ATISHAY JAIN

OBJECTIVE

To work with maximum potential in a challenging and dynamic environment, with an opportunity of working with diverse group of people and enhancing my professional skills with learning and experience for career growth.

CONTACT

PHONE:
+91 9818830573

LINKEDIN:
https://www.linkedin.com/in/atishay-jain-3b0375196/

GITHUB:
https://github.com/atishay2305-hub

EMAIL:
atishay23@gmail.com

SKILLS

Programming: Python, C
Web: HTML, CSS, JavaScript, Bootstrap
DATABASE: MySQL
OS: Linux, Windows
Cloud: A.W.S. Fundamentals
Project Management: M.S. Project 2016
Other: Git, V.M., Photoshop, MS Office, WordPress.

QUALITIES

- Confident
- Quick Learner
- Hard Working

COMMUNICATION

- English [Working Proficiency]
- Hindi

HOBBIES

- Photography
- Football
- Running
- Gaming

EDUCATION

ABESIT, B. TECH (I.T.)
Percentage: 65% till 6th Semester

PRESIDIUM, INDIRAPURAM (Class 12TH Science)
Percentage: 68%

AMITY INTERNATIONAL SCHOOL, VASUNDHARA SEC-1 (Class 10th)
C.G.P.A: 8.6

INTERNSHIP

HCL TECHNOLOGIES, NOIDA
Research-based Internship [*July 2020- November 2020*].
IOT in sports using M2M interaction by using smart sensors to track and monitor the sportsperson's performance, health, fitness, etc.

MINERVA SOLUTIONS, NEW DELHI
Web-development Internship [*June 2020 – July 2020*]

VOLUNTARY EXPERIENCE

- **TEACH FROM HOME FOR COVID-19 INTERNSHIP [INTERNSHALA]**
- **FUNDRAISING INTERNSHIP FOR COVID-19 INTERNSHIP [INTERNSHALA]**

PROJECTS

1. **Financial Supervision System using Python** (4th year Project): In this project, we are building a system which delivers future financial trends for the businesses based on their past data. We used the Random Forest ML Algorithm.
   Technology Used: Python, Random Forest Algorithm, MySQL, HTML, JS.
2. **IoT in Sports using M2M interaction and Bluetooth Mesh Networking**: This project was developed when I did my internship at HCL, in this we used Bluetooth Mesh Technology in order to make a product that delivers required information about the sportsperson, e.g., heart rate, shot accuracy, etc.
   Technology Used: Raspberry Pi 3, Bluetooth Gateway, Few Commercial Wearable devices in order to connect them to the Raspberry Pi which has Bluetooth Functionality.
3. **Virtual Assistant in Python**: A smart Virtual Assistant that resembles Jarvis from the movie Iron Man. (Feature for our 4th year Project).
   Technology Used: Python and a few external Modules.
4. **Worked on the front-end part for an e-commerce bakery website**:
   Technology Used: HTML, CSS, JavaScript
5. **Note-taking Web Application**: A simple note-taking application which has search functionality and it stores the notes in card-format, similar to Google Keep.
   Technology Used: JavaScript, Bootstrap 4

CERTIFICATES

1. Offline: Python core, C programming.
2. Udemy: HTML, CSS, JS
3. Cloud: AWS Fundamentals
4. Others: Advanced Excel

RESEARCH WORK

Published a Research paper on the topic: "**Financial Supervision and Management system using ML algorithm**.
Link: http://www.solidstatetechnology.us/index.php/JSST/article/view/8080