

# **Dynamic Programming Part 2**

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#### DP over bitmasks

- Remember the bitmask representation of subsets?
- Each subset of n elements is mapped to an integer in the range  $0,\,\ldots,\,2^n-1$
- This makes it easy to do dynamic programming over subsets

- We have a graph of n vertices, and a cost c<sub>i,j</sub> between each
  pair of vertices i, j. We want to find a cycle through all
  vertices in the graph so that the sum of the edge costs in the
  cycle is minimal.
- This problem is NP-Hard, so there is no known deterministic polynomial time algorithm that solves it
- Simple to do in O(n!) by going through all permutations of the vertices, but that's too slow if n>11
- Can we go higher if we use dynamic programming?

- $\bullet$  Without loss of generality, assume we start and end the cycle at vertex 0
- Let  $\operatorname{tsp}(i,S)$  represent the cheapest way to go through all vertices in the graph and back to vertex 0, if we're currently at vertex i and we've already visited the vertices in the set S

- Base case:  $tsp(i, all \ vertices) = c_{i,0}$
- Otherwise  $tsp(i, S) = \min_{j \notin S} \{ c_{i,j} + tsp(j, S \cup \{j\}) \}$

```
const int N = 20;
const int INF = 100000000:
int c[N][N];
int mem[N][1<<N];</pre>
memset(mem, -1, sizeof(mem));
int tsp(int i, int S) {
    if (S == ((1 << N) - 1)) {
       return c[i][0];
    if (mem[i][S] != -1) {
        return mem[i][S];
    int res = INF;
    for (int j = 0; j < N; j++) {
        if (S & (1 << j))
            continue:
        res = min(res, c[i][j] + tsp(j, S | (1 << j)));
    }
    mem[i][S] = res;
    return res;
```

• Then the optimal solution can be found as follows:

```
printf("%d\n", tsp(0, 1<<0));</pre>
```

- Time complexity?
- There are  $n \times 2^n$  possible inputs
- $\bullet$  Each input is computed in O(n) assuming recursive calls are O(1)
- Total time complexity is  $O(n^2 2^n)$
- Now n can go up to about 20

- Another common dynamic programming task is known as the subset sum problem.
- Given n positive integers  $a_1, \ldots, a_n$  find if there is a subset with sum c. Variants also include finding the sum closest to c, greatest sum not exceeding c and so on.
- The naïve solution here would involve checking every subset, which if done efficiently (for example with gray codes) takes  $O(2^n)$ , which is quite slow.

- Let f(i, s) be a boolean function answering whether there exists a subset of  $a_1, \ldots, a_i$  with sum s.
- Then

$$f(i,s) = \begin{cases} \text{true if } i = s = 0 \\ \text{false if } i = 0, s \neq 0 \\ \text{false if } s < 0 \\ f(i-1,j) \text{ or } f(i-1,j-a_i) \text{ otherwise} \end{cases}$$

• The different variants can then be read from the values of f. Each state takes O(1) to compute, and there are  $n(a_1 + \cdots + a_n)$  states. Denoting the sum by  $\Sigma$  this makes our time complexity  $O(n\Sigma)$ , which isn't great, but is often better than  $O(2^n)$ .

```
const int N = 20;
const int SIGMA = 10000;
int a[N];
int dp[N][SIGMA];
// use int so -1 is unmemoized
// 0 and 1 are the bools as usual
bool subsetsum(int i, int s) {
   if(i < 0) return s == 0;
   if(s < 0) return false;
   if(dp[i][s] != -1) return dp[i][s];
   return dp[i][s] = subsetsum(i - 1, s) || subsetsum(i - 1, s - a[i]);
}</pre>
```

#### Subset sum problem - variant

- Say we want to find the most even way to split the numbers into two groups, that is to say in a way that minimizes the difference of the sums of the two groups.
- Furthermore we want to actually output these numbers rather than just the difference in sum.
- We can use the subset sum solution to do this, simply adding a table that keeps track of what choices we made at what point.

```
#include <bits/stdc++.h>
using namespace std;
vector<int> a;
vector<vector<int>> dp, mv;
bool subsetsum(int i, int s) {
        if(i < 0) return s == 0;
        if(s < 0) return false;</pre>
    if(dp[i][s] != -1) return dp[i][s];
    dp[i][s] = 0;
    if(subsetsum(i - 1, s)) {
        dp[i][s] = 1;
        mv[i][s] = 1;
    } else if(subsetsum(i - 1, s - a[i])) {
        dp[i][s] = 1;
        mv[i][s] = 0;
        return dp[i][s];
```

```
int main() {
        int n, sm = 0; cin >> n;
        a = vector<int>(n):
        for(int i = 0; i < n; ++i)
                cin >> a[i], sm += a[i];
        dp = mv = vector<vector<int>>(n, vector<int>(sm, -1));
        int bst = sm / 2:
        while(!subsetsum(n - 1, bst)) bst--;
        vector<bool> group1(n, false);
        for(int i = n - 1; i \ge 0; --i) {
                if(!mv[i][bst]) {
                         group1[i] = true;
                         bst -= a[i]:
        cout << "Difference: " << abs(bst - (sm - bst)) << '\n':</pre>
        cout << "Group 1: ";</pre>
        for(int i = 0; i < n; ++i) if(group1[i]) cout << a[i] << ' ';
        cout << "\nGroup 2: ";</pre>
        for(int i = 0; i < n; ++i) if(!group1[i]) cout << a[i] << ' ';
        cout << '\n':
```

#### Multidimensional DP comment

- The order in which you put the dimensions in a multidimensional dp can affect the running time.
- This is due to cache locality, so if you are fetching sequentially from one dimension and not the other, this can make one order faster.
- Usually it doesn't matter, but in a few cases it might.

### Knapsack problem

- The subset sum problem time complexity is exponential, as the sums of the numbers is exponential in the size of the actual input.
- Among similar "hard" problems (in terms of time complexity) is the knapsack problem.
- We have n items, each with some value and some weight. We also have a knapsack with a maximum weight capacity and want to maximize the value with respect to this condition.

### Knapsack problem

- We can once more use dynamic programming to solve this.
- We let f(i, j) be the maximum value we can get from the first i items if our maximum weight is j.
- Let  $v_1, \ldots, v_n$  be the values and  $w_1, \ldots, w_n$  the weights. Then

$$f(i,j) = \begin{cases} -\infty \text{ if } j < 0 \\ 0 \text{ otherwise if } i = 0 \\ \max(f(i-1,j), f(i-1,j-w_i) + v_i) \text{ otherwise} \end{cases}$$

- The time complexity is then O(nS) where S is the sum of the weights.
- We'll leave translating this into code as an exercise.

- The previous problems are all very well known and classic in computer science. Let us also take a slightly less common example called the egg dropping problem.
- We have a building with k floors and we wish to figure out from which floor we have to drop an egg so it breaks. I.e. for some x dropping it from the x-th floor the egg will break, but dropping it from the (x-1)-st floor the egg won't break it.
- If we have n eggs, how few trials can we get away with in the worst case?

- ullet Say we drop the egg from a floor y.
- If the egg breaks, we only need to check floors < y and have one less egg. This is essentially the same problem again but with y-1 floors and n-1 eggs.
- If the egg doesn't break we only need to check floors > y, so the problem is again the same with k-y floors and n eggs.
- Since we are looking at the worst case, our result is the worse of these two.
- ullet Since we can choose any y, we take the best result among all y.

- Let f(n, k) be the minimum number of trials for n eggs and k floors.
- We note that if we have one egg, we must always go through the floors in order since we can't afford to break an egg.
- All together this gives us

$$f(i,j) = \begin{cases} 1 \text{ if } k = 1 \\ 0 \text{ if } k = 0 \\ k \text{ if } i = 1 \\ \min_{1 \le x \le k} 1 + \max(f(i-1,x-1), f(i,j-x)) \end{cases}$$

• We see that this takes O(k) per state and we have O(nk) states, so the time complexity is  $O(nk^2)$ .

- ullet As a side note, this can also be solved in O(nk) with a different dynamic programming approach. Try considering calculating the maximum number of floors you can check with n eggs and k trials using dynamic programming.
- Using some more clever ideas this can even be brought down to  $O(n \log(k))$ , but we won't need this here.