Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

## Pelicans (102) @ Cavaliers (107) March 30, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video			
	01:59.1 To	01:41.0							
Q4	01:48.0	Foul: Shooting	JR Smith	Solomon Hill	CNC	<u>Video</u>			
Comment:	Smith (CLE) lega	ally contests Hill's (NOP) jump shot attempt.							
Q4	01:46.0	Foul: Loose Ball	Anthony Davis	LeBron James	CNC	<u>Video</u>			
Comment:	Davis (NOP) and	James (CLE) make incidental contact with o	one another during rebounding.						
d									
7	01:41.1 To	01:23.0							
Q4	01:30.4	Turnover: Traveling	LeBron James			Video			
Comment:	[Observable in 6	enhanced video] James (CLE) moves his pivo	ot foot.						
Q4	01:30.0	Turnover: 3 Second Violation	Anthony Davis			<u>Video</u>			
Comment:	[Observable in enhanced video] Davis (NOP) is in the lane without actively guarding an opponent for longer than three seconds.								
Q4	01:28.0	Foul: Shooting	Darius Miller	LeBron James	CNC	<u>Video</u>			
Comment:	Miller (NOP) leg	gally contests James' (CLE) jump shot attemp	ot.						
	01:23.1 To	01:20.0							
04	01.21.0	Tura a una Travalia a	Calaman Hill			Midaa			
Q4 Comment:	01:21.0	Turnover: Traveling enhanced video] LHH shows Hill (NOP) take	Solomon Hill more than two steps after his gather			<u>Video</u>			
1	(0.000	, , , , , , , , , , , , , , , , , , , ,							
	01:20.1 To	00:53.4							
Q4	00:58.6	Foul: Shooting	Jrue Holiday	LeBron James	CNC	<u>Video</u>			
Comment:	Holiday (NOP) le	egally contests James' (CLE) jump shot atten	npt.						
	00:53.5 To	00:48.0							
Q4	00:49.7	Foul: Shooting	LeBron James	Jrue Holiday	CNC	<u>Video</u>			
Comment:			cidental contact with Holiday (NOP) that do		CIVC	video			
	the basket and								
4									
7	00:48.1 To	00:25.0							
Q4	00:32.7	Foul: Offensive	Tristan Thompson	Darius Miller	CNC	Video			
Comment:		) sets the screen on Miller (NOP) and gives h	nim room to avoid the contact.						
Q4	00:30.3	Foul: Shooting	Darius Miller	Jordan Clarkson	CNC	<u>Video</u>			
Comment:	RATR shows Mil	ller (NOP) is in a legal guarding position and	absorbs the contact from Clarkson (CLE) on	his driving shot attempt.					
-	00:25.1 To	00:17.1							
Q4	00:17.1	Foul: Personal	Anthony Davis	JR Smith	CC	<u>Video</u>			
Comment:	Davis (NOP) ma	kes body to body contact with Smith (CLE) t	hat affects his ability to secure the rebound						

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video			
	00:17.2 To	00:08.3							
Q4	00:12.5	Foul: Shooting	LeBron James	Jrue Holiday	CNC	<u>Video</u>			
Comment:	James (CLE) maintains legal guarding position and makes incidental contact with Holiday (NOP) that does not affect his drive to the basket and shot attempt.								
Q4	00:08.3	Foul: Personal	Darius Miller	Jordan Clarkson	CC	<u>Video</u>			
Comment:	Miller (NOP) commits a take foul on Clarkson (CLE).								
Q4	00:08.3	Violation: Lane	Jrue Holiday	Jordan Clarkson		<u>Video</u>			
Comment:	[Observable in enhanced video] Holiday (NOP) steps into the lane prior to the release of the free throw.								
	00:08.0 To	00:02.1							
Q4	00:06.1	Foul: Shooting	JR Smith	Anthony Davis	CNC	<u>Video</u>			
Comment:	Smith (CLE) legally contests Davis' (NOP) jump shot attempt.								

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

 $Common\ Camera\ Abbreviations:\ L/RHH\ -\ Left\ or\ Right\ Hand\ Held;\ L/RATR\ -\ Left\ or\ Right\ Above\ the\ Rim;\ L/RO\ -\ Slash\ -\ Left\ or\ Right\ Slash\ -\ Left\ No\ Right\ Slash\ No\ Right\ Slash\ -\ Left\ No\ Right\ Slash\ No\ Right\ Slash\ No\ Right\ Slash\ No\ Right\ Slash\ No\ Right\ No\ Right\ No\ Right\ No\ Right\ No\ Right\ No\ Right\ No\ Righ\ No\ Right\ No\ Right\ No\ Right\ No\ Right\ No\ Right\ No\ Ri$ 

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules