Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Spurs (91) @ Warriors (99) April 24, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video				
	01:59.1 To	01:38.0								
Q4	01:40.0	Turnover: Offensive Goaltending	Draymond Green		CNC	<u>Video</u>				
Comment:	There is no cl cylinder abov									
Q4	01:40.0	Foul: Shooting	Rudy Gay	Draymond Green	CC	<u>Video</u>				
Comment:	LHH shows th	nat Gay (SAS) clamps Green's (GSW) arm, affec	ting his putback shot attempt.							
4.1										
双	01:38.1 To	01:31.0								
Q4	01:31.0	Foul: Shooting	Kevin Durant	LaMarcus Aldridge	IC	<u>Video</u>				
Comment:	Durant (GSW) maintains legal guarding position and makes incidental contact with Aldridge (SAS) that does not affect his drive to									
	the basket ar	nd shot attempt.								
	01:31.1 To	01:07.0								
Q4	01:15.0	Foul: Personal	LaMarcus Aldridge	Draymond Green	CNC	<u>Video</u>				
Comment:	Aldridge (SAS) maintains legal guarding position and cleanly	deflects the ball away from Green (GSW).							
4.1										
双	01:07.1 To	00:57.2								
Q4	00:59.8	Foul: Shooting	Kevon Looney	Rudy Gay	CNC	<u>Video</u>				
Comment:	Looney (GSW) maintains legal guarding position and makes incidental contact with Gay (SAS) that does not affect his drive to the									
Q4	basket and sh 00:57.2	Foul: Shooting	Draymond Green	LaMarcus Aldridge	CC	Video				
Comment:	Green (GSW) makes contact to Aldridge's (SAS) arm that affects his shot attempt.									
	00:57.3 То	00:36.1								
Q4	00:44.5	Foul: Personal	Manu Ginobili	Draymond Green	CNC	<u>Video</u>				
Comment:	Ginobili (SAS)									
Q4	00:39.2	Turnover: Traveling	Draymond Green			<u>Video</u>				
Comment:	[Observable i	in enhanced video] Green (GSW) slides his pivo	ot foot after his gather.							
Q4	00:37.3	Foul: Shooting	Rudy Gay	Kevin Durant	CNC	<u>Video</u>				
Comment:		kes marginal contact with Durant (GSW) after	the release of his jump shot attempt that d	oes not affect his						
AA	follow-throug									
至	00:36.2 To	00:27.4								
Q4	00:29.0	Foul: Personal	Andre Iguodala	LaMarcus Aldridge	INC	<u>Video</u>				
Comment:	RATR shows t	that Iguodala (GSW) clamps Aldridge's (SAS) le	ft arm and affects his ability to receive the p	pass.						



Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video			
	00:27.5 To	00:24.0							
Q4	00:24.0	Foul: Personal	Rudy Gay	Kevin Durant	CC	<u>Video</u>			
Comment:	Gay (SAS) commits a take foul on Durant (GSW).								
	00:24.1 To	00:09.1							
Q4	00:23.4	Foul: Shooting	Andre Iguodala	Davis Bertans	CNC	<u>Video</u>			
Comment:	Iguodala (GSW) legally contests Bertans' (SAS) jump shot attempt. Any "high-five" contact after the release is considered incidental.								
Q4	00:19.2	Foul: Shooting	Kevin Durant	Rudy Gay	CNC	<u>Video</u>			
Comment:	Durant (GSW) legally contests Gay's (SAS) jump shot attempt. Any "high-five" contact after the release is considered incidental.								
Q4	00:09.1	Foul: Personal	Manu Ginobili	Draymond Green	СС	<u>Video</u>			
Comment:	Ginobili (SAS) commits a take foul on Green (GSW).								

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

 $Common\ Camera\ Abbreviations:\ L/RHH\ -\ Left\ or\ Right\ Hand\ Held;\ L/RATR\ -\ Left\ or\ Right\ Above\ the\ Rim;\ L/RO\ -\ Slash\ -\ Left\ or\ Right\ Slash\ -\ Left\ No\ Right\ Slash\ No\ Right\ Slash\ -\ Left\ No\ Right\ Slash\ No\ Right\ Slash\ No\ Right\ Slash\ No\ Right\ Slash\ No\ Right\ No\ Right\ No\ Right\ No\ Right\ No\ Right\ No\ Right\ No\ Righ\ No\ Right\ No\ Right\ No\ Right\ No\ Right\ No\ Right\ No\ Ri$

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules