

# Module 03: Connect to Azure Cosmos DB SQL API with the SDK

## Import and use the Azure Cosmos DB SQL API SDK

### Understand the SDK

Class	Description
Microsoft.Azure.Cosmos. <b>CosmosClient</b>	Client-side logical representation of an Azure Cosmos DB account and the primary class used for the SDK
Microsoft.Azure.Cosmos. <b>Database</b>	Logically represents a database client-side and includes common operations for database management
Microsoft.Azure.Cosmos. <b>Container</b>	Logically represents a container client-side and includes common operations for container management

### Import from package manager

```
dotnet add package Microsoft.Azure.Cosmos \
  --version 3.22.1
```

### .NET project file

```
<Project Sdk="Microsoft.NET.Sdk">
  <PropertyGroup>
    <OutputType>Exe</OutputType>
    <TargetFramework>net6.0</TargetFramework>
  </PropertyGroup>
  <ItemGroup>
    <PackageReference Include="Microsoft.Azure.Cosmos" Version="3.22.1" />
  </ItemGroup>
</Project>
```

### Connect to an online account - with connection string

```
In [ ]: using Microsoft.Azure.Cosmos;

Console.WriteLine($"Using connectionString: {connectionString}");

CosmosClient client = new (connectionString);

client
```

### Connect to an online account - with endpoint and key

## Configure the Azure Cosmos DB SQL API SDK

```
In [ ]: using Microsoft.Azure.Cosmos;

Console.WriteLine($"Using documentEndpoint: {documentEndpoint}");
Console.WriteLine($"Using primaryMasterKey: {primaryMasterKey}");

CosmosClient client = new (documentEndpoint, primaryMasterKey);
```

```
client
```

## Read properties of the account

The **AccountProperties** class includes useful properties such as, but not limited to:

Property	Description
<b>Id</b>	Gets the unique name of the account
<b>ReadableRegions</b>	Gets a list of readable locations for the account
<b>WritableRegions</b>	Gets a list of writable locations for the account
<b>Consistency</b>	Gets the default consistency level for the account

```
In [ ]: AccountProperties account = await client.ReadAccountAsync();

account
```

## Interact with a database

```
In [ ]: // Retrieve an existing database
Database database = client.GetDatabase("cosmicworks");

database
```

```
In [ ]: // Create a new database
Database database = await client.CreateDatabaseAsync("cosmicworks");

// Note there can be an exception when the database already exists...
// Error: Microsoft.Azure.Cosmos.CosmosException : Response status code does not indicate success: (400) (Bad Request).
```

```
In [ ]: // Create database if it doesn't already exist
Database database = await client.CreateDatabaseIfNotExistsAsync("cosmicworks");

database
```

## Interact with a container

```
In [ ]: // Retrieve an existing container
Container container = database.GetContainer("products");

container
```

```
In [ ]: // Create a new container
Container container = await database.CreateContainerAsync(
    "cosmicworks",
    "/categoryId",
    400
);

container
```

```
In [ ]: // Create container if it doesn't already exist
Container container = await database.CreateContainerIfNotExistsAsync(
    "cosmicworks",
    "/categoryId",
    400
);
```

```
);  
container
```

## Implement client singleton

Each instance of the CosmosClient class has a few features that are already implemented on your behalf:

- Instances are already thread-safe
- Instances efficiently manage connections

## Configure connectivity mode

1 Gateway mode (using HTTPS)

2 Direct mode over TCP

