NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Pistons (104) @ Heat (111) January 3, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
	02:02.1 To 01:56.0					
Q4	01:56.0	Instant Replay: Support Ruling	Reggie Bullock		CC	**Video**
Comment:	After communicating with the Replay Center, the ruling on the floor of Heat possession is confirmed.					
	01:56.1 To 01:37.0					
Q4	01:44.0	Foul: Offensive	Goran Dragic	Reggie Bullock	CNC	**Video**
Comment:	Dragic (MIA) sets the screen on Bullock (DET) and gives him room to avoid the contact.					
	01:37.1 To 01:17.0					
Q4	01:32.0	Foul: Offensive	Tobias Harris	Goran Dragic	CNC	**Video**
Comment:	Harris (DET) sets the screen on Dragic (MIA) and gives him room to avoid the contact.					
Q4	01:30.0	Foul: Shooting	Wayne Ellington	Reggie Bullock	CNC	**Video**
Comment:	Ellington (MIA) legally contests Bullock's (DET) jump shot attempt.					
Q4	01:28.0	Foul: Loose Ball	Kelly Olynyk	Anthony Tolliver	CNC	**Video**
Comment:	Olynyk (MIA) and Tolliver (DET) make incidental contact with each other during rebounding.					
Q4	01:19.0	Foul: Shooting	Tyler Johnson	Avery Bradley	INC	**Video**
Comment:	LO SLA shows Johnson (MIA) makes contact to Bradley's (DET) arm during his jump shot attempt.					
	01:17.1 To 00:39.1					
Q4	00:58.3	Foul: Loose Ball	Kelly Olynyk	Ish Smith	CNC	**Video**
Comment:	Olynyk (MIA) and Smith (DET) make incidental contact with each other during rebounding.					
Q4	00:44.3	Foul: Personal	Anthony Tolliver	Kelly Olynyk	CNC	**Video**
Comment:	Tolliver (DET) briefly grasps Olynyk's (MIA) jersey, but it does not affect his FOM.					
	00:39.2 To 00:29.3					
Q4	00:36.6	Foul: Offensive	Anthony Tolliver	Goran Dragic	CNC	**Video**
Comment:	Tolliver (DET) firms up his position and sets the screen on Dragic (MIA) without delivering the contact.					
Q4	00:33.0	Foul: Shooting	Tyler Johnson	Avery Bradley	CNC	**Video**
Comment:	Johnson (MIA) legally contests Bradley's (DET) jump shot attempt. Any "high-five" contact after the release is considered incidental.					

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Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
	00:29.4 **To** 00:23.2					
Q4	00:27.7	Foul: Personal	Tobias Harris	Goran Dragic	CNC	**Video**
Comment:	Harris (DET) makes incidental contact with Dragic (MIA) after his pass.					
Q4	00:24.0	Foul: Personal	Avery Bradley	Tyler Johnson	CC	**Video**
Comment:	Bradley (DET) commits a take foul on Johnson (MIA).					
Q4	00:24.0	Foul: Offensive	Kelly Olynyk	Reggie Bullock	CNC	**Video**
Comment:	Olynyk (MIA) sets the screen on Bullock (DET) and gives him room to avoid the contact.					
Q4	00:23.2	Foul: Personal	Tobias Harris	Josh Richardson	CC	**Video**
Comment:	Harris (DET) makes forearm contact to Richardson (MIA) that affects his SQBR.					
	00:23.3 **To** 00:10.5					
Q4	00:16.3	Foul: Shooting	Tyler Johnson	Tobias Harris	CNC	**Video**
Comment:	Johnson (MIA) legally contests Harris' (DET) jump shot attempt.					

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules