








# NBA OFFICIATING Last Two Minute Report







Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Heat (104) @ Clippers (101) November 5, 2017

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
						
	02:16.1 To 01:59.0					
Q4	01:59.0	Foul: Personal	Patrick Beverley	Goran Dragic	CC	<a href="#">Video</a>
Comment:	Beverley (LAC) makes contact to Dragic's (MIA) arm and affects his SQBR.					
						
	01:59.1 To 01:43.0					
Q4	01:52.0	Foul: Offensive	Patrick Beverley	James Johnson	CNC	<a href="#">Video</a>
Comment:	Beverley (LAC) sets the screen on Johnson (MIA) and gives him room to avoid the contact.					
						
	01:43.1 To 01:29.0					
Q4	01:34.0	Foul: Personal	Patrick Beverley	Goran Dragic	CNC	<a href="#">Video</a>
Comment:	Beverley (LAC) briefly grasps Dragic's (MIA) jersey, but the contact does not affect his FOM.					
Q4	01:33.0	Foul: Offensive	Goran Dragic	Blake Griffin	CNC	<a href="#">Video</a>
Comment:	Dragic (MIA) sets the screen on Griffin (LAC) and gives him room to avoid the contact.					
						
	01:29.1 To 01:02.0					
Q4	01:22.0	Turnover: Traveling	Lou Williams			<a href="#">Video</a>
Comment:	[Observable in enhanced video] Williams (LAC) lifts his pivot foot prior to the release of his dribble.					
Q4	01:19.0	Foul: Offensive	Lou Williams	Josh Richardson	CNC	<a href="#">Video</a>
Comment:	Williams (LAC) makes marginal contact with Richardson (MIA) that does not affect his ability to defend the play.					
Q4	01:16.0	Turnover: Traveling	Blake Griffin			<a href="#">Video</a>
Comment:	[Observable in enhanced video] Griffin (LAC) moves his pivot foot heel to toe.					
Q4	01:13.0	Foul: Shooting	James Johnson	Blake Griffin	CNC	<a href="#">Video</a>
Comment:	Johnson (MIA) maintains legal guarding position and makes incidental contact with Griffin (LAC) that does not affect his drive to the basket and shot attempt.					
Q4	01:12.0	Foul: Loose Ball	DeAndre Jordan	Hassan Whiteside	CNC	<a href="#">Video</a>
Comment:	Jordan (LAC) and Whiteside (MIA) make incidental contact with one another during rebounding.					
						
	01:02.1 To 00:52.2					
Q4	00:59.0	Foul: Offensive	Hassan Whiteside	Wesley Johnson	CNC	<a href="#">Video</a>
Comment:	Whiteside (MIA) sets the screen on Johnson (LAC) and gives him room to avoid the contact.					
Q4	00:57.1	Foul: Shooting	DeAndre Jordan	James Johnson	CNC	<a href="#">Video</a>
Comment:	Jordan (LAC) maintains legal guarding position and makes incidental contact with Johnson (MIA) that does not affect his drive to the basket and shot attempt.					
Q4	00:55.3	Foul: Loose Ball	Hassan Whiteside	Patrick Beverley	CNC	<a href="#">Video</a>
Comment:	Whiteside (MIA) and Beverley (LAC) make incidental contact with one another during rebounding.					



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Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
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	00:52.3	To	00:43.2			
	Q4	00:47.7	Foul: Offensive	Lou Williams	Josh Richardson	CNC
Comment:	Williams (LAC) makes marginal contact with Richardson (MIA) on the perimeter.					
Q4	00:43.2	Foul: Shooting	Hassan Whiteside	Blake Griffin	CC	<a href="#">Video</a>
Comment:	Whiteside (MIA) makes contact with Griffin (LAC) that affects his driving shot attempt.					
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	00:43.3	To	00:28.8			
	Q4	00:35.4	Foul: Offensive	Hassan Whiteside	Patrick Beverley	CNC
Comment:	Whiteside (MIA) sets the screen on Beverley (LAC) and gives him room to avoid the contact.					
Q4	00:33.4	Turnover: Traveling	Goran Dragic			<a href="#">Video</a>
Comment:	[Observable in enhanced video] Dragic (MIA) moves his pivot foot.					
Q4	00:31.7	Foul: Personal	Blake Griffin	Goran Dragic	CNC	<a href="#">Video</a>
Comment:	Griffin (LAC) makes incidental contact with Dragic (MIA) that does not affect his SQBR.					
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	00:28.9	To	00:26.0			
	Q4	00:28.5	Foul: Personal	Goran Dragic	Blake Griffin	CNC
Comment:	Dragic (MIA) and Griffin (LAC) briefly engage and separate.					
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	00:26.1	To	00:17.1			
	Q4	00:17.1	Foul: Loose Ball	James Johnson	Austin Rivers	CC
Comment:	Rivers (LAC) cleanly deflects the ball away from Johnson (MIA), who pushes Rivers and affects his ability to retrieve the loose ball.					
Q4	00:17.1	Violation: Lane	Goran Dragic		INC	<a href="#">Video</a>
Comment:	Dragic (MIA) is standing inside the arc prior to the release of the free throw.					
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	00:16.4	To	00:08.7			
	Q4	00:11.1	Foul: Offensive	Hassan Whiteside	Patrick Beverley	CNC
Comment:	Whiteside (MIA) sets the screen on Beverley (LAC) and gives him room to avoid the contact.					
Q4	00:08.7	Foul: Personal	Blake Griffin	James Johnson	CC	<a href="#">Video</a>
Comment:	Griffin (LAC) makes body to body contact with Johnson (MIA) that affects his SQBR.					
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	00:08.8	To	00:00.9			
	Q4	00:03.5	Foul: Shooting	Hassan Whiteside	Blake Griffin	CNC
Comment:	Whiteside (MIA) legally contests Griffin's (LAC) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
Q4	00:00.9	Foul: Personal	Wesley Johnson	Josh Richardson	CC	<a href="#">Video</a>
Comment:	Johnson (LAC) commits a take foul on Richardson (MIA).					

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. [NBA Rules](#)