Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Thunder (100) @ Warriors (108) October 16, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision			
TICO-	22.22.4 = 24							
	02:03.1 To 01	:57.7						
Q4	01:57.8	Foul: Personal	Kevin Durant	Steven Adams	СС			
Comment:	Durant (GSW) disl	odges Adams (OKC) from his post po	sition during the pass.					
	01:57.7 To 01	:46.0						
Q4	01:49.5	Foul: Offensive	Kevon Looney	Dennis Schroder	CNC			
Comment:	Looney (GSW) est	ablishes a legal picking position in Sc	hröder's (OKC) path before the contact.					
Q4	01:46.9	Foul: Shooting	Dennis Schroder	Stephen Curry	СС			
Comment:	Schröder (OKC) tra	ails Curry (GSW) and makes contact v	with his body during his shooting motion.					
TOKEN-								
	01:46.0 To 01	:27.8						
Q4	01:44.0	Foul: Personal	Kevin Durant	Paul George	CNC			
Comment:	Durant (GSW) obtains a legal defensive position before George (OKC) initiates contact. The players briefly engage and separate.							
Q4	01:37.4	Foul: Offensive	Steven Adams	Kevin Durant	CNC			
Comment:			e and Looney (GSW) move forward slightly. Adam	ns does not deliver or				
Q4	extend into Duran 01:32.1	t's path. Foul: Personal	Stephen Curry	Terrance Ferguson	CNC			
Comment:	Curry (GSW) is in a legal guarding position as he moves along Ferguson's (OKC) path during the drive to the basket and any							
04	contact is incident		Dunium and Green	Chausan Adama	CNC			
Q4 Comment:	01:28.9 Green (GSW) mak	Foul: Shooting es incidental "high-five" contact with	Draymond Green Adams (OKC) after the release of his shot attemp	Steven Adams of in the lane.	CNC			
	01:27.8 To 01	:06.4						
Q4	01:16.0	Foul: Personal	Dennis Schroder	Stephen Curry	CNC			
Comment:	Schröder (OKC) br	iefly places two hands on Curry (GSV	V) off ball without affecting his SQBR.					
Q4	01:15.4	Foul: Personal	Terrance Ferguson	Kevin Durant	CNC			
Comment:		urant (GSW) loses control of the ball contact with Durant as they try to ref	on his own, after which Ferguson (OKC) makes co rrieve it.	intact with the ball and				
Q4	01:15.4	Turnover: Traveling	Kevin Durant		CNC			
Comment:	LHH shows that Ferguson (OKC) makes contact with the ball and Durant (GSW) regains control and continues his dribble.							
Q4	01:15.0	Foul: Offensive	Kevon Looney	Paul George	CNC			
Comment:		n Durant's (GSW) path before the con s path and absorbs the contact wher	ntact on the hand-off. While he is turned, he has a nit occurs.	already established				
Q4	01:07.5	Foul: Shooting	Jerami Grant	Kevon Looney	CNC			
Comment:	RLS shows that Grant (OKC) obtains a vertical position and absorbs contact from Looney (GSW) on the play at the basket. Since the play originates inside the lower defensive box (the area between the 3' posted-up marks, the bottom tip of the circle and the endline), Grant can be on the floor in the restricted area when the contact occurs.							

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision		
DO-	01:06.4 To 00:	:43.4					
Q4 omment:	01:01.0 Durant (GSW) eng	Foul: Personal ages with George (OKC) but does not	Kevin Durant affect his FOM.	Paul George	CNC		
Q4	00:49.7	Foul: Shooting	Klay Thompson	Paul George	CNC		
omment:	Thompson (GSW)	maintains a legal guarding position or	, ,	Ç			
Q4	00:46.9	Foul: Loose Ball	Kevon Looney	Steven Adams	CNC		
mment:	Looney (GSW) and	Adams (OKC) briefly engage and the	n disengage during the rebound.				
	00:43.4 To 00:	:24.7					
Q4	00:32.5	Foul: Personal	Paul George	Kevin Durant	CNC		
mment:	George (OKC) brief	fly rests his hand on Durant's (GSW) b	ack but does not dislodge him.				
Q4	00:28.1 Foul: Defensive 3 Second Steven Adams						
mment:	[Observable in enh	nanced video] Adams (OKC) has his fo	ot on the lane line and is not actively guarding	an opponent for longer than three seconds.			
Q4	00:25.8	Foul: Shooting	Steven Adams	Kevin Durant	CNC		
omment:		lams (OKC) plants and jumps vertically t with Adams. His momentum carries	y to contest Durant's driving shot attempt. Dura	ant extends his leg and			
Q4	00:25.8	Foul: Shooting	Dennis Schroder	Kevin Durant	CNC		
omment:	Schröder (OKC) maintains a legal guarding position with a legal hand to Durant's (GSW) side during his drive to the basket and shot attempt. Multiple angles are reviewed and he appears to pull his arm back when Durant is in the shooting motion.						
DIC)-	00:24.7 To 00:	:17.3					
Q4	00:21.9	Foul: Personal	Draymond Green	Dennis Schroder	CNC		
omment:	Green (GSW) clear	nly strips the ball from Schröder (OKC).				
	00:17.3 To 00:	:14.8					
Q4	00:14.8	Foul: Personal	Alex Abrines	Kevin Durant	СС		
mment:	Abrines (OKC) initi	ates the body contact with Durant (G.	SW) and affects his SQBR.				
DE)	00:14.8 To 00:	:06.8					
Q4	00:06.8	Foul: Personal	Draymond Green	Paul George	СС		
omment:	Green (GSW) is no control of the ball.		g the leg contact with George (OKC) that cause	s him to trip and lose			
	00:06.8 To 00:	:00.0					
Q4	00:06.8	Turnover: Traveling	Stephen Curry				
Comment:	[Observable in enhanced video] LHH shows that Curry (GSW) lifts his pivot foot slightly as he spins.						
	NOTE: Due to tech						

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

 $Common\ Play\ Abbreviations:\ SQBR\ -\ Speed,\ Quickness,\ Balance,\ Rhythm;\ POC\ -\ Point\ of\ Contact;\ OOB\ -\ Out\ of\ Bounds;\ FOM\ -\ Freedom\ of\ Movement$

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information