Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

## Cavaliers (99) @ Nets (97) December 3, 2018

Period	Time	Call Type	<b>Committing Player</b>	Disadvantaged Player	Review Decision	Video				
4	02:03.0 To	01:42.0								
Q4	01:54.8	Foul: Offensive	Alec Burks	Jarrett Allen	CNC	<u>Video</u>				
Comment:	Burks (CLE) sets the screen on Allen (CLE) and gives him room to avoid contact.									
Q4	01:51.3	Foul: Offensive	Tristan Thompson	Rodions Kurucs	CNC	<u>Video</u>				
Comment:	Thompson (CLE) sets the screen on Kurucs (BKN) and makes some contact with his arm, but does not prevent him from disengaging.									
Q4	01:44	Foul: Personal	Jarrett Allen	George Hill	CNC	<u>Video</u>				
Comment:	Allen (BKN) n	Allen (BKN) makes marginal contact with Hill (CLE) off ball.								
Q4	01:42.0	Foul: Defense 3 Second	Rodions Kurucs	Cavaliers	CNC	<u>Video</u>				
Comment:	Kurucs (BKN) is in the paint for less than three seconds when he is imminently actively guarding an opponent.									
N S	01:42.0 To	01:33.1								
Q4	01:36.5	Foul: Offensive	Jarrett Allen	Jordan Clarkson	CNC	<u>Video</u>				
Comment:	Allen (BKN) s	ets the pick on Clarkson (CLE) and gives him i	oom to avoid the contact.							
C ?	01:33.1 To	01:15.0								
Q4	01:23.2	Foul: Personal	Allen Crabbe	Tristan Thompson	CNC	<u>Video</u>				
Comment:	Crabbe (BKN) and Thompson (CLE) briefly engage and separate off ball.									
Q4	01:15.6	Foul: Loose Ball	Allen Crabbe	Tristan Thompson	INC	<u>Video</u>				
Comment:	Crabbe (BKN) grabs Thompson's (CLE) shorts, which prevents Thompson from being able to move freely to attempt to get possession of the missed shot. With the first foul being on Crabbe, Thompson now must make a swim move to establish a good rebounding position.									
•	01:15.0 To	01:09.5								
Q4	01:15.0	Foul: Offensive	Jarrett Allen	Jordan Clarkson	CNC	<u>Video</u>				
Comment:	Allen (BKN) sets the screen on Clarkson (CLE) and gives him room to avoid the contact.									
Q4	01:15.0	Turnover: Traveling	D'Angelo Russell	Cavaliers		<u>Video</u>				
Comment:	[Observable in enhanced video] Russell (BKN) slides his pivot foot at the start of his dribble.									
Q4	01:09.5	Foul: Loose Ball	Tristan Thompson	Jarrett Allen	CNC	<u>Video</u>				
Comment:	Thompson (CLE) and Allen (BKN) briefly engage and separate during the rebound.									
	00:55.5 To	00:52.0								
Q4	00:54.3	Violation: Defensive Goaltending	Jordan Clarkson	Nets	CNC	<u>Video</u>				
Comment:	Clarkson (CLE) does not make contact with the ball while it is in the cylinder.									



Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video					
4											
T	00:52.0 To 00	0:30.4									
Q4	00:40.3	Foul: Offensive	Tristan Thompson	Rodions Kurucs	CNC	<u>Video</u>					
Comment:	Thompson (CLE) s	sets the screen on Kurucs (BKN) an	d does not deliver contact.								
Q4	00:30.4	Foul: Loose Ball	George Hill	Spencer Dinwiddie	CNC	<u>Video</u>					
Comment:	Hill (CLE) makes some contact with Dinwiddie's (BKN) arm during the rebound, but does not affect his ability to control the loose ball.										
Q4	00:30.4	Foul: Loose Ball	Tristan Thompson	Rodions Kurucs	CNC	<u>Video</u>					
Comment:	Thompson (CLE) and Kurucs (BKN) briefly engage and separate during the rebound.										
	00:30.4 To 00	D:18.8									
Q4	00:22.7	Foul: Offensive	Jarrett Allen	George Hill	CNC	<u>Video</u>					
Comment:	Allen (BKN) sets t	he screen on Hill (CLE) and gives h	im room to avoid contact.								
Q4	00:19.6	Foul: Shooting	Alec Burks	Rodions Kurucs	INC	<u>Video</u>					
Comment:	Burks (CLE) jumps	A to B and makes body and arm o	contact with Kurucs (BKN) that affects his ability to fol	low-through naturally.							
9	00:18.8 To 00	0:03.2									
Q4	00:05.7	Foul: Personal	Spencer Dinwiddie	Rodney Hood	CNC	<u>Video</u>					
Comment:	Dinwiddie (BKN) and Hood (CLE) briefly engage and separate before the pick.										
Q4	00:05.7	Foul: Offensive	Rodney Hood	Allen Crabbe	CNC	<u>Video</u>					
Comment:	Hood (CLE) makes marginal contact with Crabbe (BKN) while setting the screen and does not affect his ability to defend the play.										
Q4	00:05.3	Foul: Personal	Allen Crabbe	Rodney Hood	INC	<u>Video</u>					
Comment:	Crabbe (BKN) wraps Hood (CLE), preventing him from rolling to the basket.										
Q4	00:05.2	Foul: Offensive	Alec Burks	Spencer Dinwiddie	CNC	<u>Video</u>					
Comment:	Burks (CLE) makes marginal contact with Dinwiddie (BKN) during his drive to the basket and does not affect his ability to maintain his defensive position.										
NETS B											
	00:03.2 To 00	0:00.8									
Q4	00:03.2	Foul: Personal	Rodney Hood	Allen Crabbe	CNC	<u>Video</u>					
Comment:	Hood (CLE) makes tactile contact with Crabbe (BKN) as he is using the screen.										
Q4	00:03.2	Foul: Personal	Alec Burks	Spencer Dinwiddie	CNC	<u>Video</u>					
Comment:	Burks (CLE) briefly engages with Dinwiddie (BKN) during the screen and does not affect his FOM.										
Q4	00:02.5	Foul: Shooting	Tristan Thompson	Spencer Dinwiddie	CNC	<u>Video</u>					
Comment:	Thompson (CLE) I	egally contests Dinwiddie's (BKN)	shot attempt.								

event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

 $Common\ Play\ Abbreviations:\ SQBR\ -\ Speed,\ Quickness,\ Balance,\ Rhythm;\ POC\ -\ Point\ of\ Contact;\ OOB\ -\ Out\ of\ Bounds;\ FOM\ -\ Freedom\ of\ Movement$ 

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules