



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA Communications Department.

## Wizards @ Magic (Nov 25, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:56.0	Foul: Personal	Evan Fournier	Otto Porter	CNC	<a href="#">Video</a>
<b>Comment:</b>	Fournier (ORL) makes marginal contact with Porter (WAS) that does not affect his SQBR.					
Q4	01:30.0	Foul: Personal	Bradley Beal	Bismack Biyombo	CNC	<a href="#">Video</a>
<b>Comment:</b>	Beal (WAS) makes incidental contact with Biyombo (ORL) that does not affect his FOM.					
Q4	01:27.0	Foul: Defense 3 Second	Markieff Morris		INC	<a href="#">Video</a>
<b>Comment:</b>	Morris (WAS) is in the lane for more than three seconds without actively guarding an opponent.					
Q4	01:25.0	Foul: Offensive	Evan Fournier	Marcin Gortat	CNC	<a href="#">Video</a>
<b>Comment:</b>	Fournier (ORL) makes marginal contact with Gortat (WAS) and does not extend his elbow into him.					
Q4	01:00.0	Foul: Shooting	Elfrid Payton	John Wall	CC	<a href="#">Video</a>
<b>Comment:</b>	Payton (ORL) makes contact with Wall (WAS) that affects his drive to the basket and shot attempt.					
Q4	00:57.4	Foul: Offensive	Serge Ibaka	John Wall	CNC	<a href="#">Video</a>
<b>Comment:</b>	Ibaka (ORL) sets the screen on Wall (WAS) and gives him room to avoid the contact.					
Q4	00:50.8	Foul: Offensive	Nikola Vucevic	Bradley Beal	CNC	<a href="#">Video</a>
<b>Comment:</b>	Vucevic (ORL) is firming up at the time of the contact with Beal (WAS) on the screen.					
Q4	00:48.8	Foul: Loose Ball	Serge Ibaka	John Wall	CNC	<a href="#">Video</a>
<b>Comment:</b>	Ibaka (ORL) makes marginal contact with Wall (WAS) that does not affect his ability to retrieve the rebound.					
Q4	00:19.7	Foul: Shooting	John Wall	Elfrid Payton	CNC	<a href="#">Video</a>
<b>Comment:</b>	Wall (WAS) makes marginal contact with Payton (ORL) that does not affect his driving shot attempt.					
Q4	00:15.0	Foul: Personal	Elfrid Payton	John Wall	CC	<a href="#">Video</a>
<b>Comment:</b>	Payton (ORL) commits a take foul.					
Q4	00:09.5	Foul: Offensive	Nikola Vucevic	Bradley Beal	CNC	<a href="#">Video</a>
<b>Comment:</b>	Vucevic (ORL) sets the screen on Beal (WAS) and gives him room to avoid the contact. The two players then briefly engage.					
Q4	00:04.1	Foul: Personal	Forcier, Chad	Marcus Thornton	CNC	<a href="#">Video</a>
<b>Comment:</b>	Fournier (ORL) and Thornton (WAS) briefly engage and separate during the inbound.					
Q4	00:03.2	Foul: Away from Play	Elfrid Payton	John Wall	CC	<a href="#">Video</a>
<b>Comment:</b>	Payton (ORL) makes contact with Wall (WAS) that affects his FOM away from the play.					
Q4	00:03.2	Instant Replay: Support Ruling	Elfrid Payton	John Wall	CC	<a href="#">Video</a>
<b>Comment:</b>	After communicating with the Replay Center, the ruling on the floor is confirmed.					

Common Play Abbreviations: RSQB - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information