Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Clippers (97) @ Kings (95) November 25, 2017

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video				
KINGS										
	02:15.1 To	01:55.0								
Q4	02:00.0	Foul: Offensive	Willie Cauley-Stein	Wesley Johnson	CNC	<u>Video</u>				
Comment:	Cauley-Stein (SAC) sets the screen on Johnson (LAC) an	d gives him room to avoid the contact.							
V ₁	01:55.1 To	01:34.0								
Q4	01:47.0	Foul: Personal	Buddy Hield	Austin Rivers	CNC	<u>Video</u>				
Comment:	Hield (SAC) makes incidental contact with Rivers (LAC) that does not affect his SQBR.									
Q4	01:38.0	Foul: Shooting	Willie Cauley-Stein	Blake Griffin	CNC	<u>Video</u>				
Comment:	Cauley-Stein (SAC) maintains legal guarding position and makes incidental contact with Griffin (LAC) that does not affect his post									
Q4	move and sho 01:37.0	ot attempt. Foul: Loose Ball	DeAndre Jordan	Zach Randolph	CNC	<u>Video</u>				
Comment:		and Randolph (SAC) briefly engage and se		Zacir Kanadipii	CIVE	<u>video</u>				
Q4	01:36.0	Foul: Shooting	Buddy Hield	DeAndre Jordan	CNC	<u>Video</u>				
Comment:	Hield (SAC) makes incidental contact with Jordan (LAC) during rebounding.									
Q4	01:34.0	Foul: Personal	Blake Griffin	Garrett Temple	CC	Video				
Comment:		rabs the arm of Temple (SAC) and affects	his SQBR.	·						
SACABANATO										
RIIILIS	01:34.1 To	01:20.0								
Q4	01:22.0	Foul: Offensive	Willie Cauley-Stein	Wesley Johnson	CNC	<u>Video</u>				
Comment:	Cauley-Stein (SAC) sets the screen on Johnson (LAC) an	d gives him room to avoid the contact.							
Q4	01:21.0	Foul: Shooting	Wesley Johnson	Buddy Hield	CNC	<u>Video</u>				
Comment:	Johnson (LAC) allows Hield (SAC) to land following the jump shot attempt.									
ARA										
	01:20.1 To	00:30.1								
Q4	01:00.0	Foul: Shooting	Buddy Hield	Austin Rivers	CNC	<u>Video</u>				
Comment:			that does not affect his drive to the basket and sh							
Q4	00:57.6	Foul: Loose Ball	Zach Randolph	DeAndre Jordan	CNC	<u>Video</u>				
Comment:	Randolph (SAC) makes marginal contact with Jordan (LAC) during rebounding.									
Q4	00:56.2	Instant Replay: Support Ruling	George Hill	DeAndre Jordan	СС	<u>Video</u>				
Comment:	After communicating with the Replay Center, the ruling on the floor of Clippers possession is confirmed.									
Q4	00:35.8	Foul: Offensive	DeAndre Jordan	Willie Cauley-Stein	CNC	<u>Video</u>				
Comment:		sets the screen on Cauley-Stein (SAC) and		_ ,						
Q4	00:34.9	Foul: Shooting	Lou Williams	Zach Randolph	CNC	<u>Video</u>				
Comment:	Randolph (SAC) legally contests Williams' (LAC) jump shot attempt.									

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video				
KINGS	00:30.2 To	00:15.6								
Q4	00:22.2	Foul: Offensive	Zach Randolph	Austin Rivers	CNC	<u>Video</u>				
Comment:	Randolph (SAC) sets the screen on Rivers (LAC) and gives him room to avoid the contact.									
Q4	00:16.5	Foul: Shooting	Blake Griffin	Buddy Hield	CNC	<u>Video</u>				
Comment:	Griffin (LAC) legally contests Hield's (SAC) jump shot attempt.									
	00:15.7 To	00:03.7								
Q4	00:04.4	Foul: Shooting	Willie Cauley-Stein	Blake Griffin	CNC	<u>Video</u>				
Comment:	Cauley-Stein (SAC) makes incidental contact with Griffin (LAC) that does not affect his drive to the basket and shot attempt.									
KINGS	00:03.8 To	00:00.0								
Q4	00:01.2	Foul: Shooting	DeAndre Jordan	Buddy Hield	CNC	<u>Video</u>				
Comment:	Jordan (LAC) makes incidental contact with Hield (SAC) that does not affect his drive to the basket and shot attempt.									

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

 $Common\ Play\ Abbreviations: SQBR-Speed,\ Quickness,\ Balance,\ Rhythm;\ POC-Point\ of\ Contact;\ OOB-Out\ of\ Bounds;\ FOM-Freedom\ of\ Movement$

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules