Cao Duc An

Fullstack developer

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Overview

- Final year student about to graduate
- Strengths: Front-end technology and Back-end web application development
- Proficient in HTML, CSS, JavaScript
- Proficient in JavaScript, including DOM manipulation and JavaScript model objects
- Good understanding of Vue.js and its grading guidelines
- Experience with popular Vue.js workflows (such as Vite)
- Familiarity with newer EcmaScript specifications
- Experience with data structure libraries
- Familiar with RESTful API
- Solid experience in: JavaScript (VueJS), MySQL, NoSQL JSON, API
- Proficient in using source code management tools: GIT
- Proficient in using operating systems: Linux (Ubuntu), Windows
- Ability to learn and apply new technologies quickly



Education

2019/10 - 2023/10

University Can Tho

major - information technology

level - good



Skills

- Main HTML, CSS, JavaScript (VueJS)
 - Node (ExpressJS)
 - RESTful API
 - MySQL, NoSQL (MongoDB)
- Other C# (Winfrom, unity 3D)
 - GIT
 - · Python (machine learning)
 - Server (Apache...)
 - Flutter

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web blog Information Technology

(8/2022 - 12/2022)

| Client | Personal project |
|-------------------|--|
| Descriptions | post blog, question, comment, |
| Number of members | 1 |
| Position | Developer |
| Responsibilities | - Build frontend |
| | - Build backend |
| Technology in use | - Frontend: HTML, CSS, VueJs, TaiwindCSS |
| | - Backend: NodeJs, ExpressJs, MongoDB |
| | - Source code: https://github.com/atjpta/ct466_wblog.git |

web chat real time

(1/2022 - 5/2022)

| Client | Personal project |
|-------------------|---|
| Descriptions | chat real time 1:1 |
| Number of members | 1 |
| Position | Developer |
| Responsibilities | - Build frontend- Build backend |
| Technology in use | - Frontend: HTML, CSS, VueJs, TaiwindCSS- Backend: NodeJs, ExpressJs, MongoDB- Source |
| | code: https://github.com/atjpta/wbchat-app.git |

game battle slime

(1/2022 - 5/2022)

| Client | Personal project |
|-------------------|---|
| Descriptions | game turn base in android |
| Number of members | 1 |
| Position | Developer |
| Responsibilities | game design |
| Technology in use | - Game engine: Unity 3D - link down: https://drive.google.com/drive/folders/1pvWwC-FYbT4aYTY47Lg9MewjmsPqrwft? usp=share_link |

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