



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

Rockets (113) @ Thunder (115) (Apr 21, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:34.0	Foul: Offensive	Nene	Victor Oladipo	CNC	Video
Comment:	Nene (HOU) sets the screen on Oladipo (OKC) and gives him room to avoid the contact.					
Q4	01:33.0	Foul: Offensive	Eric Gordon	Andre Roberson	CNC	Video
Comment:	Gordon (HOU) sets the screen on Roberson (OKC) and gives him room to avoid the contact.					
Q4	01:32.0	Foul: Offensive	Nene	Victor Oladipo	CNC	Video
Comment:	Nene (HOU) firms up his position and sets the screen on Oladipo (OKC).					
Q4	01:31.0	Foul: Shooting	Victor Oladipo	James Harden	CC	Video
Comment:	Oladipo (OKC) makes contact to Harden's (HOU) arm that affects his jump shot attempt.					
Q4	01:14.0	Foul: Personal	Eric Gordon	Taj Gibson	CC	Video
Comment:	Gordon (HOU) makes contact to the body of Gibson (OKC) that affects his SQBR.					
Q4	01:06.0	Foul: Loose Ball	Nene	Steven Adams	CNC	Video
Comment:	Nene (HOU) and Adams (OKC) briefly engage and separate during rebounding.					
Q4	01:06.0	Foul: Shooting	Nene	Russell Westbrook	CC	Video
Comment:	Nene (HOU) does not obtain a legal guarding position and is still moving at the time of the contact with Westbrook (OKC).					
Q4	00:44.2	Foul: Offensive	Steven Adams	Trevor Ariza	CNC	Video
Comment:	Adams (OKC) firms up his position and sets the screen on Ariza (HOU).					
Q4	00:36.3	Foul: Loose Ball	Steven Adams	Trevor Ariza	CNC	Video
Comment:	Adams (OKC) makes incidental contact with Ariza (HOU) during rebounding.					
Q4	00:33.0	Foul: Offensive	Nene	Andre Roberson	CNC	Video
Comment:	Nene (HOU) sets the screen on Roberson (OKC) and gives him room to avoid the contact.					
Q4	00:21.5	Foul: Offensive	Nene	Andre Roberson	INC	Video
Comment:	Nene (HOU) sets the screen on Roberson (OKC) without giving him room to avoid the contact. The contact from the screen causes Roberson to trip Harden (HOU).					
Q4	00:17.7	Foul: Offensive	Nene	Andre Roberson	INC	Video
Comment:	Nene (HOU) sets the screen on Roberson (OKC) and continues moving into him, affecting his ability to defend the play.					
Q4	00:09.5	Foul: Personal	Patrick Beverley	Russell Westbrook	CC	Video
Comment:	Beverley (HOU) commits a take foul on Westbrook (OKC).					
Q4	00:08.8	Foul: Personal	Russell Westbrook	James Harden	CC	Video
Comment:	Westbrook (OKC) commits a take foul on Harden (HOU).					
Q4	00:08.4	Foul: Personal	Eric Gordon	Russell Westbrook	CC	Video
Comment:	Gordon (HOU) commits a take foul on Westbrook (OKC).					
Q4	00:08.4	Foul: Loose Ball	Nene	Steven Adams	CNC	Video
Comment:	Nene (HOU) and Adams (OKC) briefly engage and separate during rebounding.					
Q4	00:02.6	Foul: Shooting	Andre Roberson	James Harden	CNC	Video
Comment:	Roberson (OKC) legally contests Harden's (HOU) jump shot attempt. Any "high-five" contact after the release is considered incidental.					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information