



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA Communications Department.

Wizards @ Spurs (Dec 02, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:46.0	Foul: Shooting	LaMarcus Aldridge	Bradley Beal	CC	Video
Comment:	Aldridge (SAS) makes contact with Beal's (WAS) arms and affects his driving shot attempt.					
Q4	01:36.0	Foul: Personal	Marcin Gortat	LaMarcus Aldridge	CNC	Video
Comment:	Gortat (WAS) makes incidental contact with Aldridge (SAS) that does not affect his FOM.					
Q4	01:35.0	Foul: Offensive	LaMarcus Aldridge	Otto Porter	CNC	Video
Comment:	Aldridge (SAS) sets the screen on Porter Jr. (WAS) and gives him room to avoid the contact.					
Q4	01:26.0	Foul: Personal	Marcin Gortat	Kawhi Leonard	CNC	Video
Comment:	Gortat (WAS) maintains legal guarding position and does not affect Leonard's (SAS) drive to basket.					
Q4	01:24.0	Foul: Personal	Kawhi Leonard	Otto Porter	CC	Video
Comment:	Leonard (SAS) makes contact with Porter Jr. (WAS) that affects his SQBR.					
Q4	01:16.0	Foul: Defense 3 Second	Markieff Morris			Video
Comment:	[Detectable with stop watch] Morris (WAS) is in the paint without actively guarding an opponent for longer than three seconds.					
Q4	00:56.5	Foul: Offensive	Marcin Gortat	Patty Mills	CNC	Video
Comment:	Gortat (WAS) sets the screen on Mills (SAS) and gives him room to avoid the contact.					
Q4	00:46.0	Foul: Defense 3 Second	Markieff Morris			Video
Comment:	[Detectable with stop watch] Morris (WAS) is in the paint without actively guarding an opponent for longer than three seconds.					
Q4	00:16.1	Foul: Offensive	Markieff Morris	Patty Mills	CNC	Video
Comment:	Morris (WAS) sets the screen on Mills (SAS) and gives him room to avoid the contact.					
Q4	00:12.6	Foul: Shooting	Manu Ginobili	John Wall	CNC	Video
Comment:	Ginobili (SAS) maintains legal guarding position and makes incidental contact with Wall (WAS) that does not affect his drive to the basket and shot attempt.					
Q4	00:09.5	Foul: Personal	Marcin Gortat	LaMarcus Aldridge	CNC	Video
Comment:	Gortat (WAS) and Aldridge (SAS) briefly engage and separate.					
Q4	00:03.6	Foul: Shooting	Manu Ginobili	Otto Porter	CNC	Video
Comment:	Ginobili (SAS) maintains legal guarding position as he defends Porter Jr.'s (WAS) shot attempt.					
Q4	00:00.3	Foul: Personal	Marcin Gortat	LaMarcus Aldridge	CC	Video
Comment:	Gortat (WAS) commits a take foul on Aldridge (SAS).					
Q4	00:00.3	Instant Replay: Support Ruling	Marcin Gortat		CC	Video
Comment:	After communicating with the Replay Center, officials set the game clock to 00:00.3.					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information