



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are denoted with an *. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Wizards @ Raptors (Apr 18, 2015)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:52.0	Foul: Shooting	Paul Pierce	Greivis Vasquez	CNC	Video
Comment: Pierce (WAS) makes incidental contact with Vasquez (TOR) that does not affect his shot attempt.						
Q4	01:28.0	Foul: Personal	Paul Pierce	DeMar DeRozan	CNC	Video
Comment: Pierce (WAS) does not affect DeRozan's (TOR) RSBQ on the drive to the basket.						
Q4	01:27.0	Foul: Shooting	Marcin Gortat	DeMar DeRozan	CNC	Video
Comment: Gortat (WAS) jumps vertically and maintains legal guarding position as he defends DeRozan's (TOR) driving layup attempt.						
Q4	00:59.7	Instant Replay: Overturn Ruling			CC	Video
Comment: After communicating with the Replay Center, the ruling on the court that the ball was last touched by Gooden (WAS) was overturned and Washington was awarded possession.						
Q4	00:40.7	Foul: Offensive	Marcin Gortat	Greivis Vasquez	CNC	Video
Comment: Gortat (WAS) sets the screen on Vasquez (TOR) and gives him the opportunity to stop and/or change direction.						
Q4	00:38.1	Foul: Shooting	Greivis Vasquez	Bradley Beal	CNC	Video
Comment: Vasquez (TOR) legally contests Beal's (WAS) jumpshot.						
Q4	00:30.3	Foul: Offensive	Greivis Vasquez	Bradley Beal	CNC	Video
Comment: Vasquez (TOR) and Beal (WAS) make incidental contact as Vasquez comes up the court.						
Q4	00:00.4	Foul: Personal	Otto Porter	Terrence Ross	CNC	Video
Comment: Porter (WAS) and Ross (TOR) make incidental contact with one another as Porter defends the alley-oop.						
Q4	00:00.4	Instant Replay: Support Ruling			CC	Video
Comment: After communicating with the Replay Center, the officials determined there were 00:00.4 seconds remaining on the game clock when Toronto was awarded a timeout.						
Q5	04:10.0	Foul: Offensive	Amir Johnson	Nene	CNC	Video
Comment: Johnson (TOR) and Nene (WAS) briefly engage away from the ball.						
Q5	03:33.0	Foul: Offensive	Amir Johnson	Bradley Beal	CNC	Video
Comment: Johnson (TOR) sets the screen on Beal (WAS) and gives him the opportunity to stop and/or change direction.						
Q5	03:25.0	Foul: Shooting	John Wall	Lou Williams	CNC	Video
Comment: Williams (TOR) initiates contact with Wall (WAS) who maintains legal guarding position as he contests the running floater.						
Q5	03:17.0	Foul: Shooting	Amir Johnson	John Wall	CNC	Video
Comment: Wall (WAS) initiates contact with Johnson (TOR) who maintains legal guarding position as he contests the driving layup attempt.						
Q5	03:16.0	Foul: Loose Ball	Nene	Patrick Patterson	CNC	Video
Comment: Nene (WAS) legally obtains the rebound. Contact prior to gaining possession is incidental.						
Q5	03:14.0	Foul: Shooting	DeMar DeRozan	Nene	CC	Video
Comment: DeRozan (TOR) makes contact with Nene's (WAS) arm and the contact affects his layup attempt.						
Q5	02:58.0	Foul: Shooting	Nene	Amir Johnson	CNC	Video
Comment: Nene (WAS) maintains legal guarding with a bent forearm as Johnson (TOR) loses the ball as he rises up for the shot attempt in the lane.						
Q5	02:57.0	Foul: Loose Ball	Amir Johnson	Nene	INC	Video
Comment: Johnson (TOR) grabs Nene's (WAS) shoulder and affects his ability to retrieve the loose ball.						
Q5	02:44.0	Foul: Loose Ball	Lou Williams	Otto Porter	INC	Video
Comment: Williams (TOR) makes contact with Porter's (WAS) head as the two jump for the rebound.						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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Q5	02:10.0	Foul: Offensive	Amir Johnson	Otto Porter	CNC	Video
Comment: Johnson (TOR) sets the screen on Porter (WAS) and gives him the opportunity to stop and/or change direction.						
Q5	01:16.0	Foul: Personal	Greivis Vasquez	Bradley Beal	INC	Video
Comment: Vasquez (TOR) makes body to body contact with Beal (WAS) that affects his ability to drive on the baseline.						
Q5	01:12.0	Turnover: 24 Second Violation	,		INC	Video
Comment: A 24 Second violation should be called as the ball is still loose when the shot clock expires.						
Q5	01:09.0	Foul: Personal	Paul Pierce	Greivis Vasquez	CC	Video
Comment: Pierce (WAS) grabs Vasquez (TOR) to foul. The IR review determined that, while Pierce came to Vasquez from the side, he could have obtained a position between the ball and the basket had the play continued and therefore the foul was not a clear path foul.						
Q5	01:09.0	Instant Replay: Support Ruling	Paul Pierce		CC	Video
Comment: After communicating with the Replay Center, the officials determined that the foul committed by Pierce (WAS) did not meet the criteria for a clear path foul.						
Q5	01:04.0	Foul: Shooting	Paul Pierce	Amir Johnson	INC*	Video
Comment: Pierce (WAS) jumps vertically to defend Johnson's (TOR) layup, but then lowers his arms. If his arms had come down and no contact made, the play would have been legal. Angle above the rim shows contact and therefore the foul should have been called.						
Q5	00:39.7	Foul: Personal	Amir Johnson	John Wall	INC	Video
Comment: Johnson (TOR) makes contact with Wall (WAS) to commit the take foul after being beaten off the dribble but no foul is called.						
Q5	00:16.0	Turnover: Backcourt Turnover	Paul Pierce		CNC	Video
Comment: Pierce (WAS) makes contact with the inbounds pass in the frontcourt prior to gaining possession in the backcourt. Backcourt rules allow for the ball to be thrown into the backcourt on an inbound during the last two minutes of the game.						
Q5	00:16.0	Foul: Personal	Greivis Vasquez	Bradley Beal	CC	Video
Comment: Vasquez (TOR) commits a take foul on Beal (WAS).						
Q5	00:14.2	Foul: Personal	DeMar DeRozan	Paul Pierce	CC	Video
Comment: DeRozan (TOR) commits a take foul on Pierce (WAS).						

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