



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

Magic (116) @ Heat (107) (Feb 13, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:54.0	Foul: Offensive	Nikola Vucevic	Goran Dragic	CNC	Video
Comment:	Vucevic (ORL) sets the screen on Dragic (MIA) and gives him room to avoid the contact.					
Q4	01:42.0	Instant Replay: Support Ruling			CC	Video
Comment:	After communicating with the Replay Center, Ibaka (ORL) is assessed a common foul.					
Q4	01:42.0	Foul: Shooting	Serge Ibaka	Goran Dragic	CC	Video
Comment:	Ibaka (ORL) makes contact to Dragic's (MIA) body that affects his shot attempt in transition.					
Q4	01:33.0	Foul: Defense 3 Second	James Johnson			Video
Comment:	[Incidental or immaterial] Johnson (MIA) never fully clears the lane and is not actively guarding an opponent for longer than three seconds.					
Q4	01:31.0	Foul: Shooting	Tyler Johnson	Evan Fournier	CNC	Video
Comment:	Johnson (MIA) maintains legal guarding position and makes incidental contact with Fournier (ORL) that does not affect his drive to the basket and shot attempt.					
Q4	01:02.0	Foul: Shooting	Tyler Johnson	Evan Fournier	CNC	Video
Comment:	Johnson (MIA) legally contests Fournier's (ORL) jump shot attempt.					
Q4	00:40.1	Foul: Personal	Hassan Whiteside	Evan Fournier	CNC	Video
Comment:	Whiteside (MIA) makes legal contact with the ball.					
Q4	00:28.7	Foul: Shooting	Serge Ibaka	James Johnson	CNC	Video
Comment:	Ibaka (ORL) maintains legal guarding position on the driving shot attempt by Johnson (MIA).					
Q4	00:25.3	Foul: Personal	James Johnson	Nikola Vucevic	CC	Video
Comment:	Johnson (MIA) commits a take foul on Vucevic (ORL).					
Q4	00:22.7	Foul: Shooting	Evan Fournier	Dion Waiters	CNC	Video
Comment:	Fournier (ORL) legally contests Waiters' (MIA) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
Q4	00:19.4	Foul: Personal	Tyler Johnson	Serge Ibaka	CC	Video
Comment:	Johnson (MIA) commits a take foul on Ibaka (ORL).					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information