## Stack:

```
DSARRAY.c ×
     #include<stdio.h>
 1
 2
     #include<conio.h>
     int stack[100];
    int top = -1;
 4
 5
    int size;
     void push(){
 7
         int value;
8
         printf("Enter Value: ");
         scanf("%d",&value);
9
10
         if(top >= size - 1){
             printf("Stack Is Full. Cannot Push.\n");
11
12
             return;
13
14
         stack[++top] = value;
         printf("Pushed %d onto the stack.\n", value);
15
16
17
     void pop(){
18
         if(top < 0){
             printf("Stack is Empty. Cannot Pop.\n");
19
20
             return;
21
22
         int popvalue = stack[top--];
         printf("Poped %d from the stack.\n",popvalue);
23
24
25
     void peek(){
26
         if(top < 0){
             printf("Stack Is Empty. Cannot Peek.\n");
27
28
             return;
29
         printf("Top Element of the stack : %d\n",stack[top]);
30
31
```

```
DSARRAY.c ×
32
     void isEmpty(){
33
         if(top < 0){
             printf("Stack Is Empty.\n");
34
35
         }else{
36
             printf("Stack Is Not Empty.\n");
37
38
     void Fdisplay(){
39
40
         if(top < 0){
41
             printf("Stack Is Empty.\n");
42
             return;
43
         printf("Stack Elements: \n");
44
         for(int i = top; i >= 0; i--){
45
             printf("%d ",stack[i]);
46
47
         printf("\n");
48
49
```

```
50
    void Bdisplay(){
51
         if(top < 0){
             printf("Stack Is Empty.\n");
52
53
             return;
54
         printf("Stack Element: \n");
55
         for(int i = 0; i <= top; i++){
56
             printf("%d ",stack[i]);
58
59
        printf("\n");
60
```

```
int main() {
   printf("Enter The Size Of The Stack : ");
61
62
63
         scanf("%d",&size);
64
65
         int choice;
66
         do{
67
              printf("Enter Choice For Operation : ");
              scanf("%d",&choice);
68
              switch(choice){
69
                  case 1:
70
                       push();
71
                       break;
72
73
                  case 2:
74
                       pop();
75
                       break;
76
                  case 3:
                       peek();
77
78
                       break;
79
                  case 4:
80
                       isEmpty();
81
                      break;
82
                  case 5:
                       Fdisplay();
83
84
                      break;
85
                  case 6:
                       Bdisplay();
86
87
                      break;
                  default:
88
                       printf("Invalid Choice!!!");
89
90
                      break;
91
92
         }while(choice != 0);
93
```

## Queue:

```
DSARRAY.c ×
     #include<stdio.h>
 1
     #include<conio.h>
 2
     #include<stdbool.h>
 4
     int queue[100];
    int front = -1;
 5
     int rear = -1;
 6
     void enqueue(){
 8
         int element;
         printf("\nEnter Element For Queue : \n");
scanf("%d",&element);
 9
10
         if(rear == 100 - 1){}
11
             printf("\nQueue Is Full. No Enqueue Process.\n");
12
13
14
         if(front == -1){}
             front = 0;
15
16
17
         rear++;
18
         queue[rear] = element;
19
     void dequeue(){
20
         if(front == -1 || front > rear){
21
             printf("\nQueue Is Empty\n");
22
23
         int element = queue[front];
24
25
         front++;
         printf("\nRemoved Element Is : %d\n",element);
26
27
```

```
void frontele(){
28
29
         if(front == -1){}
30
             printf("\nQueue Is Empty.\n");
31
         else{
32
33
             printf("\nFront Element : %d\n",queue[front]);
34
35
    void rearele(){
36
         if(front == -1){}
37
             printf("\nQueue Is Empty.\n");
38
39
         else{
40
             printf("\nRear Element : %d\n",queue[rear]);
41
42
43
    void display(){
44
45
         if(front == -1){}
             printf("\nQueue Is Empty.\n");
46
47
         for(int i = front; i <= rear; i++){
48
49
             printf("q[%d] : %d\n",i,queue[i]);
50
         printf("\n");
51
52
```

```
53
     int main(){
54
         int choice;
55
         do{
56
             printf("\nEnter Choice For Operation : ");
             scanf("%d",&choice);
             switch(choice){
58
59
                 case 1:
60
                     enqueue();
61
                     break;
62
                 case 2:
                     dequeue();
64
                     break;
                 case 3:
66
                     frontele();
                     break;
67
68
                 case 4:
69
                     rearele();
70
                     break;
71
                 case 5:
                     display();
72
                     break;
                 default:
74
                     printf("Invalid Options!!!");
75
76
                     break;
78
         }while(choice != 0);
79
```

## Circular Queue:

```
DSARRAY.c
     #include<stdio.h>
 1
     #include<conio.h>
 2
 3
     #include<stdbool.h>
    int cqueue[6];
 4
    int front = -1;
 6
    int rear = -1;
    void enqueue(){
 8
         int element;
         printf("\nEnter Element : \n");
scanf("%d",&element);
 9
10
         if((front == rear + 1) || (front == 0 && rear == 6 - 1)){
11
             printf("\nQueue Is Full. No Enqueue Process.\n");
12
13
         else{
14
15
             if(front == -1) front = 0;
             rear = (rear + 1) \% 6;
16
             cqueue[rear] = element;
17
             printf("\nInserted Element : %d\n",element);
18
19
20
21
     void dequeue(){
22
         int element;
         if((front == -1) && (rear == -1)){
23
24
             printf("\nQueue Is Empty.\n");
25
         element = cqueue[front];
26
         if(front == rear){
27
             front = rear -1;
28
29
         }else{
             front = (front + 1) \% 6;
30
31
         printf("\nDeleted Item Is : %d\n",element);
32
```

```
void isfull(){
34
         if((front == rear + 1) || (front == 0 && rear == 6 - 1)){
35
             printf("\nCircular Queue Is Full.\n");
36
37
38
    void isempty(){
39
        if(front == -1){}
40
41
             printf("\nCircular Queue Is Empty.\n");
42
43
    void frontele(){
44
        printf("\nCircular Queue Front Element : %d\n",cqueue[front]);
45
46
47
    void rearele(){
        printf("\nCircular Queue Rear Element : %d\n",cqueue[rear]);
48
49
```

```
50
     void display(){
51
         if(front == -1){
             printf("\nCircular Queue Is Empty.\n");
52
         }int i = front;
53
         printf("\nCircular Queue Is : \n");
54
55
         while(i != rear){
             printf("%d ",cqueue[i]);
i = (i + 1) % 6;
56
57
58
         printf("%d ",cqueue[rear]);
59
60
     void nextele(){
61
         if((front == -1) && (rear == -1)){
62
             printf("\nQueue Is Empty.\n");
63
64
         }else{
             printf("\nCurrent Element : %d\n",cqueue[rear]);
65
66
             int next = (front) % 6;
             printf("Next Element Is : %d\n",cqueue[next]);
67
68
69
```

```
int main() {
 2
         int choice;
         do {
             printf("\nEnter Choice For Operation : ");
 4
 5
             scanf("%d",&choice);
 6
              switch(choice) {
 7
                  case 1:
 8
                      enqueue();
 9
                      break;
10
                  case 2:
11
                      dequeue();
12
                      break;
13
                  case 3:
                      isfull();
14
15
                      break;
16
                  case 4:
                      isempty();
17
18
                      break;
19
                  case 5:
20
                      frontele();
21
                      break;
22
                  case 6:
23
                      rearele();
24
                      break;
25
                  case 7:
                      display();
26
27
                      break;
28
                  case 8:
29
                      nextele();
                      break;
30
31
                  default:
                      printf("\nInvalid Option!!!\n");
32
33
                      break;
34
           while(choice != 0);}
35
```