



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Celtics (103) @ Hawks (101) (Jan 13, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	02:00.0	Foul: Shooting	Mike Dunleavy	Kelly Olynyk	CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Dunleavy (ATL) makes contact with Olynyk's (BOS) arm and affects his shot attempt.</i>					
Q4	01:52.0	Turnover: Traveling	Malcolm Delaney			<a href="#">Video</a>
<b>Comment:</b>	<i>[Observable in enhanced video] Delaney (ATL) moves his pivot foot.</i>					
Q4	01:45.0	Foul: Offensive	Paul Millsap	Marcus Smart	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Millsap (ATL) sets the screen on Smart (BOS) and gives him room to avoid the contact.</i>					
Q4	01:41.0	Foul: Offensive	Paul Millsap	Isaiah Thomas	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Millsap (ATL) sets the screen on Thomas (BOS) and gives him room to avoid the contact.</i>					
Q4	01:39.0	Foul: Shooting	Al Horford	Kent Bazemore	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Horford (BOS) maintains legal guarding position and makes incidental contact with Bazemore (ATL) that does not affect his drive to the basket and shot attempt.</i>					
Q4	00:51.7	Foul: Shooting	Marcus Smart	Tim Hardaway Jr.	INC	<a href="#">Video</a>
<b>Comment:</b>	<i>Smart (BOS) makes contact with Hardaway Jr.'s (ATL) head on the jump shot attempt.</i>					
Q4	00:38.5	Foul: Shooting	Kent Bazemore	Isaiah Thomas	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Bazemore (ATL) maintains legal guarding position and makes incidental contact with Thomas (BOS) that does not affect his drive to the basket and shot attempt.</i>					
Q4	00:36.9	Foul: Loose Ball	Kent Bazemore	Al Horford	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Bazemore (ATL) makes marginal contact with Horford (BOS) while attempting to retrieve the rebound.</i>					
Q4	00:02.0	Foul: Offensive	Paul Millsap	Terry Rozier	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Millsap (ATL) makes marginal contact with Rozier (BOS) on his move toward the basket.</i>					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information