



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Celtics (104) @ Pistons (98) (Feb 26, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:55.0	Turnover: Traveling	Marcus Smart			<a href="#">Video</a>
<b>Comment:</b>	<i>[Observable in enhanced video] Smart (BOS) moves his pivot foot.</i>					
Q4	01:51.0	Foul: Offensive	Isaiah Thomas	Tobias Harris	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Thomas (BOS) sets the screen on Harris (DET) and gives him room to avoid the contact.</i>					
Q4	01:50.0	Turnover: Traveling	Jae Crowder			<a href="#">Video</a>
<b>Comment:</b>	<i>[Observable in enhanced video] Crowder (BOS) moves his pivot foot.</i>					
Q4	01:49.0	Foul: Shooting	Reggie Jackson	Jae Crowder	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Jackson (DET) is in a legal guarding position on the driving shot attempt by Crowder (BOS).</i>					
Q4	01:45.0	Foul: Shooting	Tobias Harris	Jaylen Brown	CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Harris (DET) makes contact to Brown's (BOS) arms that affects his post shot attempt.</i>					
Q4	01:18.0	Foul: Shooting	Tobias Harris	Isaiah Thomas	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Harris (DET) cleanly blocks the shot attempt by Thomas (BOS).</i>					
Q4	01:15.0	Foul: Offensive	Al Horford	Kentavious Caldwell-Pope	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Horford (BOS) sets the screen on Caldwell-Pope (DET) and firms up his position upon contact.</i>					
Q4	01:13.0	Foul: Loose Ball	Marcus Smart	Marcus Morris	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Smart (BOS) and Morris (DET) briefly engage and separate during rebounding.</i>					
Q4	00:49.0	Turnover: Traveling	Al Horford			<a href="#">Video</a>
<b>Comment:</b>	<i>[Observable in enhanced video] Horford (BOS) moves his pivot foot.</i>					
Q4	00:45.8	Foul: Personal	Kentavious Caldwell-Pope	Isaiah Thomas	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Caldwell-Pope (DET) makes incidental contact with Thomas (BOS) that does not affect his SQBR.</i>					
Q4	00:41.1	Foul: Defense 3 Second	Marcus Morris			<a href="#">Video</a>
<b>Comment:</b>	<i>[Detectable with stop watch] Morris (DET) is in the paint without actively guarding an opponent for longer than three seconds.</i>					
Q4	00:37.6	Foul: Shooting	Marcus Morris	Jaylen Brown	CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Morris (DET) does not give Brown (BOS) room to land on the jump shot attempt.</i>					
Q4	00:37.3	Foul: Loose Ball	Tobias Harris	Marcus Smart	CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Harris (DET) clamps the arm of Smart (BOS), affecting his ability to retrieve the rebound.</i>					
Q4	00:31.4	Foul: Shooting	Isaiah Thomas	Kentavious Caldwell-Pope	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Thomas (BOS) makes incidental contact with Caldwell-Pope (DET) that does not affect his jump shot attempt.</i>					
Q4	00:28.4	Foul: Loose Ball	Al Horford	Aron Baynes	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Horford (BOS) and Baynes (DET) briefly engage and separate during rebounding.</i>					
Q4	00:24.0	Foul: Personal	Andre Drummond	Isaiah Thomas	CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Drummond (DET) makes contact with Thomas (BOS) that affects his SQBR.</i>					
Q4	00:17.0	Foul: Personal	Isaiah Thomas	Kentavious Caldwell-Pope	CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Thomas (BOS) makes contact with Caldwell-Pope (DET) that affects his SQBR.</i>					
Q4	00:17.0	Violation: Lane	Marcus Morris			<a href="#">Video</a>
<b>Comment:</b>	<i>[Observable in enhanced video] Morris (DET) enters the area inside the three-point line prior to the free throw being released.</i>					
Q4	00:16.9	Foul: Loose Ball	Marcus Morris	Jaylen Brown	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Morris (DET) and Brown (BOS) make incidental contact with one another during rebounding.</i>					
Q4	00:13.9	Foul: Personal	Kentavious Caldwell-Pope	Isaiah Thomas	CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Caldwell-Pope (DET) makes contact with Thomas (BOS) that affects his SQBR.</i>					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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Q4	00:07.6	Foul: Personal	Tobias Harris	Jae Crowder	CC	<a href="#">Video</a>
<b>Comment:</b> Harris (DET) commits a take foul on Crowder (BOS).						

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