NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA here.

Heat (90) @ Celtics (89) December 20, 2017

| Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
	02:04.1 To 01:44.0					
Q4	01:58.0	Foul: Personal	Jaylen Brown	Dion Waiters	CNC	**Video**
Comment:	Brown (BOS) makes incidental contact with Waiters (MIA) that does not affect his SQBR.					
Q4	01:49.0	Foul: Shooting	Jaylen Brown	Dion Waiters	CNC	**Video**
Comment:	Brown (BOS) maintains legal guarding position and makes incidental contact with Waiters (MIA) that does not affect his drive to the basket and shot attempt.					
	01:44.1 To 01:31.0					
Q4	01:41.0	Foul: Shooting	Tyler Johnson	Jayson Tatum	CNC	**Video**
Comment:	Johnson (MIA) makes incidental contact with Tatum's (BOS) arm that does not affect his ability to follow through naturally.					
Q4	01:39.0	Foul: Loose Ball	Dion Waiters	Marcus Smart	CNC	**Video**
Comment:	Waiters (MIA) makes incidental contact with Smart (BOS) that does not affect his ability to retrieve the rebound.					
Q4	01:34.0	Turnover: Traveling	Kyrie Irving		CNC	**Video**
Comment:	Irving (BOS) maintains his pivot foot.					
Q4	01:32.0	Foul: Shooting	Kelly Olynyk	Jaylen Brown	CNC	**Video**
Comment:	Olynyk (MIA) legally contests Brown's (BOS) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
	01:31.1 To 01:24.0					
Q4	01:24.0	Foul: Personal	Jaylen Brown	Kelly Olynyk	CC	**Video**
Comment:	Brown (BOS) makes contact with Olynyk (MIA) that affects his SQBR.					
	01:24.1 To 01:12.0					
Q4	01:18.0	Foul: Offensive	Kyrie Irving	Josh Richardson	CNC	**Video**
Comment:	Irving (BOS) makes incidental contact with Richardson (MIA) that does not affect his ability to defend the play.					
Q4	01:16.0	Foul: Personal	Wayne Ellington	Kyrie Irving	CNC	**Video**
Comment:	Ellington (MIA) maintains legal guarding position and makes incidental contact with Irving (BOS) that does not affect his SQBR.					
	01:12.1 To 01:00.0					
Q4	01:04.0	Foul: Offensive	Kelly Olynyk	Kyrie Irving	CNC	**Video**
Comment:	Olynyk (MIA) sets the screen on Irving (BOS) and gives him room to avoid the contact.					
Q4	01:00.0	Foul: Shooting	Jaylen Brown	Kelly Olynyk	CNC	**Video**
Comment:	Brown (BOS) and Irving (BOS) do not make contact with Olynyk (MIA) and affect his landing.					

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Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
	01:00.1 To 00:53.8					
Q4	00:55.5	Turnover: Traveling	Jaylen Brown			**Video**
Comment:	[Observable in enhanced video] LATR shows Brown (BOS) moves his pivot foot.					
Q4	00:53.8	Foul: Shooting	Wayne Ellington	Jaylen Brown	CC	**Video**
Comment:	Ellington (MIA) makes contact with Brown's (BOS) body that affects his driving shot attempt.					
	00:53.9 To 00:37.1					
Q4	00:47.0	Foul: Offensive	Kelly Olynyk	Marcus Smart	CNC	**Video**
Comment:	Olynyk (MIA) sets the screen on Smart (BOS) and gives him room to avoid the contact.					
	00:37.2 To 00:27.7					
Q4	00:28.3	Foul: Shooting	Josh Richardson	Kyrie Irving	CNC	**Video**
Comment:	Richardson (MIA) maintains legal guarding position and makes incidental contact with Irving (BOS) that does not affect his shot attempt.					
	00:27.8 To 00:06.2					
Q4	00:09.2	Foul: Personal	Kyrie Irving	Josh Richardson	CNC	**Video**
Comment:	Irving (BOS) makes marginal contact with Richardson (MIA) that does not affect his SQBR.					
Q4	00:08.0	Foul: Shooting	Kyrie Irving	Josh Richardson	CNC	**Video**
Comment:	Irving (BOS) legally contests Richardson's (MIA) jump shot attempt. Any "high-five" contact after the release is considered incidental.					
Q4	00:06.6	Foul: Loose Ball	Marcus Smart	Bam Adebayo	CNC	**Video**
Comment:	Smart (BOS) and Adebayo (MIA) make incidental contact with one another during rebounding.					
Q4	00:06.2	Foul: Offensive	Daniel Theis	Josh Richardson	CNC	**Video**
Comment:	Theis (BOS) is firming up in a wide screening stance in Richardson's (MIA) path and contact does not occur to his leg or foot.					
	00:06.3 To 00:00.0					
Q4	00:01.1	Foul: Shooting	Josh Richardson	Kyrie Irving		**Video**
Comment:	[Observable in enhanced video] Using slow motion/freeze frame from the LO SLA and LATR angles, Richardson (MIA) does not just brush Irving's (BOS) untucked jersey, but briefly grasps it as he attempts the shot.					

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to http://www.nba.com/news/officiating for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information.