



# NBA OFFICIATING Last Two Minute Report

Below is the league's assessment of officiated events that occurred in the last two minutes of last night's games which were within five points at the two-minute mark (and during overtime, where applicable). The plays assessed include all calls (whistles) and notable non-calls. Notable non-calls will generally be defined as material plays directly related to the outcome of a possession. Similar to our instant replay standards, there must be clear and conclusive video evidence in order to make a determination that a play was incorrectly officiated. Events that are indirectly related to the outcome of a possession (e.g., a non-call on contact away from the play) and/or plays that are only observable with the help of a stop-watch, zoom or other technical support, are noted in brackets along with the explanatory comments but are not deemed to be incorrectly officiated. The league may change its view after further review. If you have any questions, please contact the NBA [here](#).

## Raptors (104) @ Celtics (109) (Feb 01, 2017)

(CC = Correct Call, IC = Incorrect Call, CNC = Correct Non-Call, INC = Incorrect Non-Call)

Period	Time	Call Type	Committing Player	Disadvantaged Player	Review Decision	Video
Q4	01:58.0	Foul: Offensive	Lucas Nogueira	Marcus Smart		<a href="#">Video</a>
<b>Comment:</b>	<i>[Incidental or immaterial] Nogueira (TOR) takes a wide stance and makes foot to foot contact with Smart (BOS) on the screen.</i>					
Q4	01:57.0	Foul: Personal	Marcus Smart	Kyle Lowry	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Smart (BOS) does not make contact with Lowry (TOR) that affects his SQBR.</i>					
Q4	01:55.0	Violation: Lane	Jae Crowder	Kyle Lowry		<a href="#">Video</a>
<b>Comment:</b>	<i>[Observable in enhanced video] Crowder (BOS) enters the paint area prior to the free throw being released.</i>					
Q4	01:55.0	Foul: Shooting	Jae Crowder	Kyle Lowry	CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Crowder (BOS) does not beat Lowry (TOR) to the spot and obtain a legal guarding position, and he makes contact that affects the driving shot attempt.</i>					
Q4	01:48.0	Turnover: Palming	Isaiah Thomas		CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Thomas (BOS) does not have part of his hand under the ball when he brings it to a pause and continues his dribble.</i>					
Q4	01:34.0	Foul: Personal	Al Horford	Lucas Nogueira	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Horford (BOS) makes marginal contact with Nogueira (TOR) that does not affect his FOM.</i>					
Q4	01:31.0	Foul: Offensive	Lucas Nogueira	Marcus Smart	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Nogueira (TOR) sets the screen on Smart (BOS) and gives him room to avoid the contact.</i>					
Q4	01:21.0	Instant Replay: Overturn Ruling			CC	<a href="#">Video</a>
<b>Comment:</b>	<i>After communicating with the Replay Center, the ruling on the floor that Lowry's (TOR) field goal attempt did not hit the rim is overturned and the shot clock is correctly reset.</i>					
Q4	01:19.0	Turnover: Traveling	Kyle Lowry			<a href="#">Video</a>
<b>Comment:</b>	<i>[Observable in enhanced video] Lowry (TOR) moves his pivot foot.</i>					
Q4	01:05.0	Foul: Shooting	Marcus Smart	Norman Powell	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>There is no clear and conclusive evidence that Smart (BOS) makes contact with Powell (TOR) that affects his shot attempt.</i>					
Q4	00:54.0	Foul: Personal	DeMarre Carroll	Isaiah Thomas	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Carroll (TOR) makes marginal contact with Thomas (BOS) that does not affect his SQBR.</i>					
Q4	00:37.0	Turnover: Traveling	Marcus Smart			<a href="#">Video</a>
<b>Comment:</b>	<i>[Observable in enhanced video] Smart (BOS) moves his pivot foot.</i>					
Q4	00:29.0	Foul: Offensive	Al Horford	Norman Powell	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Horford (BOS) sets the screen on Powell (TOR) and gives him room to avoid the contact.</i>					
Q4	00:23.0	Foul: Shooting	Norman Powell	Isaiah Thomas	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Powell (TOR) makes marginal contact with Thomas (BOS) that does not affect his driving shot attempt. Nogueira (TOR) makes incidental contact after the blocked shot.</i>					
Q4	00:17.0	Foul: Loose Ball	DeMarre Carroll	Marcus Smart	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Carroll (TOR) and Powell (TOR) make incidental contact with Smart (BOS) during rebounding.</i>					
Q4	00:10.6	Foul: Personal	DeMarre Carroll	Isaiah Thomas	CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Carroll (TOR) commits a take foul on Thomas (BOS).</i>					
Q4	00:03.0	Foul: Away from Play	Patrick Patterson	Al Horford	CNC	<a href="#">Video</a>
<b>Comment:</b>	<i>Patterson (TOR) makes marginal contact with Horford (BOS) that does not affect his FOM.</i>					
Q4	00:02.8	Foul: Personal	Lucas Nogueira	Isaiah Thomas	CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Nogueira (TOR) commits a take foul on Thomas (BOS).</i>					
Q4	00:01.0	Foul: Personal	Norman Powell	Al Horford	CC	<a href="#">Video</a>
<b>Comment:</b>	<i>Powell (TOR) commits a take foul on Horford (BOS).</i>					

Common Play Abbreviations: SQBR - Speed, Quickness, Balance, Rhythm; POC - Point of Contact; OOB - Out of Bounds; FOM - Freedom of Movement

Common Camera Abbreviations: L/RHH - Left or Right Hand Held; L/RATR - Left or Right Above the Rim; L/RO - Slash - Left or Right Slash

For more information about the rules, go to <http://www.nba.com/news/officiating> for rule and case books, the NBA Video Rulebook, Misunderstood Rule Explanations and other information