Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

## Trail Blazers (108) @ Lakers (103) March 5, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Likers	02.22.4	04.54.0		l		
	02:22.1 To	01:51.0				
Q4	01:56.0	Foul: Personal	Shabazz Napier	Julius Randle	CNC	<u>Video</u>
Comment:	Napier (POR) maintains legal guarding position on Randle (LAL) in the post.					
	01:51.1 To	01:38.0				
Q4	01:42.0	Foul: Offensive	Jusuf Nurkic	Kentavious Caldwell-Pope	CNC	<u>Video</u>
Comment:	Nurkic (POR)	firms up his position and sets the screen of	on Caldwell-Pope (LAL). He does not deliver the co	ontact.		
Q4	01:38.0	Foul: Shooting	Julius Randle	Damian Lillard	СС	<u>Video</u>
Comment:	Randle (LAL) j	umps from point A to point B and makes	contact to the body of Lillard (POR) that affects his	s driving shot attempt.		
LIKERS	01:38.1 To	01:16.0				
	01.56.1	01.10.0				
Q4	01:20.0	Foul: Personal	Damian Lillard	Kentavious Caldwell-Pope	INC	<u>Video</u>
Comment:	Lillard (POR) r	makes contact to Caldwell-Pope (LAL) pric	or to his gather that affects his SQBR.			
Q4	01:16.0	Foul: Personal	Kentavious Caldwell-Pope	Jusuf Nurkic	CC	<u>Video</u>
Comment:	Caldwell-Pope	e (LAL) reaches in and makes contact to N	urkic's (POR) arm that affects his SQBR.			
	00:56.3 To	00:07.4				
Q4	00:37.0	Foul: Loose Ball	Jusuf Nurkic	Julius Randle	CNC	<u>Video</u>
Comment:		makes clean contact with the ball during				
Q4 Comment:	00:13.8	Foul: Shooting makes contact to Nurkic's (POR) arm that	Julius Randle	Jusuf Nurkic	INC	<u>Video</u>
Q4	00:07.7	Foul: Personal Take	Isaiah Thomas	CJ McCollum	CC	<u>Video</u>
Comment:		commits a take foul on McCollum (POR).		a meenum		<u>viaco</u>
Q4	00:07.4	Foul: Offensive	Brook Lopez	CJ McCollum	CNC	<u>Video</u>
Comment:	Lopez (LAL) se	ets the screen on McCollum (POR) and giv	es him room to avoid the contact.			
Q4	00:07.4	Foul: Away from Play	CJ McCollum	Kentavious Caldwell-Pope	СС	<u>Video</u>
Comment:	McCollum (POR) grabs and holds Caldwell-Pope (LAL), affecting his FOM during the inbound.					
LIKERS	00:07 F To	00:01.0				
	00:07.5 10	00:01.0				
Q4	00:07.1	Foul: Personal	CJ McCollum	Brook Lopez	CNC	<u>Video</u>
Comment:	McCollum (PC	DR) makes clean contact with the ball pric	or to the marginal contact with Lopez (LAL).			
Q4	00:05.5	Foul: Shooting	Shabazz Napier	Isaiah Thomas	CNC	<u>Video</u>
Comment:	Napier (POR) cleanly dislodges the ball during Thomas' (LAL) jump shot attempt.					
Q4	00:01.0	Foul: Personal	Damian Lillard	Lonzo Ball	CNC	<u>Video</u>
Comment:		deflects the pass away from Ball (LAL).	Prook Lana	Chahara Nazion	66	Vid
Q4 Comment:	00:01.0 Lopez (LAL) pr	Foul: Personal ushes Napier (POR) and causes him to fall	Brook Lopez to the floor.	Shabazz Napier	CC	<u>Video</u>
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Period Time Call Type Committing Player Disadvantaged Player Review Decision Video

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules