



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA Communications Department.

Magic @ Grizzlies (Dec 01, 2016)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:52.0	Turnover: 3 Second Violation	Nikola Vucevic			Video
Comment:	<i>[Observable in enhanced video] Vucevic (ORL) is in the paint for longer than three seconds.</i>					
Q4	01:47.0	Foul: Offensive	Nikola Vucevic	Andrew Harrison	CNC	Video
Comment:	<i>Vucevic (ORL) sets the screen on Harrison (MEM) and gives him room to avoid the contact.</i>					
Q4	01:43.0	Foul: Shooting	Tony Allen	Nikola Vucevic	CC	Video
Comment:	<i>Allen (MEM) makes contact with Vucevic's (ORL) arm and affects his shot attempt.</i>					
Q4	01:31.0	Turnover: Traveling	Marc Gasol			Video
Comment:	<i>[Observable in enhanced video] Gasol (MEM) moves his pivot foot.</i>					
Q4	01:28.0	Foul: Personal	Jeff Green	Tony Allen	CC	Video
Comment:	<i>Green (ORL) trips Allen (MEM) and affects his SQBR.</i>					
Q4	01:13.0	Foul: Offensive	Serge Ibaka	Andrew Harrison	CNC	Video
Comment:	<i>Ibaka (ORL) sets the screen on Harrison (MEM) and gives him room to avoid the contact.</i>					
Q4	01:01.0	Foul: Personal	Marc Gasol	Evan Fournier	CNC	Video
Comment:	<i>Gasol (MEM) dislodges the ball cleanly from Fournier (ORL).</i>					
Q4	00:59.6	Instant Replay: Support Ruling			CC	Video
Comment:	<i>After communicating with the Replay Center, the ruling on the court (Grizzlies ball) is confirmed.</i>					
Q4	00:59.6	Instant Replay: Support Ruling			CC	Video
Comment:	<i>After communicating with the Replay Center, the clock is set to 00:59.6.</i>					
Q4	00:14.0	Turnover: Traveling	Marc Gasol			Video
Comment:	<i>[Observable in enhanced video] Gasol (MEM) moves his pivot foot heel to toe.</i>					
Q4	00:12.2	Foul: Personal	Bismack Biyombo	Marc Gasol	CC	Video
Comment:	<i>Biyombo (ORL) makes contact to Gasol's (MEM) body that affects his SQBR.</i>					
Q4	00:12.2	Foul: Personal	Tony Allen	Evan Fournier	CNC	Video
Comment:	<i>Allen (MEM) makes marginal contact with Fournier (ORL) that does not affect his FOM during the inbound.</i>					
Q4	00:11.1	Foul: Offensive	Serge Ibaka	Tony Allen	CNC	Video
Comment:	<i>Ibaka (ORL) sets the screen on Allen (MEM) and gives him room to avoid the contact.</i>					
Q4	00:06.8	Foul: Personal	Andrew Harrison	Evan Fournier	CNC	Video
Comment:	<i>Harrison (MEM) maintains legal guarding position defending Fournier's (ORL) drive to the basket.</i>					
Q4	00:06.4	Foul: Personal	Marc Gasol	Evan Fournier	CNC	Video
Comment:	<i>Gasol (MEM) beats Fournier (ORL) to the spot and maintains legal guarding position.</i>					
Q4	00:03.2	Turnover: 3 Second Violation	Evan Fournier		INC	Video
Comment:	<i>Fournier (ORL) is in the paint for longer than three seconds.</i>					
Q4	00:00.2	Instant Replay: Support Ruling			CC	Video
Comment:	<i>After communicating with the Replay Center, the ruling on the court (clock malfunction) is confirmed and there is no time remaining on the game clock.</i>					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information