



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA Communications Department.

Kings (114) @ Lakers (121) (Dec 30, 2018)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision
Q4	01:54.1	Foul: Personal	De'Aaron Fox	Kentavious Caldwell-Pope	CNC
Comment:	Fox (SAC) makes marginal contact with Caldwell-Pope's (LAL) body, but doesn't affect his SQBR or knock him off his direct path towards the basket.				
Q4	01:48.5	Foul: Shooting	Willie Cauley-Stein	Kentavious Caldwell-Pope	CNC
Comment:	Cauley-Stein (SAC) makes marginal contact with Caldwell-Pope's (LAL) arm but does not affect his driving shot attempt.				
Q4	01:39.0	Foul: Defense 3 Second	JaVale McGee		CC
Comment:	McGee (LAL) is in the paint for more than 3 seconds without actively guarding an opponent.				
Q4	01:35.6	Foul: Offensive	Willie Cauley-Stein	Brandon Ingram	CNC
Comment:	Cauley-Stein (SAC) makes some contact with Ingram's (LAL) shoulder during the pick but he is able to move through contact.				
Q4	01:31.8	Foul: Loose Ball	Willie Cauley-Stein	JaVale McGee	CNC
Comment:	Cauley-Stein (SAC) makes marginal contact with McGee (LAL), but doesn't affect his ability to rebound.				
Q4	01:22.1	Foul: Offensive	JaVale McGee	Iman Shumpert	INC
Comment:	LLS shows McGee (LAL) initially establishes a legal position in Shumpert's (SAC) path, but then extends his leg further, creating contact with Shumpert as he tries to avoid the screen.				
Q4	01:22.1	Foul: Personal	Iman Shumpert	Brandon Ingram	CC
Comment:	Shumpert (SAC) makes contact with Ingram's (LAL) arm during his drive and loses control of the ball.				
Q4	01:12.8	Foul: Personal	Iman Shumpert	Brandon Ingram	INC
Comment:	Shumpert (SAC) put two hands on Ingram's (LAL) body and initiates contact that affects his ability to maintain control of the ball.				
Q4	01:09.2	Foul: Shooting	Brandon Ingram	Iman Shumpert	CNC
Comment:	Ingram (LAL) maintains verticality on Shumpert's (SAC) shot attempt in transition.				
Q4	00:55.0	Foul: Shooting	De'Aaron Fox	Josh Hart	CNC
Comment:	Fox (SAC) maintains verticality on Hart's (LAL) drive shot attempt.				
Q4	00:47.3	Foul: Offensive	Willie Cauley-Stein	Kentavious Caldwell-Pope	CNC
Comment:	Cauley-Stein (SAC) firms up and absorbs the contact from Caldwell-Pope (LAL) during the pick.				
Q4	00:45.8	Turnover: Traveling	Bogdan Bogdanovic		
Comment:	[Observable in enhanced video] Bogdanovic (SAC) moves his pivot foot after his gather at the end of his dribble.				
Q4	00:39.7	Turnover: 3 Second Violation	Willie Cauley-Stein		
Comment:	[Observable in enhanced video] Cauley-Stein (SAC) fails to fully clear and is in the paint for longer than three seconds.				
Q4	00:35.1	Foul: Personal	Buddy Hield	Kyle Kuzma	CNC
Comment:	Hield (SAC) makes marginal contact with Kuzma (LAL) in the backcourt.				
Q4	00:33.3	Foul: Personal Take	Buddy Hield	Kentavious Caldwell-Pope	CC
Comment:	Hield (SAC) intentionally fouls Caldwell-Pope (LAL).				
Q4	00:24.2	Foul: Personal	Iman Shumpert	Kyle Kuzma	CC
Comment:	Shumpert (SAC) makes contact with Kuzma's (LAL) arm and loses control of the ball.				

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information