Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Kings (99) @ Bulls (102) (Jan 21, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video		
Q4	01:55.0	Foul: Shooting	Kosta Koufos	Dwyane Wade	CNC	Video		
Comment:	Koufos (SAC) makes incidental contact with Wade (CHI) that does not affect his SQBR.							
Q4	01:34.0	Foul: Offensive	Taj Gibson	Garrett Temple	CNC	Video		
Comment:	Gibson (CHI) sets the screen on Temple (SAC) and gives him room to avoid the contact.							
Q4	01:30.0	Foul: Loose Ball	Kosta Koufos	Robin Lopez	CNC	Video		
Comment:	Koufos (SAC) and Lopez (CHI) briefly engage and separate during rebounding.							
Q4	01:28.0	Instant Replay: Overturn Ruling			СС	Video		
Comment:	After communicating with the Replay Center, the ruling on the floor of SAC possession is overturned and CHI is awarded possession.							
Q4	01:26.0	Turnover: Traveling	Taj Gibson			Video		
Comment:	[Observable in er	hanced video] Gibson (CHI) moves his pivo	t foot.					
Q4	01:20.0	Turnover: 3 Second Violation	Robin Lopez			Video		
Comment:	[Detectable with	stop watch] Lopez (CHI) is in the paint for l	onger than three seconds.					
Q4	01:13.0	Foul: Shooting	Arron Afflalo	Jimmy Butler	CNC	Video		
Comment:	Afflalo (SAC) mak	es incidental contact with Butler (CHI) that	does not affect his jump shot attempt.					
Q4	01:11.0	Foul: Loose Ball	Taj Gibson	DeMarcus Cousins	CNC	Video		
Comment:	Gibson (CHI) makes marginal contact with Cousins (SAC) during rebounding.							
Q4	00:56.3	Turnover: Traveling	DeMarcus Cousins		INC	Video		
Comment:	Cousins (SAC) moves his pivot foot. The official is looking for any illegal contact and does not pick up the pivot foot.							
Q4	00:55.0	Foul: Offensive	Garrett Temple	Taj Gibson	CNC	Video		
Comment:	Temple (SAC) set	s the screen on Gibson (CHI) and gives him	room to avoid the contact. Temple makes margir	nal contact with Gibson following the screen.				
Q4	00:53.5	Foul: Shooting	Paul Zipser	DeMarcus Cousins	CNC	Video		
Comment:	Zipser (CHI) main	tains legal guarding position and makes in	cidental contact with Cousins (SAC) that does not	affect his drive to the basket and shot attempt.				
Q4	00:50.3	Foul: Offensive	Jimmy Butler	Garrett Temple	CNC	Video		
Comment:	Butler (CHI) makes incidental contact with Temple (SAC) following the inbound.							
Q4	00:47.2	Foul: Shooting	Kosta Koufos	Taj Gibson	CNC	Video		
Comment:	Koufos (SAC) maintains legal guarding position and makes incidental contact with Gibson (CHI) that does not affect his drive to the basket and shot attempt.							
Q4	00:37.8	Foul: Shooting	Kosta Koufos	Jimmy Butler	INC	Video		
Comment:	RO SLA shows Ko	ufos (SAC) jump from point A to point B and	d make contact with Butler's (CHI) body that affec	cts his driving shot attempt.				
Q4	00:21.4	Foul: Personal	Dwyane Wade	Ty Lawson	CNC	Video		
Comment:	Wade (CHI) make	es incidental contact with Lawson (SAC) on	the perimeter.					
Q4	00:17.1	Foul: Personal	Dwyane Wade	Garrett Temple	CNC	Video		
Comment:	Wade (CHI) clear	ly strips the ball from Temple (SAC).						
Q4	00:14.0	Foul: Shooting	DeMarcus Cousins	Dwyane Wade	IC	Video		
Comment:	Cousins (SAC) has his hand on Wade's (CHI) back while he is airborne, but he does not extend his arm and push him and the contact does not affect the shot attempt.							
Q4	00:14.0	Instant Replay: Support Ruling			CC	Video		
Comment:	After communicating with the Replay Center, the game clock was reset to 00:14.0.							
Q4	00:08.4	Foul: Personal	Taj Gibson	DeMarcus Cousins	CNC	Video		
Comment:	Gibson (CHI) makes incidental contact with Cousins (SAC) that does not affect his SQBR.							
Q4	00:07.3	Foul: Personal	Dwyane Wade	DeMarcus Cousins	CNC	Video		
Comment:	Wade (CHI) clean	ly strips the ball from Cousins (SAC).						

Common Play Abbreviations: SOBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

 $Common\ Camera\ Abbreviations:\ L/RHH-Left\ or\ Right\ Hand\ Held;\ L/RATR-Left\ or\ Right\ Above\ the\ Rim;\ L/RO-Slash-Left\ or\ Right\ Slash-Left\ Right\ Slash-Left\ Slash-Left\ Right\ Righ$

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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Kings (99) @ Bulls (102) (Jan 21, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	00:01.5	Foul: Shooting	Dwyane Wade	Garrett Temple	CNC	Video
Comment:	Wade (CHI) is in a legal guarding position and the contact with Temple (SAC) is incidental.					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

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