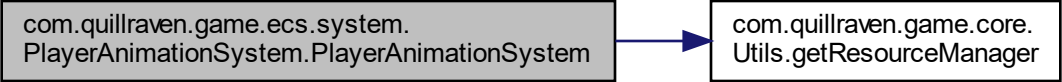


com.quillraven.game.ecs.system.
PlayerAnimationSystem.PlayerAnimationSystem



```
graph LR; A[com.quillraven.game.ecs.system.  
PlayerAnimationSystem.PlayerAnimationSystem] --> B[com.quillraven.game.core.  
Utils.getResourceManager]
```

A diagram showing a dependency. On the left, a gray rectangular box contains the text 'com.quillraven.game.ecs.system.
PlayerAnimationSystem.PlayerAnimationSystem'. A blue arrow points from the right side of this box to the right side of a white rectangular box on the right. The white box contains the text 'com.quillraven.game.core.
Utils.getResourceManager'.

com.quillraven.game.core.
Utils.getResourceManager