

Muhammad Muhib, UI/UX Designer, Creative Graphics Designer, Animator

Muhammadmuhibakbar@gmail.com

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Karachi, Pakistan

Work Experience

TechWisely Ltd Head of UI/UX Designer

JAN 2019 - PRESENT

- Conducted user research and analyzed data to identify design opportunities and inform design decisions
- Collaborated with cross-functional teams to create wireframes, prototypes, and high-fidelity mockups
- Facilitated design reviews and user testing sessions to gather feedback and improve design solutions
- Designed Technical Diagram and social media poster
- Designed Business presentations and mockups
- Created Product intro and Guidance Video Tutorials

Ikode Studio Senior UI/UX Designer

AUGUST 2016 - NOVEMBER 2018

- Designed wireframes, prototypes, and visual designs for mobile and web-based products
- Conducted usability testing and iterated on design solutions based on user feedback
- Collaborated with developers to ensure that designs were accurately implemented and met accessibility standards
- Understanding how design fits into branding and marketing strategies can be beneficial

Web Solution Graphic designer

AUGUST 2016 - NOVEMBER 2018

- Designed company branding, logos, and digital marketing posters
- Designed typographic and infographics

Ultimate 6 Production Art Director (Intern)

MAY 2015 - JANUARY 2016

- Director , Camera man , Videography , Video editing , adobe premiere , adobe After Effects , photoshop

Skills

- Creativity
- Color Theory
- Illustration
- Layout and Composition
- User Research
- Problem-Solving
- Interaction Design
- Visual Design
- Communication and Collaboration
- User Testing
- Video Editing
- Mockup Design
- Adaptability and Continuous Learning

Tools

- Sketch
- Figma
- Figjam
- Adobe Creative Suite
- Adobe premiere
- Adobe After Effects
- InVision
- Axure
- Marvel App
- Balsamiq
- Webflow
- UserTesting
- Word
- PowerPoint

Education

Arena Multimedia Multimedia Specialist Program (AMSPro)

November 2013 - November 2016

- 1 Semester: Graphics Design, Photoshop, illustration, CorelDraw, In-design
- 2 Semester: User Research, User Flow, User Guide, WireFrame, Storyboard, Prototype
- 3 Semester: Audio, Video, Adobe Premier, Abode After Effects, VFX Effects
- 4 Semester: 3d Modeling, Autodesk 3ds Max, Vray materials
- 5 Semester: Character Modeling, Maya

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LANGUAGES

- Urdu (Conversational)
- English (Conversational)

Woodland Secondary School SSC

2008 - 2013

- Secondary School Certificate

Government Dergree Boys College Inter

2013 - 2015

- Intermediate Certificate

Dadabhoy Institute Of Higher Education BSCS

2013 - 2015

- Bachelor of Science in Computer Science

Portfolio

FIGMA OWNER

Mora Mobile app and Admin Portal

SAUDI LOAN APP

- Mobile App Design File [Open](#)
- Admin Portal Design File [Open](#)
- Mobile App Prototype [Play](#)
- Admin Portal Prototype [Play](#)

Planckly Mobile app and Admin Portal

ECOMMERCE APP

- Mobile App Design File [Open](#)
- Admin Portal Design File [Open](#)
- Mobile App Prototype [Play](#)

Almarai Web app and Admin Portal

SAUDI PRODUCT APP

- Web App Design File [Open](#)
- Admin Portal Design File [Open](#)

Cashat Mobile app and Admin Portal

SUDAN ECOMMERCE AND FINANCE APP

- Mobile App Design File [Open](#)
- Admin Portal Design File [Open](#)

Reference

References available upon request