



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA Communications Department.

Spurs (101) @ Rockets (108) (Dec 22, 2018)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision
Q4	01:58.8	Foul: Shooting	Derrick White	James Harden	CNC
Comment: White (SAS) makes marginal contact with Harden's (HOU) body during the follow-through on his jump shot but does not affect his ability to follow-through naturally.					
Q4	01:56.9	Foul: Loose Ball	Clint Capela	LaMarcus Aldridge	CNC
Comment: Capela (HOU) makes briefly grasps Aldridge's (SAS) arms during the rebound but it does not affect his ability to retrieve the ball.					
Q4	01:53.4	Foul: Shooting	DeMar DeRozan	Gerald Green	CNC
Comment: DeRozan (SAS) makes high-five contact with Green's (HOU) hand after he has released the ball.					
Q4	01:51.4	Foul: Loose Ball	Bryn Forbes	PJ Tucker	CNC
Comment: Forbes (SAS) briefly grasps Tucker's (HOU) arm during the rebound but it does not affect his ability to retrieve the ball.					
Q4	01:35.2	Turnover: 3 Second Violation	LaMarcus Aldridge		CNC
Comment: Aldridge (SAS) is in the paint for less than three seconds when he is imminently exiting.					
Q4	01:35.2	Foul: Personal	PJ Tucker	LaMarcus Aldridge	CNC
Comment: Tucker (HOU) engages with Aldridge (SAS) in the post but doesn't affect his ability to get to the play.					
Q4	01:30.2	Foul: Shooting	Gerald Green	Derrick White	CNC
Comment: Green (HOU) makes marginal contact with White's (SAS) arm but does not affect his shot attempt near the rim.					
Q4	01:29.5	Foul: Loose Ball	PJ Tucker	LaMarcus Aldridge	CNC
Comment: Tucker (HOU) briefly grasps Aldridge's (SAS) arm during the rebound but it does not affect his ability to retrieve the ball.					
Q4	01:28.9	Foul: Shooting	PJ Tucker	LaMarcus Aldridge	CNC
Comment: LLS shows Tucker (HOU) makes some contact with Aldridge's (SAS) body but does not affect his shot attempt near the rim.					
Q4	01:02.4	Foul: Offensive	LaMarcus Aldridge	Clint Capela	INC
Comment: RLB shows Aldridge's (SAS) pushes Capela (HOU) into DeRozan (SAS) during his drive shot attempts and affects his ability to follow through naturally.					
Q4	00:39.4	Foul: Shooting	Derrick White	James Harden	CC
Comment: White (SAS) takes away Harden's (HOU) landing area on his jump shot attempt.					
Q4	00:35.5	Foul: Personal	James Harden	Bryn Forbes	CNC
Comment: Harden (HOU) cleanly dislodges the ball from Forbes (SAS) during his drive.					
Q4	00:13.3	Foul: Shooting	Derrick White	James Harden	CNC
Comment: White (SAS) makes contact with Harden's (HOU) body during the follow-through on his jump shot but does not affect his ability to follow-through naturally.					
Q4	00:06.8	Foul: Shooting	Eric Gordon	Bryn Forbes	CNC
Comment: Gordon (HOU) makes marginal contact with Forbes' (SAS) body but does not affect his driving shot attempt.					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information