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GOAL	DIFFICULTY	IMPORTANCE	FRONT/BACK
Working interactive board	Medium	Essential	F
Grid tiles	Medium	Essential	
Basic movement on grid tiles	Medium	Essential	F
Classes for players/cards/rooms	Easy	Essential	В
Dice roll	Easy	Nice to have	В
Clue marker card	Hard	Nice to have	B/F
Case file	Easy	Nice to have	В
Develop a long-term schedule	Medium	Important	N/A
User input guessing feature	Medium	Nice to have	В