









# NBA OFFICIATING Last Two Minute Report




Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Clippers (104) @ Trail Blazers (103) October 26, 2017

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video	
	<div></div>						
	02:17.1	To	01:49.0				
	Q4	01:54.0	Foul: Loose Ball	DeAndre Jordan	Jusuf Nurkic	CNC	<a href="#">Video</a>
	Comment:	Jordan (LAC) and Nurkic (POR) briefly engage and separate during rebounding.					
	Q4	01:53.0	Foul: Loose Ball	Al-Farouq Aminu	Blake Griffin	CNC	<a href="#">Video</a>
	Comment:	Aminu (POR) and Griffin (LAC) make incidental contact with one another during rebounding.					
		<div></div>					
		01:28.1	To	01:20.0			
Q4		01:22.0	Foul: Shooting	DeAndre Jordan	Jusuf Nurkic	CNC	<a href="#">Video</a>
Comment:		Jordan (LAC) maintains legal guarding position and makes incidental contact with Nurkic (POR) that does not affect his post move and shot attempt.					
	<div></div>						
	01:20.1	To	01:06.0				
	Q4	01:07.0	Foul: Shooting	Jusuf Nurkic	Blake Griffin	CNC	<a href="#">Video</a>
	Comment:	Nurkic (POR) maintains legal guarding position and makes incidental contact with Griffin (LAC) that does not affect his drive to the basket and shot attempt.					
	<div></div>						
	01:06.1	To	00:43.1				
	Q4	00:55.0	Foul: Offensive	Jusuf Nurkic	Patrick Beverley	CNC	<a href="#">Video</a>
	Comment:	Nurkic (POR) sets the screen on Beverley (LAC) and gives him room to avoid the contact.					
	Q4	00:48.4	Foul: Personal	Austin Rivers	Maurice Harkless	INC	<a href="#">Video</a>
	Comment:	Rivers (LAC) makes body to body contact with Harkless (POR) that affects his ability to retrieve the pass.					
	Q4	00:45.0	Foul: Loose Ball	Maurice Harkless	Danilo Gallinari	INC	<a href="#">Video</a>
	Comment:	Harkless (POR) pushes Gallinari (LAC) during rebounding.					



# NBA OFFICIATING Last Two Minute Report

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video		
	<div></div> <div>00:43.2 To 00:06.1</div>							
	Q4	00:26.0	Foul: Personal	Al-Farouq Aminu	Blake Griffin	CNC	<a href="#">Video</a>	
	Comment:	Aminu (POR) maintains legal guarding position and makes incidental contact with Griffin (LAC) that does not affect his post move.						
	Q4	00:22.0	Foul: Loose Ball	DeAndre Jordan	Jusuf Nurkic	CNC	<a href="#">Video</a>	
	Comment:	Jordan (LAC) and Nurkic (POR) briefly engage and separate during rebounding.						
	Q4	00:20.0	Instant Replay: Support Ruling			CC	<a href="#">Video</a>	
	Comment:	After communicating with the Replay Center, the ruling on the floor that Gallinari's (LAC) field goal attempt hit the rim is confirmed.						
	Q4	00:12.5	Foul: Personal	Jusuf Nurkic	Blake Griffin	CNC	<a href="#">Video</a>	
Comment:	Nurkic (POR) maintains legal guarding position and makes incidental contact with Griffin (LAC) that does not affect his drive to the basket.							
Q4	00:08.3	Foul: Personal	Maurice Harkless	Austin Rivers	CNC	<a href="#">Video</a>		
Comment:	Harkless (POR) makes marginal contact with Rivers (LAC) at the start of his drive to the basket.							
Q4	00:06.1	Instant Replay: Overturn Ruling	Damian Lillard	Austin Rivers	CC	<a href="#">Video</a>		
Comment:	After communicating with the Replay Center, the ruling on the floor of a blocking foul on Lillard (POR) is overturned and an offensive foul is assessed to Rivers (LAC).							
Q4	00:06.1	Foul: Offensive	Austin Rivers	Damian Lillard	CC	<a href="#">Video</a>		
Comment:	Lillard (POR) is called for a blocking foul but officials go to replay review and correctly call an offensive foul on Rivers (LAC).							
	<div></div> <div>00:06.1 To 00:05.1</div>							
	Q4	00:05.9	Foul: Offensive	DeAndre Jordan	Damian Lillard	CNC	<a href="#">Video</a>	
	Comment:	Jordan (LAC) sets the screen on Lillard (POR) and gives him room to avoid the contact.						
	Q4	00:05.1	Foul: Personal	Austin Rivers	CJ McCollum	CC	<a href="#">Video</a>	
	Comment:	Rivers (LAC) commits a take foul on McCollum (POR).						
		<div></div> <div>00:05.2 To 00:00.0</div>						
		Q4	00:02.0	Foul: Offensive	Patrick Beverley	Al-Farouq Aminu	CNC	<a href="#">Video</a>
		Comment:	Beverley (LAC) sets the screen on Aminu (POR) and gives him room to avoid the contact.					
Q4		00:00.0	Instant Replay: Support Ruling	Blake Griffin		CC	<a href="#">Video</a>	
Comment:		After communicating with the Replay Center, the ruling on the floor that Griffin (LAC) released his field goal prior to the expiration of the game clock is confirmed.						

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. [NBA Rules](#)