



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

Pelicans (116) @ Thunder (122) November 5, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
	<div></div>					
	01:56.1	To	01:34.0			
Q4	01:43.0	Foul: Offensive	Steven Adams	Jrue Holiday	CNC	Video
Comment:	Adams (OKC) is already in Holiday's (NOP) path when contact occurs and he does not deliver contact.					
Q4	01:41.0	Foul: Personal	Anthony Davis	Paul George	CNC	Video
Comment:	Davis (NOP) maintains legal guarding position and makes incidental contact with George (OKC) that does not affect his ability to pass.					
Q4	01:38.0	Foul: Shooting	Anthony Davis	Alex Abrines	CNC	Video
Comment:	Davis (NOP) cleanly blocks Abrines' (OKC) driving shot attempt and the contact after the blocked shot is incidental.					
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	01:34.1	To	01:32.0			
Q4	01:32.0	Foul: Personal	Dennis Schroder	Ian Clark	CC	Video
Comment:	Schroder (OKC) reaches in and makes contact with Clark's (NOP) arm that affects his SQBR.					
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	01:32.1	To	01:10.0			
Q4	01:16.0	Foul: Personal	Ian Clark	Dennis Schroder	CNC	Video
Comment:	Clark (NOP) places a hand momentarily on Schroder's (OKC) hip but he immediately removes his hand and does not affect Schroder's SQBR.					
Q4	01:13.0	Foul: Personal	Julius Randle	Steven Adams	CNC	Video
Comment:	Randle (NOP) cleanly dislodges the ball from Adams (OKC).					
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	01:10.1	To	01:04.0			
Q4	01:06.0	Foul: Shooting	Steven Adams	Julius Randle	CNC	Video
Comment:	Adams (OKC) makes marginal contact to Randle's (NOP) off arm that does not affect his driving shot attempt.					
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	01:04.1	To	00:43.4			
Q4	00:52.9	Foul: Offensive	Paul George	Anthony Davis	CNC	Video
Comment:	George (OKC) establishes a legal screening position in Davis' (NOP) path and does not deliver contact.					
Q4	00:43.4	Foul: Personal	Paul George	Nikola Mirotic	CNC	Video
Comment:	RAR shows George (OKC) places a hand to the front of Mirotic (NOP) but the contact is marginal and does not affect his FOM during the inbound.					



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	00:43.5	To	00:35.7			
Q4	00:41.6	Turnover: Traveling	Nikola Mirotic			Video
Comment:	[Observable in enhanced video] Mirotic (NOP) moves his pivot foot heel to toe to create distance.					
Q4	00:41.4	Foul: Offensive	Julius Randle	Terrance Ferguson	CNC	Video
Comment:	LAR shows Randle (NOP) is already in Ferguson's (OKC) path when contact occurs and he does not deliver contact.					
Q4	00:35.7	Instant Replay: Overturn Ruling			CC	Video
Comment:	After communicating with the Replay Center, the ruling on the floor that Schroder (OKC) was attempting at two-point shot at the time of the foul is overturned to a three-point shot.					
Q4	00:35.7	Foul: Shooting	Dennis Schroder	Jrue Holiday	CC	Video
Comment:	Holiday (NOP) draws Schroder (OKC) into the air towards him and he makes contact to the body that affects his shot attempt.					
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	00:35.8	To	00:32.6			
Q4	00:32.6	Foul: Loose Ball	Anthony Davis	Steven Adams	CNC	Video
Comment:	Davis (NOP) and Adams (OKC) engage and disengage attempting to go for the potential rebound. Adams steps on Mirotic's (NOP) foot, which causes him to fall to the floor.					
Q4	00:32.6	Foul: Personal	Nikola Mirotic	Jerami Grant	CC	Video
Comment:	Mirotic (NOP) makes body to body contact with Grant (OKC) that affects his ability to control the pass.					
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	00:32.7	To	00:23.3			
Q4	00:27.9	Foul: Offensive	Anthony Davis	Dennis Schroder	CNC	Video
Comment:	Davis (NOP) is already in Schroder's (OKC) path when contact occurs and he does not deliver contact.					
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	00:23.4	To	00:20.5			
Q4	00:20.5	Foul: Personal	Julius Randle	Dennis Schroder	CC	Video
Comment:	Randle (NOP) commits a take foul on Schroder (OKC).					
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	00:20.6	To	00:11.9			
Q4	00:15.1	Foul: Offensive	Anthony Davis	Dennis Schroder	CNC	Video
Comment:	Davis (NOP) is already in Schroder's (OKC) path when contact occurs and he does not deliver contact.					
Q4	00:14.4	Foul: Shooting	Steven Adams	Jrue Holiday	CNC	Video
Comment:	Adams (OKC) legally contests Holiday's (NOP) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
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	00:12.0	To	00:11.8			
Q4	00:11.8	Foul: Personal	Nikola Mirotic	Paul George	CC	Video
Comment:	Mirotic (NOP) commits a take foul on George (OKC).					
Q4	00:11.8	Foul: Offensive	Julius Randle	Jerami Grant	INC	Video
Comment:	Randle (NOP) grabs and pulls Grant's (OKC) jersey away from his body during the inbound.					
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	00:11.9	To	00:10.4			
Q4	00:11.3	Foul: Personal	Dennis Schroder	Julius Randle	CNC	Video
Comment:	Schroder (OKC) cleanly steals the ball the inbound pass.					



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Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. [NBA Rules](#)