









# NBA OFFICIATING Last Two Minute Report





Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Magic (111) @ Heat (109) February 5, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
						
	02:08.1 To 01:53.0					
Q4	01:59.0	Foul: Shooting	Goran Dragic	Elfrid Payton	CNC	<a href="#">Video</a>
Comment:	Dragic (MIA) maintains legal guarding position and makes incidental contact with Payton (ORL) that does not affect his drive to the basket and shot attempt.					
Q4	01:57.0	Foul: Loose Ball	Bismack Biyombo	Bam Adebayo	CNC	<a href="#">Video</a>
Comment:	Biyombo (ORL) and Adebayo (MIA) briefly engage and separate during rebounding.					
						
	01:53.1 To 01:37.0					
Q4	01:42.0	Foul: Shooting	Mario Hezonja	Josh Richardson	CNC	<a href="#">Video</a>
Comment:	Hezonja (ORL) is in a legal guarding position and makes incidental contact with Richardson (MIA) that does not affect his drive to the basket and shot attempt.					
Q4	01:40.0	Foul: Loose Ball	Evan Fournier	Bam Adebayo	CNC	<a href="#">Video</a>
Comment:	Fournier (ORL) and Adebayo (MIA) make incidental contact with one another during rebounding.					
						
	01:37.1 To 01:31.0					
Q4	01:33.0	Foul: Personal	Josh Richardson	Jonathon Simmons	CNC	<a href="#">Video</a>
Comment:	Richardson (MIA) makes marginal contact with Simmons (ORL) that does not affect his SQBR.					
						
	01:31.1 To 01:13.0					
Q4	01:24.0	Foul: Defense 3 Second	Mario Hezonja		INC	<a href="#">Video</a>
Comment:	Hezonja (ORL) is in the paint without actively guarding an opponent for longer than three seconds.					
Q4	01:20.0	Foul: Personal	Elfrid Payton	Goran Dragic	CNC	<a href="#">Video</a>
Comment:	Payton (ORL) makes incidental contact with Dragic (MIA) that does not affect his SQBR.					
Q4	01:18.0	Foul: Shooting	Mario Hezonja	Tyler Johnson	CNC	<a href="#">Video</a>
Comment:	Hezonja (ORL) legally contests Johnson's (MIA) jump shot attempt.					
						
	01:13.1 To 00:52.2					
Q4	00:58.3	Foul: Offensive	Bismack Biyombo	Tyler Johnson	CNC	<a href="#">Video</a>
Comment:	Biyombo (ORL) sets the screen on Johnson (MIA) and gives him room to avoid the contact.					
Q4	00:56.2	Foul: Shooting	Justise Winslow	Mario Hezonja	CNC	<a href="#">Video</a>
Comment:	Winslow (MIA) legally contests Hezonja's (ORL) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
						
	00:52.3 To 00:33.6					
Q4	00:36.4	Foul: Loose Ball	Elfrid Payton	Josh Richardson	CNC	<a href="#">Video</a>
Comment:	Payton (ORL) cleanly deflects the ball away from Richardson (MIA).					



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Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
						
	00:33.7	To	00:13.3			
Q4	00:18.4	Foul: Offensive	Bismack Biyombo	Justise Winslow	CNC	<a href="#">Video</a>
Comment:	Biyombo (ORL) sets the screen on Winslow (MIA) and gives him room to avoid the contact.					
Q4	00:15.9	Foul: Shooting	Bam Adebayo	Evan Fournier	CNC	<a href="#">Video</a>
Comment:	Adebayo (MIA) maintains legal guarding position and makes incidental contact with Fournier (ORL) that does not affect his drive to the basket and shot attempt.					
Q4	00:14.6	Turnover: 5 Second Inbound	Jonathon Simmons		INC	<a href="#">Video</a>
Comment:	Simmons (ORL) does not inbound the ball within five seconds.					
Q4	00:14.6	Foul: Personal	Goran Dragic	D.J. Augustin	CNC	<a href="#">Video</a>
Comment:	Dragic (MIA) makes marginal contact with Augustin (ORL) that does not affect his FOM.					
						
	00:13.4	To	00:01.3			
Q4	00:11.6	Foul: Offensive	Wayne Ellington	Mario Hezonja	CNC	<a href="#">Video</a>
Comment:	Ellington (MIA) sets the screen on Hezonja (ORL) and gives him room to avoid the contact.					
Q4	00:10.0	Turnover: Traveling	Josh Richardson			<a href="#">Video</a>
Comment:	[Observable in enhanced video] Richardson (MIA) moves his pivot foot.					
Q4	00:09.1	Foul: Shooting	Mario Hezonja	Josh Richardson	CNC	<a href="#">Video</a>
Comment:	Hezonja (ORL) legally contests Richardson's (MIA) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
Q4	00:06.9	Foul: Loose Ball	Justise Winslow	Bismack Biyombo	CNC	<a href="#">Video</a>
Comment:	Winslow (MIA) and Biyombo (ORL) make incidental contact with one another during rebounding.					
Q4	00:04.9	Foul: Loose Ball	Elfrid Payton	Goran Dragic	CNC	<a href="#">Video</a>
Comment:	Payton (ORL) and Dragic (MIA) briefly engage and separate during the loose ball.					
Q4	00:02.4	Foul: Shooting	Bismack Biyombo	Tyler Johnson	CNC	<a href="#">Video</a>
Comment:	Biyombo (ORL) makes incidental contact with Johnson (MIA) after the shot has been released.					
Q4	00:01.8	Foul: Personal	Elfrid Payton	Wayne Ellington	CNC	<a href="#">Video</a>
Comment:	Payton (ORL) briefly engages with Ellington (MIA), but does not affect his FOM.					
Q4	00:01.8	Instant Replay: Overturn Ruling			CC	<a href="#">Video</a>
Comment:	After communicating with the Replav Center, the ruling on the floor is overturned to a legal block by Biyombo (ORL).					

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. [NBA Rules](#)