Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Wizards (130) @ Kings (122) (Mar 10, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video			
Q4	01:57.0	Foul: Offensive	lan Mahinmi	Darren Collison	CNC	Video			
Comment:	Mahinmi (WAS) sets the screen on Collison (SAC) and gives him room to avoid the contact.								
Q4	01:52.0	Foul: Offensive	lan Mahinmi	Darren Collison	CNC	Video			
Comment:	Mahinmi (WAS) firms up	Mahinmi (WAS) firms up his position and sets the screen on Collison (SAC).							
Q4	01:23.0 Fo	oul: Defense 3 Second	Willie Cauley-Stein		INC	Video			
Comment:	Cauley-Stein (SAC) is in t	Cauley-Stein (SAC) is in the paint without actively guarding an opponent for longer than three seconds.							
Q4	01:06.0	Foul: Offensive	Willie Cauley-Stein	Bojan Bogdanovic	CNC	Video			
Comment:	Cauley-Stein (SAC) sets t	Cauley-Stein (SAC) sets the screen on Bogdanovic (WAS) and the two players briefly engage and separate.							
Q4	00:21.9	Foul: Offensive	John Wall	Darren Collison	INC	Video			
Comment:	Wall (WAS) dislodges Co	Wall (WAS) dislodges Collison (SAC) from his legal guarding position prior to the shot attempt.							
Q4	00:17.8	Turnover: Traveling	Darren Collison			Video			
Comment:	[Observable in enhanced	[Observable in enhanced video] Collison (SAC) moves his pivot foot at the start of his dribble.							
Q4	00:01.8	Foul: Shooting	Willie Cauley-Stein	John Wall	CNC	Video			
Comment:	Cauley-Stein (SAC) legall	Cauley-Stein (SAC) legally contests Wall's (WAS) jump shot attempt.							
Q5	01:39.0	Foul: Shooting	Arron Afflalo	Bojan Bogdanovic	CNC	Video			
Comment:	Afflalo (SAC) legally cont	Afflalo (SAC) legally contests Bogdanovic's (WAS) jump shot attempt.							
Q5	01:37.0 Turno	01:37.0 Turnover: 24 Second Violation CC							
Comment:	Correctly called 24 secon	Correctly called 24 second violation.							
Q5	01:37.0 Insta	nt Replay: Support Ruling			CC	Video			
Comment:	After communicating with the Replay Center, the ruling on the floor that Bogdanovic's (WAS) field goal attempt did not hit the rim stands.								
Q5	01:25.0	Turnover: Traveling	Arron Afflalo			Video			
Comment:	[Observable in enhanced	l video] Afflalo (SAC) moves his pivot f	oot on the spin move.						
Q5	01:08.0	Foul: Shooting	Garrett Temple	Markieff Morris	CNC	Video			
Comment:	Temple (SAC) makes ma	Temple (SAC) makes marginal contact with Morris (WAS) on the shot attempt.							
Q5	01:02.0	Foul: Personal	John Wall	Darren Collison	CNC	Video			
Comment:	Wall (WAS) makes contact with the ball while defending Collison (SAC) on the perimeter.								
Q5	00:56.5	Foul: Personal	Otto Porter Jr.	Buddy Hield	CNC	Video			
Comment:	Porter Jr. (WAS) makes incidental contact with Hield (SAC) that does not affect his SQBR.								
Q5	00:53.8 Violati	on: Defensive Goaltending	Otto Porter Jr.	Buddy Hield	CNC	Video			
Comment:	Porter Jr. (WAS) blocks to	he shot attempt prior to the ball makir	ng contact with the backboard.						
Q5	00:40.7 Fo	oul: Defense 3 Second	Willie Cauley-Stein		CNC	Video			
Comment:	Cauley-Stein (SAC) is in t	he paint actively guarding an opponer	nt following the screen set by Morris (WAS).						
Q5	00:39.6 Fo	oul: Defense 3 Second	Garrett Temple			Video			
Comment:	[Detectable with stop watch] Temple (SAC) is in the paint without actively guarding an opponent for longer than three seconds.								
Q5	00:34.3 Insta	nt Replay: Support Ruling			CC	Video			
Comment:	After communicating with the Replay Center, the ruling on the floor of WAS possession stands.								
Q5	00:30.1	Turnover: Traveling	Bradley Beal			Video			
Comment:	[Observable in enhanced video] Beal (WAS) moves his pivot foot on the spin move.								
Q5	00:29.1 Turno	over: 24 Second Violation			CC	Video			
Comment:	Correctly called 24 secon	nd violation.							

Common Plav Abbreviations: SOBR - Speed, Quickness, Balance, Rhythm: POC - Point of Contact: OOB - Out of Bounds: FOM - Freedom of Movement

 $Common \ Camera \ Abbreviations: \ L/RHH - Left \ or \ Right \ Hand \ Held; \ L/RATR - Left \ or \ Right \ Above \ the \ Rim; \ L/RO - Slash - Left \ or \ Right \ Slash \ Slash - Left \ or \ Right \ Slash \ S$

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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Wizards (130) @ Kings (122) (Mar 10, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video				
Q5	00:22.8	Foul: Shooting	Markieff Morris	Darren Collison	CNC	Video				
Comment:	Morris (WAS	Morris (WAS) obtains a legal guarding position and jumps vertically contesting the driving shot attempt by Collison (SAC).								
Q5	00:18.4	Foul: Personal	Darren Collison	Bradley Beal	CC	Video				
Comment:	Collison (SAC	Collison (SAC) commits a take foul on Beal (WAS).								
Q5	00:17.6	Foul: Personal	Garrett Temple	Bradley Beal	СС	Video				
Comment:	Temple (SAC) commits a take foul on Beal (WAS).									
Q5	00:09.4	Foul: Personal	Buddy Hield	Markieff Morris	СС	Video				
Comment:	Hield (SAC) o	Hield (SAC) commits a take foul on Morris (WAS).								

 $Common\ Play\ Abbreviations:\ SQBR-Speed,\ Quickness,\ Balance,\ Rhythm;\ POC-Point\ of\ Contact;\ OOB-Out\ of\ Bounds;\ FOM-Freedom\ of\ Movement$

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

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