



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA Communications Department.

Trail Blazers (131) @ Clippers (127) (Dec 17, 2018)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision
Q4	01:38.1	Foul: Personal	Al-Farouq Aminu	Danilo Gallinari	INC
Comment:	Aminu (POR) reaches in and makes contact with Gallinari's (LAC) arm and affects his SQBR. However, the contact occurs prior to Gallinari's (LAC) upward shooting motion.				
Q4	01:33.0	Foul: Personal	Patrick Beverley	Damian Lillard	CNC
Comment:	Beverly (LAC) cleanly dislodges the ball during Lillard's (POR) dribble.				
Q4	01:24.6	Foul: Shooting	Patrick Beverley	Damian Lillard	INC
Comment:	Beverly (LAC) makes contact with Lillard's (POR) arm after he has gathered on his driving shot attempt.				
Q4	01:07.5	Foul: Shooting	Evan Turner	Tobias Harris	IC
Comment:	LAR shows - Turner (POR) swipes and makes clean contact to the ball during Harris' (LAC) shot at the rim.				
Q4	00:48.5	Foul: Shooting	Danilo Gallinari	Damian Lillard	CNC
Comment:	RAR shows - Gallinari (LAC) maintains places a hand to Lillard's (POR) side but does not extend into his body during his drivng shot attempt.				
Q4	00:47.8	Foul: Loose Ball	Evan Turner	Tobias Harris	CNC
Comment:	Turner (POR) engages with Harris (LAC) during the rebound but does not affect his ability to get to the ball.				
Q4	00:45.9	Foul: Personal	Maurice Harkless	Tobias Harris	CC
Comment:	Harkless (POR) makes contact with Harris' (LAC) arm following the rebound that affects his SQBR.				
Q4	00:30.2	Foul: Loose Ball	Al-Farouq Aminu	Patrick Beverley	CNC
Comment:	Beverly (LAC) and Aminu (POR) make incidental foot to foot contact following the made jump shot.				
Q4	00:27.0	Foul: Personal	Maurice Harkless	Patrick Beverley	CNC
Comment:	Harkless (POR) makes margina contact with Beverly's (POR) off ball.				
Q4	00:26.8	Foul: Offensive	Patrick Beverley	Al-Farouq Aminu	CNC
Comment:	RAR shows - Beverly (LAC) establishes legal position in Aminu's (POR) path and absorbs contact made by Harkless (POR) during the screen.				
Q4	00:26.8	Foul: Personal	Al-Farouq Aminu	Tobias Harris	CNC
Comment:	Aminu (POR) makes incidental contact with Beverly's (LAC) face as he reaches out to feel for the contact during the screen.				
Q4	00:21.5	Foul: Loose Ball	Damian Lillard	Tobias Harris	CNC
Comment:	Lillard (POR) cleanly dislodges the ball during rebounding with Harris (LAC).				
Q4	00:15.0	Foul: Personal	Patrick Beverley	CJ McCollum	CC
Comment:	Beverly (LAC) commits a take foul on McCollum (POR).				
Q4	00:12.5	Foul: Personal	Damian Lillard	Shai Gilgeous-Alexander	CC
Comment:	Lillard (POR) commits a take foul on Gilgeous-Alexander (LAC).				
Q4	00:09.6	Foul: Personal	Avery Bradley	Damian Lillard	CC
Comment:	Bradley (LAC) commits a take foul on Lillard (POR).				
Q4	00:05.7	Foul: Shooting	Evan Turner	Shai Gilgeous-Alexander	CNC
Comment:	Turner (POR) makes high-five contact with Gilgeous-Alexander's (LAC) hand after he has released the ball.				

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information