



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Trail Blazers (111) @ Pacers (118) (Dec 10, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:25.0	Foul: Personal	Joe Young	Mason Plumlee	CNC	<a href="#">Video</a>
<b>Comment:</b>	Young (IND) maintains legal guarding position and Plumlee (POR) loses control of the ball.					
Q4	01:23.0	Foul: Loose Ball	Mason Plumlee	Myles Turner	CNC	<a href="#">Video</a>
<b>Comment:</b>	Plumlee (POR) and Turner (IND) make incidental contact attempting to retrieve the loose ball.					
Q4	00:55.8	Foul: Offensive	Mason Plumlee	Jeff Teague	CNC	<a href="#">Video</a>
<b>Comment:</b>	Plumlee (POR) sets the screen on Teague (IND) and gives him room to avoid the contact.					
Q4	00:54.8	Foul: Shooting	Myles Turner	Damian Lillard	CNC	<a href="#">Video</a>
<b>Comment:</b>	Turner (IND) legally contests Lillard's (POR) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
Q4	00:52.5	Foul: Loose Ball	Paul George	Mason Plumlee	CNC	<a href="#">Video</a>
<b>Comment:</b>	George (IND) and Plumlee (POR) make incidental contact with one another during rebounding.					
Q4	00:32.0	Foul: Shooting	Damian Lillard	Paul George	CNC	<a href="#">Video</a>
<b>Comment:</b>	Lillard (POR) maintains legal guarding position and makes incidental contact with George (IND) that does not affect his shot attempt.					
Q4	00:31.4	Turnover: 5 Second Inbound	Maurice Harkless		CC	<a href="#">Video</a>
<b>Comment:</b>	Harkless (POR) does not inbound the ball within 5 seconds.					
Q4	00:27.9	Foul: Personal	Mason Plumlee	Paul George	CC	<a href="#">Video</a>
<b>Comment:</b>	Plumlee (POR) makes contact with George (IND) that affects his SQBR.					
Q4	00:27.9	Foul: Inbound	Thaddeus Young	Maurice Harkless	CNC	<a href="#">Video</a>
<b>Comment:</b>	Young (IND) and Harkless (POR) briefly engage and separate during the inbound.					
Q4	00:23.9	Turnover: Traveling	Damian Lillard			<a href="#">Video</a>
<b>Comment:</b>	[Observable in enhanced video] Lillard (POR) moves his pivot foot.					
Q4	00:21.8	Foul: Shooting	Jeff Teague	Damian Lillard	CNC	<a href="#">Video</a>
<b>Comment:</b>	LHH shows that Teague (IND) maintains legal guarding position during Lillard's (POR) shot attempt.					
Q4	00:17.1	Foul: Personal	CJ McCollum	Rodney Stuckey	CC	<a href="#">Video</a>
<b>Comment:</b>	McCollum (POR) commits a take foul on Stuckey (IND).					
Q4	00:12.8	Foul: Shooting	Jeff Teague	Damian Lillard	CNC	<a href="#">Video</a>
<b>Comment:</b>	Teague (IND) maintains legal guarding position and makes incidental contact with Lillard (POR) that does not affect his drive to the basket and shot attempt.					
Q4	00:08.0	Foul: Personal	CJ McCollum	Rodney Stuckey	CNC	<a href="#">Video</a>
<b>Comment:</b>	McCollum (POR) makes incidental contact with Stuckey (IND) that does not affect his SQBR.					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information