



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Pacers (89) @ Heat (95) (Dec 14, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:44.0	Foul: Personal	Aaron Brooks	Tyler Johnson	CNC	<a href="#">Video</a>
<b>Comment:</b>	Brooks (IND) maintains legal guarding position on Johnson (MIA) and does not affect his FOM off ball.					
Q4	01:38.0	Foul: Shooting	Myles Turner	Goran Dragic	CNC	<a href="#">Video</a>
<b>Comment:</b>	Turner (IND) legally contests Teague's (IND) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
Q4	01:28.0	Foul: Offensive	Paul George	Tyler Johnson	CNC	<a href="#">Video</a>
<b>Comment:</b>	George (IND) sets the screen on Johnson (MIA) and gives him room to avoid the contact.					
Q4	00:57.2	Foul: Personal	Jeff Teague	Tyler Johnson	CNC	<a href="#">Video</a>
<b>Comment:</b>	Teague (IND) reaches in on the drive to the basket by Johnson (MIA) and any contact is incidental.					
Q4	00:56.5	Foul: Shooting	Myles Turner	Tyler Johnson	CNC	<a href="#">Video</a>
<b>Comment:</b>	Turner (IND) obtains a legal guarding position and jumps vertically on the driving shot attempt by Johnson (MIA).					
Q4	00:54.4	Foul: Inbound	Goran Dragic	Thaddeus Young	CNC	<a href="#">Video</a>
<b>Comment:</b>	Prior to the inbound pass, Dragic (MIA) makes marginal contact with Young (IND).					
Q4	00:53.9	Turnover: Traveling	James Johnson			<a href="#">Video</a>
<b>Comment:</b>	[Observable in enhanced video] Johnson (MIA) moves his pivot foot on the spin move.					
Q4	00:36.5	Foul: Defense 3 Second	Hassan Whiteside		INC	<a href="#">Video</a>
<b>Comment:</b>	Whiteside (MIA) is in the paint without actively guarding an opponent for longer than three seconds.					
Q4	00:34.4	Foul: Personal	Josh Richardson	Paul George	CNC	<a href="#">Video</a>
<b>Comment:</b>	Richardson (MIA) maintains legal guarding position on the drive to the basket by George (IND).					
Q4	00:25.8	Foul: Loose Ball	Josh Richardson	Paul George	CNC	<a href="#">Video</a>
<b>Comment:</b>	Richardson (MIA) and George (IND) make incidental contact with one another during rebounding.					
Q4	00:20.3	Foul: Personal	Aaron Brooks	Hassan Whiteside	CC	<a href="#">Video</a>
<b>Comment:</b>	Brooks (IND) makes contact with Whiteside (MIA) just prior to Richardson (MIA) catching the pass.					
Q4	00:13.8	Turnover: Traveling	Josh Richardson		CNC	<a href="#">Video</a>
<b>Comment:</b>	Richardson (MIA) gathers the ball and takes the legal two steps.					
Q4	00:07.4	Foul: Personal	Myles Turner	Hassan Whiteside	CC	<a href="#">Video</a>
<b>Comment:</b>	Turner (IND) commits a take foul on Whiteside (MIA).					
Q4	00:07.2	Foul: Personal	Josh Richardson	Paul George	CNC	<a href="#">Video</a>
<b>Comment:</b>	Richardson (MIA) makes incidental contact with George (IND) that does not affect his SQBR.					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information