Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Thunder (110) @ Kings (107) February 22, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video					
KINGS											
	02:22.1 To	01:56.0									
Q4	01:58.0	Foul: Shooting	Russell Westbrook	Buddy Hield	CNC	<u>Video</u>					
Comment:	Westbrook (OKC) makes incidental contact with Hield (SAC) that does not affect his driving shot attempt.										
Q4	01:56.0	Foul: Loose Ball	Zach Randolph	Jerami Grant	CNC	<u>Video</u>					
Comment:	Randolph (SA	Randolph (SAC) makes marginal contact with Grant (OKC) that does not affect his ability to retrieve the rebound.									
	01:56.1 To	01:37.0									
Q4	01:46.0	Foul: Offensive	Carmelo Anthony	Buddy Hield	CNC	Video					
Comment:	Anthony (OKC) firms up his position and sets the screen on Hield (SAC), giving him room to avoid the contact.										
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	01:37.1 To	01:01.0									
Q4	01:36.0	Foul: Loose Ball	Steven Adams	Zach Bandalah	CNC	Video					
Comment:		and Randolph (SAC) make incidental cont		Zach Randolph	CIVC	video					
Q4	01:21.0	Foul: Personal	Steven Adams	Zach Randolph	CNC	Video					
Comment:	Adams (OKC) maintains legal guarding position while defending Randolph (SAC) in the post.										
Q4	01:12.0	Foul: Personal	Paul George	Justin Jackson	СС	<u>Video</u>					
Comment:	George (OKC) reaches in and makes contact to Jackson's (SAC) arm, affecting his ability to maintain control of the ball.										
Q4	01:04.0	Foul: Shooting	Paul George	Zach Randolph	CNC	<u>Video</u>					
Comment:	George (OKC)	makes marginal contact with Randolph (S	SAC) in the post that does not affect his shot atten	npt.							
Q4	01:01.0	Foul: Loose Ball	Paul George	Zach Randolph	CNC	<u>Video</u>					
Comment:	George (OKC)	makes marginal contact with Randolph (S	SAC) during rebounding.								
	01:01.1 To	00:55.0									
Q4	00:55.6	Foul: Offensive	Steven Adams	Vince Carter	CNC	<u>Video</u>					
Comment:	Adams (OKC) briefly engages with Carter (SAC) in the lane.										
Q4	00:55.0	Foul: Shooting	Garrett Temple	Russell Westbrook	CC	<u>Video</u>					
Comment:	Temple (SAC) makes contact to Westbrook's (OKC) body that affects his driving shot attempt.										
KINGS											
	00:55.1 To 00:31.7										
Q4	00:47.0	Turnover: Traveling	Vince Carter		INC	<u>Video</u>					
Comment:	Carter (SAC) r	noves his pivot foot prior to the start of hi	is dribble.								
Q4	00:46.5	Foul: Offensive	Vince Carter	Carmelo Anthony	CNC	<u>Video</u>					
Comment:	Carter (SAC) r	nakes incidental foot contact with Anthor	y (OKC).								
Q4	00:33.2	Foul: Shooting	Steven Adams	Buddy Hield	CNC	<u>Video</u>					
Comment:	Adams (OKC)	cleanly blocks Hield's (SAC) driving shot a	ttempt.								

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video			
	00:31.8 To	00:12.0							
Q4 Comment:	00:14.7 Adams (OKC) is	Turnover: 3 Second Violation in the paint for longer than three seconds.	Steven Adams		INC	<u>Video</u>			
KINGS	00:12.1 To	00:01.0							
Q4	00:06.8	Foul: Shooting	Paul George	Vince Carter	CNC	<u>Video</u>			
Comment:	George (OKC) legally contests Carter's (SAC) jump shot attempt.								

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules