



THE UNIVERSITY OF  
MELBOURNE

# COMP90018

## Mobile Computing Systems Programming

WEEK 7 – Application development

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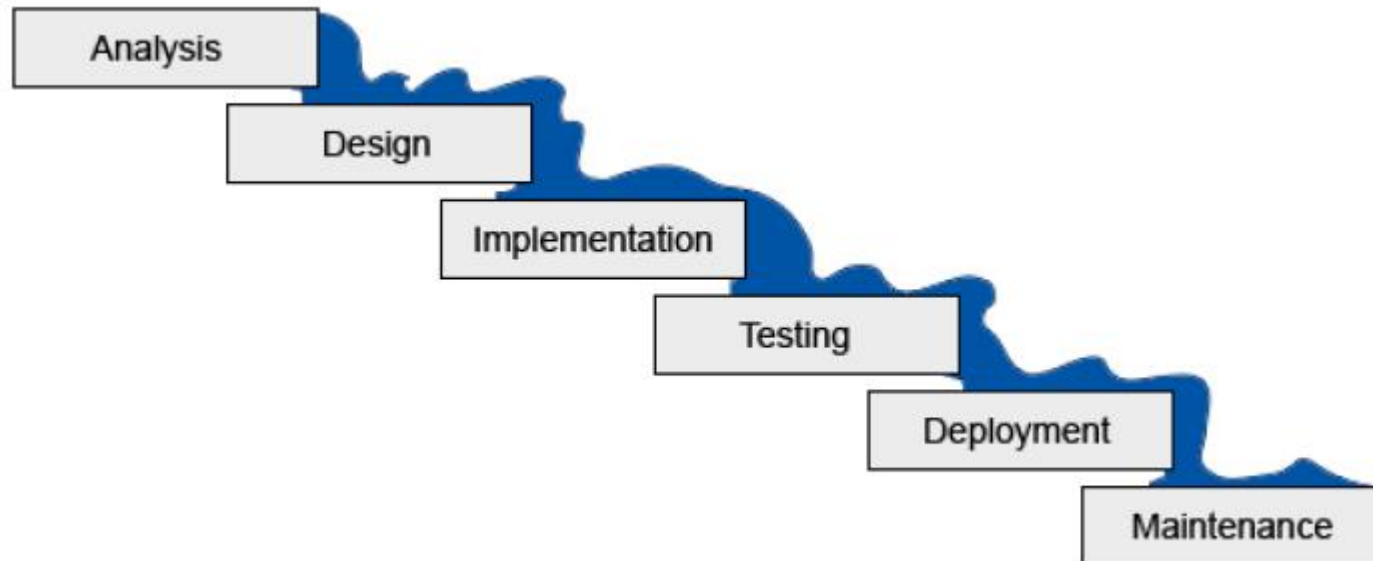
# 1 Software Models

## Intended Learning Outcomes



# Application Development Models

# Waterfall Model





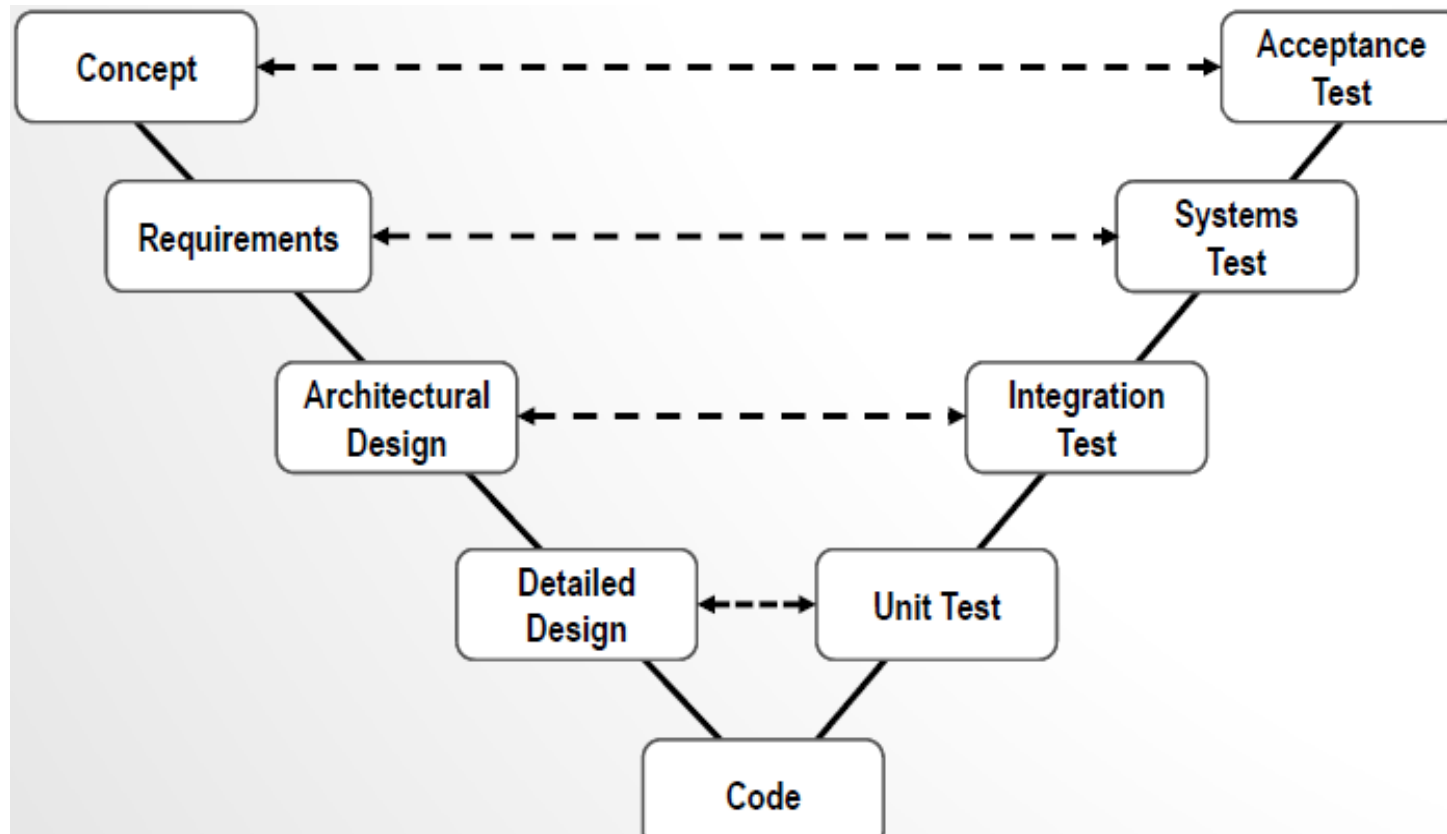
# Advantages

- ▶ Simple and easy to understand and use
- ▶ Easy to manage due to the rigidity of the model
- ▶ Phases are processed and completed one at a time
- ▶ Documentation available at the end of each phase
- ▶ Works well for smaller projects where requirements are well understood and remain stable

# Disadvantages

- ▶ Is difficult to accommodate change after the process is underway (One phase to be completed before moving on to the next)
- ▶ Unclear requirements lead to confusion
- ▶ Client approval is in the final stage
- ▶ Difficult to integrate risk management due to uncertainty

# V Model



# Advantages

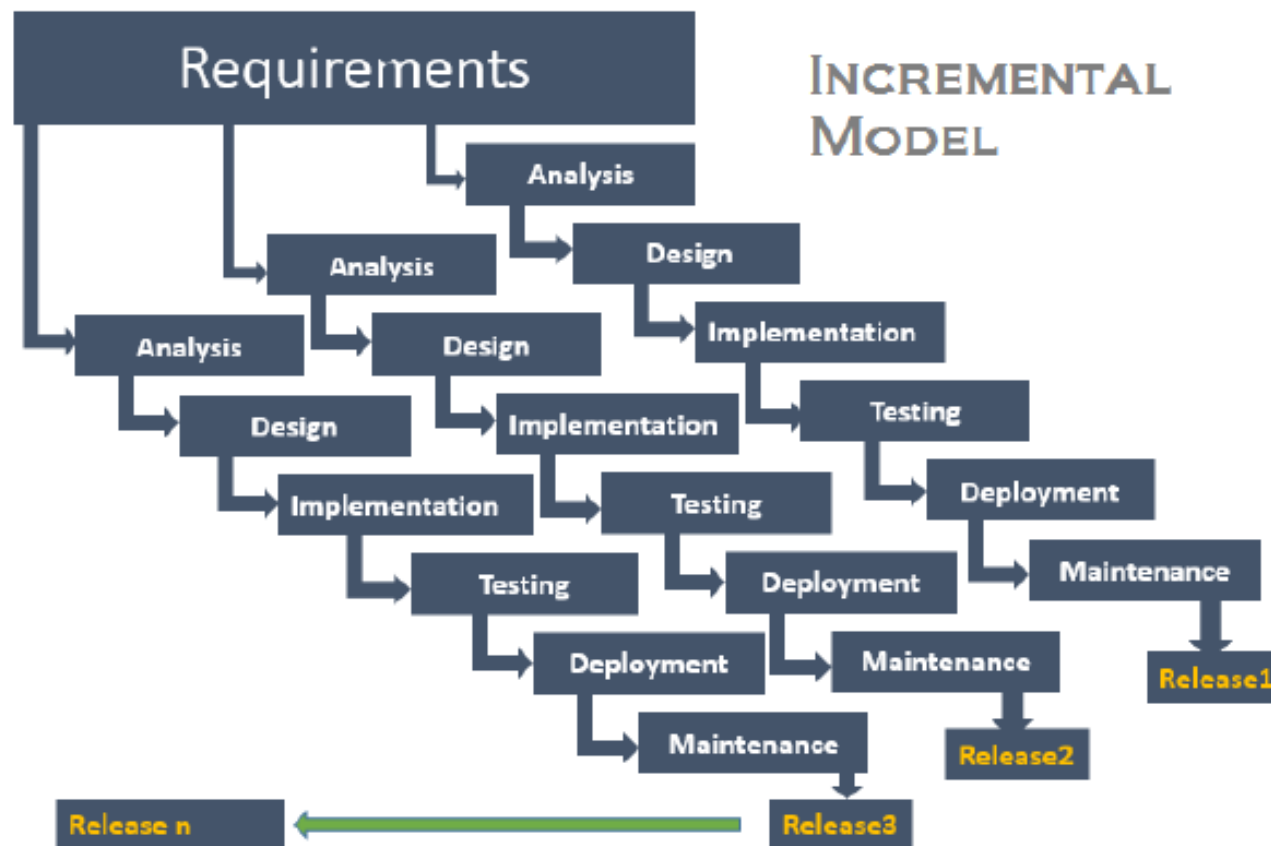
- ▶ Simple and easy to use
- ▶ Each phase has specific deliverables and well-defined objectives and goals
- ▶ High chance of success over waterfall model due to the development of test plans early on during life cycle
- ▶ Works well for small projects when requirements are easily understood



# Disadvantages

- ▶ Very rigid process like the waterfall model
- ▶ Little flexibility and adjusting scope is difficult and expensive
- ▶ Software is developed during implementation phase, so early prototypes of the software are produced
- ▶ Model doesn't provide a clear path for problems found during testing phase

# Incremental Model



# Advantages

- ▶ Each release delivers an operational product
- ▶ Less costly to change the scope/requirements
- ▶ Customers can respond to each build
- ▶ Initial product delivery is faster
- ▶ Customers get important functionality early
- ▶ Easier to test and debug during smaller iterations

# Disadvantages

- ▶ More resources may be required
- ▶ More management attention is required
- ▶ Defining increments may require definition of the complete system [requirements]
- ▶ Programming pairs is costly
- ▶ Each phase of an iteration is rigid with no overlaps
- ▶ Problems may occur at the time of final integration

# And many other models

- ▶ Spiral Model
- ▶ Win-Win Spiral Model
- ▶ Big Bang Model
- ▶ Agile model
- ▶ Rapid Application Development Model

# What is important?

- ▶ **Documentation:** Requirement gathering and specification, use of software project management tool like trello.
- ▶ **Design:** Use low fidelity wireframing tool like balsamiq and high-fidelity wireframing tool like Adobe XD
- ▶ **Implementation:** Follow best practices of programming like
  1. Object Oriented Principles [OOP]
  2. Software Patterns
  3. Layouts



# Team (Together Everyone Achieve More)

- ▶ A **team is two or more** independent individuals consciously working together to achieve a common objective
- ▶ **Teams exist** because few individuals poses all the knowledge, skills, abilities needed to accomplish all tasks
- ▶ **Mutual accountability**

# Characteristics of Effective Teams

- ▶ Productivity
- ▶ Better communication
- ▶ Moral
- ▶ Support
- ▶ Creativity
- ▶ Quality decision



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# Thank you