

# Maps: Key-Value Pairs

Storing data as key-value associations

Topics: Nested Maps | Methods: keys, values, entries, forEach | Collection if/spread operators

# What are Maps?

In programming, **Maps** (also known as dictionaries, hash maps, or associative arrays depending on the language) are **collections that store data in key–value pairs**.

Each **key** is unique and maps to a **specific value**.

- Think of it like a real-world **dictionary**: the *word* is the key, and the *definition* is the value.
- You use the key to find or update the corresponding value quickly.



In a map, each element is a key-value pair. Each key within a pair is associated `with` a value, and both keys and values can be any `type of object`. Each key can occur only once, although the same value can be associated `with` multiple different keys. Dart support `for` maps is provided by map literals and the `Map type`.

# Why Maps Were Needed?

- Early programs relied on **arrays and lists** → could only use integer indexes.
- Real-world data often needs lookup by **names**, **IDs**, or **labels**, not just numbers.
- Linear search through lists was **too slow** for large datasets.
- Need arose for:
  - Fast lookup using flexible keys
  - Better memory usage for sparse data
  - Cleaner abstraction for key-value relationships.

**Motivation:** Efficient *key* → *value* retrieval beyond arrays.

# Key Characteristics of Map

- Each key is unique.
- Values can be duplicated.
- Fast lookup and insertion.
- Keys can be of many types (e.g., strings, numbers, objects — depending on the language).



```
var gifts = {  
  // Key:    Value  
  'first': 'partridge',  
  'second': 'turtledoves',  
  'fifth': 'golden rings',  
};  
  
var nobleGases = {2: 'helium', 10: 'neon', 18: 'argon'};
```

# Example of Map

```
void main() {  
    // Creating a Map  
    var user = {  
        'name': 'Alice',  
        'age': 25,  
        'country': 'Bangladesh'  
    };  
  
    // Accessing values  
    print(user['name']);      // Output: Alice  
  
    // Adding or updating values  
    user['age'] = 26;  
  
    // Adding a new key-value pair  
    user['email'] = 'alice@example.com';  
  
    print(user);  
}
```

# Common Map Operations — Overview

- Maps let us store and retrieve values efficiently using **keys**.
- Common operations make Maps flexible for everyday use:
  - Lookup
  - Add or Update
  - Check Existence
  - Remove
  - Iterate Keys/Values

# Core Operations

- `map[key] → Get value by key`  
*Example:* `user['name'] → "Alice"`
- `map[key] = value → Add or update a key-value pair`  
*Example:* `user['age'] = 26`
- `map.containsKey(key) → Check if a key exists`  
*Example:* `user.containsKey('email') → true / false`


# Managing and Iterating Data

- `map.remove(key)` → **Remove** a key-value pair  
*Example:* `user.remove('email')`
- `map.keys` → Access all keys  
*Example:* `['name', 'age']`
- `map.values` → Access all values  
*Example:* `['Alice', 26]`
- `map.entries` → Access all entries (key-value pairs)  
*Example:* `(name: Alice, age: 26)`
- `map.forEach` → Loop through key-value pairs  
*Example:* `user.forEach((key, value) => ...);`



# Nested Map

A **"nested map"** refers to a data structure where the **value associated with a key in a map is itself another map**. This creates a **hierarchical** or **multi-level** organization of data.



```
var users = {  
  'user1': {  
    'name': 'Alice',  
    'age': 26,  
  },  
  'user2': {  
    'name': 'Bob',  
    'age': 30,  
  },  
};  
  
print(users['user1']['name']); //Output: Alice
```

# Collection If & Spread Operators - 1/2

## Collection If

- Allows **conditional elements** inside collections (List, Set, Map).
- Useful for cleaner code without manual if-else wrapping.



```
var isAdmin = true;
var users = [
    'Alice',
    if (isAdmin) 'Bob', // Added only if condition is true
];

print(users); // ['Alice', 'Bob']
```

# Collection If & Spread Operators - 2/2

## Spread Operator (... and ...?)

- Allows inserting multiple elements from another collection.
- ...? handles null collections safely.



```
var base = {'name': 'Alice'};
var extra = {'age': 26};

var user = {
    ...base,
    ...?extra,
};

print(user); // {name: Alice, age: 26}
```

# Real World Use Cases of Maps

- **User Profiles / Settings**

- Store user info like name, age, preferences, roles, etc.
- Example: `{ 'name': 'Alice', 'theme': 'dark' }`

- **Configuration & Environment Variables**

- Key-value pairs for system or app settings.
- Example: `{ 'API_URL': '...', 'MODE': 'production' }`

- **JSON / API Response Handling**

- Maps are perfect for parsing structured JSON data.
- Example: `API → Map<String, dynamic>` in Dart.