

# Managing Software With Makefiles

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## Motivation

The basic philosophy of **make**:

- You have a collection of (many) source files, some of which depend on other (header/module) files as well as each other, together which build a *target* (program)
- **make** is sensitive to these **dependencies**, and has default rules for common dependencies
- In choosing which targets to build, and how, **make** uses the names and timestamps of the files along with a set of rules

## Background

Make is an old `UNIX` tool, along with `awk`, `sed`, `vi`, etc.

- Original by S. I. Feldman of Bell Labs (1975).
- If you program in a `UNIX` environment, you should be using Make
- Main idea: automate and optimize the building of programs
- GNU Make, or `gmake`, has added quite a lot of additional functionality, only some of which I will have time to cover here

## The Description File

**make** is going to automatically look for a file called **Makefile** in the current working directory. Failing that, it will look for **makefile**, or you can pass it any file with the **-f** option. The contents of your Makefile:

**Comments** are lines that start with the **#** sign

**Macros** are simple name pairs, separated by an **=** sign, e.g.

```
CFLAGS = -O3 -ffast-math
```

You can use the **make -p** command to see a list of default macros. Can be overridden on invocation:

```
make "CFLAGS= -g"
```

**Continuation** of lines uses a **\** character

**Targets** are a particular goal, e.g.

```
my.x: my.c
      $(CC) $(CFLAGS) -o my.x my.c $(LIBS)
```

Note that the second line leads with a TAB (very significant). The general target syntax is:

```
target [target ...] : [dependent ...]
      [command ...]
```

**Special Macros** are predefined for easy use:

- \$@** Name of file to be made (target)
- \$?** Name(s) of changed dependents
- \$<** Name of file that triggered action
- \$\*** Prefix shared by target and dependent files

## Simple Target Examples

```
clean:
      -rm -f *.o *~ core.*
```

a very conventional target which will remove old stuff (the hyphen preceding the `rm` tells `make` to ignore any errors returned by that command),

```
CC = gcc
CFLAGS = -g -O
OBJS = main.o sub1.o sub2.o
LIBS = -L/my/proj/library -lmylib

my.x : ${OBJS}
      $(CC) $(CFLAGS) -o $@ ${OBJS} ${LIBS}

main.o : main.c
      $(CC) $(CFLAGS) -c -o $@ $?
sub1.o : sub1.c
      $(CC) $(CFLAGS) -c -o $@ $?
sub2.o : sub2.c
      $(CC) $(CFLAGS) -c -o $@ ??
```

## Suffix Rules

Suffix rules can be used to automate common compilation steps based on the suffix found on dependent files.

```
.SUFFIXES : .o .c

.c.o :
      $(CC) $(CFLAGS) -c $<
```

(actually that one is a default rule, but it's still a good example). `Make` considers all the suffixes defined this way to be significant, and will seek a default rule to apply.

## Defaults for Make

Note that you can print out the current set of defaults (it's a few hundred lines in most cases) by using the **-p** option to `make`, e.g.

```
make -p -f /dev/null
```

The `"-f /dev/null"` will just feed `make` a dummy (empty) Makefile.

## Some Handy Rules

Personally I like to declare my suffix rules explicitly - here are some handy ones (yes, I know that several are the defaults, at least for GNU make):

```
.c.o: $(CC) $(CFLAGS) -c $<
.cpp.o: $(CXX) $(CXXFLAGS) -c $<
.f.o: $(FC) $(FFLAGS) -c $<
.f90.o: $(F90) $(F90FLAGS) -c $<
```

and I tend to explicitly set the values for the compiler and flag macros.

## Make in Subdirectories

### GNU Make

#### This is a GNU Make feature

Larger codes are often split into subdirectories in which each has its own Makefile. The macro \$(MAKE) will pass the original flags to a secondary make process:

```
libsub.a libsubsub.a : force_look
$(ECHO) looking into subdir : $(MAKE) -C subdir
$(MAKE) -C subdir
force_look:
true
```

## Make includes

Note that frequently used suffix rules or other customizations can be placed together into a single file and then loaded into multiple Makefiles using the **include** statement:

```
include file
```

## Debugging Makefiles

Debugging Makefiles can be simplified by using the **-d** option to make, which should cause make to display details of timing and execution.

## String Manipulation

### GNU Make

#### This is a GNU Make feature

The GNU make utility has quite a bit of string handling capability - here we consider only the simplest form, best illustrated through an example:

```
SOURCES = source1.c source2.c source3.c
OBJS = ${SOURCES:.c=.o}
```

generally most useful for handling patterns other than suffixes.

## Conditionals in Makefiles

### GNU Make

#### This is a GNU Make feature

It is frequently helpful to place conditionals in Makefiles, e.g.

```
CFLAGS_icc = -fast -xN
CFLAGS_gcc = -ffast-math -O3 -fexpensive-optimizations

my.x: $(OBJECTS)
  ifeq ($(CC),icc)
    $(CC) $(CFLAGS_icc) -o my.x $(LIBS_icc)
  else
    $(CC) $(CFLAGS_gcc) -o my.x $(LIBS_gcc)
  endif
```

You can put as many branches in the conditional as you like, and note that `ifneq` is the negative version of `ifeq`, and `ifdef`/`ifndef` exist for testing if variables are empty.

## Parallel Make

### GNU Make

#### This is a GNU Make feature

Note that you can (very) easily run make in parallel (multithreaded) using the **-j *njobs*** options, which causes make to try to run up to **njobs** simultaneously.

## The `shell` Function

### GNU Make

#### This is a GNU Make feature

You can communicate with the outside environment using the `shell` function (which is like using backticks in most scripting languages):

```
# list all c files in current directory
files := $(shell echo *.c)
# determine OS
OS := $(shell uname -s)
```

Typically these commands are evaluated using `/bin/sh`, but you can change the default shell if you wish (via the environmental `SHELL` variable).

## More GNU Make Stuff

GNU Make has many features - most of which are pretty safe to use now since **gmake** has become so widespread. It has almost come full circle to the point where GNU make has its own scripting capabilities. For more information, refer to the User's Guide:

<http://www.gnu.org/software/make/manual/make.html>

## Simple Makefile Example

```

1 C = gcc
2 CFLAGS = -g -m32 -O3
3 LDFLAGS = $(CFLAGS)
4 OBJ1 = fitp.o brent.o
5 OBJ2_23 = fit23.o brent.o
6 .c.o:
7     $(CC) $(CFLAGS) -c $<
8
9 fitp: $(OBJ1)
10     $(CC) -o $@ $(CFLAGS) $(OBJ1) -L. -lnrsvd -lnr -lmdj -lm
11 fit23: $(OBJ2_23)
12     $(CC) -o $@ $(CFLAGS) $(OBJ2_23) -L. -lnrsvd -lnr -lmdj -lm
13
14 clean:
15     -rm -f *.o

```

## More Advanced GNU Make Example

```

1 # Collect info from environment (requires GNU make)
2 #
3 SHELL = /bin/sh
4 OS = $(shell uname -s)
5 MACH = $(shell uname -m)
6 PLATFORM = $(shell uname -p)
7 echo "SHELL = " $SHELL
8 echo "OS = " $OS
9 echo "MACH = " $MACH
10 echo "PLATFORM = " $PLATFORM
11 #
12 # the info function is only gnu Makefile >= 3.81
13 #
14 $(info SHELL=$(SHELL))
15 $(info OS=$(OS))
16 $(info MACH=$(MACH))
17 $(info PLATFORM=$(PLATFORM))
18
19 FC = dumb

```

```

20 ifeq ($OS, Linux)
21     # Intel ifort
22     FC = ifort
23     FPPFLAGS = -fpp -D_HAVE_ETIME
24     FFLAGS = -O3 -g -traceback
25     LDFLAGS = -i-static
26     #FC = pgf90
27     #FPPFLAGS = -D_HAVE_ETIME
28     #FPPFLAGS = -Mpreprocess
29     #FFLAGS = -g -O
30     #LDFLAGS = -g77libs
31     LIB = -L/util/intel/cmkl/8.1/lib/32 -lsvml -lmkl_lapack -lmkl_ia32 -lguid -lpthread
32 endif
33 ifeq ($OS, Darwin)
34     ifeq ($MACH, i386)
35         # Intel ifort for Mac on Intel
36         FC = ifort
37         FPPFLAGS = -fpp -D_HAVE_ETIME
38         FFLAGS = -g -fast
39         LDFLAGS = -i-static
40         LIB = -L/Library/Frameworks/Intel_MKL.framework/Libraries/32 -lmkl_lapack \
41             -lmkl_ia32 -lguid -lpthread
42     else
43         # Absoft f95
44         FC = f95
45         FPPFLAGS =
46         # flag -m64 is for 64-bit code (requires G5 and Mac OS X 10.4 or later):
47         FFLAGS = -g -O2 -m64 -cons -lu77 -N11 -w -f free -YEXT_SFX='_' -YEXT_NAMES=LCS
48         LDFLAGS = -m64 -llapack -lf90math_ativec -lblas_ativec -lfio -lf77math -lu77
49     endif
50 endif

```

```

51 ifeq (${FC}, dumb)
52   $(info MACH=${MACH})
53   $(error Error, operating system/architecture unsupported. Fix Makefile)
54 endif
55 #
56 # generate general .o files from source (all suffixes are .f90)
57 #
58 .SUFFIXES: .f90 .c
59 .f90.o:
60   $(FC) $(FFLAGS) -o $@ -c $<
61 .c.o:
62   $(CC) $(CFLAGS) -c $<
63 OBJ_mods = f2kcli.o parse.o modules.o lm.o global.o stopwatch.o
64 OBJ_gen = bigband.o bravais.o blockd.o dos.o eband.o epairpot.o \
65   eshift.o etot.o forcedbx.o getdat.o geomfact.o getopt.o gettbp.o \
66   HSupdate.o HSO.o HSO_ylm.o isort.o kunif.o ntbls.o opt.o optband.o \
67   outtbp.o outqlm.o ptgrp.o readin.o scanv.o tb.o
68 OBJ_NRL = tbpdist_nrl.o H0_nrl.o H0_nrl2.o
69 OBJ_NN = tbpdist_nn2.o H0_nrl.o H0_nrl2.o
70 OBJ_XBMC = tbpdist_xbmc.o H0_xbmc.o
71 OBJ_LIB = dtimer.o val0a.o cpu_second.o
72 default: all
73
74 all : tb tb.nn tb.xbmc
75
76 tb: $(OBJ_mods) $(OBJ_gen) $(OBJ_LIB) $(OBJ_NRL) $(LIB_util)
77   $(FC) $(LDFLAGS) -o tb $(OBJ_mods) $(OBJ_gen) $(OBJ_LIB) $(OBJ_NRL) \
78   $(LIB) $(LIB_util)
79
80 tb.nn: $(OBJ_mods) $(OBJ_gen) $(OBJ_LIB) $(OBJ_NN) $(LIB_util)
81   $(FC) $(LDFLAGS) -o tb.nn $(OBJ_mods) $(OBJ_gen) $(OBJ_LIB) $(OBJ_NN) \
82   $(LIB) $(LIB_util)

```

```

84 tb.xbmc: $(OBJ_mods) $(OBJ_gen) $(OBJ_LIB) $(OBJ_XBMC) $(LIB_util)
85   $(FC) $(LDFLAGS) -o tb.xbmc $(OBJ_mods) $(OBJ_gen) $(OBJ_LIB) \
86   $(OBJ_XBMC) $(LIB) $(LIB_util)
87
88 clean:
89   -rm -f *.o *.a *.d *.mod *.il *.stb *.lst
90 #
91 # Individual Routines in lib
92 #
93 dtimer.o : lib/dtimer.f90
94   $(FC) $(FFLAGS) -c -o $@ $<
95 global.o : lib/global.f90
96   $(FC) $(FFLAGS) -c -o $@ $<
97 lm.o : lib/lm.f90
98   $(FC) $(FFLAGS) -c -o $@ $<
99 lmdif1.o: lib/lmdif1.f
100   $(FC) $(FFLAGS) -c lib/lmdif1.f
101 ...
102 ...

```

## Make Resources

- Stuart I. Feldman, “Make – A Program for Maintaining Computer Programs”, Bell Laboratories Computing Science Technical Report 57 (1978).
- Andrew Oram and Steve Talbott, “Managing Projects with Make,” 2nd Ed. (O’Reilly & Associates, Sebastapol, CA, 1991).
- Richard M. Stallman and Roland McGrath, “GNU Make: A Program for Directing Recompilation,” (Free Software Foundation Inc., 1993).