



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

Kings (109) @ Hornets (106) (Jan 28, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:59.0	Foul: Shooting	Marvin Williams	DeMarcus Cousins	CNC	Video
Comment:	<i>Williams (CHA) maintains legal guarding position as he defends Cousins' (SAC) shot attempt.</i>					
Q4	01:38.0	Foul: Shooting	Anthony Tolliver	Michael Kidd-Gilchrist	CNC	Video
Comment:	<i>Tolliver (SAC) does not make contact with Kidd-Gilchrist's (CHA) arm.</i>					
Q4	01:28.0	Turnover: Traveling	DeMarcus Cousins		CNC	Video
Comment:	<i>Cousins (SAC) takes two legal steps and then dribbles the ball.</i>					
Q4	01:26.0	Foul: Shooting	Marvin Williams	DeMarcus Cousins	CC	Video
Comment:	<i>Williams (CHA) makes body contact with Cousins (SAC) affecting his shot attempt.</i>					
Q4	00:54.6	Turnover: 3 Second Violation	DeMarcus Cousins			Video
Comment:	<i>[Detectable with stop watch] Cousins (SAC) is in the paint for longer than three seconds.</i>					
Q4	00:52.0	Foul: Personal	Spencer Hawes	Darren Collison	CNC	Video
Comment:	<i>Hawes (CHA) makes marginal contact with Collison (SAC) that does not affect his SQBR.</i>					
Q4	00:50.2	Turnover: 24 Second Violation			CC	Video
Comment:	<i>Correctly called 24 second violation.</i>					
Q4	00:36.0	Foul: Shooting	Ty Lawson	Nicolas Batum	CNC	Video
Comment:	<i>Lawson (SAC) makes marginal contact to Batum's (CHA) arm that does not affect his shot attempt.</i>					
Q4	00:16.7	Foul: Shooting	Michael Kidd-Gilchrist	DeMarcus Cousins	CNC	Video
Comment:	<i>Kidd-Gilchrist (CHA) maintains legal guarding position and makes incidental contact with Cousins (SAC) that does not affect his drive to the basket and shot attempt.</i>					
Q4	00:02.0	Foul: Loose Ball	Anthony Tolliver	Marvin Williams	CNC	Video
Comment:	<i>Tolliver (SAC) and Williams (CHA) briefly engage and separate during rebounding.</i>					
Q4	00:00.9	Foul: Personal Take	Kemba Walker	DeMarcus Cousins	CC	Video
Comment:	<i>Walker (CHA) commits a take foul on Cousins (SAC).</i>					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information