Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Bulls (120) @ Raptors (122) (Mar 21, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time Call Type	Committing Player	Disadvantaged Player	Review Decision	Video		
Q4	01:51.0 Foul: Shooting	Paul Zipser	Cory Joseph	CNC	Video		
Comment:	Zipser (CHI) maintains legal guarding position and makes incidental contact with Joseph (TOR) that does not affect his drive to the basket and shot attempt.						
Q4	01:36.0 Foul: Personal	Patrick Patterson	Jimmy Butler	CNC	Video		
Comment:	Patterson (TOR) makes marginal contact with Butler (C	CHI) that does not affect his SQBR.					
Q4	01:25.0 Foul: Offensive	PJ Tucker	Jimmy Butler	CNC	Video		
Comment:	Tucker (TOR) sets the screen on Butler (CHI) and gives him room to avoid the contact. The two players briefly engage and separate following the screen.						
Q4	01:22.0 Foul: Personal	Joffrey Lauvergne	DeMar DeRozan	CNC	Video		
Comment:	Lauvergne (CHI) maintains legal guarding positon and makes incidental contact with DeRozan (TOR) that does not affect his SQBR.						
Q4	01:13.0 Turnover: Traveling	Jimmy Butler		INC	Video		
Comment:	Butler (CHI) gathers the ball with his left foot on the flo	or and takes three steps prior to his shot attempt.					
Q4	01:13.0 Foul: Shooting	Fred VanVleet	Jimmy Butler	CNC	Video		
Comment:	VanVleet (TOR) makes incidental contact with Butler (C	CHI) that does not affect his drive to the basket and shot at	tempt.				
Q4	01:09.0 Foul: Personal	Rajon Rondo	Cory Joseph	CNC	Video		
Comment:	Rondo (CHI) maintains legal guarding position on Josep	oh's (TOR) drive to the basket and post up.					
Q4	00:41.7 Turnover: Stepped out of Bounds	Rajon Rondo		IC	Video		
Comment:	RHH shows that Rondo (CHI) does not step out of bound	ds prior to making contact with the ball.					
Q4	00:37.3 Foul: Shooting	Denzel Valentine	DeMar DeRozan	CC	Video		
Comment:	Valentine (CHI) makes contact to DeRozan (TOR) after	the gather that affects his driving shot attempt.					
Q4	00:14.8 Foul: Shooting	PJ Tucker	Jimmy Butler	CNC	Video		
Comment:	Tucker (TOR) maintains legal guarding position and makes incidental contact with Butler (CHI) that does not affect his jump shot attempt.						
Q4	00:03.8 Foul: Offensive	Patrick Patterson	Jimmy Butler	CNC	Video		
Comment:	Patterson (TOR) sets the screen on Butler (CHI) and give	es him room to avoid the contact.					
Q5	01:54.0 Foul: Personal	Patrick Patterson	Jimmy Butler	CNC	Video		
Comment:	Patterson (TOR) makes marginal contact with Butler (C	CHI) after he secures the loose ball.					
Q5	01:45.0 Foul: Offensive	Jimmy Butler	Fred VanVleet	CNC	Video		
Comment:	Butler (CHI) makes marginal contact with VanVleet (TO	OR) on the screen.					
Q5	01:25.0 Foul: Shooting	Rajon Rondo	DeMar DeRozan	CNC	Video		
Comment:	Rondo (CHI) legally contests DeRozan's (TOR) jump sho	t attempt.					
Q5	01:23.0 Turnover: Traveling	Rajon Rondo			Video		
Comment:	[Observable in enhanced video] Rondo (CHI) gathers th	e ball and hops consecutively on the same foot.					
Q5	01:09.0 Foul: Offensive	Rajon Rondo	Fred VanVleet	CNC	Video		
Comment:	Rondo (CHI) and VanVleet (TOR) briefly engage with on	ne another off ball.					
Q5	01:02.0 Foul: Loose Ball	Paul Zipser	DeMar DeRozan		Video		
Comment:	[Incidental or immaterial] Zipser (CHI) clamps DeRozan						
Q5	00:48.6 Foul: Personal	Nikola Mirotic	DeMar DeRozan	CNC	Video		
Comment:	Mirotic (CHI) makes marginal contact with DeRozan (To						
Q5	00:46.9 Foul: Shooting	Jimmy Butler	DeMar DeRozan	CNC	Video		
Comment:	Butler (CHI) legally contests DeRozan's (TOR) driving sh	·					
Q5	00:17.7 Foul: Offensive	Jimmy Butler	Patrick Patterson	CNC	Video		
Comment:	Butler (CHI) sets the screen on Patterson (TOR) and give	es him room to avoid the contact.					

Common Plav Abbreviations: SOBR - Speed, Quickness, Balance, Rhythm: POC - Point of Contact: OOB - Out of Bounds: FOM - Freedom of Movement

 $Common \ Camera \ Abbreviations: \ L/RHH - Left \ or \ Right \ Hand \ Held; \ L/RATR - Left \ or \ Right \ Above \ the \ Rim; \ L/RO - Slash - Left \ or \ Right \ Slash \ Slash - Left \ or \ Right \ Slash \ S$

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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Bulls (120) @ Raptors (122) (Mar 21, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video				
Q5	00:12.9	Foul: Personal	Paul Zipser	PJ Tucker	СС	Video				
Comment:	Zipser (CHI) makes body to body contact with Tucker (TOR) that affects his SQBR.									
Q5	00:09.3	Foul: Personal	Rajon Rondo	DeMar DeRozan	CC	Video				
Comment:	Rondo (CHI)	Rondo (CHI) commits a take foul on DeRozan (TOR).								
Q5	00:05.8	Foul: Personal	PJ Tucker	Jimmy Butler	CNC	Video				
Comment:	Tucker (TOR) makes incidental contact with Butler (CHI) that does not affect his SQBR.									
Q5	00:02.8	Foul: Away from Play	Rajon Rondo	Fred VanVleet	INC	Video				
Comment:	Prior to the inbound, Rondo (CHI) makes contact with VanVleet (TOR) that affects his FOM.									

 $Common\ Play\ Abbreviations:\ SQBR-Speed,\ Quickness,\ Balance,\ Rhythm;\ POC-Point\ of\ Contact;\ OOB-Out\ of\ Bounds;\ FOM-Freedom\ of\ Movement$

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