NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Wizards (119) @ Celtics (129) (May 02, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:59.0	Foul: Shooting	Isaiah Thomas	John Wall	CNC	**Video**
Comment:	Thomas (BOS) makes incidental contact with Wall (WAS) that does not affect his jump shot attempt.					
Q4	01:57.0	Foul: Loose Ball	Al Horford	Marcin Gortat	CNC	**Video**
Comment:	Horford (BOS) makes marginal contact with Gortat (WAS) during rebounding.					
Q4	01:43.0	Foul: Defense 3 Second	Markieff Morris		CNC	**Video**
Comment:	Morris (WAS) is imminently guarding an opponent in the lane when the count reaches three.					
Q4	01:43.0	Turnover: Traveling	Isaiah Thomas			**Video**
Comment:	[Observable in enhanced video] RHH shows that Thomas (BOS) slides his pivot foot at the start of his dribble.					
Q4	01:30.0	Foul: Offensive	Markieff Morris	Avery Bradley	INC	**Video**
Comment:	Morris (WAS) pushes Bradley (BOS) while setting the screen.					
Q4	01:28.0	Foul: Shooting	Al Horford	Markieff Morris	CNC	**Video**
Comment:	Horford (BOS) is in a legal guarding position and makes incidental "high-five" contact with Morris (WAS) that does not affect his shot attempt.					
Q4	01:11.0	Foul: Shooting	Bradley Beal	Avery Bradley	CNC	**Video**
Comment:	Beal (WAS) makes marginal contact with Bradley (BOS) following his putback shot attempt.					
Q4	01:04.0	Foul: Personal	Marcus Smart	John Wall	CC	**Video**
Comment:	Smart (BOS) is not in a legal guarding position at the time of the contact with Wall (WAS).					
Q4	00:42.5	Foul: Personal	Terry Rozier	Bradley Beal	CNC	**Video**
Comment:	Rozier (BOS) makes marginal contact with Beal (WAS) that does not affect his FOM.					
Q4	00:28.2	Foul: Shooting	John Wall	Isaiah Thomas	CNC	**Video**
Comment:	Wall (WAS) is in a legal guarding position and cleanly blocks the shot attempt by Thomas (BOS).					
Q4	00:23.6	Foul: Personal	Marcin Gortat	Isaiah Thomas	CC	**Video**
Comment:	Gortat (WAS) makes contact with Thomas (BOS) that affects his SQBR.					
Q4	00:23.6	Foul: Away from Play	Marcin Gortat	Al Horford	CNC	**Video**
Comment:	Gortat (WAS) makes marginal contact with Horford (BOS) that does not affect his FOM.					
Q4	00:21.6	Foul: Personal	Otto Porter Jr.	Jae Crowder	CNC	**Video**
Comment:	Porter Jr. (WAS) makes marginal contact with Crowder (BOS) that does not affect his FOM.					
Q4	00:17.8	Foul: Personal	Marcin Gortat	Isaiah Thomas	CNC	**Video**
Comment:	Gortat (WAS) makes marginal contact with Thomas (BOS) that does not affect his SQBR.					
Q4	00:14.4	Foul: Shooting	Marcin Gortat	Isaiah Thomas	CC	**Video**
Comment:	Gortat (WAS) makes contact to Thomas' (BOS) arm that affects his driving shot attempt.					
Q4	00:05.6	Foul: Offensive	Marcin Gortat	Marcus Smart	CNC	**Video**
Comment:	Gortat (WAS) sets the screen on Smart (BOS) and gives him room to avoid the contact.					
Q5	01:51.0	Turnover: Traveling	Avery Bradley			**Video**
Comment:	[Observable in enhanced video] Bradley (BOS) slides his pivot foot prior to releasing the pass.					
Q5	01:46.0	Foul: Personal	Otto Porter Jr.	Jae Crowder	CNC	**Video**
Comment:	Porter Jr. (WAS) makes marginal contact with Crowder (BOS) that does not affect his FOM.					
Q5	01:20.0	Foul: Personal	Otto Porter Jr.	Jae Crowder	CNC	**Video**
Comment:	Porter Jr. (WAS) and Crowder (BOS) briefly engage and separate off ball.					
Q5	01:07.0	Foul: Shooting	Markieff Morris	Isaiah Thomas	CC	**Video**
Comment:	Morris (WAS) makes contact to Thomas' (BOS) arm that affects his jump shot attempt.					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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Wizards (119) @ Celtics (129) (May 02, 2017)

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Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q5	01:03.0	Foul: Offensive	Otto Porter Jr.	Avery Bradley	CNC	**Video**
Comment:		*Porter Jr. (WAS) sets the screen on Bradley (BOS) and gives him room to avoid the contact.*				
Q5	00:46.1	Foul: Shooting	Otto Porter Jr.	Al Horford	CNC	**Video**
Comment:		*Porter Jr. (WAS) makes marginal contact with Horford (BOS) that does not affect his driving shot attempt.*				
Q5	00:34.6	Foul: Personal	Marcus Smart	Bradley Beal	CNC	**Video**
Comment:		*Smart (BOS) maintains legal guarding position on Beal (WAS), who loses control of the ball.*				
Q5	00:12.5	Foul: Offensive	Otto Porter Jr.	Avery Bradley	CNC	**Video**
Comment:		*Porter Jr. (WAS) sets the screen on Bradley (BOS) and gives him room to avoid the contact.*				

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