Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Bulls (108) @ Grizzlies (104) (Jan 15, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:58.0	Foul: Offensive	Zach Randolph	Doug McDermott	CNC	Video
Comment:	Randolph (MEM) sets the screen on McDermott (CHI) and gives him room to avoid the contact.					
Q4	01:52.0	Foul: Shooting	Jimmy Butler	Zach Randolph	CNC	Video
Comment:	Butler (CHI) maintains legal guarding position and makes incidental "high-five" contact with Randolph (MEM) that does not affect his drive to the basket and shot					
	attempt.					
Q4	01:42.0	Foul: Offensive	Michael Carter-Williams	Vince Carter	CNC	Video
Comment:	Carter-Williams (CHI) sets the screen on Carter (MEM) and gives him room to avoid the contact.					
Q4	01:33.0	Foul: Shooting	Michael Carter-Williams	Mike Conley	CC	Video
Comment:	Carter-Williams (CHI) makes contact with Conley's (MEM) body that affects his driving shot attempt.					
Q4	01:26.0	Foul: Offensive	Robin Lopez	Mike Conley	CNC	Video
Comment:	Lopez (CHI) sets the screen on Conley (MEM) and gives him room to avoid the contact.					
Q4	01:09.0	Foul: Offensive	Zach Randolph	Michael Carter-Williams	CNC	Video
Comment:	Randolph (MEM) sets the screen on Carter-Williams (CHI) and gives him room to avoid the contact.					
Q4	01:06.0	Foul: Shooting	Robin Lopez	Zach Randolph	CNC	Video
Comment:	Lopez (CHI) maintains legal guarding position and makes incidental "high-five" contact with Randolph (MEM) that does not affect his drive to the basket and shot					
	attempt.					
Q4	00:30.1	Foul: Personal	Mike Conley	Michael Carter-Williams	INC	Video
Comment:	Conley (MEM) grabs and pulls Carter-Williams' (CHI) jersey and affects his FOM off ball.					
Q4	00:28.7	Foul: Offensive	Michael Carter-Williams	Tony Allen	CNC	Video
Comment:	Carter-Williams (CHI) sets the screen on Allen (MEM) and gives him room to avoid the contact.					
Q4	00:26.1	Foul: Offensive	Vince Carter	Michael Carter-Williams	CNC	Video
Comment:	Carter (MEM) sets the screen on Carter-Williams (CHI) and gives him room to avoid the contact.					
Q4	00:14.4	Turnover: 3 Second Violation	Zach Randolph			Video
Comment:	[Detectable with	stop watch] LATR shows Randolph (ME	EM) is in the paint for longer than three seconds.			
Q4	00:11.4	Foul: Offensive	Marc Gasol	Jimmy Butler	CNC	Video
Comment:	Gasol (MEM) sets the screen on Butler (CHI) and gives him room to avoid the contact.					
Q4	00:06.6	Foul: Personal	Mike Conley	Doug McDermott	CC	Video
Comment:	Conley (MEM) commits a take foul on McDermott (CHI).					
Q4	00:05.4	Foul: Offensive	Robin Lopez	Troy Daniels	CNC	Video
Comment:	Lopez (CHI) sets the screen on Daniels (MEM) and gives him room to avoid the contact.					
Q4	00:02.9	Foul: Personal	Troy Daniels	Doug McDermott	CNC	Video
Comment:	Daniels (MEM) makes incidental contact with McDermott (CHI) that does not affect his SQBR.					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

 $Common \ Camera \ Abbreviations: \ L/RHH - Left \ or \ Right \ Hand \ Held; \ L/RATR - Left \ or \ Right \ Above \ the \ Rim; \ L/RO - Slash - Left \ or \ Right \ Slash \ Slash - Left \ or \ Right \ Slash \ Slash$

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information