



Open University *of* Mauritius

BSc (HONS) COMPUTER SCIENCE [OUbs033]
BSC (HONS) APPLIED ICT WITH SPECIALISATION [OUbs017]

EXAMINATION FOR: June - July 2023

MODULE : Object Oriented Programming [OUbs033213]
[OUbs017214]

DATE : Tuesday 27 June 2023

DURATION : 2 Hours

INSTRUCTIONS TO CANDIDATES

1. This question paper consists of **FOUR (4) QUESTIONS**.
2. Answer **All questions**.
3. Always start a new question on a fresh page.
4. Total marks: **100**

This question paper contains 4 questions and 5 pages.

ANSWER ALL QUESTIONS

QUESTION 1 [25 MARKS]

a) List the **four (4)** basic features of OOP.

(4 marks)

b) List **five (5)** advantages that OOP provides

(5 marks)

c) Give **two (2)** differences between a Class and an Object.

(4 marks)

d) Differentiate between public, private and protected access modifiers.

(6 marks)

e) Explain each type of Inheritance mentioned below:

i. Single inheritance

(3 marks)

ii. Multiple inheritance

(3 marks)

QUESTION 2 [25 MARKS]

a) Polymorphism is a concept where objects of different types can be accessed through the same interface. Each type can provide its own independent implementation of this interface. Using the class X below, mention the other name and provide a Java example of:

i. Static polymorphism

ii. Dynamic polymorphism.

```
class X {  
    public int sum() {  
        // some code  
    }  
}
```

(5+5 marks)

b) Class SearchEngine, below, provides a search bar in a GUI. The GUI is displayed properly, but clicking the search button does nothing. Your task is to make changes to SearchEngine class so that it will listen for a click of the search button and call method search with the appropriate text if that event occurs.

Information to recall:

- JTextField has a method String getText()
- JButton has a method void addActionListener(ActionListener)
- JButton notifies its action listeners whenever it is clicked and only when it is clicked
- Interface ActionListener has a single method void actionPerformed(ActionEvent)

```
public class SearchEngine extends JFrame {
    private JTextField searchBar= new JTextField("Enter your search here");
    private JButton submit= new JButton("Search");

    public SearchEngine() {
        Container cp= getContentPane();
        setSize(300, 100);
        setResizable(false);
        cp.add(searchBar, BorderLayout.CENTER);
        cp.add(submit, BorderLayout.WEST);
        setVisible(true);
        pack();
    }

    private void search(String input) { ... }
}
```

(10 marks)

c) For each of the following operations, indicate the worst-case run time for a list of size n. Your answer should be written in Big-O notation.

- Finding the size of a singly linked list without a size field
- Finding the size of a doubly linked list without a size field
- Getting the last element of a doubly linked list
- Searching for a value in a sorted doubly linked list
- Getting an element at a particular index of singly linked list

(5 marks)

QUESTION 3 [25 MARKS]

- a) Write a Java program to create a base class *Person* and declare **two (2)** data members.
(5 marks)
- b) Use the class created to demonstrate inheritance. In order to do this, derive a class called *Staff* from class *Person* and then another class called *Admin* from class *Person*. Give **two (2)** additional data members, constructor(s) and member functions as necessary.
(15 marks)
- c) Use the Main() method to demonstrate object creation, access to data members and invoking member functions.
(5 marks)

QUESTION 4 [25 MARKS]

- a) What is an Exception?
(3 marks)
- b) Extend the code shown below to handle the Exception that can occur when opening a file that does not exist. You do not have to add the import that is needed for the exception.
- ```
public void readFile(String filename) {
 File file = new File(filename);
 Scanner scan = new Scanner(file);
}
```
- (5 marks)
- c) What happens if several Catch blocks match the type of the thrown object?  
(3 marks)
- d) Explain why multithreading is preferred to single thread in a client-server application?  
(2 marks)

e) Name the **two (2)** classes that allows multithreading programming in Java.

**(2 marks)**

f) Every Java thread has a feature that helps the operating system determine the order in which threads are scheduled. Explain how you can change this scheduling order.

**(5 marks)**

g) Multi-threaded programs may often come to a situation where multiple threads try to access the same resources and finally produce erroneous and unforeseen results. Explain how this can be avoided in Java.

**(5 marks)**