



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Thunder (90) @ Pacers (93) (Feb 06, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:50.0	Foul: Shooting	Steven Adams	Paul George	CNC	<a href="#">Video</a>
<b>Comment:</b>	Adams (OKC) maintains legal guarding position and makes incidental contact with George (IND) that does not affect his drive to the basket and shot attempt.					
Q4	01:42.0	Foul: Shooting	Glenn Robinson	Russell Westbrook	CNC	<a href="#">Video</a>
<b>Comment:</b>	Robinson III (IND) maintains legal guarding position and makes incidental contact with Westbrook (OKC) that does not affect his drive to the basket and shot attempt.					
Q4	01:38.0	Foul: Personal	Russell Westbrook	Myles Turner	CNC	<a href="#">Video</a>
<b>Comment:</b>	Westbrook (OKC) makes incidental contact with Turner (IND) that does not affect his SQBR.					
Q4	00:52.8	Foul: Personal	Andre Roberson	Paul George	CNC	<a href="#">Video</a>
<b>Comment:</b>	Roberson (OKC) maintains legal guarding position on George (IND).					
Q4	00:45.2	Foul: Personal	Paul George	Andre Roberson	CNC	<a href="#">Video</a>
<b>Comment:</b>	George (IND) makes incidental contact with Roberson (OKC) that does not affect his SQBR.					
Q4	00:33.4	Foul: Loose Ball	Andre Roberson	Glenn Robinson	CNC	<a href="#">Video</a>
<b>Comment:</b>	Roberson (OKC) makes incidental contact with Robinson III (IND) and does not affect his ability to retrieve rebound.					
Q4	00:03.3	Foul: Loose Ball	Jerami Grant	Lavoy Allen	CNC	<a href="#">Video</a>
<b>Comment:</b>	Grant (OKC) and Allen (IND) make incidental contact with one another during rebounding.					
Q4	00:01.3	Foul: Shooting	Paul George	Russell Westbrook	CNC	<a href="#">Video</a>
<b>Comment:</b>	George (IND) legally contests Westbrook's (OKC) jump shot attempt.					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information