








# NBA OFFICIATING Last Two Minute Report





Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Pistons (109) @ Pelicans (112) January 8, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video	
	<div></div> <b>02:01.1 To 01:37.0</b>						
	Q4	01:49.0	Foul: Personal	Reggie Bullock	DeMarcus Cousins	CC	<a href="#">Video</a>
	Comment:	Bullock (DET) grabs Cousins (NOP) and affects his FOM.					
	Q4	01:46.0	Foul: Personal	Andre Drummond	DeMarcus Cousins	CNC	<a href="#">Video</a>
	Comment:	Drummond (DET) and Cousins (NOP) engage and disengage off ball.					
	Q4	01:41.0	Turnover: Traveling	Jrue Holiday			<a href="#">Video</a>
Comment:	[Observable in enhanced video] Holiday (NOP) splits his pivot feet after the jump stop.						
Q4	01:40.0	Foul: Shooting	Tobias Harris	Jrue Holiday	CNC	<a href="#">Video</a>	
Comment:	Harris (DET) maintains legal guarding position and makes incidental contact with Holiday (NOP) that does not affect his drive to the basket and shot attempt.						
Q4	01:38.0	Foul: Shooting	Tobias Harris	DeMarcus Cousins	CNC	<a href="#">Video</a>	
Comment:	Harris (DET) makes incidental contact with Cousins (NOP) that does not affect his shot attempt.						
	<div></div> <b>01:23.1 To 01:21.0</b>						
	Q4	01:22.0	Foul: Shooting	Ish Smith	Rajon Rondo	CNC	<a href="#">Video</a>
Comment:	Smith (DET) maintains legal guarding position and makes incidental contact with Rondo (NOP) that does not affect his drive to the basket and shot attempt.						
	<div></div> <b>01:21.1 To 01:04.0</b>						
	Q4	01:15.0	Foul: Shooting	Jrue Holiday	Tobias Harris	CNC	<a href="#">Video</a>
Comment:	Holiday (NOP) legally contests Harris' (DET) jump shot attempt. Any "high-five" contact after the release is considered incidental.						
	<div></div> <b>01:04.1 To 00:49.6</b>						
	Q4	00:50.8	Foul: Shooting	Ish Smith	Rajon Rondo	CNC	<a href="#">Video</a>
Comment:	Smith (DET) maintains legal guarding position and makes incidental contact with Rondo (NOP) that does not affect his drive to the basket and shot attempt.						
	<div></div> <b>00:20.4 To 00:08.0</b>						
	Q4	00:17.0	Foul: Offensive	Andre Drummond	Dante Cunningham	CNC	<a href="#">Video</a>
Comment:	Drummond (DET) sets the screen on Cunningham (NOP) and gives him room to avoid the contact.						
Q4	00:15.6	Foul: Offensive	Tobias Harris	DeMarcus Cousins	INC	<a href="#">Video</a>	
Comment:	Cousins (NOP) establishes himself in a legal guarding position and Harris (DET) moves through his space.						
Q4	00:13.2	Foul: Shooting	Jrue Holiday	Avery Bradley	CNC	<a href="#">Video</a>	
Comment:	Holiday (NOP) legally contests Bradley's (DET) jump shot attempt.						



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	00:08.1	To	00:05.1			
	Q4	00:05.5	Foul: Personal	Avery Bradley	Jrue Holiday	CC
Comment:	Bradley (DET) commits a take foul on Holiday (NOP).					
Q4	00:05.1	Foul: Offensive	Andre Drummond	Dante Cunningham	CNC	<a href="#">Video</a>
Comment:	Drummond (DET) sets the screen on Cunningham (NOP) and gives him room to avoid the contact.					
						
	00:05.2	To	00:00.0			
	Q4	00:03.1	Foul: Shooting	Rajon Rondo	Avery Bradley	CNC
Comment:	Rondo (NOP) legally contests Bradley's (DET) jump shot attempt.					
Q4	00:01.4	Foul: Loose Ball	E'Twaun Moore	Andre Drummond	CNC	<a href="#">Video</a>
Comment:	Moore (NOP) makes incidental contact with Drummond (DET) during the rebound.					

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. [NBA Rules](#)