

Table



```
graph BT; MenuUI[com.quillraven.game.ui.MenuUI] --> Table[Table];
```

A UML class diagram illustrating inheritance. A box labeled 'Table' is at the top, and a box labeled 'com.quillraven.game.ui.MenuUI' is at the bottom. A blue arrow points from the 'com.quillraven.game.ui.MenuUI' box up to the 'Table' box, indicating that MenuUI inherits from Table.

com.quillraven.game.ui.MenuUI