



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

Timberwolves (104) @ Clippers (101) (Jan 19, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:30.0	Foul: Shooting	Kris Dunn	Jamal Crawford	CNC	Video
Comment:	Dunn (MIN) maintains legal guarding position and makes incidental contact with Crawford (LAC) that does not affect his drive to the basket and shot attempt.					
Q4	01:19.0	Foul: Offensive	Karl-Anthony Towns	Raymond Felton	CNC	Video
Comment:	Towns (MIN) sets the screen on Felton (LAC) and gives him room to avoid the contact.					
Q4	01:13.0	Foul: Shooting	Luc Mbah a Moute	Karl-Anthony Towns	CNC	Video
Comment:	Mbah a Moute (LAC) maintains legal guarding position and makes incidental contact with Towns' (MIN) arm that does not affect his post move and shot attempt.					
Q4	00:37.0	Foul: Offensive	DeAndre Jordan	Zach LaVine	CNC	Video
Comment:	Jordan (LAC) sets the screen on LaVine (MIN) and gives him room to avoid the contact.					
Q4	00:34.5	Foul: Loose Ball	Karl-Anthony Towns	DeAndre Jordan	CNC	Video
Comment:	Towns (MIN) and Jordan (LAC) briefly engage and separate during rebounding.					
Q4	00:08.3	Foul: Loose Ball	Austin Rivers	Andrew Wiggins	CNC	Video
Comment:	Rivers (LAC) and Wiggins (MIN) briefly engage and separate during rebounding.					
Q4	00:05.5	Foul: Personal	Austin Rivers	Andrew Wiggins	CC	Video
Comment:	Rivers (LAC) commits a take foul on Wiggins (MIN).					
Q4	00:05.5	Foul: Offensive	DeAndre Jordan	Kris Dunn	CNC	Video
Comment:	Jordan (LAC) sets the screen on Dunn (MIN) and gives him room to avoid the contact.					
Q4	00:01.6	Foul: Shooting	Kris Dunn	Jamal Crawford	CNC	Video
Comment:	Dunn (MIN) makes incidental contact with Crawford (LAC) that does not affect his jump shot attempt.					
Q4	00:00.0	Violation: Defensive Goaltending	Zach LaVine		CNC	Video
Comment:	LaVine (MIN) makes contact with the ball when it does not have an opportunity to score.					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information