Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Thunder (121) @ Grizzlies (114) February 14, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video				
, ,	01:57.1 To	01:37.0								
Q4	01:48.0	Foul: Offensive	Steven Adams	Dillon Brooks	CNC	<u>Video</u>				
Comment:	Adams (OKC) sets the screen on Brooks (MEM) and gives him room to avoid the contact.									
Q4	01:42.0	Foul: Offensive	Steven Adams	Jarell Martin	CNC	<u>Video</u>				
Comment:	Adams (OKC) sets the screen on Martin (MEM) and gives him room to avoid the contact.									
Q4	01:41.0	Foul: Shooting	Jarell Martin	Carmelo Anthony	CNC	<u>Video</u>				
Comment:	Martin (MEN	1) legally contests Anthony's (OKC) jump sh	ot attempt.							
(1)	01:37.1 To	01:28.0								
Q4	01:33.0	Foul: Personal	Paul George	Tyreke Evans	CNC	<u>Video</u>				
Comment:	George (UKC) makes marginal contact with Evans (MEM	i) that does not affect his SQBR.							
			•							
	01:28.1 To	01:10.0								
Q4	01:13.0	Foul: Personal	Marc Gasol	Steven Adams	CNC	<u>Video</u>				
Comment:	Gasol (MEM)	Gasol (MEM) and Adams (OKC) briefly engage and separate off ball.								
Q4	01:11.0	Foul: Offensive	Dillon Brooks	Steven Adams	CNC	<u>Video</u>				
Comment:	Brooks (MEN	1) sets the screen on Adams (OKC) and give	s him room to avoid the contact.							
Q4	01:10.0	Foul: Shooting	Dillon Brooks	Russell Westbrook	IC	<u>Video</u>				
Comment:	Brooks (MEN	1) makes contact to Westbrook's (OKC) arm	that affects his SQBR, but the contact occurs b	efore Westbrook's						
Q4		tion and a personal foul should be called.	Turoko Evans		CNC	Vidoo				
Comment:		01:10.0 Turnover: 5 Second Inbound Tyreke Evans CNC <u>Video</u> Evans (MEM) inbounds the ball within five seconds.								
Q4	01:10.0	Foul: Offensive	Andrew Harrison	Steven Adams	CNC	Video				
Comment:		EM) sets the screen on Adams (OKC) and give		Steven Addins	CIVC	viueo				
comment:	Harrison (WE	in sees the server on ridding (one) and gri	res min room to avoid the contact.							
The state of the s	01:10.1 To	00:47.1								
	01:10:1	00.47.1								
Q4	01:08.0	Foul: Personal	Paul George	Tyreke Evans	CNC	<u>Video</u>				
Comment:	George (OKC) maintains legal guarding position and makes incidental contact with Evans (MEM) that does not affect his SQBR.									
Q4	00:59.4	Foul: Loose Ball	Steven Adams	Marc Gasol	CC	<u>Video</u>				
Comment:	Adams (OKC)	dislodges Gasol (MEM), affecting his abilit	y to retrieve the rebound.							
Q4	00:50.7	Turnover: Traveling	Marc Gasol	Paul George		<u>Video</u>				
Comment:	[Observable in enhanced video] Gasol (MEM) moves his pivot foot.									
Q4	00:47.7	Foul: Shooting	Steven Adams	Tyreke Evans	CNC	<u>Video</u>				
Comment:	Adams (OKC) legally contests Evans' (MEM) jump shot attempt. Any "high-five" contact after the release is considered incidental.									



Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video				
	00:47.2 To	00:25.9								
Q4	00:36.2	Foul: Offensive	Carmelo Anthony	Andrew Harrison	CNC	<u>Video</u>				
Comment:	Anthony (OK	C) sets the screen on Harrison (MEM) and	gives him room to avoid the contact.							
Q4	00:31.8	Foul: Defense 3 Second	Marc Gasol			<u>Video</u>				
Comment:	[Observable in enhanced video] Gasol (MEM) fails to fully clear the lane and is in the paint without actively guarding an opponent for longer than three seconds.									
Q4	00:27.8	Foul: Personal	Dillon Brooks	Russell Westbrook	CNC	<u>Video</u>				
Comment:	Brooks (MEM) makes contact with the ball and does no	ot affect Westbrook's (OKC) ability to pass.							
Q4	00:25.9	Foul: Shooting	Jarell Martin	Carmelo Anthony	CNC	<u>Video</u>				
Comment:	Martin (MEM) legally contests Anthony's (OKC) jump shot attempt. Any "high-five" contact after the release is considered incidental.									
The state of the s	00:26.0 To	00:18.7								
Q4	00:19.5	Foul: Shooting	Russell Westbrook	Tyreke Evans	CNC	<u>Video</u>				
Comment:	Westbrook (C	OKC) cleanly blocks Evans' (MEM) shot att	empt.							
Q4	00:18.7	Instant Replay: Overturn Ruling			СС	<u>Video</u>				
Comment:	After communicating with the Replay Center, the ruling on the floor (Grizzlies ball) was overturned to Thunder ball.									
	00:18.8 To	00:14.4								
Q4	00:16.6	Foul: Personal	Dillon Brooks	Paul George	CNC	<u>Video</u>				
Comment:	Brooks (MEM) maintains legal guarding position and does not affect George's (OKC) ability to pass.									
•	00:14.5 To	00:06.5								
Q4	00:07.4	Foul: Personal	Marc Gasol	Russell Westbrook	CNC	<u>Video</u>				
Comment:	Gasol (MEM) makes marginal contact with Westbrook (OKC) that does not affect his SQBR.									
TOP-										
	00:06.6 To	00:05.7								
Q4	00:05.7	Foul: Technical	Andrew Harrison			<u>Video</u>				
Comment:	All Technical Fouls are reviewed by League Operations.									
Q4	00:05.7	Foul: Personal	Andrew Harrison	Russell Westbrook	СС	<u>Video</u>				
Comment:	Harrison (ME	M) commits a take foul on Westbrook (O	KC).							

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

 $Common\ Play\ Abbreviations:\ SQBR\ -\ Speed,\ Quickness,\ Balance,\ Rhythm;\ POC\ -\ Point\ of\ Contact;\ OOB\ -\ Out\ of\ Bounds;\ FOM\ -\ Freedom\ of\ Movement$

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules