NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Thunder (86) @ Kings (94) November 7, 2017

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
	02:05.1 To 01:48.0					
Q4	01:53.0	Turnover: Traveling	Zach Randolph	Steven Adams		Video
Comment:	[Observable in enhanced video] Randolph (SAC) moves his pivot foot.					
Q4	01:53.0	Foul: Defense 3 Second	Carmelo Anthony			Video
Comment:	[Detectable with stop watch] Anthony (OKC) is in the paint without actively guarding an opponent for longer than three seconds.					
	01:48.1 To 01:37.0					
Q4	01:40.0	Foul: Offensive	Jerami Grant	Justin Jackson	CNC	Video
Comment:	Grant (OKC) sets the screen on Jackson (SAC) and gives him room to avoid the contact.					
	01:37.1 To 01:18.0					
Q4	01:19.0	Foul: Shooting	Carmelo Anthony	Zach Randolph	CNC	Video
Comment:	Anthony (OKC) makes marginal contact with Randolph (SAC) that does not affect his shot attempt.					
	01:18.1 To 01:00.0					
Q4	01:10.0	Foul: Offensive	Steven Adams	Garrett Temple	CNC	Video
Comment:	Adams (OKC) sets the screen on Temple (SAC) and gives him room to avoid the contact.					
	00:41.7 To 00:33.2					
Q4	00:37.6	Foul: Offensive	Steven Adams	Buddy Hield	CNC	Video
Comment:	Adams (OKC) sets the screen on Hield (SAC) and gives him room to avoid the contact. The two players briefly engage and separate following the screen.					
Q4	00:36.2	Foul: Shooting	Zach Randolph	Paul George	CNC	Video
Comment:	Randolph (SAC) legally contests George's (OKC) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
Q4	00:35.1	Foul: Loose Ball	Steven Adams	Buddy Hield	CNC	Video
Comment:	Adams (OKC) and Hield (SAC) briefly engage and separate during rebounding.					
Q4	00:33.2	Foul: Personal	Steven Adams	Garrett Temple	CC	Video
Comment:	Adams (OKC) makes body to body contact with Temple (SAC) that affects his SQBR.					
	00:33.3 To 00:26.3					
Q4	00:31.4	Turnover: Traveling	Zach Randolph			Video
Comment:	[Observable in enhanced video] Randolph (SAC) moves his pivot foot.					
Q4	00:28.3	Foul: Personal	Paul George	Zach Randolph	CNC	Video
Comment:	George (OKC) cleanly deflects the ball away from Randolph (SAC).					

NBA OFFICIATING Last Two Minute Report

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
	00:26.4 To 00:16.4					
Q4	00:21.7	Foul: Shooting	George Hill	Russell Westbrook	CNC	**Video**
Comment:	Hill (SAC) legally contests Westbrook's (OKC) jump shot attempt.					
Q4	00:16.4	Foul: Personal	Paul George	Zach Randolph	CNC	**Video**
Comment:	George (OKC) and Randolph (MEM) briefly engage and separate during the inbound.					
	00:16.5 To 00:14.3					
Q4	00:14.6	Foul: Personal	Steven Adams	George Hill	CC	**Video**
Comment:	Adams (OKC) makes contact to Hill (SAC) that affects his SQBR.					
	00:14.4 To 00:09.2					
Q4	00:11.8	Foul: Shooting	George Hill	Paul George	CNC	**Video**
Comment:	Hill (SAC) legally contests George's (OKC) jump shot attempt.					
Q4	00:09.2	Foul: Personal	Alex Abrines	Buddy Hield	CC	**Video**
Comment:	Abrines (OKC) makes body to body contact with Hield (SAC) that affects his SQBR.					
	00:09.3 To 00:04.6					
Q4	00:07.3	Foul: Offensive	Alex Abrines	Justin Jackson	CNC	**Video**
Comment:	Abrines (OKC) sets the screen on Jackson (SAC) and gives him room to avoid the contact.					
Q4	00:06.6	Foul: Personal	Justin Jackson	Russell Westbrook	CNC	**Video**
Comment:	Jackson (SAC) makes marginal contact with Westbrook (OKC) that does not affect his SQBR.					

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules