NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are denoted with an *. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Pacers @ Wizards (Mar 25, 2015)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:42.0	Foul: Shooting	Lavoy Allen	John Wall	CC	**Video**
Comment:	Allen (IND) jumps from point A to B and makes contact with Wall (WAS) that affects his layup attempt.
Q4	00:49.1	Foul: Shooting	David West	John Wall	CNC	**Video**
Comment:	West (IND) cleanly strips the ball from Wall (WAS) on the drive to the basket.
Q4	00:25.6	Foul: Shooting	Marcin Gortat	George Hill	CNC	**Video**
Comment:	Gortat (WAS) cleanly blocks the layup attempt by Hill (IND).
Q4	00:20.2	Foul: Shooting	David West	Rasual Butler	CC	**Video**
Comment:	West (IND) makes contact with Butler's (WAS) arm and the contact affects his play to the basket.
Q4	00:19.2	Foul: Personal	Rasual Butler	CJ Miles	CC	**Video**
Comment:	Butler (WAS) commits a take foul on Miles (IND).
Q4	00:14.0	Foul: Offensive	Marcin Gortat	George Hill	INC	**Video**
Comment:	Even though Hill stops when contact occurs, Gortat (WAS) grabs Hill's (IND) arm while setting the screen, interfering with his ability to close out on the shooter.

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information