

Workbook 1



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This workbook is for your personal use. It has been designed to structure your development.

You will not be asked to submit it at the end of the module.

Online Intended learning outcomes* (ILOs)

At the end of the unit, learners will be able to:

1. Understand what software engineering is and why it is necessary.
2. Recognise that different types of software systems may necessitate the use of extra software engineering techniques.
3. Be aware of legal and professional issues that affect software engineers.

Technologies:

Blackboard

YouTube

Mentimeter

Session 1 Schedule

Day	Time	Activity & Themes
Saturday 17th August 2024		Pre-session asynchronous tasks to be completed before coming to the class.
	08:30 – 10:30	On campus session at OU Curepipe
		Post-session asynchronous tasks given to be completed before the next session.

Activities for Session 1

Pre-session tasks (Asynchronous)	Resource	Indicative time allocation	Type of engagement
1. Check access to your Blackboard account and make sure you can see everything and know where all the resources and materials are.	<i>By reading this you have access to Blackboard, but check that you know where things are. Check you can see the resources for Session 1.</i>	15 minutes	Individual
2. Download and save this Workbook1 as a Word document	Download this file you are currently reading. It will help you to have a Word copy for your records (and you should do this each workbook for the remaining sessions)	5 minutes	Individual
3. Watch, Review and Reflect! Watch the introductory video meeting.	The video is called “Introductory Video Message” on Blackboard.	5 minutes	Individual

<p>Reflect – Welcome note and record your initial thoughts.</p>	<p>You will be asked to introduce yourself.</p> <p>Put your comment in the Ice Breaker post found on the module page on Blackboard.</p>	<p>10 minutes</p>	<p>Individual</p>
<p>4 Creation of your group – Develop a learning community</p>	<p>You will be assigned to a group of 4-5 learners. Each group is assigned a football team like Spain, England, Portugal etc.</p> <p>You use this group name for all group activities during the class.</p> <p>Click on below link to know which group you belong to:</p> <p>https://tinyurl.com/bdcc7ekc</p>	<p>5 minutes</p>	<p>Individual</p>

Live session: On campus (Synchronous)	Resource	Indicative time allocation	Type of engagement
5. Attend webinar on Saturday 17 th Aug at 08.30	On campus at OU Curepipe	2 hours	Whole group with collaborative tasks
6. Complete the activity started in the 'live session'.	1. Complete the Recap activity. Link to access the group work conducted in class: https://tinyurl.com/589kkwhf 🌟 This a graded exercise and counts as 5 experience points (5xp).	20 minutes	Collaborative
Post session tasks (Asynchronous)	Resource	Indicative time allocation	Type of engagement
7. Watch the 'Video: 'Introduction to Software Engineering'	Watch the OER video and answer the quiz in the video. 🌟 This a graded exercise and counts as 10 experience points (10xp).	15 minutes	Individual

Session 1 Activities

Pre-session Activity

Please complete activities 1 – 3 before 08:30 on Saturday 17th Aug 2024. Some of these activities are individual and some are for you to do in groups.

Please do keep a record of your tasks – we will go through them together when we meet at 08.30 and use them to link to the content for the session.

On campus Session Activity

Work in group for the activity. The slides will be posted on Blackboard after the session.

Post Session Activity

That is the end of Session 1. Complete the quiz in the video.

Our next session is on Saturday 7th Sep 2024 at 08.30 am online through Blackboard

Contact Us

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