



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

Nets (111) @ Magic (118) (Dec 16, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:58.0	Foul: Shooting	D.J. Augustin	Jeremy Lin	CNC	Video
Comment:	<i>Augustin (ORL) makes incidental contact with Lin (BKN) that does not affect his SQBR on the drive to the basket.</i>					
Q4	01:49.0	Turnover: 3 Second Violation	Jeff Green			Video
Comment:	<i>[Incidental or immaterial] Green (ORL) is in the paint for longer than three seconds.</i>					
Q4	01:45.0	Foul: Personal	Sean Kilpatrick	Evan Fournier	CNC	Video
Comment:	<i>Kilpatrick (BKN) makes incidental contact with Fournier (ORL) that does not affect his FOM off ball.</i>					
Q4	01:23.0	Foul: Defense 3 Second	Serge Ibaka			Video
Comment:	<i>[Detectable with stop watch] Ibaka (ORL) is in the paint without actively guarding an opponent for longer than three seconds.</i>					
Q4	00:46.1	Foul: Personal	Serge Ibaka	Trevor Booker	CNC	Video
Comment:	<i>Ibaka (ORL) and Booker (BKN) briefly engage and separate during rebounding.</i>					
Q4	00:45.7	Foul: Offensive	Jeremy Lin	Nikola Vucevic	CNC	Video
Comment:	<i>Lin (BKN) makes incidental contact with Vucevic (ORL) that does not dislodge him from his legal guarding position.</i>					
Q4	00:44.8	Foul: Shooting	Nikola Vucevic	Jeremy Lin	CNC	Video
Comment:	<i>Vucevic (ORL) legally contests Lin's (BKN) jump shot attempt and makes incidental "high-five" contact after the release.</i>					
Q4	00:33.3	Foul: Personal	Sean Kilpatrick	Evan Fournier	CC	Video
Comment:	<i>Kilpatrick (BKN) commits a take foul on Fournier (ORL).</i>					
Q4	00:22.8	Foul: Personal	Nikola Vucevic	Jeremy Lin	CC	Video
Comment:	<i>Vucevic (ORL) makes contact with Lin (BKN) that affects his SQBR on the perimeter.</i>					
Q4	00:22.5	Turnover: Traveling	Brook Lopez			Video
Comment:	<i>[Observable in enhanced video] Lopez (BKN) moves his pivot foot.</i>					
Q4	00:20.1	Foul: Offensive	Brook Lopez	D.J. Augustin	CC	Video
Comment:	<i>Augustin (ORL) beats Lopez (BKN) to the spot and obtains a legal guarding position prior to the contact.</i>					
Q4	00:19.4	Foul: Personal	Bojan Bogdanovic	Evan Fournier	CC	Video
Comment:	<i>Bogdanovic (BKN) commits a take foul on Fournier (ORL).</i>					
Q4	00:16.3	Foul: Offensive	Jeremy Lin	D.J. Augustin	CNC	Video
Comment:	<i>Lin (BKN) does not extend his forearm into Augustin (ORL) on the drive to the basket.</i>					
Q4	00:08.7	Foul: Clear Path	Luis Scola	Serge Ibaka	CC	Video
Comment:	<i>Scola (BKN) commits the take foul on Ibaka (ORL) after he releases the pass to Vucevic (ORL), who has a clear path to the basket.</i>					
Q4	00:08.7	Instant Replay: Support Ruling			CC	Video
Comment:	<i>After communicating with the Replay Center, the ruling on the court (Clear Path Foul) was upheld.</i>					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information