#### Main

- Abstraction: 0
- Instability: 1
- Distance: 0

# ScoreManager

- Abstraction: 0
- Instability: 1/4
- Distance: -3/4

### Supervisor

- Abstraction: 0
- Instability: 1/8
- Distance: -%

# SummaryPanel

- Abstraction: 0
- Instability: 1
- Distance: 0

# SummaryTemplate

- Abstraction: 1
- Instability: 0
- Distance: 0

#### SelectionHandler

- Abstraction: 1
- Instability: 1/5
- Distance: 1/8

#### TestHandler

- Abstraction: 0
- Instability: 1
- Distance: 0

#### ScoreHandler

• Abstraction: 0

• Instability: 1

• Distance: 0

# SequencingTest

• Abstraction: 0

• Instability: 7/8

• Distance: -1/8

#### Grader

• Abstraction: 1

• Instability: 0

• Distance: 0

### ForwardGrader

• Abstraction: 0

• Instability: 1

• Distance: 0

#### BackwardGrader

• Abstraction: 0

Instability: 1

• Distance: 0

### SequenceGenerator

• Abstraction: 1

• Instability: 1/3

• Distance: ⅓

### DigitsGenerator

• Abstraction: 0

• Instability: 1

• Distance: 0

#### LetterNumberGenerator

• Abstraction: 0

• Instability: 1

• Distance: 0

# CognitiveTests

Abstraction: 1

• Instability: 0

• Distance: 0

# StroopTest

• Abstraction: 0

• Instability: 1/8

• Distance: -1/8

#### **TowerTest**

• Abstraction: 0

• Instability: 5/6

• Distance: -1/6

# ShapesPanel

• Abstraction: 0

• Instability: 1/2

• Distance: -1/2

# Shape

Abstraction: 0

Instability: 0

Distance: -1

### Line

• Abstraction: 0

- Instability: 0
- Distance: -1

# BlockTapTest

- Abstraction: 0
- Instability: %
- Distance: -1/8

# TrailMakingTest

- Abstraction: 0
- Instability: 7/8
- Distance: -1/8

### TrailVersion

- Abstraction: 1
- Instability: 0
- Distance: 0

#### TrailA

- Abstraction: 0
- Instability: 1
- Distance: 0

### TrailB

- Abstraction: 0
- Instability: 1
- Distance: 0

**Average Abstraction**: 0.23

Average Instability: 0.61

**Average Distance: -0.16**