Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

## Knicks (99) @ Kings (102) March 4, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video			
KINGS									
	02:15.1 To	01:52.0							
Q4	01:57.0	Foul: Shooting	Kyle O'Quinn	Bogdan Bogdanovic	CNC	<u>Video</u>			
Comment:	O'Quinn (NYK	() cleanly blocks Bogdanovic's (SAC) drivin	g shot attempt.						
KINGE									
	01:47.1 To	01:30.0							
Q4	01:34.0	Foul: Personal	Trey Burke	De'Aaron Fox	CNC	Video			
Comment:		makes marginal contact with Fox (SAC) tha	•						
Q4	01:32.0	Foul: Shooting	Trey Burke	De'Aaron Fox	CNC	Video			
Comment:	Burke (NYK) legally contests Fox's (SAC) driving shot attempt.								
Q4	01:30.0	Foul: Loose Ball	Skal Labissiere	Kyle O'Quinn	CNC	<u>Video</u>			
Comment:	Labissiere (SA	AC) and O'Quinn (NYK) make incidental co	ntact with each other prior to the held ball.						
ALL S									
	01:30.1 To	01:09.0							
Q4	01:11.0	Foul: Shooting	Vince Carter	Michael Beasley	CNC	<u>Video</u>			
Comment:	Carter (SAC) r	makes marginal contact with Beasley (NY)	() that does not affect his shot attempt in the pos	t.					
KINGS									
	01:09.1 To 00:46.6								
Q4	00:53.4	Foul: Shooting	Michael Beasley	Vince Carter	CNC	<u>Video</u>			
Comment:	Beasley (NYK) makes incidental contact with Carter's (SAC) arm during his follow-through that does not affect his jump shot								
Q4	attempt. 00:52.2	Foul: Loose Ball	Kyle O'Quinn	Skal Labissiere	CNC	Vidoo			
Comment:		four: Loose Ball () and Labissiere (SAC) briefly engage and	·	Skai Ladissiere	CINC	<u>Video</u>			
MACA.	o qu (	ty and Edulisher e (si te) sherry engage and	separate daring resourcing.						
KINGS	00:42.1 To	00:29.7							
	00.42.1	00.25.7							
Q4	00:40.0	Other				<u>Video</u>			
Comment:	There is an inadvertent whistle on the play.								
Q4	00:33.7	Turnover: 5 Second Inbound	Vince Carter			<u>Video</u>			
Comment:	[Detectable with stop watch] Carter (SAC) does not release the inbound pass within five seconds.								
Q4	00:33.4 Instant Replay: Overturn Ruling CC Vi								
Comment:	After communicating with the Replay Center, the ruling on the floor of Knicks possession is overturned to Kings possession.								
Q4	00:31.3	Foul: Offensive	Bogdan Bogdanovic	Courtney Lee	CNC	<u>Video</u>			
Comment:	Bogdanovic (SAC) makes marginal contact with Lee (NYK) prior to his jump shot attempt.								



Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video				
	00:29.8 To	00:16.6								
Q4	00:25.8	Foul: Offensive	Tim Hardaway Jr.	Vince Carter	CNC	<u>Video</u>				
Comment:	Hardaway Jr. (NYK) sets the screen on Carter (SAC) and does not deliver the contact.									
Q4	00:20.3	Foul: Personal	Vince Carter	Michael Beasley	INC	<u>Video</u>				
Comment:	Carter (SAC) is not in a legal guarding position and makes body to body contact with Beasley (NYK) that affects his SQBR.									
Q4	00:16.6	Turnover: 5 Second Inbound	Vince Carter		CNC	<u>Video</u>				
Comment:	Carter (SAC) r	arter (SAC) releases the inbound pass within five seconds.								
Q4	00:16.6	Foul: Shooting	De'Aaron Fox	Kyle O'Quinn	СС	<u>Video</u>				
Comment:	Fox (SAC) jumps from point A to point B and makes contact with O'Quinn (NYK) that affects his shot attempt near the rim.									
KINGS	00:16.7 To	00:02.6								
Q4	00:05.3	Foul: Personal	Trey Burke	De'Aaron Fox	СС	<u>Video</u>				
Comment:	Burke (NYK) commits a take foul on Fox (SAC).									
Q4	00:04.2	Turnover: Traveling	Skal Labissiere		CNC	<u>Video</u>				
Comment:	Labissiere (SAC) maintains his pivot foot.									
	00:02.7 To	00:00.0								
Q4	00:01.6	Foul: Technical	Zach Randolph		СС	<u>Video</u>				
Comment:	All technical fouls are reviewed by League Operations.									

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules