



Open University *of* Mauritius

BSc (HONS) APPLIED ICT [OUbs017]

EXAMINATION FOR:	November/December 2020
MODULE :	Object Oriented Programming [OUbs017214]
DATE :	Wednesday 16 December 2020
DURATION :	2 Hours

INSTRUCTIONS TO CANDIDATES

1. This question paper consists of **FOUR (4) QUESTIONS**.
2. Answer **ALL Questions**.
3. Always start a new question on a fresh page.
4. Total marks: **100**

This question paper contains 4 questions and 6 pages

ANSWER ALL QUESTIONS

QUESTION 1 [25 MARKS]

a) How is Object Oriented Programming different from Structured Programming?

(5 marks)

b) Some key features of Object Oriented Programming are listed below.

- i. Class
- ii. Object
- iii. Encapsulation
- iv. Abstraction
- v. Polymorphism
- vi. Inheritance
- vii. Dynamic binding
- viii. Instantiation and constructors
- ix. Overriding
- x. Overloading

Explain briefly each **one (1)** of these terms.

(10x2 marks)

QUESTION 2 [25 MARKS]

a) Show the output when the following program is run, providing explanations.

```
public class test {  
    public static int average(int n1, int n2) {  
        System.out.println("Run version A");  
        return (n1+n2)/2;  
    }  
  
    public static double average(double n1, double n2) {  
        System.out.println("Run version B");  
        return (n1+n2)/2;  
    }  
  
    public static int average(int n1, int n2, int n3) {  
        System.out.println("Run version C");  
        return (n1+n2+n3)/3;  
    }  
  
    public static void main(String[] args) {  
        System.out.println(average(1, 2, 3));  
        System.out.println(average(1, 2));  
        System.out.println(average(1.0, 2.0));  
        System.out.println(average(1.0, 2));  
        System.out.println(average(1,2,3,4));  
    }  
}
```

(5x3 marks)

b) Name any **four (4)** primitive data types in Java, and state their range of values.

(4 marks)

c) Draw a Use Case Diagram for an Online Shopping scenario involving a customer, a seller and a payment agent.

(6 marks)

QUESTION 3 [25 MARKS]

a) Identify **four (4)** errors in the following program, and give the corresponding correction.

```
public static void main(String[] args) {
    File f1 = File("c:/test/");
    f1.mkdir();

    File f2 = File("c:/test/test.txt");
    PrintWriter pw1 = null;
    try
    {
        pw1 = new PrintWriter(F2);
        pw2.println("hello world");
    }
    catch (FileNotFoundException e)
    {
        System.out.println(e);
    }
    finally
    {
        pw1.close();
    }
}
```

(4x3 marks)

b) Write Java codes to perform the following:

- i. Create a LinkedList of String values.
- ii. Add four String values.
- iii. Display the four values using a For loop.
- iv. Remove the last String value.
- v. Add a new String value at the beginning of the list.

(5x2 marks)

c) List the differences between an Array and a LinkedList.

(3 marks)

QUESTION 4 [25 MARKS]

a) Below is a sample Java program.

```
import java.io.*;

public class SerializeDemo
{
    public static void main(String[] args)
    {
        Employee e =new Employee();
        e.name ="Reyan Ali";
        e.address ="Phokka Kuan, Ambehta Peer";
        e.SSN =11122333;
        e.number =101;
        try
        {
            FileOutputStream fileOut =new FileOutputStream("employee.ser");
            ObjectOutputStream out=new ObjectOutputStream(fileOut);
            out.writeObject(e);
            out.close();
            fileOut.close();
        }catch(IOException i)
        {
            i.printStackTrace();
        }
    }
}
```

- i. What is the purpose of the program?
- ii. Why is the presence of the Try-Catch block necessary?

(4+4 marks)

b) A thread is a lightweight unit parcel of a process. In other words, a process can be broken into a number of threads. The concept of multithreading in a programming language is referred as thread-based multitasking. Explain the purpose behind multithreading.

(3 marks)

c) Write a simple Java program to demonstrate the use of multithreading.

(10 marks)

d) Every Java thread has a priority that helps the operating system determine the order in which threads are scheduled. Explain how you can change this scheduling order.

(4 marks)