Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

## Celtics (106) @ Rockets (107) (Dec 05, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:57.0 Turnover: 3 Second Violation	Al Horford			Video
Comment:	[Detectable with stop watch] Horford (BOS) is in the paint for longer than three seconds.				
Q4	01:55.0 Foul: Personal	James Harden	Marcus Smart		Video
Comment:	[Incidental or immaterial] LATR shows that Harden (HOU) makes contact with Smart's (BOS) wrist which causes him to lose control of the ball.				
Q4	01:48.0 Foul: Shooting	Montrezl Harrell	Isaiah Thomas	CNC	Video
Comment:	Harrell (HOU) maintains legal guarding position as he defends Thomas' (BOS) drive to the basket and shot attempt.				
Q4	01:44.0 Foul: Loose Ball	James Harden	Marcus Smart	CNC	Video
Comment:	Harden (HOU) and Smart (BOS) make incidental contact with one another during rebounding.				
Q4	01:40.0 Instant Replay: Support Ruling			CC	Video
Comment:	After communicating with the Replay Center, the ruling o	n the court (Houston ball) was upheld.			
Q4	01:09.0 Foul: Shooting	Montrezl Harrell	Al Horford	CNC	Video
Comment:	Harrell (HOU) legally contests Horford's (BOS) jump shot	attempt. Any "high-five" contact after the release is c	onsidered incidental.		
Q4	00:58.1 Foul: Personal	Marcus Smart	James Harden	CNC	Video
Comment:	Smart (BOS) makes incidental contact with Harden (HOU,	) that does not affect his SQBR.			
Q4	00:49.5 Foul: Offensive	Al Horford	Eric Gordon	CNC	Video
Comment:	Horford (BOS) sets the screen on Gordon (HOU) and gives	him room to avoid the contact.			
Q4	00:48.2 Foul: Shooting	Eric Gordon	Avery Bradley	CNC	Video
Comment:	Gordon (HOU) legally contests Bradley's (BOS) jump shot attempt. Any "high-five" contact after the release is considered incidental.				
Q4	00:46.9 Instant Replay: Support Ruling			CC	Video
Comment:	After communicating with the Replay Center, the ruling o	n the court (2PT FGM) was upheld.			
Q4	00:26.4 Foul: Shooting	Avery Bradley	James Harden	CNC	Video
Comment:	Bradley (BOS) maintains legal guarding position and mak	es incidental contact with Harden (HOU) that does no	t affect his drive to the basket and shot attemp	rt.	
Q4	00:16.2 Foul: Flagrant Type 1	James Harden	Marcus Smart	CC	Video
Comment:	Flagrant fouls are reviewed after each game by League C	perations.			
Q4	00:16.2 Instant Replay: Support Ruling			CC	Video
Comment:	After communicating with the Replay Center, the contact	by Harden (HOU) was deemed a Flagrant Foul Penalt	y 1.		
Q4	00:10.4 Foul: Shooting	James Harden	Isaiah Thomas	CNC	Video
Comment:	Harden (HOU) maintains legal guarding position as he de	fends Thomas' (BOS) drive to the basket and shot atte	mpt.		
Q4	00:07.1 Foul: Loose Ball	James Harden	Al Horford	INC	Video
Comment:	RHH shows that Harden (HOU) makes contact with Horfo	rd's (BOS) arm and affects his ability to retrieve the re	bound.		
Q4	00:05.2 Instant Replay: Support Ruling			CC	Video
Comment:	After communicating with the Replay Center, the ruling o	n the court (Boston ball) was upheld. The clock was re	eset to 00:05.3.		
Q4	00:05.3 Foul: Offensive	Isaiah Thomas	Montrezl Harrell	INC	Video
Comment:	Thomas (BOS) pulls Harrell's (HOU) arm after the two pla	yers engage and the contact affects his ability to defe	nd the play.		
Q4	00:04.4 Turnover: Traveling	Al Horford		INC	Video
Comment:	Horford (BOS) moves his pivot foot.				
Q4	00:03.8 Foul: Shooting	Patrick Beverley	Al Horford	CNC	Video
Comment:	Beverley (HOU) maintains legal guarding position and mo	akes incidental contact with Horford (BOS) that does n	ot affect his drive to the basket and shot atten	ppt.	
Q4	00:01.6 Foul: Loose Ball	James Harden	Marcus Smart	CNC	Video
Comment:	Harden (HOU) and Smart (BOS) make incidental contact v	with one another during rebounding.			

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

 $Common \ Camera \ Abbreviations: \ L/RHH - Left \ or \ Right \ Hand \ Held; \ L/RATR - Left \ or \ Right \ Above \ the \ Rim; \ L/RO - Slash - Left \ or \ Right \ Slash \ Slash - Left \ or \ Right \ Slash \ Slash$ 

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information

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