



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are denoted with an *. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Trail Blazers @ Heat (Mar 18, 2015)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:37.0	Foul: Shooting	Udonis Haslem	LaMarcus Aldridge	CNC	Video
Comment: Haslem's (MIA) contact does not affect Aldridge's (POR) shot.						
Q4	00:54.8	Foul: Shooting	Hassan Whiteside	Robin Lopez	CNC	Video
Comment: Whiteside's (MIA) contact does not affect Lopez' (POR) shot.						
Q4	00:52.1	Foul: Offensive	Udonis Haslem	Nicolas Batum	CNC*	Video
Comment: Haslem (MIA) sets the screen on Batum (POR) and gives him the opportunity to stop and/or change direction.						
Q4	00:11.5	Turnover: Backcourt Turnover	,		CC	Video
Comment: Exception to Rule 8 Section III notes that in the last 2 mins, if the ball is thrown into the front court and an off player fails to control the ball and causes it to go into the backcourt, his team may not be the first to touch the ball.						
Q4	00:09.8	Foul: Personal	CJ McCollum	Dwyane Wade	CC	Video
Comment: McCollum (POR) commits a take foul on Wade (MIA).						

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information