Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA Communications Department.

Suns (114) @ Timberwolves (116) (Jan 20, 2019)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision
Q4	01:57.7	Foul: Offensive	Dragan Bender	Andrew Wiggins	CNC
Comment:	Bender (PHX) sets the pick in Wiggins's (MIN) path and gives him room to avoid the contact.				
Q4	01:52.0	Turnover: Traveling	Jamal Crawford		
Comment:	[Observable in enhanced video] Crawford (PHX) splits his feet at the start of the drive.				
Q4	01:51.4	Turnover: 3 Second Violation	Dragan Bender	Timberwolves	CNC
Comment:	Bender (PHX) is imminently exiting the lane within three seconds.				
Q4	01:45.0	Foul: Shooting	Karl-Anthony Towns	Jamal Crawford	СС
Comment:	Towns (MIN) makes contact to the arm of Crawford (PHX) during his shooting motion on his jump shot attempt.				
Q4	01:33.7	Foul: Offensive	Karl-Anthony Towns	T.J. Warren	CNC
Comment:	Towns (MIN) establishes himself in a picking position in Warren's (PHX) path and some contact occurs to his arms, but the contact is marginal.				
Q4	01:31.4	Foul: Shooting	Dragan Bender	Derrick Rose	CNC
Comment:	Bender (PHX) makes marginal contact to Rose's (MIN) body during his shooting motion on his driving shot attempt.				
Q4	01:01.7	Foul: Shooting	T.J. Warren	Andrew Wiggins	CC
Comment:	Warren (PHX) makes contact to the body of Wiggins (MIN) during his shooting motion that affects his driving shot attempt. The body contact occurs prior to Warren				
	dislodging the b				
Q4	00:57.6	Foul: Loose Ball	Kelly Oubre Jr.	Taj Gibson	CNC
Comment:	Oubre Jr. (PHX) and Gibson (MIN) make incidental contact with one another during rebounding.				
Q4	00:56.5	Foul: Personal	Dragan Bender	Josh Okogie	CNC
Comment:	Bender (PHX) maintains a legal guarding position on Okogie (MIN) at the end of the drive.				
Q4	00:52.9	Foul: Shooting	Dragan Bender	Taj Gibson	CNC
Comment:	Bender (PHX) makes marginal contact to the body of Gibson (MIN) during his shooting motion that does not affect his play at the basket.				
Q4	00:30.6	Foul: Personal	Jamal Crawford	Derrick Rose	CC
Comment:	Crawford (PHX) commits a take foul on Rose (MIN).				
Q4	00:30.5	Foul: Loose Ball	Quincy Acy	Taj Gibson	CNC
Comment:	Acy (PHX) initiates contact with Gibson (MIN) during the free throw attempt, but the contact is marginal.				
Q4	00:26.4	Foul: Personal	Taj Gibson	Devin Booker	CNC
Comment:	Gibson (MIN) makes incidental contact with Booker's (PHX) hand on the ball as he dislodges the ball.				
Q4	00:24.7	Foul: Loose Ball	Kelly Oubre Jr.	Taj Gibson	CNC
Comment:	Oubre Jr. (PHX) and Gibson (MIN) make incidental contact during the loose ball situation.				
Q4	00:03.7	Turnover: Discontinue Dribble	Derrick Rose		CNC
Comment:	Rose (MIN) briefly dribbles the ball off of his leg but does not discontinue his dribble.				
Q4	00:00.6	Foul: Away from Play	Andrew Wiggins	Devin Booker	CNC
Comment:	Wiggins (MIN) briefly grasps Booker (PHX) during the inbound but does not affect his SQBR.				
Q4	00:00.6	Foul: Offensive	Quincy Acy	Taj Gibson	CNC
Comment:	Acy (PHX) establishes himself in a screening position in the path of Gibson (MIN) and gives him room to avoid the contact.				