Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Heat (106) @ Wizards (103) (Apr 08, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video			
Q4	01:56.0	Turnover: Traveling	Tyler Johnson		CNC	Video			
Comment:	Johnson (MIA) maintains his pivot foot at the end of his dribble.								
Q4	01:56.0	Turnover: 3 Second Violation	Hassan Whiteside		INC	Video			
Comment:	Whiteside (MIA	Whiteside (MIA) is in the paint for longer than three seconds.							
Q4	01:55.0	Foul: Shooting	Marcin Gortat	James Johnson	CNC	Video			
Comment:	Gortat (WAS) maintains legal guarding position and makes incidental contact with Johnson (MIA) that does not affect his drive to the basket and shot attempt.								
Q4	01:38.0	Foul: Offensive	Hassan Whiteside	Kelly Oubre Jr.	CNC	Video			
Comment:	Whiteside (MIA	Whiteside (MIA) makes marginal contact with Oubre Jr. (WAS) on the screen.							
Q4	01:35.0	Foul: Offensive	Goran Dragic	Kelly Oubre Jr.	CNC	Video			
Comment:	Dragic (MIA) m	akes marginal contact with Oubre Jr. (WAS) th	nat does not affect his ability to defend the play.						
Q4	01:29.0	Foul: Offensive	Marcin Gortat	Tyler Johnson	CNC	Video			
Comment:	Gortat (WAS) se	Gortat (WAS) sets the screen on Johnson (MIA) and gives him room to avoid the contact.							
Q4	01:28.0	Foul: Defense 3 Second	James Johnson			Video			
Comment:	[Detectable wit	h stop watch] Johnson (MIA) is in the paint wi	thout actively guarding an opponent for longer than thr	ee seconds.					
Q4	01:03.0	Foul: Offensive	Hassan Whiteside	Marcin Gortat	CNC	Video			
Comment:	Whiteside (MIA) makes incidental contact with Gortat (WAS)	that does not affect his ability to defend the play.						
Q4	00:52.5	Foul: Offensive	Marcin Gortat	Tyler Johnson	CNC	Video			
Comment:	Gortat (WAS) sets the screen on Johnson (MIA) and gives him room to avoid the contact.								
Q4	00:51.8	Turnover: Traveling	Bradley Beal			Video			
Comment:	[Observable in enhanced video] Beal (WAS) splits his feet on the perimeter.								
Q4	00:35.6	Foul: Offensive	Hassan Whiteside	Markieff Morris	CNC	Video			
Comment:	Whiteside (MIA) sets the screen on Morris (WAS) and gives hi	m room to avoid the contact.						
Q4	00:29.7	Foul: Loose Ball	Marcin Gortat	Hassan Whiteside	CNC	Video			
Comment:	Gortat (WAS) a	Gortat (WAS) and Whiteside (MIA) briefly engage with one another during rebounding.							
Q4	00:28.0	Foul: Personal	Goran Dragic	Bradley Beal	INC	Video			
Comment:	Dragic (MIA) m	Dragic (MIA) makes body to body contact with Beal (WAS) that affects his SQBR.							
Q4	00:20.6	Foul: Personal	James Johnson	John Wall	СС	Video			
Comment:	Johnson (MIA) i	makes contact with Wall (WAS) that affects hi	s SQBR.						
Q4	00:12.8	Foul: Personal	Markieff Morris	James Johnson	CNC	Video			
Comment:	Morris (WAS) m	nakes incidental contact with Johnson (MIA) th	nat does not affect his SQBR.						
Q4	00:11.0	Foul: Personal	Josh Richardson	John Wall	CNC	Video			
Comment:	Richardson (MI	A) makes incidental contact with Wall (WAS) t	hat does not affect his FOM.						
Q4	00:09.7	Foul: Personal	John Wall	Josh Richardson	СС	Video			
Comment:	Wall (WAS) con	nmits a take foul on Richardson (MIA).							
Q4	00:09.7	Instant Replay: Support Ruling			СС	Video			
Comment:	After communicating with the Replay Center, Wall (WAS) is assessed a common foul because it did not meet the criteria for a clear path foul.								
Q4	00:09.7	Foul: Offensive	Marcin Gortat	Tyler Johnson	INC	Video			
Comment:	Gortat (WAS) sets the screen on Johnson (MIA) and continues moving into him. Gortat also grabs Johnson's jersey.								
Q4	00:05.8	Foul: Offensive	Marcin Gortat	Tyler Johnson	CNC	Video			
Comment:	Gortat (WAS) fi	irms up his position and sets the screen on Joh	nson (MIA).						

Common Play Abbreviations: SOBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

 $Common \ Camera \ Abbreviations: \ L/RHH - Left \ or \ Right \ Hand \ Held; \ L/RATR - Left \ or \ Right \ Above \ the \ Rim; \ L/RO - Slash - Left \ or \ Right \ Slash \ Slash - Left \ or \ Right \ Slash \ S$

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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Heat (106) @ Wizards (103) (Apr 08, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video	
Q4	00:02.1	Foul: Shooting	Hassan Whiteside	Bradley Beal	CNC	Video	
Comment:	Whiteside (MIA) legally contests Beal (WAS) jump shot attempt. Any "high-five" contact after the release is considered incidental.						

 $Common\ Play\ Abbreviations:\ SQBR-Speed,\ Quickness,\ Balance,\ Rhythm;\ POC-Point\ of\ Contact;\ OOB-Out\ of\ Bounds;\ FOM-Freedom\ of\ Movement$

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

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