

T81-558: Applications of Deep Neural Networks

Module 1: Python Preliminaries

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- For more information visit the class website.

Module 7 Material

- Part 7.1: Introduction to GANs for Image and Data Generation [Video]
 [Notebook]
- Part 7.2: Train StyleGAN3 with your Own Images [Video] [Notebook]
- Part 7.3: Exploring the StyleGAN Latent Vector [Video] [Notebook]
- Part 7.4: GANs to Enhance Old Photographs Deoldify [Video] [Notebook]
- Part 7.5: GANs for Tabular Synthetic Data Generation [Video] [Notebook]

Google CoLab Instructions

The following code ensures that Google CoLab is running the correct version of TensorFlow.

Note: using Google CoLab

Part 7.3: Exploring the StyleGAN Latent Vector

StyleGAN seeds, such as 3000, are only random number seeds used to generate much longer 512-length latent vectors, which create the GAN image. If you make a small change to the seed, for example, change 3000 to 3001, StyleGAN will create an entirely different picture. However, if you make a small change to a few latent vector values, the image will only change slightly. In this part, we will see how we

can fine-tune the latent vector to control, to some degree, the resulting GAN image appearance.

Installing Needed Software

We begin by installing StyleGAN.

```
In [2]:
         # HIDE OUTPUT
         !git clone https://github.com/NVlabs/stylegan3.git
         !pip install ninja
       Cloning into 'stylegan3'...
       remote: Enumerating objects: 193, done.
       remote: Counting objects: 100% (193/193), done.
       remote: Compressing objects: 100% (104/104), done.
       remote: Total 193 (delta 90), reused 153 (delta 86), pack-reused 0
       Receiving objects: 100% (193/193), 4.17 MiB | 5.24 MiB/s, done.
       Resolving deltas: 100% (90/90), done.
       Collecting ninja
         Downloading ninja-1.10.2.3-py2.py3-none-manylinux 2 5 x86 64.manylinux1
       x86 64.whl (108 kB)
                                            | 108 kB 13.5 MB/s
       Installing collected packages: ninja
       Successfully installed ninja-1.10.2.3
```

We will use the same functions introduced in the previous part to generate GAN seeds and images.

```
In [3]:
         import sys
         sys.path.insert(0, "/content/stylegan3")
         import pickle
         import os
         import numpy as np
         import PIL.Image
         from IPython.display import Image
         import matplotlib.pyplot as plt
         import IPython.display
         import torch
         import dnnlib
         import legacy
         def seed2vec(G, seed):
           return np.random.RandomState(seed).randn(1, G.z dim)
         def display_image(image):
           plt.axis('off')
           plt.imshow(image)
           plt.show()
         def generate_image(G, z, truncation_psi):
             # Render images for dlatents initialized from random seeds.
             Gs kwargs = {
                 'output_transform': dict(func=tflib.convert_images_to_uint8,
                 nchw to nhwc=True),
                 'randomize noise': False
             if truncation_psi is not None:
                 Gs_kwargs['truncation_psi'] = truncation_psi
```

```
label = np.zeros([1] + G.input_shapes[1][1:])
    # [minibatch, height, width, channel]
    images = G.run(z, label, **G_kwargs)
    return images[0]
def get_label(G, device, class_idx):
  label = torch.zeros([1, G.c_dim], device=device)
  if G.c_dim != 0:
      if class idx is None:
          ctx.fail('Must specify class label with --class'\
                   'when using a conditional network')
      label[:, class_idx] = 1
  else:
      if class_idx is not None:
          print ('warn: --class=lbl ignored when running '\
            'on an unconditional network')
  return label
def generate_image(device, G, z, truncation_psi=1.0,
                   noise_mode='const', class_idx=None):
  z = torch.from_numpy(z).to(device)
  label = get_label(G, device, class_idx)
  img = G(z, label, truncation_psi=truncation_psi,
          noise mode=noise mode)
  img = (img.permute(0, 2, 3, 1) * 127.5 + 128)
    .clamp(0, 255).to(torch.uint8)
  return PIL.Image.fromarray(img[0].cpu().numpy(), 'RGB')
```

Next, we load the NVIDIA FFHQ (faces) GAN. We could use any StyleGAN pretrained GAN network here.

Loading networks from "https://api.ngc.nvidia.com/v2/models/nvidia/research/stylegan3/versions/1/files/stylegan3-r-ffhq-1024x1024.pkl"...

Downloading https://api.ngc.nvidia.com/v2/models/nvidia/research/stylegan
3/versions/1/files/stylegan3-r-ffhq-1024x1024.pkl ... done

Generate and View GANS from Seeds

We will begin by generating a few seeds to evaluate potential starting points for our fine-tuning. Try out different seeds ranges until you have a seed that looks close to what you wish to fine-tune.

```
In [5]: # HIDE OUTPUT 1
# Choose your own starting and ending seed.
SEED_FROM = 4020
```

```
# Generate the images for the seeds.
for i in range(SEED_FROM, SEED_TO):
    print(f"Seed {i}")
    z = seed2vec(G, i)
    img = generate_image(device, G, z)
    display_image(img)
```

Seed 4020
Setting up PyTorch plugin "bias_act_plugin"... Done.
Setting up PyTorch plugin "filtered_lrelu_plugin"... Done.



Seed 4021



Seed 4022



Fine-tune an Image

If you find a seed you like, you can fine-tune it by directly adjusting the latent vector.

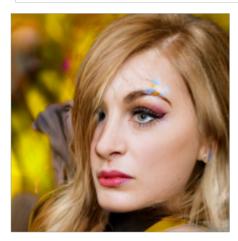
First, choose the seed to fine-tune.

```
In [6]: START_SEED = 4022
current = seed2vec(G, START_SEED)
```

Next, generate and display the current vector. You will return to this point for each iteration of the finetuning.

```
ing = generate_image(device, G, current)

SCALE = 0.5
display_image(img)
```



Choose an explore size; this is the number of different potential images chosen by moving in 10 different directions. Run this code once and then again anytime you wish to change the ten directions you are exploring. You might change the ten directions if you are no longer seeing improvements.

```
In [8]: EXPLORE_SIZE = 25

explore = []
for i in range(EXPLORE_SIZE):
    explore.append( np.random.rand(1, 512) - 0.5 )
```

Each image displayed from running this code shows a potential direction that we can move in the latent vector. Choose one image that you like and change MOVE_DIRECTION to indicate this decision. Once you rerun the code, the code will give you a new set of potential directions. Continue this process until you have a latent vector that you like.

```
In [9]: # HIDE OUTPUT 1
# Choose the direction to move. Choose -1 for the initial iteration.
MOVE_DIRECTION = -1
SCALE = 0.5

if MOVE_DIRECTION >=0:
    current = current + explore[MOVE_DIRECTION]
```

```
for i, mv in enumerate(explore):
    print(f"Direction {i}")
    z = current + mv
    img = generate_image(device, G, z)
    display_image(img)
```

Direction 0



Direction 1



Direction 2



Direction 3



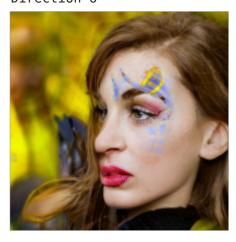
Direction 4



Direction 5



Direction 6



Direction 7

7 of 12



Direction 8



Direction 9



Direction 10



Direction 11



Direction 12



Direction 13



Direction 14



Direction 15



Direction 16



Direction 17



Direction 18



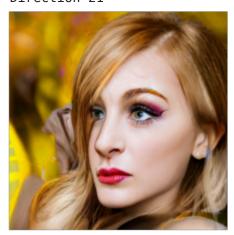
Direction 19



Direction 20



Direction 21



Direction 22



Direction 23



Direction 24

