










# NBA OFFICIATING Last Two Minute Report




Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Wizards (98) @ Nets (103) December 12, 2017

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
	<div></div>					
	02:06.1	To	01:56.0			
Q4	01:56.0	Foul: Shooting	Jarrett Allen	Bradley Beal	CC	<a href="#">Video</a>
Comment:	Allen (BKN) makes contact to Beal's (WAS) head and affects his shot attempt at the rim.					
	<div></div>					
	01:56.1	To	01:28.0			
Q4	01:50.0	Foul: Offensive	Allen Crabbe	Bradley Beal	CNC	<a href="#">Video</a>
Comment:	Crabbe (BKN) sets the screen on Beal (WAS) and gives him room to avoid the contact. The two players briefly engage and separate following the screen.					
Q4	01:39.0	Foul: Personal	Tomas Satoransky	Spencer Dinwiddie	CNC	<a href="#">Video</a>
Comment:	Satoransky (WAS) maintains legal guarding position and makes incidental contact with Dinwiddie (BKN) that does not affect his SQBR.					
Q4	01:32.0	Foul: Loose Ball	Jarrett Allen	Otto Porter Jr.	CNC	<a href="#">Video</a>
Comment:	Allen (BKN) makes incidental contact with Porter Jr. (WAS) during rebounding.					
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	01:28.1	To	01:19.0			
Q4	01:25.0	Foul: Offensive	Jason Smith	Spencer Dinwiddie	CNC	<a href="#">Video</a>
Comment:	Smith (WAS) sets the screen on Dinwiddie (BKN) and gives him room to avoid the contact.					
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	01:19.1	To	00:56.5			
Q4	01:01.0	Foul: Shooting	Jason Smith	Spencer Dinwiddie	CNC	<a href="#">Video</a>
Comment:	Smith (WAS) legally contests Dinwiddie's (BKN) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
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	00:56.6	To	00:51.7			
Q4	00:53.1	Foul: Shooting	Caris LeVert	Bradley Beal	CNC	<a href="#">Video</a>
Comment:	LeVert (BKN) makes marginal contact with Beal (WAS) that does not affect his drive to the basket and shot attempt.					
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	00:51.8	To	00:44.7			
Q4	00:46.6	Foul: Offensive	Allen Crabbe	Jason Smith	CNC	<a href="#">Video</a>
Comment:	Crabbe (BKN) makes marginal contact with Smith (WAS) that does not affect his FOM.					
	<div></div>					
	00:44.8	To	00:37.6			
Q4	00:42.2	Foul: Offensive	Bradley Beal	Caris LeVert	CNC	<a href="#">Video</a>
Comment:	Beal (WAS) makes incidental contact with LeVert (BKN) that does not affect his ability to defend the play.					



# NBA OFFICIATING Last Two Minute Report

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
	<div></div> <b>00:37.7 To 00:08.8</b>					
Q4	00:24.5	Foul: Offensive	Jarrett Allen	Tomas Satoransky	CNC	<a href="#">Video</a>
Comment:	Allen (BKN) sets the screen on Satoransky (WAS) and gives him room to avoid the contact.					
Q4	00:18.0	Foul: Shooting	Kelly Oubre Jr.	DeMarre Carroll	INC	<a href="#">Video</a>
Comment:	Oubre Jr. (WAS) makes contact to Carroll's (BKN) arm that affects his shot attempt. The contact occurs after Carroll begins his upward shooting motion.					
Q4	00:16.1	Foul: Loose Ball	Tomas Satoransky	Jarrett Allen	CNC	<a href="#">Video</a>
Comment:	Satoransky (WAS) makes incidental contact with Allen (BKN) that does not affect his ability to retrieve the rebound.					
Q4	00:13.8	Foul: Personal	Otto Porter Jr.	Rondae Hollis-Jefferson	CNC	<a href="#">Video</a>
Comment:	Porter Jr. (WAS) makes contact with the ball and any contact with Hollis-Jefferson (BKN) is considered incidental.					
Q4	00:12.1	Foul: Personal	Otto Porter Jr.	Rondae Hollis-Jefferson	CNC	<a href="#">Video</a>
Comment:	Porter Jr. (WAS) makes incidental contact with Hollis-Jefferson (BKN) that does not affect his SQBR.					
Q4	00:08.8	Turnover: 5 Second Violation			CC	<a href="#">Video</a>
Comment:	Satoransky (WAS) does not inbound the ball within five seconds.					
Q4	00:08.8	Foul: Personal	Kelly Oubre Jr.	Spencer Dinwiddie	CC	<a href="#">Video</a>
Comment:	Oubre Jr. (WAS) commits a take foul on Dinwiddie (BKN).					
	<div></div> <b>00:08.9 To 00:07.7</b>					
Q4	00:07.7	Foul: Personal	Kelly Oubre Jr.	Caris LeVert	CC	<a href="#">Video</a>
Comment:	Oubre Jr. (WAS) commits a take foul on LeVert (BKN).					
	<div></div> <b>00:07.8 To 00:01.9</b>					
Q4	00:06.5	Foul: Offensive	Marcin Gortat	Caris LeVert	INC	<a href="#">Video</a>
Comment:	Gortat (WAS) does not establish a legal screening position and delivers the contact to LeVert (BKN).					
Q4	00:02.7	Foul: Offensive	Marcin Gortat	Caris LeVert	INC	<a href="#">Video</a>
Comment:	Gortat (WAS) delivers the contact to LeVert (BKN) on the screen.					
Q4	00:02.0	Foul: Shooting	Jarrett Allen	Bradley Beal	CNC	<a href="#">Video</a>
Comment:	Allen (BKN) legally contests Beal's (WAS) jump shot attempt. Any "high-five" contact after the release is considered incidental.					

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. [NBA Rules](#)