








NBA OFFICIATING Last Two Minute Report





Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games that were at or within three points during any point in the last two-minutes of the fourth quarter (and overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

Lakers (120) @ Timberwolves (124) October 29, 2018

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
						
	02:20.8 To 01:59.4					
Q4	02:00.0	Foul: Shooting	Brandon Ingram	Jimmy Butler	CNC	Video
Comment:	Ingram (LAL) cleanly blocks Butler's (MIN) jump shot attempt.					
						
	01:59.4 To 01:43.8					
Q4	01:59.4	Turnover: Traveling	LeBron James			Video
Comment:	[Observable in enhanced video] James (LAL) lifts his pivot foot at the start of his dribble.					
Q4	01:55.2	Foul: Shooting	Jimmy Butler	Brandon Ingram	CNC	Video
Comment:	Butler (MIN) cleanly dislodges the ball from Ingram (LAL) during his play at the basket and he does not initiate any body contact.					
Q4	01:43.8	Turnover: Backcourt Turnover	LeBron James	Karl-Anthony Towns	CC	Video
Comment:	James (LAL) loses control of the ball in the frontcourt and makes contact with the ball in the backcourt.					
						
	01:43.8 To 01:27.5					
Q4	01:37.2	Foul: Personal	Brandon Ingram	Jeff Teague	CNC	Video
Comment:	Ingram (LAL) momentarily places two hands on Gibson (MIN) but slides them off immediately.					
Q4	01:27.5	Turnover: Traveling	Derrick Rose	Rajon Rondo	CC	Video
Comment:	Rose (MIN) moves his pivot foot after he gathers the ball.					
						
	01:27.5 To 01:18.0					
Q4	01:24.9	Foul: Offensive	Kyle Kuzma	Jimmy Butler	CNC	Video
Comment:	Kuzma (LAL) briefly places two arms on Butler (MIN) but does not affect his ability to defend.					
Q4	01:21.0	Foul: Offensive	Kyle Kuzma	Jimmy Butler	CNC	Video
Comment:	Kuzma (LAL) establishes legal position in Butler's (MIN) path and firms up on his left leg during the pick.					
						
	01:18.0 To 01:01.4					
Q4	01:18.1	Turnover: Traveling	Karl-Anthony Towns		INC	Video
Comment:	Towns (MIN) moves his pivot foot.					
Q4	01:13.0	Foul: Offensive	Karl-Anthony Towns	Josh Hart	CNC	Video
Comment:	Towns (MIN) establishes legal position in Hart's (LAL) path and absorbs contact during the pick.					
Q4	01:06.0	Foul: Offensive	Karl-Anthony Towns	Josh Hart	CNC	Video
Comment:	Towns (MIN) makes marginal contact with Hart (LAL) during his post-up but does not affect his ability to defend.					
Q4	01:03.6	Foul: Shooting	Josh Hart	Karl-Anthony Towns	CNC	Video
Comment:	Hart (LAL) maintains a legal guarding position on Towns' (MIN) shot attempt near the rim.					
Q4	01:01.4	Foul: Loose Ball	Kyle Kuzma	Taj Gibson	CNC	Video
Comment:	Kuzma (LAL) briefly grasps Gibson's (MIN) shorts during rebounding.					



NBA OFFICIATING Last Two Minute Report

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
	<div></div> <div>01:01.4 To 00:39.1</div>					
Q4	00:46.0	Foul: Personal	Karl-Anthony Towns	LeBron James	CNC	Video
Comment:	Towns (MIN) makes marginal contact with James (LAL) during the pick but does not affect his SQBR.					
Q4	00:40.7	Foul: Defense 3 Second	Jeff Teague		INC	Video
Comment:	Teague (MIN) is in the paint without actively guarding an opponent for longer than three seconds.					
Q4	00:40.2	Foul: Shooting	Taj Gibson	Kyle Kuzma	CNC	Video
Comment:	Gibson (MIN) cleanly blocks Kuzma's (LAL) jump shot attempt.					
	<div></div> <div>00:39.1 To 00:18.7</div>					
Q4	00:22.1	Foul: Offensive	Jeff Teague	Brandon Ingram	CNC	Video
Comment:	Teague (MIN) establishes legal position in Ingram's (LAL) path and does not deliver the contact.					
Q4	00:20.3	Foul: Shooting	Rajon Rondo	Jimmy Butler	CNC	Video
Comment:	Video evidence is inconclusive if Rondo (LAL) makes contact with Butler's (MIN) arm on the jump shot attempt.					
	<div></div> <div>00:18.7 To 00:09.9</div>					
Q4	00:18.7	Turnover: Traveling	LeBron James		CNC	Video
Comment:	James (LAL) maintains his pivot foot.					
Q4	00:17.3	Foul: Shooting	Derrick Rose	LeBron James	CNC	Video
Comment:	Rose (MIN) avoids making contact with James (LAL) during his jump shot attempt.					
Q4	00:14.7	Foul: Shooting	Taj Gibson	Josh Hart	CNC	Video
Comment:	Gibson (MIN) cleanly blocks Hart's (LAL) shot attempt.					
Q4	00:13.0	Foul: Offensive	LeBron James	Derrick Rose	INC	Video
Comment:	James (LAL) sets the screen on Rose (MIN) and continues moving into him without allowing him to avoid the contact.					
	<div></div> <div>00:09.9 To 00:08.8</div>					
Q4	00:08.8	Foul: Personal	Rajon Rondo	Karl-Anthony Towns	CC	Video
Comment:	Rondo (LAL) commits a take foul on Towns (MIN).					

Event Assessments: CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information. [NBA Rules](#)