Ashish Tiwari

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WORK EXPERIENCE

Flextrade Systems Inc

Software Engineer

Long Island, NY Aug 2019 - Present

- \bullet Created Trading Workflow Automation for Equities in Order Management Systems which reduced the time consumption for Regression Testing in every release by 30%
- Developing the Application for User Specifications using API's and Modern Design Patterns to improve the Interoperability and Maintainability of the System
- Administrating the Backend Systems and Databases for Smooth Development, Improvement and Quality Assurance of the Application

Binghamton University

Binghamton, NY

Teaching Assistant

Jan 2019 - May 2019

- Developed Auto Grader software which increased efficiency close to 40% in grading by managing end to end process of downloading, compiling, executing, and assigning grades to students based on test cases passed respectively
- Scheduled weekly office hours to elucidate students on concepts of programming and best practices using real-world examples as instances

Informatics Lab

Binghamton, NY

Research Assistant

Mar 2018 - Dec 2019

 \bullet Developed Data-Driven Algorithm using BLAST for comparing Primary Biological Sequence Information such as the Amino-Acid Sequences of proteins to find Intron in Genomes with an accuracy of over 96%

EDUCATION

SUNY at Binghamton

Binghamton, NY

Master's in Computer Science. GPA: 3.5

Aug 2017 - May 2019

Coursework(CS): Programming Systems and Tools, Operating Systems, Object Oriented Programming Coursework(Math): Statistics, Regression, Statistical Machine Learning, Discrete Mathematics

Mumbai University

Navi Mumbai, Maharashtra

Bachelor's in Electronics Engineering. GPA: 3.2

Aug 2013 - May 2017

Projects

STL Map in C++

Implemented Standard Library Map with the help of Templates and Skip Lists which provided the time complexity for CRUD operations as $O(\lg(n))$

Email Classifier

Developed Spam Email Detection Software with the help of Machine Learning Algorithms which delivered an Accuracy of 90.45% on Test Data Set

Tetris Game

Designed and Developed Single Player Tetris game with the help of SFML Graphics Library for the front end and Modern Design Patterns for the backend

App-Installs Predictor

Developed a Predictor System that predicts the number of Installs that an Application can have on Play Store based on its Reviews, Ratings, Category and other Input Variables

Stock Price Predictor

Developing Predictor Model for Predicting the Stock Price of Fortune 500 Companies using Long Short-Term Memory Algorithm

SKILLS

Work Skills: C(Proficient), C++(Proficient), AutoIt(Proficient), Shell Scripting, GNU - Makefile, CMake, Linux, Vim, Git, Electronic Trading Systems for Equities, Options, Strategies and Forex Data Science: Python (Proficient), SQL (Proficient), R (Intermediate), Matlab (Basic), Machine Learning, Statistic Inference and Modeling, Tensorflow, Scikit-Learn, Numpy, Pandas, RStudio Web Development: HTML, CSS, Javascript, Angular, Node, React