


dev.shou.tilegame.Launcher.main



```
graph LR; A[dev.shou.tilegame.Launcher.main] --> B[dev.shou.tilegame.Game.start]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'dev.shou.tilegame.Launcher.main'. The right box is white and contains the text 'dev.shou.tilegame.Game.start'. A dark blue arrow points from the right side of the left box to the left side of the right box.

dev.shou.tilegame.Game.start