$= \frac{2\times10^{9} \times 2}{2.98} = 1.34 \times 10^{9} \text{ flog}$ $= \frac{2\times10^{9} \times 2}{2.98} = 1.34 \times 10^{9} \text{ flog}$ $= \frac{2\times10^{9} \times 2}{2.98} = 1.34 \times 10^{9} \text{ flog}$ $= \frac{1.34 \text{ giga} \text{ FLOPS}}{2.99 \times 100} = \frac{99.02 \text{ cycles}}{2.9000}$ $= \frac{2\times10^{9} \times 2}{2.98} = 0.04 \times 10^{9} \text{ FLOPS}$ $= \frac{2\times10^{9} \times 2}{99.02} = 0.04 \times 10^{9} \text{ FLOPS}$ $= \frac{2\times10^{9} \times 2}{99.02} = 0.04 \times 10^{9} \text{ FLOPS}$ $= \frac{2\times10^{9} \times 2}{99.02} = 0.04 \times 10^{9} \text{ FLOPS}$

Sample Batch script:

```
#!/bin/sh
##SBATCH --partition=general-compute
#SBATCH --time=00:05:00
#SBATCH --nodes=1
#SBATCH --ntasks-per-node=1
#SBATCH --constraint=CPU-L5520
##SBATCH --mem=24000
# Memory per node specification is in MB. It is optional.
# The default limit is 3GB per core.
#SBATCH --job-name="hw1-8node"
#SBATCH --output=hw1-8-ibm.out
#SBATCH --mail-user=npaliwal@buffalo.edu
#SBATCH --mail-type=END
##SBATCH --requeue
#Specifies that the job will be requeued after a node failure.
#The default is that the job will not be requeued.
echo "SLURM JOBID="$SLURM JOBID
echo "SLURM JOB NODELIST"=$SLURM JOB NODELIST
echo "SLURM NNODES"=$SLURM NNODES
echo "SLURMTMPDIR="$SLURMTMPDIR
cd $SLURM SUBMIT DIR
echo "working directory = "$SLURM SUBMIT DIR
srun lstopo --whole-system topo-8nodes.pdf
echo "All Done!"
```

Output files:

8 Node

```
SLURM_JOBID=436866
SLURM_JOB_NODELIST=d07n40s01
SLURM_NNODES=1
SLURMTMPDIR=/scratch/436866
working directory = /ifs/user/npaliwal/hw1
All Done!
```

12 Node

```
SLURM_JOBID=436825

SLURM_JOB_NODELIST=k08n16s02

SLURM_NNODES=1

SLURMTMPDIR=/scratch/436825

working directory = /ifs/user/npaliwal/hw1

All Done!
```

32 Node AMD

```
SLURM_JOBID=436823
SLURM_JOB_NODELIST=k07n28
SLURM_NNODES=1
SLURMTMPDIR=/scratch/436823
working directory = /ifs/user/npaliwal/hw1
All Done!
```

32 Node Intel

```
SLURM_JOBID=436824
SLURM_JOB_NODELIST=f07n13
SLURM_NNODES=1
SLURMTMPDIR=/scratch/436824
working directory = /ifs/user/npaliwal/hw1
All Done!
```

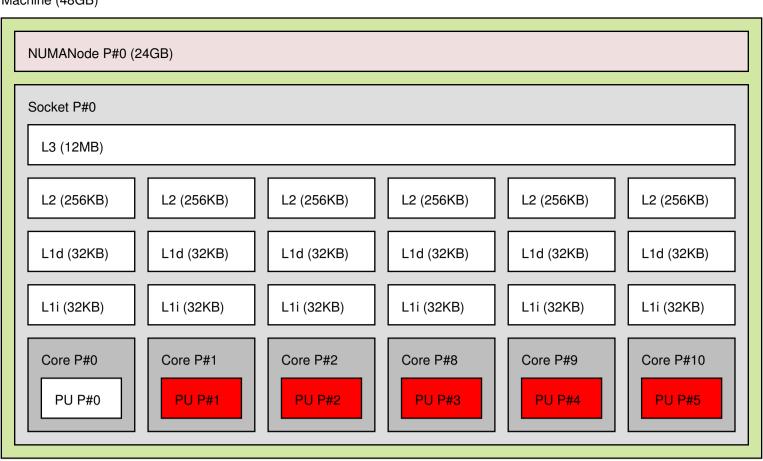
Machine (24GB) PCI 8086:10c9 NUMANode P#0 (12GB) NUMANode P#1 (12GB) em1 Socket P#1 Socket P#0 L3 (12MB) L3 (12MB) PCI 8086:10c9 em2 L2 (256KB) L1d (32KB) L1d (32KB) L1d (32KB) L1d (32KB) L1d (32KB) PCI 15b3:673c L1d (32KB) L1d (32KB) L1d (32KB) ib1 ib0 L1i (32KB) mlx4_0 Core P#9 Core P#0 Core P#0 Core P#1 Core P#10 Core P#1 Core P#9 Core P#10 PU P#0 PU P#1 PU P#2 PU P#3 PU P#4 PU P#5 PU P#6 PU P#7 PCI 1a03:2000 PCI 8086:3a22 sdb sda

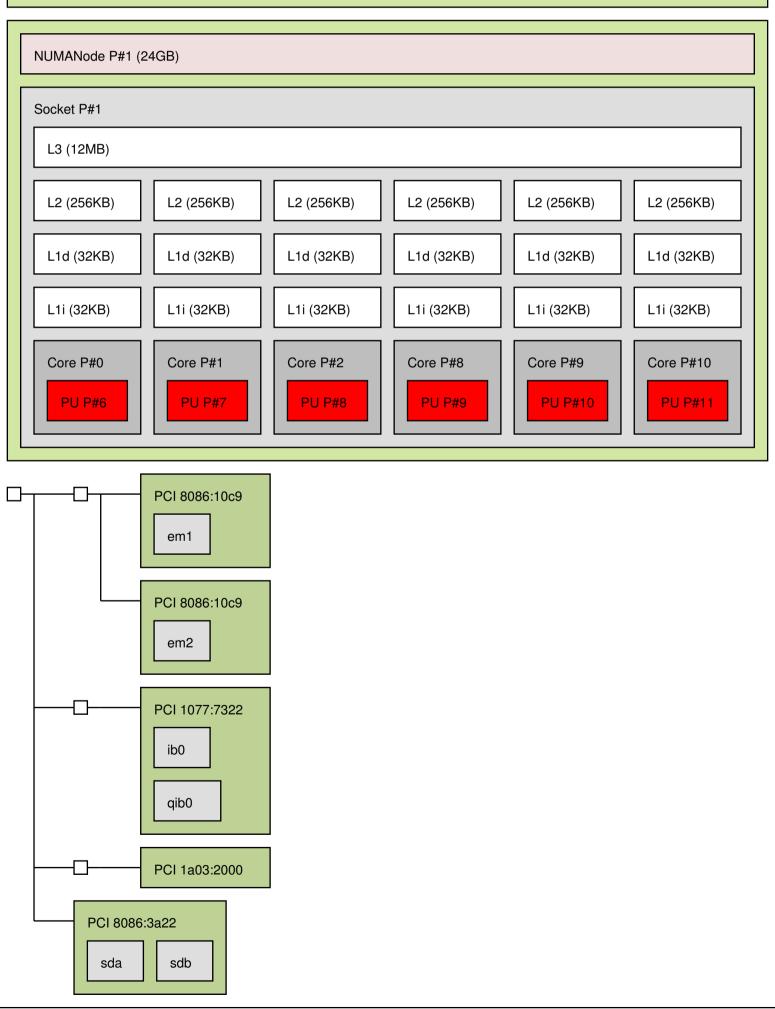
Host: d07n40s01

Indexes: physical

Date: Mon 16 Sep 2013 05:58:35 PM EDT

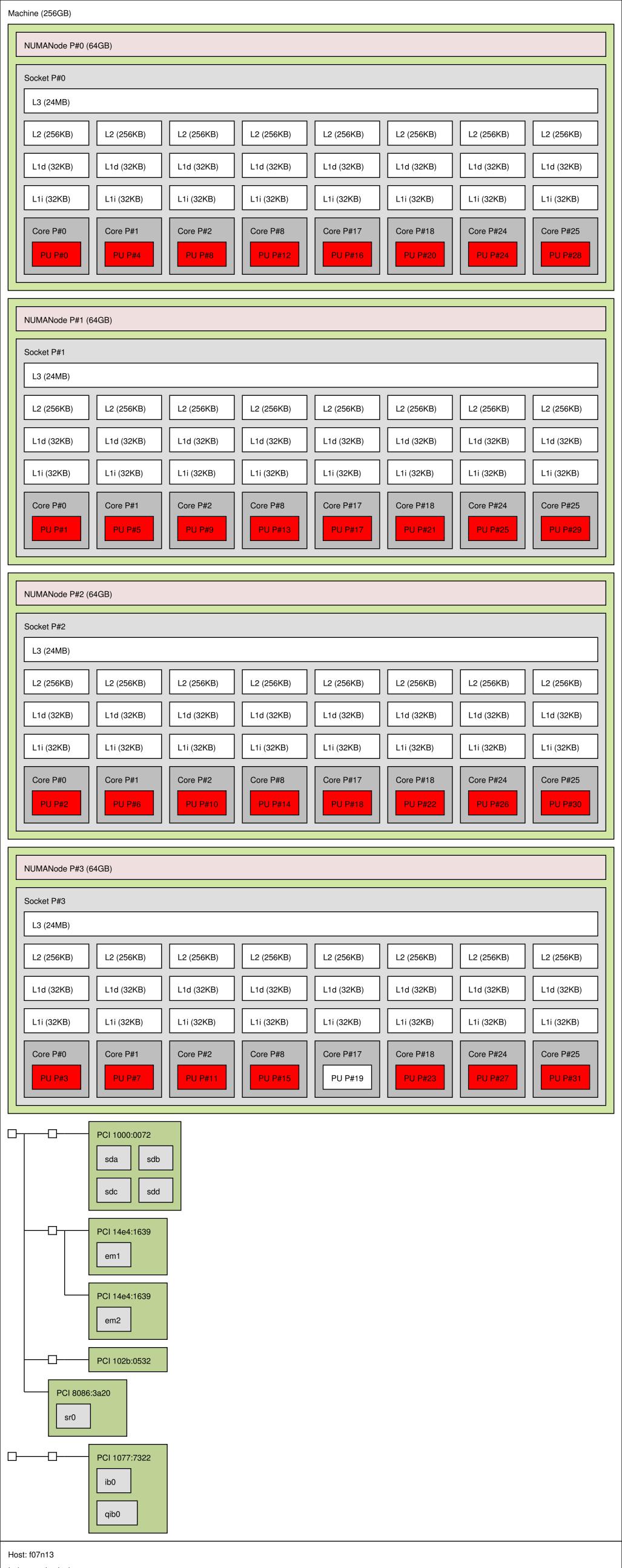
Machine (48GB)





Host: k08n16s02 Indexes: physical

Date: Mon 16 Sep 2013 05:58:36 PM EDT



Indexes: physical Date: Mon 16 Sep 2013 05:58:35 PM EDT



PU P#24

PU P#26

PU P#25

PU P#27

PU P#28

PU P#29

PU P#30

PU P#31

Host: k07n28

Indexes: physical

PU P#16

Date: Mon 16 Sep 2013 05:58:35 PM EDT

PU P#17

PU P#18

PU P#19

PU P#21

PU P#20

PU P#22

PU P#23

2. (b)

Since all the nodes are represented as NUMA (non-uniform memory access) nodes, all the nodes have non-uniform shared memory

2. (c)

All the nodes have 2 L1 (L1i and L1d) cache partitions, which might be the most likely source for accessing memory