Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

## Pelicans (117) @ Pacers (112) November 7, 2017

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video					
	01:31.1 To	01:10.0									
Q4	01:11.0	Foul: Defense 3 Second	Bojan Bogdanovic		CNC	<u>Video</u>					
Comment:	Bogdanovic (I	Bogdanovic (IND) is imminently legal when Davis (NOP) attempts the shot.									
Q4	01:10.0	Foul: Offensive	Bojan Bogdanovic	Anthony Davis	CNC	<u>Video</u>					
Comment:	Bogdanovic (I	ND) makes marginal contact with Davis (	NOP) on the screen.								
	01:10.1 To	00:59.3									
	01.10.1 10	00.33.3									
Q4	01:06.0	Foul: Personal	Anthony Davis	Myles Turner	CNC	Video					
Comment:	Davis (NOP) a	Davis (NOP) and Turner (IND) briefly engage and separate following the screen.									
Q4	01:00.0	Foul: Shooting	DeMarcus Cousins	Bojan Bogdanovic	CNC	<u>Video</u>					
Comment:			nakes incidental contact with Bogdanovic (IND) th	nat does not affect his							
	drive to the b	asket and shot attempt.									
	00:59.4 To	00:37.1									
	00.33.4 10	00.37.1									
Q4	00:38.1	Foul: Personal	Thaddeus Young	DeMarcus Cousins	CNC	Video					
Comment:	Young (IND) n	maintains legal guarding position and mal	kes incidental contact with Cousins (NOP) that do	es not affect his SQBR.							
	00:37.2 To	00:24.4									
Q4	00:32.2	Foul: Offensive	Myles Turner	Jrue Holiday	CNC	<u>Video</u>					
Comment:	Turner (IND)										
	00:24.5 To	00:15.7									
Q4	00:20.8	Foul: Personal Take	Bojan Bogdanovic	Jrue Holiday	СС	<u>Video</u>					
Comment:		Bogdanovic (IND) commits a take foul on Holiday (NOP).									
Q4	00:20.8	Foul: Loose Ball	Thaddeus Young	Anthony Davis	CNC	<u>Video</u>					
Comment:	Young (IND) and Davis (NOP) briefly engage and separate during rebounding.										
Q4	00:20.8	Foul: Loose Ball	DeMarcus Cousins	Myles Turner	CNC	<u>Video</u>					
Comment:	Cousins (NOP	Cousins (NOP) and Turner (IND) briefly engage and separate during rebounding.									
Q4	00:16.6	Foul: Personal Take	Victor Oladipo	Jrue Holiday	СС	<u>Video</u>					
Comment:		Oladipo (IND) commits a take foul on Holiday (NOP).									
Q4	00:16.6	Foul: Loose Ball	DeMarcus Cousins	Myles Turner	CNC	<u>Video</u>					
Comment:	Cousins (NOP) and Turner (IND) make incidental contact with one another during rebounding.										
Q4	00:15.7	CC	<u>Video</u>								
Comment:		Violation: Delay of Game ed delay of game violation.									



Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video			
	00:15.8 To	00:07.1							
Q4	00:11.8	Turnover: Traveling	Victor Oladipo		CNC	<u>Video</u>			
Comment:	Oladipo (IND) maintains his pivot foot.								
Q4	00:11.2	Foul: Shooting	Tony Allen	Victor Oladipo	CNC	<u>Video</u>			
Comment:	Allen (NOP) maintains legal guarding position and makes incidental contact with Oladipo (IND) that does not affect his shot attempt.								
Q4	00:09.0	Foul: Shooting	Anthony Davis	Myles Turner	CNC	<u>Video</u>			
Comment:	Davis (NOP) does not make contact with Turner's (IND) arm on the shot attempt.								

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules