

Dynamic Programming Optimizations

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Árangursrík forritun og lausn verkefna

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Convex Hull Optimization

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- We want to minimize the total charge cost to cut all trees.

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- Since $b_n = 0$ we must only cut the largest tree, at that point all cuts are free.
- We want to minimize the cost required to cut the largest tree.
- It is also quite clear that once we start cutting a tree, we should finish cutting it before starting to cut others.

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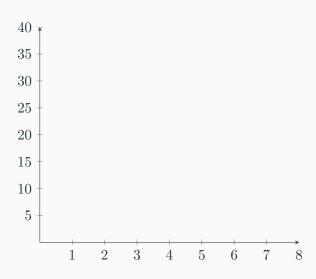
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- Now substitute c_j for y_0 , b_j for m and a_i for x. What do you get?
- A line!

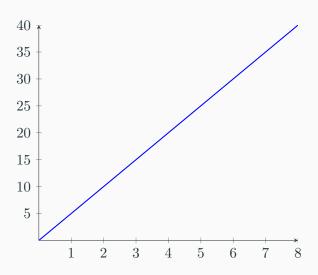
• We want to maintain a set of lines.

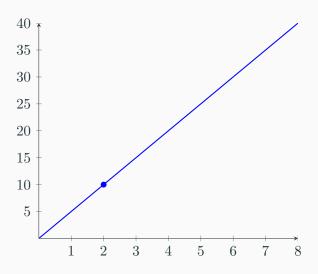
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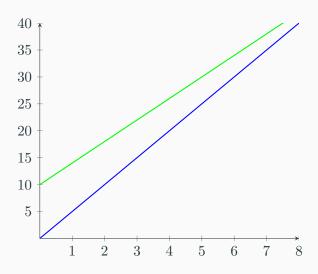
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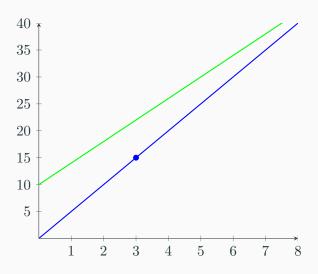
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- We need both operations to be sub-linear in time complexity.

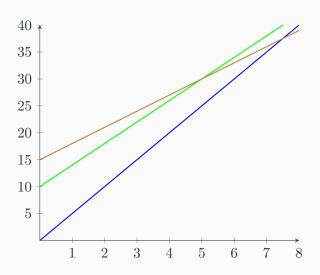


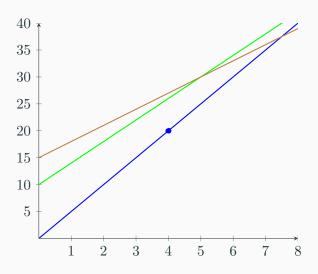


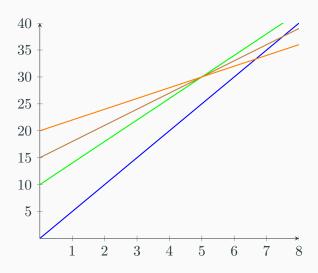


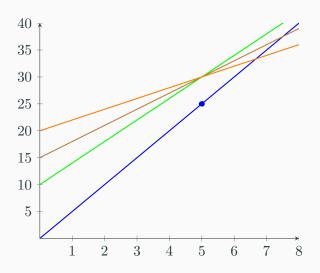


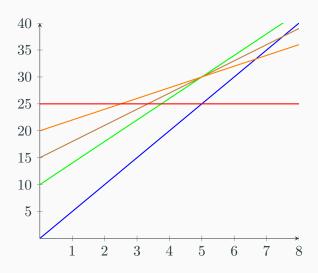


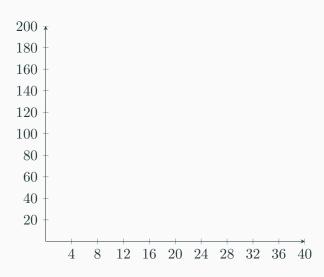


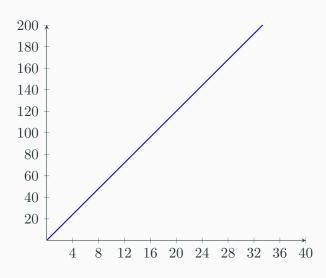


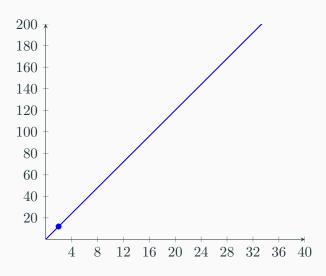


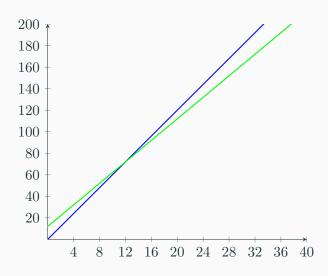


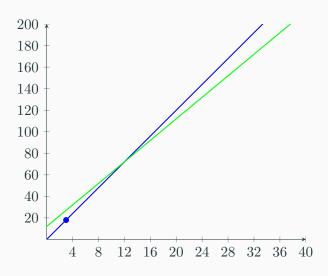


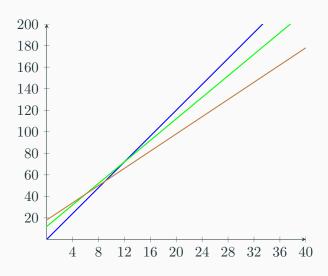


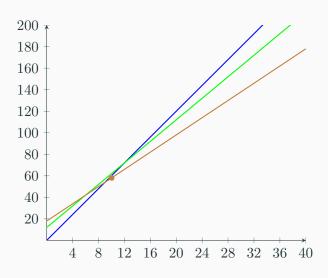


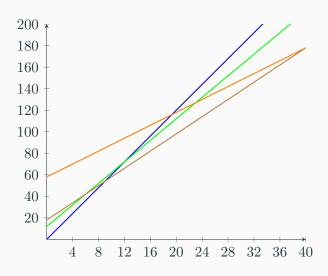


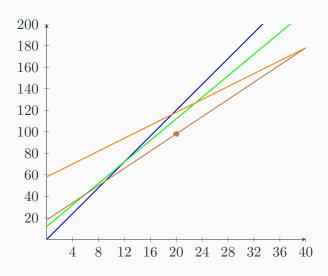


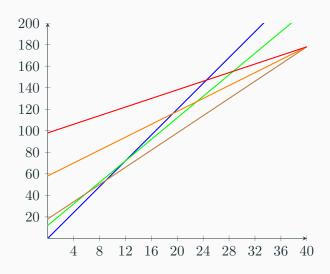


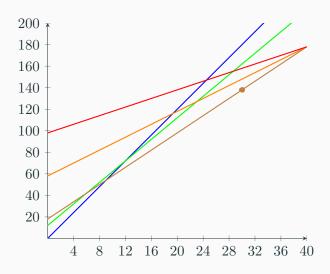


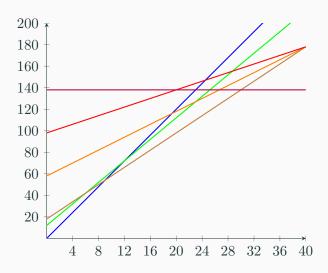












• We can see some lines can be discarded, since they do not contribute to the convex hull.

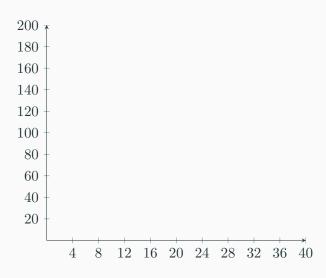
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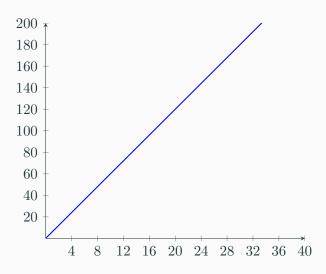
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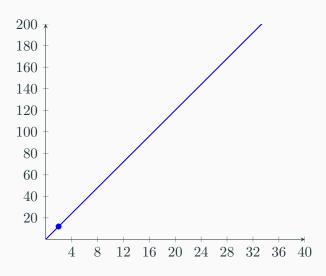
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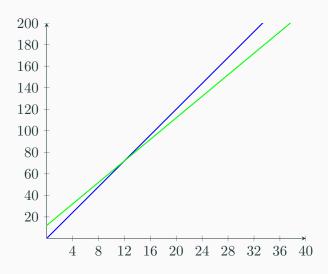
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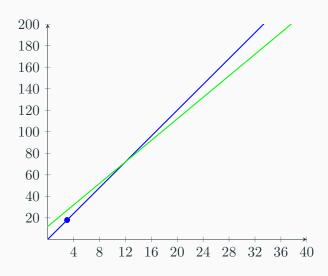
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- Suppose we are adding a line to our data structure.
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- Let b be the intersection point of the last line and the second to last line in the data structure.
- If the x-coordinate of a is less than that of b, then the last line is redundant.
- We can therefore iteratively pop redundant lines from the back before adding a line.

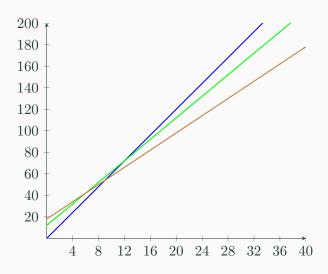


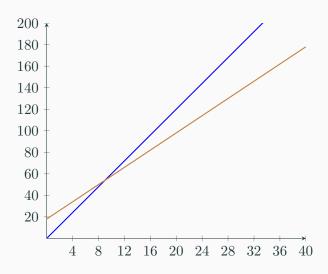


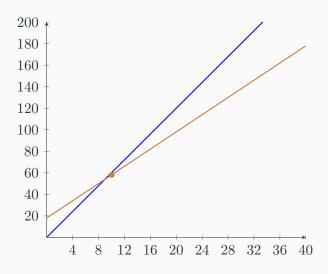


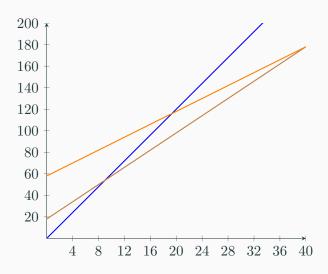


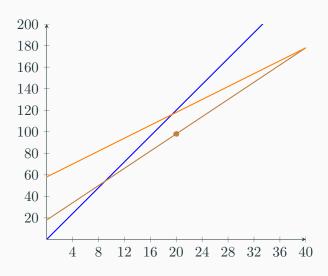


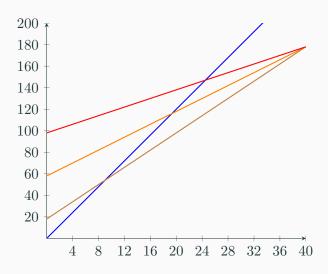


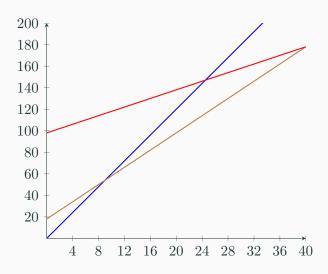


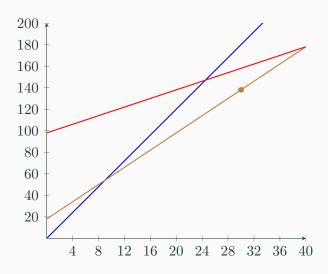


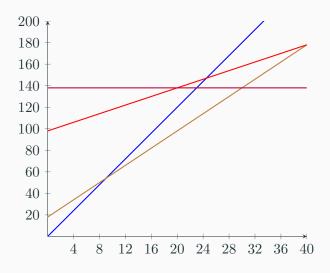


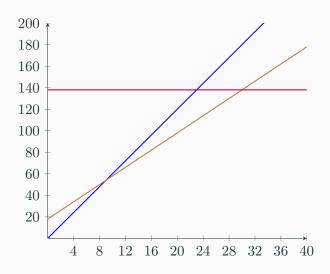












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- Construction takes $\mathcal{O}\left(n\right)$ time
- Each query takes $\mathcal{O}(\log n)$ time.
- We have improved the time complexity from $\mathcal{O}\left(n^2\right)$ to $\mathcal{O}\left(n\log n\right)$.

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- Need to consider removing neighbouring lines with higher and lower slopes.

Try on these problems!

- Kalila and Dimna in the Logging Industry
- Covered Walkway (
- Commando

Divide and Conquer Optimization