







NBA OFFICIATING Last Two Minute Report








Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

Wizards (92) @ Timberwolves (89) November 28, 2017

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
						
	02:25.1	To	01:56.0			
Q4	01:59.0	Foul: Loose Ball	Ian Mahinmi	Andrew Wiggins	CNC	Video
Comment:	Mahinmi (WAS) makes incidental contact with Wiggins (MIN) that does not affect his ability to retrieve the rebound.					
						
	01:56.1	To	01:34.0			
Q4	01:44.0	Foul: Personal	Otto Porter Jr.	Karl-Anthony Towns	CNC	Video
Comment:	Porter Jr. (WAS) makes marginal contact with Towns (MIN) on the perimeter.					
Q4	01:43.0	Foul: Defense 3 Second	Mike Scott			Video
Comment:	[Detectable with stop watch] Scott (WAS) is in the paint without actively guarding an opponent for longer than three seconds.					
Q4	01:43.0	Foul: Offensive	Karl-Anthony Towns	Ian Mahinmi	INC	Video
Comment:	Towns (MIN) dislodges Mahinmi (WAS) and causes him to make contact with Jones (MIN), who falls to the floor.					
Q4	01:36.0	Foul: Loose Ball	Ian Mahinmi	Karl-Anthony Towns	CNC	Video
Comment:	Mahinmi (WAS) and Towns (MIN) briefly engage and separate during rebounding.					
						
	01:34.1	To	01:18.0			
Q4	01:27.0	Foul: Offensive	Ian Mahinmi	Andrew Wiggins	INC	Video
Comment:	Mahinmi (WAS) is not in a legal position and delivers the contact to Wiggins (MIN) on the screen.					
Q4	01:26.0	Foul: Personal	Karl-Anthony Towns	Bradley Beal	CNC	Video
Comment:	Towns (MIN) makes marginal contact with Beal (WAS) that does not affect his SQBR.					
Q4	01:25.0	Foul: Shooting	Karl-Anthony Towns	Bradley Beal	CNC	Video
Comment:	Towns (MIN) legally contests Beal's (WAS) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
Q4	01:21.0	Foul: Loose Ball	Mike Scott	Karl-Anthony Towns	CNC	Video
Comment:	Scott (WAS) and Towns (MIN) make incidental contact with one another during the loose ball.					
						
	00:58.7	To	00:55.9			
Q4	00:58.3	Foul: Personal	Andrew Wiggins	Otto Porter Jr.	CNC	Video
Comment:	Wiggins (MIN) makes marginal contact with Porter Jr. (WAS) that does not affect his SQBR.					
Q4	00:56.8	Foul: Shooting	Andrew Wiggins	Otto Porter Jr.	CNC	Video
Comment:	Wiggins (MIN) makes incidental "high-five" contact with Porter Jr. (WAS) after the release of his shot attempt.					
Q4	00:55.9	Foul: Personal	Bradley Beal	Tyus Jones	INC	Video
Comment:	Beal (WAS) is not in a legal guarding position and makes leg to leg contact with Jones (MIN) that affects his FOM.					



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Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video	
	<div>00:56.0 To 00:40.7</div>						
	Q4	00:55.2	Turnover: Traveling	Tyus Jones		Video	
	Comment:	[Observable in enhanced video] Jones (MIN) moves his pivot foot.					
	Q4	00:54.4	Foul: Offensive	Taj Gibson	Kelly Oubre Jr.	CNC	Video
	Comment:	Gibson (MIN) sets the screen on Oubre Jr. (WAS) and gives him room to avoid the contact.					
	Q4	00:53.6	Foul: Personal	Kelly Oubre Jr.	Jimmy Butler	CNC	Video
	Comment:	Oubre Jr. (WAS) makes marginal contact with Butler (MIN) that does not affect his FOM.					
	Q4	00:44.5	Foul: Shooting	Ian Mahinmi	Karl-Anthony Towns	CNC	Video
	Comment:	Mahinmi (WAS) legally contests Towns' (MIN) jump shot attempt.					
		<div>00:40.8 To 00:25.9</div>					
Q4		00:29.7	Foul: Offensive	Ian Mahinmi	Andrew Wiggins	CNC	Video
Comment:		Mahinmi (WAS) sets the screen on Wiggins (MIN) and gives him room to avoid the contact.					
Q4		00:27.5	Foul: Offensive	Ian Mahinmi	Jimmy Butler	CNC	Video
Comment:		Mahinmi (WAS) maintains a legal position while setting the screen on Butler (MIN).					
	<div>00:26.0 To 00:04.2</div>						
	Q4	00:25.7	Foul: Shooting	Karl-Anthony Towns	Otto Porter Jr.	CNC	Video
	Comment:	Towns (MIN) legally contests Porter Jr.'s (WAS) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
	Q4	00:17.2	Foul: Shooting	Otto Porter Jr.	Andrew Wiggins	CNC	Video
	Comment:	Porter Jr. (WAS) legally contests Wiggins' (MIN) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
	Q4	00:15.2	Foul: Loose Ball	Kelly Oubre Jr.	Jimmy Butler	CNC	Video
	Comment:	Oubre Jr. (WAS) makes incidental contact with Butler (MIN) that does not affect his ability to retrieve the rebound.					
	Q4	00:05.8	Foul: Personal	Kelly Oubre Jr.	Jimmy Butler	CNC	Video
	Comment:	Oubre Jr. (WAS) makes contact with the ball on Butler's (MIN) drive to the basket.					
	Q4	00:04.2	Instant Replay: Overturn Ruling			CC	Video
Comment:	After communicating with the Replay Center, the ruling on the floor of Timberwolves possession is overturned and the Wizards are awarded possession.						
	<div>00:04.3 To 00:00.4</div>						
	Q4	00:03.3	Foul: Personal	Tyus Jones	Bradley Beal	CC	Video
	Comment:	Jones (MIN) commits a take foul on Beal (WAS).					
	Q4	00:02.5	Foul: Personal	Jimmy Butler	Bradley Beal	CC	Video
	Comment:	Butler (MIN) commits a take foul on Beal (WAS).					
	Q4	00:00.9	Foul: Personal	Mike Scott	Karl-Anthony Towns	CNC	Video
	Comment:	Scott (WAS) makes incidental contact with Towns (MIN) that does not affect his SQBR.					

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. [NBA Rules](#)