









# NBA OFFICIATING Last Two Minute Report













Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Pacers (106) @ Kings (103) March 29, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
	<div></div>					
	02:19.1	To	01:57.0			
Q4	02:00.0	Foul: Shooting	Skal Labissiere	Thaddeus Young	CC	<a href="#">Video</a>
Comment:	Labissiere (SAC) makes contact with Young (IND) that affects his shot attempt near the rim.					
	<div></div>					
	01:57.1	To	01:42.0			
Q4	01:47.0	Foul: Shooting	Victor Oladipo	Willie Cauley-Stein	CNC	<a href="#">Video</a>
Comment:	Oladipo (IND) cleanly blocks Cauley-Stein's (SAC) shot attempt near the rim.					
	<div></div>					
	01:42.1	To	01:25.0			
Q4	01:28.0	Foul: Personal	Skal Labissiere	Thaddeus Young	CNC	<a href="#">Video</a>
Comment:	Labissiere (SAC) makes contact with Young (IND) that does not affect his FOM off ball.					
	<div></div>					
	01:25.1	To	01:06.0			
Q4	01:24.0	Foul: Personal	Darren Collison	Bogdan Bogdanovic	IC	<a href="#">Video</a>
Comment:	LATR shows Collison (IND) and Bogdanovic (SAC) make incidental contact with one another in transition.					
Q4	01:18.0	Foul: Offensive	Skal Labissiere	Bojan Bogdanovic	CNC	<a href="#">Video</a>
Comment:	Labissiere (SAC) sets the screen on Bogdanovic (IND) and gives him room to avoid the contact.					
Q4	01:09.0	Foul: Personal	Domantas Sabonis	Willie Cauley-Stein	CNC	<a href="#">Video</a>
Comment:	Sabonis (IND) maintains legal guarding position and makes incidental contact with Cauley-Stein (SAC) that does not affect his SQBR.					
Q4	01:09.0	Foul: Personal	Thaddeus Young	Willie Cauley-Stein	CNC	<a href="#">Video</a>
Comment:	Young (IND) makes marginal contact with Cauley-Stein (SAC) that does not affect his SQBR.					
Q4	01:08.0	Turnover: 3 Second Violation	Skal Labissiere		CNC	<a href="#">Video</a>
Comment:	The shot is imminent when Labissiere (SAC) is in the lane for three seconds.					
	<div></div>					
	01:06.1	To	00:48.6			
Q4	00:48.6	Turnover: Traveling	Darren Collison		CC	<a href="#">Video</a>
Comment:	Collison (IND) moves his pivot foot.					
	<div></div>					
	00:48.7	To	00:30.1			
Q4	00:34.2	Turnover: Traveling	Bogdan Bogdanovic			<a href="#">Video</a>
Comment:	[Observable in enhanced video] Bogdanovic (SAC) moves his pivot foot.					
Q4	00:33.4	Foul: Personal	Victor Oladipo	Bogdan Bogdanovic	CNC	<a href="#">Video</a>
Comment:	Oladipo (IND) maintains legal guarding position and makes incidental contact with Bogdanovic (SAC) that does not affect his SQBR.					
Q4	00:30.1	Foul: Personal	Bojan Bogdanovic	Buddy Hield	CC	<a href="#">Video</a>
Comment:	Bogdanovic (IND) makes body to body contact with Hield (SAC) that affects his SQBR.					



# NBA OFFICIATING Last Two Minute Report

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
						
	00:30.2	To	00:17.9			
Q4	00:19.5	Foul: Offensive	Myles Turner	Buddy Hield	CNC	<a href="#">Video</a>
Comment:	Turner (IND) sets the screen on Hield (SAC) and gives him room to avoid the contact.					
						
	00:18.0	To	00:13.2			
Q4	00:17.3	Foul: Offensive	Willie Cauley-Stein	Victor Oladipo	CNC	<a href="#">Video</a>
Comment:	Cauley-Stein (SAC) sets the screen on Oladipo (IND) and gives him room to avoid the contact.					
Q4	00:14.5	Foul: Shooting	Victor Oladipo	Buddy Hield	CNC	<a href="#">Video</a>
Comment:	Oladipo (IND) legally contests Hield's (SAC) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
						
	00:13.3	To	00:10.7			
Q4	00:10.7	Foul: Personal	Willie Cauley-Stein	Bojan Bogdanovic	CC	<a href="#">Video</a>
Comment:	Cauley-Stein (SAC) commits a take foul on Bogdanovic (IND).					
						
	00:10.8	To	00:04.3			
Q4	00:08.2	Foul: Offensive	Willie Cauley-Stein	Darren Collison	CNC	<a href="#">Video</a>
Comment:	Cauley-Stein (SAC) sets the screen on Collison (IND) and gives him room to avoid the contact.					
						
	00:04.4	To	00:02.5			
Q4	00:02.5	Foul: Personal	Buddy Hield	Victor Oladipo	CC	<a href="#">Video</a>
Comment:	Hield (SAC) commits a take foul on Oladipo (IND).					
						
	00:02.6	To	00:00.0			
Q4	00:01.1	Foul: Shooting	Victor Oladipo	Bogdan Bogdanovic	CNC	<a href="#">Video</a>
Comment:	Oladipo (IND) legally contests Bogdanovic's (SAC) shot attempt.					

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. [NBA Rules](#)