Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Kings (116) @ Warriors (117) November 24, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video				
	01:56.5 To	01:27.0								
Q4	01:48	Foul: Offensive	Kevin Durant	Iman Shumpert	CNC	<u>Video</u>				
Comment:	Durant (GSW) and Shumpert (SAC) briefly engage and separate off ball.									
Q4	01:44.2	Foul: Offensive	Kevin Durant	De'Aaron Fox	CNC	<u>Video</u>				
Comment:	Durant (GSW) is already in Fox's (SAC) path when contact occurs and he does not deliver contact.									
Q4	01:42	Foul: Personal	De'Aaron Fox	Quinn Cook	CNC	<u>Video</u>				
Comment:	Fox (SAC) makes incidental contact that does not affect Cook's (GSW) ability to pass.									
Q4	01:38.0 Foul: Personal Buddy Hield Klay Thompson CC Video									
Comment:	Hield (SAC) extends his arm into Thompson's (GSW) body at the end of the drive.									
Q4	01:38.0	Foul: Offensive	Kevon Looney	De'Aaron Fox	CNC	<u>Video</u>				
Comment:	Looney (GSW)	is already in Fox's (SAC) path when co	ntact occurs and he does not deliver contact.							
Q4	01:35.5	Foul: Offensive	Andre Iguodala	Buddy Hield	CNC	<u>Video</u>				
Comment:	Iguodala (GSW	/) is already in Hield's (SAC) path when	contact occurs and he does not deliver contact.							
Q4	01:27.1	Foul: Shooting	lman Shumpert	Kevin Durant	CC	<u>Video</u>				
Comment:			act with the ball and with the part of Durant's (GSW)	hand that is on the						
SACROMENTO	ball. After the initial contact he then slides down and makes contact with Durant's wrist.									
KINGS	01:27.0 To	01:08.0								
Q4	01:11.7	Foul: Shooting	Kevin Durant	Willie Cauley-Stein	CNC	<u>Video</u>				
Comment:	Durant (GSW)	absorbs the contact from Cauley-Stein	(SAC) and cleanly blocks the shot attempt.							
Q4	01:08.9	Turnover: Traveling	Marvin Bagley III	Warriors	CNC	<u>Video</u>				
Comment:	Bagley III (SAC) gathers the ball on his left foot and ta	ikes two legal steps after his gather.							
Q4	01:08.6	Foul: Shooting	Quinn Cook	Marvin Bagley III	CC	<u>Video</u>				
Comment:	Cook (GSW) m	nakes contact with Bagley III's (SAC) arn	n and affects his shot attempt near the rim.							
Q4	01:08.0	Turnover: 10 Second Violation	Marvin Bagley III	Warriors		<u>Video</u>				
Comment:	[Observable in	[Observable in enhanced video] PXP shows Bagley III (SAC) takes longer than 10 seconds to shoot his free throw.								
	01:08.0 To	00:34.5								
Q4	00:57.0	Foul: Offensive	Klay Thompson	Iman Shumpert	CNC	<u>Video</u>				
Comment:	Thompson (GSW) is already in Shumpert's (SAC) path when contact occurs and he does not deliver contact. Additionally, Thompson briefly places his hand on Shumpert's side before immediately correcting.									
Q4	00:55.2	Turnover: 3 Second Violation	Kevin Durant	Kings		<u>Video</u>				
Comment:	[Observable in	n enhanced video] Durant (GSW) is in th	ne paint for longer than three seconds.							
Q4	00:54.3	Foul: Personal	lman Shumpert	Kevin Durant	CNC	<u>Video</u>				
Comment:	Shumpert (SA	C) maintains legal guarding position as	he defends Durant (GSW) in the post.							
Q4	00:45.9	Foul: Loose Ball	Willie Cauley-Stein	Kevon Looney	CNC	<u>Video</u>				
Comment:	RLB shows Cau	uley-Stein (SAC) does not clamp Looney	's (GSW) arm during rebounding.							
Q4	00:40.4	Foul: Offensive	Kevin Durant	Buddy Hield	CNC	<u>Video</u>				
Comment:	LAR shows Durant (GSW) turns his lower body into Hield (SAC). Any contact is marginal and does not affect Hield's ability to defend.									



Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video				
KINGS	00:34.5 To	00:26.3								
Q4	00:26.4	Foul: Shooting	Quinn Cook	De'Aaron Fox	CC	<u>Video</u>				
Comment:	Cook (GSW) m	nakes contact with Fox's (SAC) body d	uring his shooting motion on his jump shot.							
	00:26.3 To	00:05.8								
Q4	00:26.3	Foul: Personal	Iman Shumpert	Kevin Durant	CNC	<u>Video</u>				
Comment:	Shumpert (SAC) engages with Durant (GSW) but does not affect his ability to get to the pass.									
Q4	00:21.6	Foul: Personal	Iman Shumpert	Kevin Durant	CNC	<u>Video</u>				
Comment:	Shumpert (SAC) maintains legal guarding position as he defends Durant's (GSW) drive.									
Q4	00:19.5	Foul: Shooting	Iman Shumpert	Kevin Durant	CNC	<u>Video</u>				
Comment:	Shumpert (SA	Shumpert (SAC) legally contests Durant's (GSW) jump shot attempt.								
Q4	00:17.2	Turnover: Traveling	Andre Iguodala	Kings		<u>Video</u>				
Comment:	[Observable in	[Observable in enhanced video] Iguodala (GSW) splits his feet at the start of the dribble.								
Q4	00:17.2	Foul: Loose Ball	Willie Cauley-Stein	Kevon Looney	CNC	<u>Video</u>				
Comment:	Cauley-Stein (Cauley-Stein (SAC) makes incidental contact with Looney (GSW) that does not affect his ability to retrieve the long rebound.								
Q4	00:15.0	Foul: Personal	Marvin Bagley III	Andre Iguodala	CNC	<u>Video</u>				
Comment:	Bagley III (SAC	Bagley III (SAC) maintains legal guarding position as he defends Iguodala (GSW).								
Q4	00:08.3	Foul: Offensive	Klay Thompson	Willie Cauley-Stein	CNC	<u>Video</u>				
Comment:		MOB shows Thompson (GSW) is bracing himself for the contact from Cauley-Stein (SAC) as he protects with but does not extend								
Q4	his left arm. 00:08.3	Foul: Shooting	Willie Cauley-Stein	Klay Thompson	CNC	Video				
Comment:	Cauley-Stein (SAC) maintains verticality on Thomps	,	., . ,						
KINGS	00:05.8 To	00:00.0								
Q4	00:04.1	Foul: Shooting	Klay Thompson	Buddy Hield	CNC	<u>Video</u>				
Comment:	LAR shows Thompson (GSW) legally contests Hield's (SAC) driving shot attempt.									
Q4	00:03.0	Foul: Shooting	Kevin Durant	Marvin Bagley III	CNC	<u>Video</u>				
Comment:	RLS shows Durant (GSW) makes contact with Bagley III (SAC) that does not affect his shot near the rim.									

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

 $Common\ Play\ Abbreviations:\ SQBR\ -\ Speed,\ Quickness,\ Balance,\ Rhythm;\ POC\ -\ Point\ of\ Contact;\ OOB\ -\ Out\ of\ Bounds;\ FOM\ -\ Freedom\ of\ Movement$

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. NBA Rules