



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA Communications Department.

Timberwolves (119) @ Thunder (117) (Jan 08, 2019)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision
Q4	01:56.4	Foul: Offensive	Steven Adams	Josh Okogie	CNC
Comment:	Adams (OKC) establishes himself in a screening position in the path of Okogie (MIN) and doesn't deliver contact.				
Q4	01:49.0	Turnover: 3 Second Violation	Steven Adams	Timberwolves	CNC
Comment:	Adams (OKC) could be deemed to be imminently exiting the lane within three seconds.				
Q4	01:48	Foul: Shooting	Andrew Wiggins	Paul George	CNC
Comment:	Wiggins (MIN) avoids making contact to the arm of George (OKC) and cleanly blocks the jump shot attempt.				
Q4	01:30.4	Foul: Personal	Paul George	Karl-Anthony Towns	CNC
Comment:	George (OKC) brings one hand to the opposite side of Towns' (MIN) body but immediately slides it off.				
Q4	01:25.1	Foul: Defense 3 Second	Russell Westbrook	Timberwolves	CNC
Comment:	Westbrook (OKC) is in the paint for less than three seconds when he is imminently exiting.				
Q4	01:02.7	Foul: Shooting	Paul George	Andrew Wiggins	INC
Comment:	RAR shows George (OKC) does not maintain a legal guarding position in Wiggins' (MIN) path and makes body contact that affects his driving shot attempt.				
Q4	01:01.2	Foul: Loose Ball	Karl-Anthony Towns	Steven Adams	CNC
Comment:	Towns (MIN) initiates marginal contact with Adams (OKC) during the rebound.				
Q4	01:01.2	Foul: Loose Ball	Steven Adams	Karl-Anthony Towns	CNC
Comment:	Adams (OKC) briefly grasps Towns' (MIN) arm but doesn't affect his ability to retrieve the rebound.				
Q4	00:55.4	Foul: Personal	Paul George	Andrew Wiggins	
Comment:	As George (OKC) reaches in and makes contact with the ball, Grant (OKC) makes contact to the arm of Wiggins (MIN) that affects his ability to maintain possession of the ball.				
Q4	00:51.7	Foul: Offensive	Paul George	Karl-Anthony Towns	INC
Comment:	George (OKC) establishes himself in a screening position in the path of Towns (MIN), but delivers contact and affects his ability to disengage from the screen.				
Q4	00:21.0	Foul: Loose Ball	Taj Gibson	Russell Westbrook	CC
Comment:	Gibson jumps A-B and dislodges Westbrook during rebounding.				
Q4	00:15.5	Turnover: Traveling	Tyus Jones	Dennis Schroder	CC
Comment:	Jones (MIN) takes more than two steps after he has gathered the ball.				
Q4	00:12.0	Foul: Offensive	Steven Adams	Andrew Wiggins	CNC
Comment:	Adams (OKC) establishes himself in a screening position in the path of Wiggins (MIN) and doesn't deliver contact.				
Q4	00:07.9	Foul: Shooting	Karl-Anthony Towns	Russell Westbrook	CNC
Comment:	Towns (MIN) gives Westbrook (OKC) room to land on the jump shot attempt.				
Q4	00:03.1	Foul: Shooting	Karl-Anthony Towns	Russell Westbrook	CNC
Comment:	Towns (MIN) maintains a legal guarding position during the jump shot attempt by Westbrook (OKC).				

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information