






# NBA OFFICIATING Last Two Minute Report








Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Clippers (85) @ Heat (90) December 16, 2017

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video	
	<div></div>						
	02:14.1	To	01:50.0				
	Q4	02:00.0	Foul: Offensive	DeAndre Jordan	Dion Waiters	CNC	<a href="#">Video</a>
	Comment:	Jordan (LAC) sets the screen on Waiters (MIA) and gives him room to avoid the contact.					
	Q4	01:53.0	Foul: Offensive	Milos Teodosic	Josh Richardson	CNC	<a href="#">Video</a>
Comment:	Teodosic (LAC) sets the screen on Richardson (MIA) and gives him room to avoid the contact.						
	<div></div>						
	01:50.1	To	01:19.0				
	Q4	01:38.0	Foul: Shooting	Lou Williams	Josh Richardson	CNC	<a href="#">Video</a>
	Comment:	Williams (LAC) legally contests Richardson's (MIA) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
	Q4	01:31.0	Turnover: 3 Second Violation	DeAndre Jordan		CNC	<a href="#">Video</a>
	Comment:	Jordan (LAC) is in the paint for less than three seconds when he is imminently exiting.					
	Q4	01:26.0	Foul: Offensive	Kelly Olynyk	Milos Teodosic	CNC	<a href="#">Video</a>
	Comment:	Olynyk (MIA) sets the screen on Teodosic (LAC) and gives him room to avoid the contact.					
	Q4	01:25.0	Turnover: 3 Second Violation	DeAndre Jordan		CNC	<a href="#">Video</a>
	Comment:	Jordan (LAC) is actively guarding an opponent within three seconds.					
	Q4	01:21.0	Foul: Offensive	Bam Adebayo	Lou Williams	CNC	<a href="#">Video</a>
	Comment:	Adebayo (MIA) sets the screen on Williams (LAC) and gives him room to avoid the contact.					
	<div></div>						
	01:19.1	To	00:59.4				
	Q4	01:10.0	Foul: Personal	Bam Adebayo	Lou Williams	CNC	<a href="#">Video</a>
	Comment:	Adebayo (MIA) makes incidental contact with Williams (LAC) that does not affect his SQBR.					
	Q4	01:02.0	Foul: Personal	Goran Dragic	Jawun Evans	CNC	<a href="#">Video</a>
	Comment:	Dragic (MIA) makes marginal contact with Evans (LAC) that does not affect his SQBR.					
	Q4	01:00.0	Foul: Personal	Josh Richardson	Jawun Evans	INC	<a href="#">Video</a>
	Comment:	Richardson (MIA) makes contact to Evans' (LAC) arm that affects his ability to make the pass.					
	Q4	00:59.7	Foul: Away from Play	Goran Dragic	Jawun Evans	CNC	<a href="#">Video</a>
	Comment:	Dragic (MIA) makes marginal contact with Evans (LAC) during the inbound.					



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Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video	
	<div></div> <div>00:59.5 To 00:35.5</div>						
	Q4	00:59.0	Instant Replay: Overturn Ruling			CC	<a href="#">Video</a>
	Comment:	After communicating with the Replay Center, the ruling on the floor of Clippers possession is overturned and the Heat are awarded possession.					
	Q4	00:50.3	Turnover: Traveling	Bam Adebayo	DeAndre Jordan	<a href="#">Video</a>	
	Comment:	[Observable in enhanced video] Adebayo (MIA) moves his pivot foot heel to toe.					
	Q4	00:49.9	Foul: Offensive	Goran Dragic	C.J. Williams	CNC <a href="#">Video</a>	
	Comment:	Dragic (MIA) sets the screen on Williams (LAC) and gives him room to avoid the contact.					
	Q4	00:47.2	Foul: Offensive	Bam Adebayo	C.J. Williams	CNC <a href="#">Video</a>	
	Comment:	Adebayo (MIA) sets the screen on Williams (LAC) and gives him room to avoid the contact.					
	Q4	00:41.5	Foul: Shooting	C.J. Williams	Goran Dragic	CNC <a href="#">Video</a>	
Comment:	Williams (LAC) legally contests Dragic's (MIA) jump shot attempt.						
	<div></div> <div>00:32.4 To 00:28.5</div>						
	Q4	00:28.5	Foul: Offensive	Lou Williams	Josh Richardson	CC <a href="#">Video</a>	
	Comment:	Williams (LAC) pushes off Richardson (MIA) and dislodges him from his legal guarding position. The push occurs prior to the foot to foot contact.					
		<div></div> <div>00:28.6 To 00:19.9</div>					
		Q4	00:22.3	Foul: Personal	Milos Teodosic	Kelly Olynyk	CC <a href="#">Video</a>
Comment:		Teodosic (LAC) makes contact with Olynyk (MIA) that affects his SQBR.					
Q4		00:21.7	Turnover: Out of Bounds	Josh Richardson		CNC <a href="#">Video</a>	
Comment:		Available angles show Richardson (MIA) does not step out of bounds.					
	Q4	00:19.9	Foul: Personal	Sindarius Thornwell	Josh Richardson	CC <a href="#">Video</a>	
	Comment:	Thornwell (LAC) commits a take foul on Richardson (MIA).					
		<div></div> <div>00:20.0 To 00:07.4</div>					
		Q4	00:12.2	Foul: Shooting	Dion Waiters	Jamil Wilson	CNC <a href="#">Video</a>
		Comment:	Waiters (MIA) legally contests Wilson's (LAC) jump shot attempt. Any "high-five" contact after the release is considered incidental.				
		<div></div> <div>00:07.5 To 00:04.4</div>					
		Q4	00:04.4	Foul: Technical	Doc Rivers		CC <a href="#">Video</a>
	Comment:	All technical fouls are reviewed by League Operations.					
	Q4	00:04.4	Foul: Personal	Jawun Evans	Bam Adebayo	CC <a href="#">Video</a>	
	Comment:	Evans (LAC) commits a take foul on Adebayo (MIA).					

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. [NBA Rules](#)