Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Trail Blazers (127) @ Celtics (123) (Jan 21, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time Call Type	Committing Player	Disadvantaged Player	Review Decision	Video		
Q4	01:59.0 Foul: Shooting	Marcus Smart	Damian Lillard	CNC	Video		
Comment:	Smart (BOS) maintains legal guarding position and makes incidental contact with Lillard (POR) that does not affect his drive to the basket and shot attempt.						
Q4	01:46.0 Turnover: Traveling	Isaiah Thomas			Video		
Comment:	[Observable in enhanced video] LHH shows Thomas (BOS						
Q4	01:41.0 Turnover: 3 Second Violation	Amir Johnson			Video		
Comment:	[Detectable with stop watch] Johnson (BOS) is in the pain						
Q4	01:37.0 Foul: Loose Ball	Evan Turner	Amir Johnson	CNC	Video		
Comment:	Turner (POR) and Johnson (BOS) make incidental contact	with one another during rebounding.					
Q4	01:30.0 Foul: Personal	Evan Turner	Amir Johnson	CC	Video		
Comment:	Turner (POR) makes contact with Johnson (BOS) that affects his SQBR.						
Q4	01:30.0 Instant Replay: Support Ruling	01:30.0 Instant Replay: Support Ruling					
Comment:	After communicating with the Replay Center, the ruling o						
Q4	01:20.0 Foul: Offensive	Mason Plumlee	Marcus Smart	CNC	Video		
Comment:	Plumlee (POR) sets the screen on Smart (BOS) and gives h	nim room to avoid the contact.					
Q4	01:16.0 Foul: Personal	Marcus Smart	Damian Lillard	CC	Video		
Comment:	Smart (BOS) makes body to body contact with Lillard (POR) that affects his SQBR.						
Q4	01:16.0 Foul: Offensive	Mason Plumlee	Marcus Smart	CNC	Video		
Comment:	Plumlee (POR) sets the screen on Smart (BOS) and gives h						
Q4	01:09.0 Foul: Offensive	Al Horford	Evan Turner	CNC	Video		
Comment:	Horford (BOS) sets the screen on Turner (POR) and gives i						
Q4	00:47.0 Foul: Shooting	Amir Johnson	CJ McCollum	CNC	Video		
Comment:	Johnson (BOS) legally contests McCollum's (POR) jump shot attempt. Any "high-five" contact after the release is considered incidental.						
Q4	00:34.2 Foul: Personal	Marcus Smart	CJ McCollum	CNC	Video		
Comment:	Smart (BOS) maintains legal guarding position and make.	Smart (BOS) maintains legal guarding position and makes incidental contact with McCollum (POR) that does not affect his SQBR.					
Q4	00:29.8 Foul: Offensive	Marcus Smart	CJ McCollum	CNC	Video		
Comment:	McCollum (POR) makes marginal contact with Smart (BOS) that does not affect his ability to defend the driving shot attempt.						
Q4	00:25.6 Instant Replay: Support Ruling	СС	Video				
Comment:	After communicating with the Replay Center, the ruling o	n the floor of BOS possession is confirmed.					
Q4	00:16.7 Foul: Shooting	CJ McCollum	Isaiah Thomas	CNC	Video		
Comment:	McCollum (POR) legally contests Thomas' (BOS) jump sho	ot attempt. Any "high-five" contact after the release is	s considered incidental.				
Q4	00:10.8 Foul: Personal	Marcus Smart	Damian Lillard	IC	Video		
Comment:	The replay shown on the DF BCAST shows Smart (BOS) m	akes clean contact with the ball.					
Q4	00:10.3 Foul: Offensive	Al Horford	Shabazz Napier	CNC	Video		
Comment:	Horford (BOS) sets the screen on Napier (POR) and gives i	him room to avoid the contact.					
Q4	00:01.4 Foul: Shooting	Marcus Smart	Damian Lillard	CNC	Video		
Comment:	Smart (BOS) legally contests Lillard's (POR) jump shot attempt. Any "high-five" contact after the release is considered incidental.						
Q5	01:48.0 Foul: Offensive	Damian Lillard	Marcus Smart	CNC	Video		
Comment:	Lillard (POR) does not fully extend his off arm into Smart (BOS) to create space.						
Q5	01:47.0 Foul: Defense 3 Second	Amir Johnson	,		Video		
Comment:	[Detectable with stop watch] Johnson (BOS) is in the paint without actively guarding an opponent for longer than three seconds.						

Common Plav Abbreviations: SOBR - Speed, Quickness, Balance, Rhythm: POC - Point of Contact: OOB - Out of Bounds: FOM - Freedom of Movement

 $Common \ Camera \ Abbreviations: \ L/RHH - Left \ or \ Right \ Hand \ Held; \ L/RATR - Left \ or \ Right \ Above \ the \ Rim; \ L/RO - Slash - Left \ or \ Right \ Slash \ Slash - Left \ or \ Right \ Slash \ S$

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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Trail Blazers (127) @ Celtics (123) (Jan 21, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video			
Q5	01:34.0	Foul: Offensive	Amir Johnson	Evan Turner	CNC	Video			
Comment:	Johnson (BOS) sets the screen on Turner (POR) and gives him room to avoid the contact.								
Q5	01:30.0	Foul: Shooting	Evan Turner	Jae Crowder	CNC	Video			
Comment:	Turner (POR) legally contests Crowder's (BOS) jump shot attempt. Any "high-five" contact after the release is considered incidental.								
Q5	01:13.0	Foul: Offensive	CJ McCollum	Marcus Smart	CNC	Video			
Comment:	McCollum (POR) sets the screen on Smart (BOS) and gives him room to avoid the contact.								
Q5	01:09.0	Foul: Offensive	Mason Plumlee	Marcus Smart	CNC	Video			
Comment:	Plumlee (POR) sets the screen on Smart (BOS) and gives him room to avoid the contact.								
Q5	01:05.0	Foul: Personal	Amir Johnson	Al-Farouq Aminu	CNC	Video			
Comment:	LHH shows Joh	nson (BOS) makes clean contact with the ba	II.						
Q5	01:04.0	01:04.0 Instant Replay: Support Ruling CC Video							
Comment:	After communi	After communicating with the Replay Center, the ruling on the floor of POR possession is confirmed.							
Q5	00:59.3	Foul: Shooting	Al Horford	Al-Farouq Aminu	CC	Video			
Comment:	Horford (BOS)	makes contact with Aminu's (POR) body that	t affects his driving shot attempt.						
Q5	00:59.3	Foul: Inbound	Mason Plumlee	Al Horford	CNC	Video			
Comment:	Plumlee (POR)	maintains legal guarding position and does	not make contact with Horford (BOS) that affects	his SQBR.					
Q5	00:51.8	Foul: Offensive	Evan Turner	Amir Johnson	CNC	Video			
Comment:	Turner (POR) s	ets the screen on Johnson (BOS) and gives hi	m room to avoid the contact.						
Q5	00:47.0	Foul: Offensive	Al Horford	Evan Turner	CNC	Video			
Comment:	Horford (BOS)	sets the screen on Turner (POR) and gives hi	m room to avoid the contact.						
Q5	00:47.0	Foul: Shooting	Jae Crowder	Damian Lillard	CC	Video			
Comment:	Crowder (BOS)	makes contact to Lilliard's (POR) head/face	that affects his driving shot attempt.						
Q5	00:44.8	Foul: Shooting	Al-Farouq Aminu	Isaiah Thomas	CC	Video			
Comment:	Aminu (POR) m	nakes contact with Thomas' (BOS) body that	affects his driving shot attempt.						
Q5	00:25.7	Foul: Shooting	Amir Johnson	Mason Plumlee	CNC	Video			
Comment:	Johnson (BOS)	allows Plumlee (POR) to land and maintains	legal guarding position in the post.						
Q5	00:20.2	Foul: Personal	Evan Turner	Isaiah Thomas	CNC	Video			
Comment:	Turner (POR) n	naintains legal guarding position and makes	incidental contact with Thomas (BOS) that does n	not affect his SQBR.					
Q5	00:15.4	Foul: Shooting	Mason Plumlee	Al Horford	CNC	Video			
Comment:	Horford (BOS)	avoids the contact from Plumlee (POR) as he	drives to the basket.						
Q5	00:13.5	Foul: Personal	Al Horford	Mason Plumlee	CC	Video			
Comment:	Horford (BOS)	commits a take foul on Plumlee (POR).							
Q5	00:13.5	Violation: Lane	Jae Crowder			Video			
Comment:	[Observable in	enhanced video] PXP shows Crowder (BOS) e	enters the paint area prior to the free throw being	released.					
Q5	00:09.8	Foul: Offensive	Terry Rozier	Evan Turner	CNC	Video			
Comment:	Rozier (BOS) sets the screen on Turner (POR) and gives him room to avoid the contact.								
Q5	00:01.9	Foul: Personal	Terry Rozier	Damian Lillard	CC	Video			
Comment:	Rozier (BOS) co	ommits a take foul on Lillard (POR).							
Q5	00:01.9	Foul: Offensive	Isaiah Thomas	CJ McCollum	CNC	Video			
Comment:	Thomas (BOS) sets the screen on McCollum (POR) and gives him room to avoid the contact.								
Q5	00:00.7	Foul: Shooting	CJ McCollum	Jae Crowder	CNC	Video			
Comment:	McCollum (POI	R) legally contests Crowder's (BOS) jump sho	t attempt. Any "high-five" contact after the releas	se is considered incidental.					

 $Common\ Play\ Abbreviations:\ SQBR-Speed,\ Quickness,\ Balance,\ Rhythm;\ POC-Point\ of\ Contact;\ OOB-Out\ of\ Bounds;\ FOM-Freedom\ of\ Movement$

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

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