

Unit-1 Question Bank :-

1. Explain types of memory and draw the hierarchy according to the storage capacity and speed.
2. Explain types of Ram.
3. What are the different types of ROM?
4. Differentiate between microcomputer, microprocessor & microcontroller with
5. Differentiate b/w microprocessor & microcontroller.
6. What are the different types of buses used in microprocessor?
7. List the advantages & disadvantages of high level language, assembly language & machine language.
8. What are the different assembly language program development tools.

- 9 Draw and explain the block-diagram/ architecture of 8085 microprocessor.
- 10 Explain different type of registers of 8085 Microprocessor.
- 11 Draw & Explain the pin diagram of 8085 microprocessor.
- 12 Write the working of following pins:
 - (a) HOLD
 - HLDA
 - IO/\bar{M}
 - TRAP
 - Ready
 - ALE
- 13 Write a short note on:
 - (a) Fetch cycle (b) Execute cycle
 - (c) Instruction cycle (d) Machine cycle
- 14 Draw the timing diagram of $MVIA, 02$

15 What are the different classification of 8085 instruction. Give two examples of each.

16 Write the working on following instruction with example:

- (a) LDA
- (b) STA
- (c) XCHG
- (d) DAD rp
- (e) INX
- (f) DAA
- (g) ORA
- (h) CMA
- (i) CTC
- (j) CPI
- (k) RAL
- (l) RRC
- (m) JNC
- (n) RET
- (o) PUSH
- (p) POP
- (q) SIM

17 write a program in 8085 assembly language 2-8 bits no. ignoring the carry assume your own memory location

18 write a program in 8085 assembly language for addition of 2-8 bits no. considering the carry assume your own memory location.

19 write a program in A.I. to transfer bulk data (5 bytes) from one memory location to other memory location.

20 wap in Assembly language to find the greater number among two no.

21. Wap in 8085 in Assembly language smaller no. among two numbers.

22 wap in A.I. to find the largest no among 5 numbers.

23. Wap in ⁸⁰⁸⁵ assembly language to find the smallest no among 5 numbers.

24. Wap in ⁸⁰⁸⁵ assembly to find the multiplication of 2-8 bit numbers assume that the result is a 8-bit number.