



NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Calls that are indirectly related to the outcome (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, but have some merit in reporting, are denoted with an *. The league may change an opinion after further review, particularly when a new video angle becomes available. If you have any questions, please contact the NBA Communications Department.

Grizzlies @ Celtics (Mar 11, 2015)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

| Period | Time | Call Type | Committing Player | Disadvantaged Player | Review Decision | Video |
|--|---------|--------------------------------|-------------------|----------------------|-----------------|-----------------------|
| Q4 | 01:57.0 | Turnover: Traveling | Jeff Green | | INC | Video |
| Comment: Green's (MEM) pivot foot moves after catching the ball on the perimeter. | | | | | | |
| Q4 | 01:55.0 | Foul: Personal | Jae Crowder | Jeff Green | CNC | Video |
| Comment: Green (MEM) loses his footing and falls to the ground on his spin move. | | | | | | |
| Q4 | 01:22.0 | Foul: Personal | Jae Crowder | Zach Randolph | CC | Video |
| Comment: Crowder (BOS) holds Randolph (MEM) with his left arm in an attempt to prevent him from catching the entry pass. | | | | | | |
| Q4 | 01:21.0 | Foul: Offensive | Mike Conley | Tyler Zeller | CNC | Video |
| Comment: Conley (MEM) sets the screen on Zeller (BOS) and gives him the opportunity to stop and/or change direction. | | | | | | |
| Q4 | 01:13.0 | Foul: Shooting | Tyler Zeller | Zach Randolph | CNC | Video |
| Comment: Zeller (BOS) maintains legal guarding position on the drive to the basket and hook shot by Randolph (MEM) | | | | | | |
| Q4 | 00:54.8 | Foul: Offensive | Marc Gasol | Marcus Smart | CNC | Video |
| Comment: Gasol (MEM) sets the screen on Smart (BOS) and gives him the opportunity to stop and/or change direction. | | | | | | |
| Q4 | 00:51.6 | Foul: Shooting | Courtney Lee | Marcus Smart | CC | Video |
| Comment: Lee (MEM) undercuts Smart (BOS) and makes contact with his body as he attempts an alley-oop. | | | | | | |
| Q4 | 00:43.3 | Foul: Shooting | Jae Crowder | Jeff Green | CNC | Video |
| Comment: Crowder (BOS) makes contact with the ball as he defends Green's (MEM) drive. | | | | | | |
| Q4 | 00:39.8 | Foul: Personal | Marc Gasol | Tyler Zeller | CC | Video |
| Comment: Gasol (MEM) reaches in, making contact with Zeller (BOS) after he has control of the rebound. | | | | | | |
| Q4 | 00:31.9 | Foul: Shooting | Brandon Bass | Jeff Green | CNC | Video |
| Comment: Bass (BOS) maintains legal guarding position as Green (MEM) creates the contact on the play to the basket. | | | | | | |
| Q4 | 00:29.9 | Foul: Shooting | Tyler Zeller | Jeff Green | CNC | Video |
| Comment: LHH shows Zeller (BOS) makes incidental contact with Green (MEM) after he gathers the rebound and that there is no contact when he attempts his shot. | | | | | | |
| Q4 | 00:07.9 | Foul: Offensive | Zach Randolph | Jonas Jerebko | INC | Video |
| Comment: Randolph (MEM) grabs the jersey of Jerebko (BOS) and prevents him from defending the inbound pass to Gasol (MEM). | | | | | | |
| Q4 | 00:00.0 | Instant Replay: Support Ruling | | | CC | Video |
| Comment: After communicating with the Replay Center, the ruling on the court that the foul committed by Green (MEM) occurred before the game clock expired was overturned and deemed to have occurred after the game clock expired. | | | | | | |

Common Play Abbreviations: RSBQ - Rhythm, Speed, Balance, Quickness; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information