



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

Pelicans (105) @ Lakers (97) (Mar 05, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:55.0	Foul: Shooting	DeMarcus Cousins	Julius Randle	CC	Video
Comment:	<i>Cousins (NOP) does not obtain a legal guarding position and is inside the restricted area when the contact with Randle (LAL) occurs.</i>					
Q4	01:35.0	Foul: Shooting	E'Twaun Moore	D'Angelo Russell	CNC	Video
Comment:	<i>Moore (NOP) does not make contact with Russell (LAL) on the jump shot attempt.</i>					
Q4	01:35.0	Foul: Offensive	Julius Randle	E'Twaun Moore	CNC	Video
Comment:	<i>Randle (LAL) sets the screen on Moore (NOP) and gives him room to avoid the contact.</i>					
Q4	00:46.3	Foul: Personal	Jrue Holiday	Brandon Ingram	CNC	Video
Comment:	<i>Holiday (NOP) maintains legal guarding position and Ingram (LAL) loses control of the ball.</i>					
Q4	00:44.4	Foul: Personal	D'Angelo Russell	Dante Cunningham	CC	Video
Comment:	<i>Russell (LAL) commits a take foul on Cunningham (NOP).</i>					
Q4	00:44.4	Instant Replay: Support Ruling			CC	Video
Comment:	<i>After communicating with the Replay Center, the ruling on the floor of a common foul is confirmed.</i>					
Q4	00:39.8	Foul: Shooting	E'Twaun Moore	D'Angelo Russell	CNC	Video
Comment:	<i>Moore (NOP) legally contests Russell's (LAL) jump shot attempt. Any "high-five" contact after the release is considered incidental.</i>					
Q4	00:36.9	Foul: Personal	Julius Randle	Anthony Davis	CC	Video
Comment:	<i>Randle (LAL) makes body to body contact with Davis (NOP) that affects his SQBR.</i>					
Q4	00:18.4	Foul: Personal	D'Angelo Russell	E'Twaun Moore	CC	Video
Comment:	<i>Russell (LAL) commits a take foul on Moore (NOP).</i>					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information