

AssetManager



```
classDiagram
    class AssetManager
    class ResourceManager["com.quillraven.game.core.ResourceManager"]
    ResourceManager --|> AssetManager
```

The diagram illustrates a class hierarchy. At the bottom is a gray box labeled 'com.quillraven.game.core.ResourceManager'. A blue arrow points upwards from this box to a white box at the top labeled 'AssetManager', indicating that 'AssetManager' inherits from 'com.quillraven.game.core.ResourceManager'.

com.quillraven.game.core.
ResourceManager