



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Heat (97) @ Pistons (96) (Mar 28, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:56.0	Foul: Personal	Andre Drummond	Hassan Whiteside	CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Drummond (DET) makes body to body contact with Whiteside (MIA) that affects his SQBR.</i>					
Q4	01:48.0	Foul: Offensive	Andre Drummond	James Johnson	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Drummond (DET) and Johnson (MIA) briefly engage and separate off ball.</i>					
Q4	01:38.0	Turnover: 3 Second Violation	Andre Drummond	Hassan Whiteside	INC	<a href="#">Video</a>
<b>Comment:</b>	<i>Drummond (DET) never fully clears the lane and is in the paint for longer than three seconds.</i>					
Q4	01:37.0	Foul: Shooting	Rodney McGruder	Tobias Harris	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>McGruder (MIA) maintains legal guarding position and makes incidental contact with Harris (DET) that does not affect his drive to the basket and shot attempt.</i>					
Q4	01:19.0	Turnover: 3 Second Violation	Hassan Whiteside			<a href="#">Video</a>
<b>Comment:</b>	<i>[Detectable with stop watch] Whiteside (MIA) is in the paint for longer than three seconds.</i>					
Q4	01:00.0	Foul: Personal	Andre Drummond	Goran Dragic	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Drummond (DET) makes marginal contact with Dragic (MIA) prior to the pass.</i>					
Q4	00:55.0	Foul: Loose Ball	Goran Dragic	Kentavious Caldwell-Pope	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Dragic (MIA) makes incidental contact with Caldwell-Pope (DET) during rebounding.</i>					
Q4	00:47.3	Foul: Offensive	Andre Drummond	Tyler Johnson	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Drummond (DET) sets the screen on Johnson (MIA) and gives him room to avoid the contact.</i>					
Q4	00:31.9	Foul: Offensive	Aron Baynes	James Johnson	INC	<a href="#">Video</a>
<b>Comment:</b>	<i>Baynes (DET) sets the screen on Johnson (MIA) and continues moving into him, affecting his ability to defend the play.</i>					
Q4	00:30.1	Foul: Delay Technical	Stanley Johnson		CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Johnson (DET) steps over the sideline and makes contact with the inbound passer.</i>					
Q4	00:30.1	Foul: Offensive	Hassan Whiteside	Ish Smith	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Whiteside (MIA) sets the screen on Smith (DET) and gives him room to avoid the contact.</i>					
Q4	00:24.5	Foul: Personal	Tyler Johnson	Kentavious Caldwell-Pope	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Johnson (MIA) makes marginal contact with Caldwell-Pope (DET) that does not affect his SQBR.</i>					
Q4	00:21.9	Violation: Kicked Ball	Rodney McGruder		CC	<a href="#">Video</a>
<b>Comment:</b>	<i>McGruder (MIA) intentionally kicks the ball on the play.</i>					
Q4	00:15.3	Foul: Personal	Goran Dragic	Stanley Johnson	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Dragic (MIA) makes incidental contact with Johnson (DET) prior to the held ball that does not affect his SQBR.</i>					
Q4	00:12.1	Foul: Personal	Kentavious Caldwell-Pope	Goran Dragic	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Caldwell-Pope (DET) cleanly steals the ball from Dragic (MIA).</i>					
Q4	00:11.6	Foul: Loose Ball	Goran Dragic	Kentavious Caldwell-Pope	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Dragic (MIA) makes marginal contact with Caldwell-Pope (DET) during the loose ball.</i>					
Q4	00:11.3	Stoppage: Out-of-Bounds			CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Caldwell-Pope (DET) steps out of bounds while in possession of the ball.</i>					
Q4	00:11.3	Foul: Offensive	Hassan Whiteside	Tobias Harris	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Whiteside (MIA) sets the screen on Harris (DET) and gives him room to avoid the contact.</i>					
Q4	00:05.4	Foul: Loose Ball	Rodney McGruder	Ish Smith	INC	<a href="#">Video</a>
<b>Comment:</b>	<i>McGruder (MIA) dislodges Smith (DET) during rebounding.</i>					
Q4	00:05.0	Foul: Loose Ball	Hassan Whiteside	Andre Drummond	INC	<a href="#">Video</a>
<b>Comment:</b>	<i>Whiteside (MIA) grabs and pulls Drummond's (DET) jersey, affecting his ability to retrieve the rebound.</i>					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

## Heat (97) @ Pistons (96) (Mar 28, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	00:01.9	Foul: Shooting	Tobias Harris	Goran Dragic	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Harris (DET) makes incidental contact with Dragic (MIA) that does not affect his shot attempt or ability to control the ball.</i>					
Q4	00:00.8	Foul: Loose Ball	Hassan Whiteside	Andre Drummond	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Whiteside (MIA) makes incidental contact with Drummond (DET) during rebounding.</i>					
Q4	00:00.4	Violation: Defensive Goaltending	Andre Drummond		CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Drummond (DET) makes contact with the rim, but does not cause the ball to make an unnatural bounce.</i>					
Q4	00:00.0	Instant Replay: Support Ruling			CC	<a href="#">Video</a>
<b>Comment:</b>	<i>After communicating with the Replay Center, the ruling on the floor that Whiteside (MIA) released his field goal attempt prior to the game clock expiring is confirmed.</i>					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information