2. Implement transmission of ping messages/trace route over a network topology consisting of 6 nodes and find the number of packets dropped due to congestion

Soln:

```
set ns [new Simulator]
set ntrace [open prog2.tr w]
$ns trace-all $ntrace
set namfile [open prog2.nam w]
$ns namtrace-all $namfile

proc finish {} {
global ns ntrace namfile
$ns flush-trace
close $ntrace
close $namfile
exec nam prog2.nam &
puts "the number of ping packets dropped are"
exec grep -c "^d" prog2.tr &
exit 0
}

set n0 [$ns node]
set n1 [$ns node]
set n2 [$ns node]
set n3 [$ns node]
set n4 [$ns node]
set n5 [$ns node]
set n6 [$ns node]

$ns duplex-link $n1 $n0 1Mb 120ms DropTail
$ns duplex-link $n2 $n0 1Mb 10ms DropTail
$ns duplex-link $n3 $n0 1Mb 10ms DropTail
$ns duplex-link $n4 $n0 1Mb 10ms DropTail
$ns duplex-link $n5 $n0 1Mb 10ms DropTail
$ns duplex-link $n6 $n0 1Mb 11ms DropTail

Agent/Ping instproc recv {from rtt} {
$self instvar node_
puts "node [$node_ id] received ping answer from $from round-trip-time $rtt ms"
}

set p1 [new Agent/Ping]
set p2 [new Agent/Ping]
set p3 [new Agent/Ping]
set p4 [new Agent/Ping]
set p5 [new Agent/Ping]
set p6 [new Agent/Ping]
```

```
$ns attach-agent $n1 $p1
$ns attach-agent $n2 $p2
$ns attach-agent $n3 $p3
$ns attach-agent $n4 $p4
$ns attach-agent $n5 $p5
$ns attach-agent $n6 $p6

$ns queue-limit $n0 $n4 3
$ns queue-limit $n0 $n5 1
$ns queue-limit $n0 $n6 1
$ns connect $p1 $p4
$ns connect $p2 $p5
$ns connect $p3 $p6

$ns at 0.1 "$p1 send"
$ns at 0.3 "$p2 send"
$ns at 0.5 "$p3 send"
$ns at 1.0 "$p4 send"
$ns at 1.2 "$p5 send"
$ns at 1.4 "$p6 send"
$ns at 2.0 "finish"
$ns run
```