



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are denoted with an *. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Kings @ Magic (Mar 06, 2015)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:50.0	Foul: Offensive	DeMarcus Cousins	Victor Oladipo	CNC	Video
Comment: Cousins (SAC) sets the screen on Oladipo (ORL) and gives him the opportunity to stop and/or change direction.						
Q4	01:33.0	Foul: Offensive	Dewayne Dedmon	Andre Miller	CNC	Video
Comment: Dedmon (ORL) sets the screen on Miller (SAC) and gives him the opportunity to stop and/or change direction.						
Q4	01:13.0	Foul: Personal	Dewayne Dedmon	DeMarcus Cousins	CC	Video
Comment: Dedmon (ORL) impedes Cousins (SAC) as he establishes position in the post.						
Q4	00:52.7	Instant Replay: Support Ruling			CC	Video
Comment: After communicating with the Replay Center, the ruling on the court that the ball be awarded to SAC was upheld.						
Q4	00:44.9	Foul: Personal	Dewayne Dedmon	DeMarcus Cousins	INC	Video
Comment: Dedmon (ORL) impedes Cousins (SAC) as he looks to establish position in the post.						
Q4	00:32.7	Foul: Shooting	Aaron Gordon	Omri Casspi	CC	Video
Comment: Gordon (ORL) does not give Casspi (SAC) room to land on the jump shot.						
Q4	00:19.8	Foul: Personal	Dewayne Dedmon	DeMarcus Cousins	CNC	Video
Comment: Cousins (SAC) initiates the contact with Dedmon (ORL), who maintains a legal guarding position on the drive to the basket.						
Q4	00:17.2	Foul: Shooting	Dewayne Dedmon	DeMarcus Cousins	CNC	Video
Comment: Dedmon (ORL) makes incidental contact with Cousins' (SAC) head while contesting the shot in the paint.						
Q4	00:06.0	Foul: Personal	Andre Miller	Channing Frye	CC	Video
Comment: Miller (SAC) commits a take foul on Frye (ORL).						
Q4	00:03.0	Foul: Personal	Andre Miller	Tobias Harris	CC	Video
Comment: Miller (SAC) commits a take foul on Harris (ORL).						
Q4	00:01.2	Foul: Personal	Omri Casspi	Tobias Harris	CC	Video
Comment: Casspi (SAC) commits a take foul on Harris (ORL).						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information