NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Pistons (114) @ Rockets (109) (Apr 07, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:53.0	Turnover: 3 Second Violation	Boban Marjanovic		INC	Video
Comment:	Marjanovic (DET) is in the paint for longer than three seconds.					
Q4	01:51.0	Foul: Shooting	James Harden	Henry Ellenson	CC	Video
Comment:	Harden (HOU) makes contact to Ellenson (DET) that affects his shot attempt.					
Q4	01:40.0	Foul: Personal	Ish Smith	Montrezl Harrell	CNC	Video
Comment:	Smith (DET) is in a legal guarding position and makes incidental contact with Harrell (HOU) that does not cause him to lose control of the ball.					
Q4	01:37.0	Foul: Shooting	Henry Ellenson	Trevor Ariza	CNC	Video
Comment:	Ellenson (DET) blocks the shot attempt by Ariza (HOU).					
Q4	01:30.0	Foul: Shooting	Montrezl Harrell	Ish Smith	CNC	Video
Comment:	Harrell (HOU) maintains legal guarding position and makes incidental contact with Smith (DET) that does not affect his drive to the basket and shot attempt.					
Q4	01:19.0	Foul: Offensive	Trevor Ariza	Stanley Johnson	CNC	Video
Comment:	Ariza (HOU) makes marginal contact with Johnson (DET) while setting the screen.					
Q4	01:16.0	Foul: Offensive	Trevor Ariza	Stanley Johnson	CNC	Video
Comment:	Ariza (HOU) and Johnson (DET) briefly engage and separate following the screen.					
Q4	00:49.3	Foul: Offensive	Trevor Ariza	Stanley Johnson	CNC	Video
Comment:	Ariza (HOU) and Johnson (DET) briefly engage and separate following the screen.					
Q4	00:47.7	Foul: Shooting	Stanley Johnson	James Harden	CNC	Video
Comment:	Johnson (DET) legally contests Harden's (HOU) jump shot.					
Q4	00:37.1	Foul: Offensive	Boban Marjanovic	Patrick Beverley	CNC	Video
Comment:	Marjanovic (DET) sets the screen on Beverley (HOU) and gives him room to avoid the contact.					
Q4	00:24.1	Foul: Defense 3 Second	Ish Smith		INC	Video
Comment:	Smith (DET) is in the paint without actively guarding an opponent for longer than three seconds.					
Q4	00:23.7	Foul: Shooting	Stanley Johnson	James Harden	CNC	Video
Comment:	Johnson (DET) legally contests Harden's (HOU) jump shot attempt.					
Q4	00:22.0	Foul: Loose Ball	Patrick Beverley	Ish Smith	CNC	Video
Comment:	Beverley (HOU) makes marginal contact with Smith (DET) during the rebound.					
Q4	00:17.4	Turnover: Traveling	Stanley Johnson			Video
Comment:	[Observable in enhanced video] Johnson (DET) moves his pivot foot.					
Q4	00:15.7	Foul: Personal	James Harden	Stanley Johnson	CC	Video
Comment:	Harden (HOU) commits a take foul on Johnson (DET).					
Q4	00:13.3	Foul: Offensive	Eric Gordon	Tobias Harris	CNC	Video
Comment:	Gordon (HOU) sets the screen on Harris (DET) and gives him room to avoid the contact.					
Q4	00:08.0	Foul: Personal	James Harden	Tobias Harris	CC	Video
Comment:	Harden (HOU) commits a take foul on Harris (DET).					
Q4	00:05.6	Foul: Shooting	Stanley Johnson	James Harden	CNC	Video
Comment:	Johnson (DET) legally contests Harden's (HOU) jump shot attempt.					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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