









# NBA OFFICIATING Last Two Minute Report




Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Bulls (111) @ Grizzlies (110) March 15, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
	<div></div>					
	02:04.1 To 01:52.0					
Q4	01:53.0	Foul: Shooting	Antonio Blakeney	Wayne Selden	CNC	<a href="#">Video</a>
Comment:	Blakeney (CHI) legally contests Selden's (MEM) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
	<div></div>					
	01:52.1 To 01:41.0					
Q4	01:41.0	Foul: Shooting	Marc Gasol	Paul Zipser	CNC	<a href="#">Video</a>
Comment:	Gasol (MEM) legally contests Zipser's (CHI) shot attempt at the rim.					
	<div></div>					
	01:41.1 To 01:16.0					
Q4	01:23.0	Foul: Personal	Cameron Payne	Tyreke Evans	CNC	<a href="#">Video</a>
Comment:	Payne (CHI) cleanly deflects the ball away from Evans (MEM).					
Q4	01:21.0	Foul: Loose Ball	Marc Gasol	Cameron Payne	CNC	<a href="#">Video</a>
Comment:	LO SLA shows Gasol (MEM) and Payne (CHI) make incidental contact with each other during the loose ball.					
Q4	01:16.0	Foul: Loose Ball	Wayne Selden	Antonio Blakeney	CNC	<a href="#">Video</a>
Comment:	Selden (MEM) and Blakeney (CHI) make incidental contact with each other attempting to retrieve the loose ball.					
	<div></div>					
	01:16.1 To 01:13.0					
Q4	01:13.0	Foul: Shooting	Wayne Selden	Cameron Payne	CNC	<a href="#">Video</a>
Comment:	Selden (MEM) makes incidental contact with Payne (CHI) that does not affect his shot attempt at the rim.					
	<div></div>					
	01:13.1 To 00:46.9					
Q4	00:51.0	Foul: Loose Ball	JaMychal Green	Paul Zipser	CNC	<a href="#">Video</a>
Comment:	Green (MEM) makes marginal contact with Zipser (CHI) that does not affect his ability to retrieve the rebound.					
Q4	00:46.9	Foul: Offensive	Cristiano Felicio	Wayne Selden	CNC	<a href="#">Video</a>
Comment:	Felicio (CHI) sets the screen on Selden (MEM) and does not deliver the contact.					
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	00:47.0 To 00:40.5					
Q4	00:44.4	Foul: Offensive	Cristiano Felicio	Wayne Selden	CNC	<a href="#">Video</a>
Comment:	Felicio (CHI) sets the screen on Selden (MEM) and gives him room to avoid the contact.					
Q4	00:42.5	Foul: Shooting	Tyreke Evans	Cristiano Felicio	CNC	<a href="#">Video</a>
Comment:	Evans (MEM) absorbs the marginal contact from Felicio (CHI) on his move to the basket.					
Q4	00:40.5	Foul: Shooting	Marc Gasol	Cristiano Felicio	CC	<a href="#">Video</a>
Comment:	Gasol (MEM) makes contact to Felicio's (CHI) arm that affects his driving shot attempt.					



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Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
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	00:40.6 To 00:24.6					
Q4	00:25.3	Foul: Shooting	Cristiano Felicio	Jarell Martin	CNC	<a href="#">Video</a>
Comment:	Felicio (CHI) makes incidental contact with Martin (MEM) during his shot attempt near the rim.					
	<div></div>					
	00:24.7 To 00:01.8					
Q4	00:01.8	Instant Replay: Support Ruling			CC	<a href="#">Video</a>
Comment:	After communicating with the Replay Center, the ruling on the floor that Blakeney was attempting a 3pt field goal at the time of the foul is confirmed.					
Q4	00:01.8	Foul: Shooting	Tyreke Evans	Antonio Blakeney	CC	<a href="#">Video</a>
Comment:	Evans (MEM) makes contact to Blakeney's (CHI) arm that affects his jump shot attempt.					
	<div></div>					
	00:01.9 To 00:00.0					
Q4	00:00.9	Foul: Shooting	Cristiano Felicio	Marc Gasol	CNC	<a href="#">Video</a>
Comment:	Felicio (CHI) legally contests Gasol's (MEM) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
Q4	00:00.0	Instant Replay: Overturn Ruling			CC	<a href="#">Video</a>
Comment:	After communicating with the Replay Center, the ruling on the floor of basket interference on Green (MEM) is overturned, but his shot attempt occurs after the expiration of the game clock.					

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. [NBA Rules](#)