



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

Warriors (102) @ Timberwolves (103) (Mar 10, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:50.0	Foul: Personal	Klay Thompson	Ricky Rubio	CNC	Video
Comment:	Thompson (GSW) makes incidental contact with Rubio (MIN) that does not affect his SQBR.					
Q4	01:49.0	Turnover: Traveling	Ricky Rubio		CNC	Video
Comment:	Rubio (MIN) takes two legal steps upon ending his dribble.					
Q4	01:45.0	Foul: Shooting	Andre Iguodala	Andrew Wiggins	CNC	Video
Comment:	Iguodala (GSW) legally contests Wiggins' (MIN) jump shot attempt.					
Q4	01:44.0	Foul: Loose Ball	Stephen Curry	Nemanja Bjelica	CNC	Video
Comment:	Curry (GSW) and Bjelica (MIN) make incidental contact with one another during rebounding.					
Q4	01:41.0	Foul: Shooting	Klay Thompson	Brandon Rush	CNC	Video
Comment:	Thompson (GSW) legally contest Rush's (MIN) catch and finish shot attempt.					
Q4	01:29.0	Foul: Offensive	Stephen Curry	Nemanja Bjelica	CNC	Video
Comment:	Curry (GSW) sets the screen on Bjelica (MIN) and the two players briefly engage and separate.					
Q4	01:27.0	Foul: Offensive	Draymond Green	Andrew Wiggins	CNC	Video
Comment:	Green (GSW) sets the screen on Wiggins (MIN) and gives him room to avoid the contact.					
Q4	00:54.9	Foul: Loose Ball	Karl-Anthony Towns	Klay Thompson	CNC	Video
Comment:	Towns (MIN) makes incidental contact with Thompson (GSW) during the loose ball.					
Q4	00:53.0	Foul: Loose Ball	Ricky Rubio	Stephen Curry	INC	Video
Comment:	Rubio (MIN) makes contact with Curry (GSW) that affects his ability to retrieve the loose ball.					
Q4	00:30.8	Foul: Loose Ball	Nemanja Bjelica	Draymond Green	CNC	Video
Comment:	Bjelica (MIN) makes incidental contact with Green (GSW) during rebounding.					
Q4	00:30.8	Foul: Shooting	Zaza Pachulia	Andrew Wiggins	CC	Video
Comment:	Pachulia (GSW) makes contact to Wiggins' (MIN) arm that affects his jump shot attempt.					
Q4	00:30.8	Violation: Lane	Stephen Curry			Video
Comment:	[Observable in enhanced video] Curry (GSW) enters the area inside the three-point line prior to the free throw being released.					
Q4	00:29.8	Foul: Loose Ball	Andrew Wiggins	Andre Iguodala	CNC	Video
Comment:	Wiggins (MIN) makes marginal contact with Iguodala (MIN) during rebounding.					
Q4	00:29.0	Foul: Offensive	Draymond Green	Ricky Rubio	CNC	Video
Comment:	Green (GSW) sets the screen on Rubio (MIN) and gives him room to avoid the contact.					
Q4	00:26.6	Foul: Shooting	Nemanja Bjelica	Stephen Curry	CNC	Video
Comment:	Bjelica (MIN) legally contests Curry's (GSW) jump shot attempt.					
Q4	00:12.8	Foul: Personal	Zaza Pachulia	Andrew Wiggins	CC	Video
Comment:	Pachulia (GSW) makes contact to Wiggins' (MIN) arm that affects his SQBR.					
Q4	00:08.4	Foul: Personal	Kris Dunn	Stephen Curry	CNC	Video
Comment:	Dunn (MIN) makes incidental contact with Curry (GSW) that does not affect his SQBR.					
Q4	00:02.1	Foul: Personal	Klay Thompson	Brandon Rush	CNC	Video
Comment:	Thompson (GSW) is in a legal guarding position and any contact with Rush (MIN) is incidental.					
Q4	00:00.7	Instant Replay: Support Ruling			CC	Video
Comment:	After communicating with the Replay Center, the game clock is reset to 00:00.7.					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information