

ContactListener

```
classDiagram
    class ContactListener
    class WorldContactManager["com.quillraven.game.WorldContactManager"]
    WorldContactManager --|> ContactListener
```

The diagram illustrates a class hierarchy. At the top is a white box labeled 'ContactListener'. Below it is a gray box labeled 'com.quillraven.game.WorldContactManager'. A blue arrow points from the gray box up to the white box, indicating that 'com.quillraven.game.WorldContactManager' inherits from 'ContactListener'.

com.quillraven.game.World
ContactManager