Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA Communications Department.

Pacers (114) @ Nets (106) (Dec 21, 2018)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision
Q4	01:48.7	Foul: Offensive	Jarrett Allen	Darren Collison	CNC
Comment:	Allen (BKN) makes marginal contact with Collison (IND) while disengaging from the pick.				
Q4	01:44.1	Foul: Personal	Darren Collison	Jared Dudley	СС
Comment:	Collison (IND) trips Dudley (BKN) during his drive.				
Q4	01:40.0	Foul: Loose Ball	Myles Turner	Jarrett Allen	INC
Comment:	RLB shows Turner (IND) clamps Allen's (BKN) arm and affects his ability to get the rebound.				
Q4	01:40.0	Foul: Loose Ball	Rodions Kurucs	Victor Oladipo	CNC
Comment:	Kurucs (BKN) and Oladipo (IND) briefly engage and separate while going for the loose ball.				
Q4	01:35.0	Foul: Offensive	Jared Dudley	Victor Oladipo	СС
Comment:	Dudley (BKN) is still moving into Oladipo's (IND) path while setting the screen and does not give him room to avoid the contact.				
Q4	01:23.4	Foul: Shooting	Jared Dudley	Bojan Bogdanovic	CNC
Comment:	Dudley (BKN) makes incidental "high-five" contact with Bogdanovic's (IND) hand after he has released the ball.				
Q4	01:16.4	Foul: Personal	Darren Collison	Jarrett Allen	INC
Comment:	Collison (IND) wraps Allen (BKN) after the pick and affects his FOM.				
Q4	01:16.4	Foul: Offensive	Jarrett Allen	Darren Collison	CNC
Comment:	Allen (BKN) sets the screen on Collison (IND) and gives him room to avoid contact.				
Q4	01:15.1	Foul: Shooting	Myles Turner	Spencer Dinwiddie	CNC
Comment:	Turner (IND) maintains a legal guarding position on Dinwiddie's (BKN) drive to the basket and makes incidental contact with his hand that is considered part of the				
Q4	<i>ball.</i> 01:10.0	Foul: Technical			CC
Comment:		are reviewed by League Operations.			CC
Q4	01:10.0	, - ,	Rodions Kurucs	Darren Collison	CC
Comment:		Foul: Shooting	ontact that affects his driving shot attempt.	Darren Collison	CC
				Page Calling	CNIC
Q4	01:06.0 Foul: Offensive Jarrett Allen Darren Collison CNC Allen (BKN) sets the screen on Collison (IND) and does not deliver contact.				
Comment:				Padiana Kuma	
Q4	01:00.0	Foul: Personal s contact with Kurucs (BKN) that affects	Thaddeus Young	Rodions Kurucs	CC
Comment:				Malas Tomas	CNIC
Q4 Comment:	00:47 Allen (RKN) makes	Foul: Personal marginal contact with Turner (IND) and	Jarrett Allen does not affect his SOBR	Myles Turner	CNC
Q4	00:45.5	Foul: Defense 3 Second	Joe Harris		INC
Comment:		he paint without actively guarding an op			INC
			Spencer Dinwiddie	Vieter Oledine	CNC
Q4 Comment:	00:42.4	Foul: Personal	Spencer Dinwiddle D) during the hand-off and does not affect his ability to receive th	Victor Oladipo	CINC
		, ,			CNIC
Q4 Comment:	00:40.3 Dinwiddie (BKN) m	Foul: Shooting takes marginal contact with Oladino's (II	Spencer Dinwiddie NDI arm after he releases the jump shot attempt that does not at	Victor Oladipo	CNC
	Dinwiddie (BKN) makes marginal contact with Oladipo's (IND) arm after he releases the jump shot attempt that does not affect his ability to follow-through naturally. O0:04.7 Turnover: 24 Second Violation				
Q4	00:04.7 Correctly called 24	Turnover: 24 Second Violation			CC
Comment:	Correctly Culled 24	secona violation.			

 $Common\ Play\ Abbreviations:\ SQBR-Speed,\ Quickness,\ Balance,\ Rhythm;\ POC-Point\ of\ Contact;\ OOB-Out\ of\ Bounds;\ FOM-Freedom\ of\ Movement and\ Policy a$

 $Common\ Camera\ Abbreviations:\ L/RHH-Left\ or\ Right\ Hand\ Held;\ L/RATR-Left\ or\ Right\ Above\ the\ Rim;\ L/RO-Slash-Left\ or\ Right\ Slash-Left\ Or\ Right\ Slash-Right\ Slash-Rig$

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information