Muhammad Farooq

Software Engineer

SUMMARY

A Computer Science Graduate from NUST Islamabad, interested in Cyber Security and Machine Learning. having strong technical, analytical and problem solving skills.

EDUCATION

National University of Science and Technology (NUST)

Islamabad, Pakistan Oct 2020 - May 2024

Bachelor's in Computer Science

WORK EXPERIENCE

Software Engineer

JFreaks Software Solutions

Jun 2024 - Present

Full Time

Tweetstorm: A web app and browser extension to generate AI based tweet replies.

Skills-utilized: Next JS, stripe, Prisma, MySQL, TypeScript, Tailwind

• **APIFreaks:** A centralized web app to manage all other products of the company Skills-utilized: Next JS, stripe, Prisma, MySQL, TypeScript, Tailwind

Bitnine Global Inc

Mar 2023 - Aug 2023

Internship

Software Engineer intern • AGEDB Cloud: Cloud version of Apache AGE, an open source graph database built upon PostgreSQL. Skills-utilized: NodeJS, React, JavaScript, and Apache-AGE,

Contact: Kyungwon Jeon - kwjeon@bitnine.net

FINAL YEAR PROJECT

CyberShield - ML based Network Flow Control Using Packet Header

(Sep 2023 - Present)

Cyber Shield is Machine Learning based Network Flow control using packet header information built on top of Linux kernel. Analyzing packet header information for real time threat detection

- Machine Learning model decides whether the packet is Malicious or Normal
- Empowered users to manually block and unblock websites, augmenting the Machine Learning model's decision-making.
- All the IP addresses and domain names of a website are blocked if decided by ML Model or User

Tools Used: TensorFlow, NFStream, Scapy, Python, Flask, Linux

PERSONAL PROJECTS

BiteBlitz: A Dynamic Food Ordering Website

(Mar 2023 - Present)

Designed and developed a completely responsive and Dynamic food ordering website using the MERN stack Tools Used: MongoDB, React, Express

• DutyDraft: A Task Manager App in Flask

(Sep 2023 - Oct 2023)

Developed a Flask-based CRUD application with SQLite database, demonstrating proficiency in Python and Flask.

Tools Used: Python, Flask, SQLite

• GUI based Car Parking game using SFML C++

(Apr 2021 - May 2021)

Developed 2D car parking game using C++ and SFML library as my2nd semester project

Tools Used: C++, SFML

SKILLS

- Soft Skills: MultiTasking, Collaboration, Problem Solving, Communication, Time Management
- **Programming Languages**: C/C++, Python, Java, JavaScript, TypeScript, bash scripting
- Tools: Git, Unity, Blender, VS Code, Linux, Postman
- Web Development: HTML, CSS, Tailwind, NodeJs, TypeScript, React JS, Next JS, PHP, MySQL Flask,..

CERTIFICATIONS

Networking Essentials by CISCO Networking Academy