Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Rockets (98) @ Celtics (99) December 28, 2017

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video	
	02:03.1 To	01:48.0					
	02.03.1 10	01.40.0					
Q4	01:51.0	Foul: Offensive	Al Horford	Trevor Ariza	CNC	<u>Video</u>	
Comment:	Horford (BOS) sets the screen on Ariza (HOU) and gives him room to avoid the contact.						
Q4	01:49.0	Foul: Shooting	PJ Tucker	Kyrie Irving	CNC	<u>Video</u>	
Comment:	Tucker (HOU) maintains legal guarding position and makes incidental contact with Irving (BOS) that does not affect his drive to the basket and shot attempt.						
₽							
" "	01:48.1 To	01:34.0					
Q4	01:39.0	Foul: Personal	Marcus Smart	James Harden	CNC	<u>Video</u>	
Comment:	Smart (BOS) makes incidental contact with Harden (HOU) that does not affect his SQBR.						
Q4	01:37.0	Foul: Offensive	Trevor Ariza	Marcus Smart	CNC	<u>Video</u>	
Comment:	Ariza (HOU) se	ets the screen on Smart (BOS) and gives h	nim room to avoid the contact.				
Q4	01:35.0	Foul: Shooting	Al Horford	James Harden	CNC	<u>Video</u>	
Comment:		cleanly dislodges the ball during Harden	's (HOU) driving shot attempt.				
Q4	01:34.0	Instant Replay: Overturn Ruling	g on the floor of Backete persession is quarturne	a d	СС	<u>Video</u>	
Comment:	Arter commu	ilicating with the Replay Center, the ruling	g on the floor of Rockets possession is overturne	u.			
	01:34.1 To	01:20.0					
Q4	01:26.0	Foul: Offensive	Al Horford	Trevor Ariza	CNC	<u>Video</u>	
Comment:	Horford (BOS)	sets the screen on Ariza (HOU) and gives	s him room to avoid the contact.				
Q4	01:23.0	Foul: Shooting	Ryan Anderson	Kyrie Irving	CNC	<u>Video</u>	
Comment:	Anderson (HO	U) makes clean contact with the ball dur	ing Irving's (BOS) driving shot attempt.				
3							
**	01:20.1 To	00:57.2					
Q4	01:15.0	Foul: Offensive	Ryan Anderson	Marcus Smart	CNC	<u>Video</u>	
Comment:	Anderson (HOU) sets the screen on Smart (BOS) and gives him room to avoid the contact.						
Q4	01:00.0	Foul: Shooting	Jayson Tatum	James Harden	CNC	<u>Video</u>	
Comment:	Tatum (BOS) o	cleanly blocks Harden's (HOU) jump shot	attempt.				
Q4	00:59.0	Foul: Loose Ball	PJ Tucker	Al Horford	CNC	<u>Video</u>	
Comment:	Tucker (HOU)	makes clean contact to the ball during re	ebounding.				
	00:57.3 To	00:38.6					
Q4	00:52.2	Turnover: Traveling	Terry Rozier			<u>Video</u>	
Comment:	[Observable in	n enhanced video] Rozier (BOS) slides his	pivot foot.				
Q4	00:46.6	Foul: Personal	James Harden	Kyrie Irving	CNC	<u>Video</u>	
Comment:	Harden (HOU)	makes marginal contact with Irving (BOS	S) at the end of his drive.				



Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video	
4							
,	00:38.7 To	00:25.4					
Q4	00:30.8	Foul: Shooting	Jayson Tatum	James Harden	CNC	<u>Video</u>	
Comment:	Tatum (BOS) l	legally contests Harden's (HOU) jump sho	t attempt. Any "high-five" contact after the rele	ease is considered			
Q4	00:28.8	Foul: Loose Ball	Ryan Anderson	Terry Rozier	CNC	<u>Video</u>	
Comment:	Anderson (HC	OU) and Rozier (BOS) make incidental con-	tact with one another during rebounding.				
Q4	00:26.9	Foul: Loose Ball	Jayson Tatum	PJ Tucker	CNC	<u>Video</u>	
Comment:	Tatum (BOS) and Tucker (HOU) briefly engage during the loose ball.						
Q4	00:25.7	Turnover: Traveling	Jayson Tatum			<u>Video</u>	
Comment:	[Observable is	n enhanced video] Tatum (BOS) hops con	secutively on the same foot upon ending his dri	bble.			
	00:25.5 To	00:18.7					
Q4	00:23.8	Foul: Personal	James Harden	Kyrie Irving	CNC	<u>Video</u>	
Comment:	Harden (HOU) makes marginal contact with Irving (BOS	s) that does not affect his SQBR.				
Q4	00:23.7	Turnover: Traveling	Kyrie Irving			Video	
Comment:	[Observable i	n enhanced video] Irving (BOS) moves his	pivot foot.				
Q4	00:22.5	Foul: Personal	James Harden	Kyrie Irving	CNC	<u>Video</u>	
Comment:	Harden (HOU) cleanly dislodges the ball from Irving (BC	OS).				
Q4	00:21.1	Foul: Loose Ball	Kyrie Irving	Trevor Ariza	INC	<u>Video</u>	
Comment:	Irving (BOS) d	islodges Ariza (HOU) during the loose bal	I.				
Q4	00:18.7	Foul: Personal	Kyrie Irving	PJ Tucker	СС	<u>Video</u>	
Comment:	Irving (BOS) c	ommits a take foul on Tucker (HOU).					
Q4	00:18.7	Foul: Loose Ball	Aron Baynes	Tarik Black	CNC	<u>Video</u>	
Comment:	Baynes (BOS)	and Black (HOU) briefly engage and sepa	rate during rebounding.				
Q4	00:18.7	Violation: Lane	Al Horford			<u>Video</u>	
Comment:	[Observable i	n enhanced video] Horford (BOS) enters t	he lane prior to the release of the free throw.				
\$	00:18.8 To	00:18.4					
Q4	00:18.4	Foul: Personal	Tarik Black	Marcus Smart	CNC	Video	
Comment:	Black (HOU) and Smart (BOS) engage and separate off ball.						
2		_					
	00:18.5 To	00:13.5					
Q4	00:14.7	Foul: Shooting	Tarik Black	Marcus Smart	CNC	<u>Video</u>	
Comment:			tes incidental contact with Smart (BOS) that doe			1.000	
	basket and sh		. ,				
Q4	00:13.5	Foul: Personal	Marcus Smart	Eric Gordon	CNC	<u>Video</u>	
Comment:	Smart (BOS) e	engages with Gordon (HOU) off ball and d	oes not affect his FOM.				
4	00:13.6 To	00:11.6					
Q4	00:11.6	Foul: Personal	Al Horford	James Harden	CC	<u>Video</u>	
Comment:) makes contact with Harden (HOU) that a					



Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video		
						·		
	00:11.7 To	00:07.3						
Q4	00:10.4	Turnover: Traveling	Marcus Smart			<u>Video</u>		
Comment:	[Observable in	[Observable in enhanced video] Smart (BOS) moves his pivot foot.						
Q4	00:09.9	Foul: Offensive	Kyrie Irving	PJ Tucker	CNC	<u>Video</u>		
Comment:	Irving (BOS) se	ng (BOS) sets the screen on Tucker (HOU) and gives him room to avoid the contact.						
Q4	00:07.3	Foul: Offensive	James Harden	Marcus Smart	CC	<u>Video</u>		
Comment:	Harden (HOU)	Harden (HOU) dislodges Smart (BOS) from his legal guarding position.						
Q4	00:07.3	Foul: Personal	Marcus Smart	James Harden	CNC	<u>Video</u>		
Comment:	Smart (BOS) n	Smart (BOS) makes marginal contact with Harden (HOU) that does not affect his FOM.						
	00:07.4 To	00:03.9						
Q4	00:06.8	Turnover: Traveling	Al Horford			<u>Video</u>		
Comment:	-	n enhanced video] Horford (BOS) moves	·					
Q4	00:04.9	Foul: Shooting	Tarik Black	Al Horford	CNC	<u>Video</u>		
Comment:	Black (HOU) n	Black (HOU) maintains legal guarding position during Horford's (BOS) shot attempt.						
₽								
	00:04.0 To	00:03.0						
Q4	00:03.0	Foul: Offensive	James Harden	Marcus Smart	CC	<u>Video</u>		
Comment:) dislodges Smart (BOS) from his legal gu		Walcus Smart	cc	<u>video</u>		
2000		,	,					
	00:03.1 To	00:00.1						
	55.03.1 10	00.0011						
Q4	00:02.0	Foul: Personal	Tarik Black	Al Horford	СС	<u>Video</u>		
Comment:	Black (HOU) commits a take foul on Horford (BOS).							
Q4	00:02.0	Foul: Loose Ball	Trevor Ariza	Al Horford	CNC	<u>Video</u>		
Comment:	Ariza (HOU) and Horford (BOS) make incidental contact with one another during rebounding.							

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

 $Common\ Play\ Abbreviations:\ SQBR-Speed,\ Quickness,\ Balance,\ Rhythm;\ POC-Point\ of\ Contact;\ OOB-Out\ of\ Bounds;\ FOM-Freedom\ of\ Movement$

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules