

O'dan 100'e JavaScript Motorlarının Çalışma Prensipleri

Kimdir?

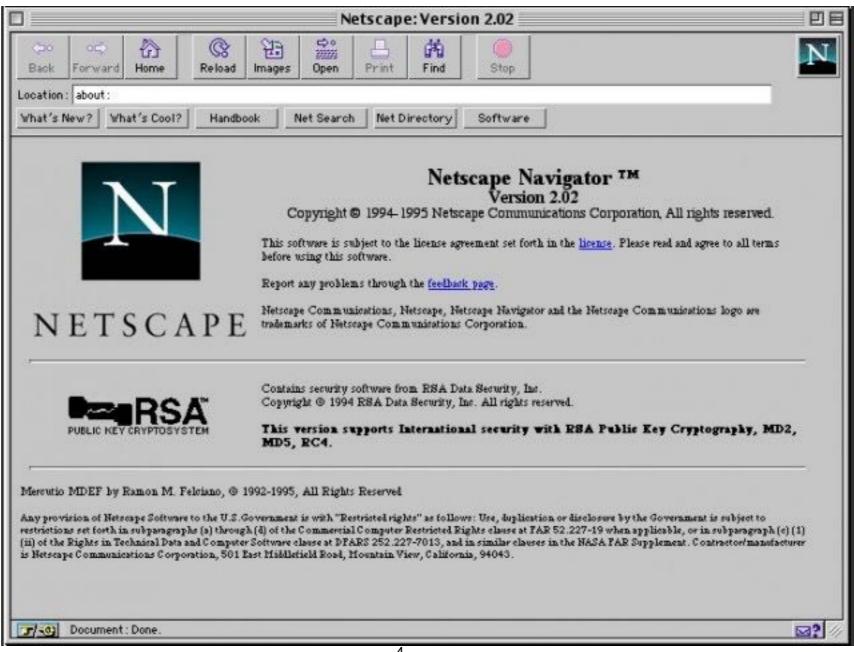
Oğuz KILIÇ Frontend Developer



Brendan EichCreator of JavaScript Language

Mocha

1995



LiveScript

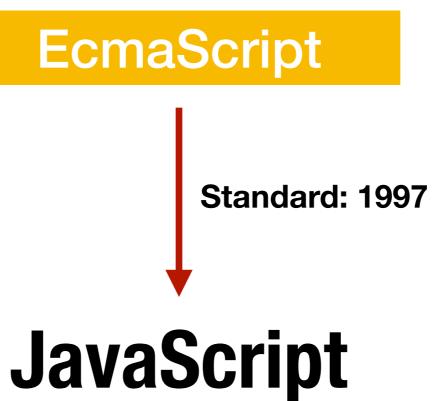
Kısa Bilgi - JavaScript'in Tarihi

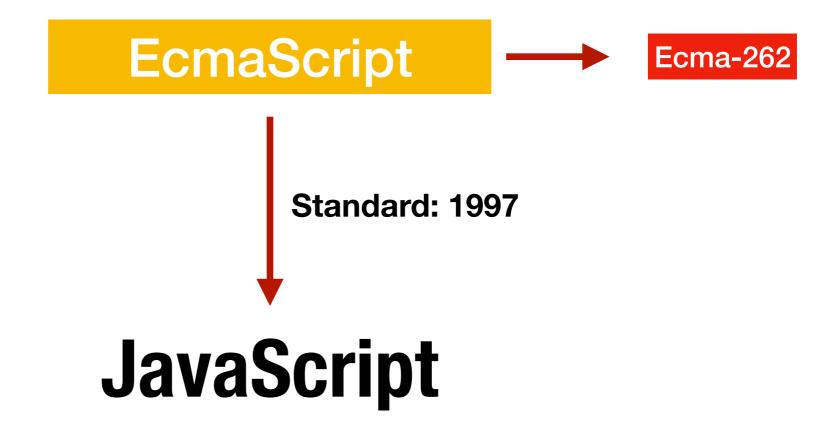
JavaScript

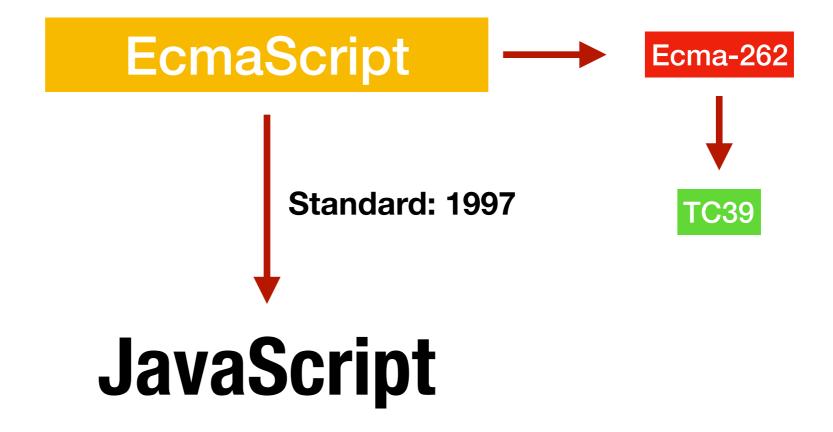
Kısa Bilgi - JavaScript'in Tarihi

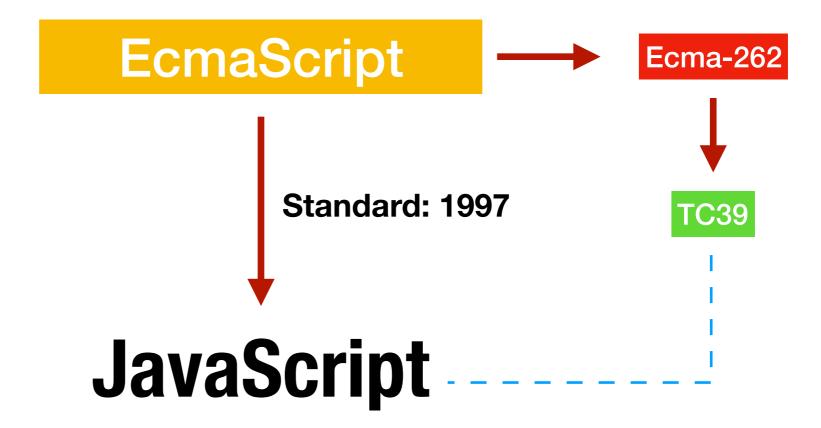
EcmaScript

EcmaScriptJavaScript



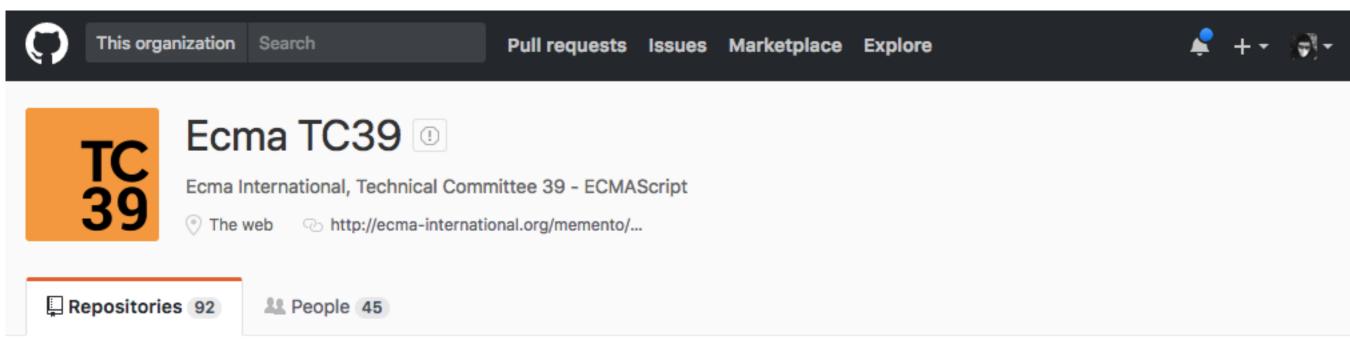


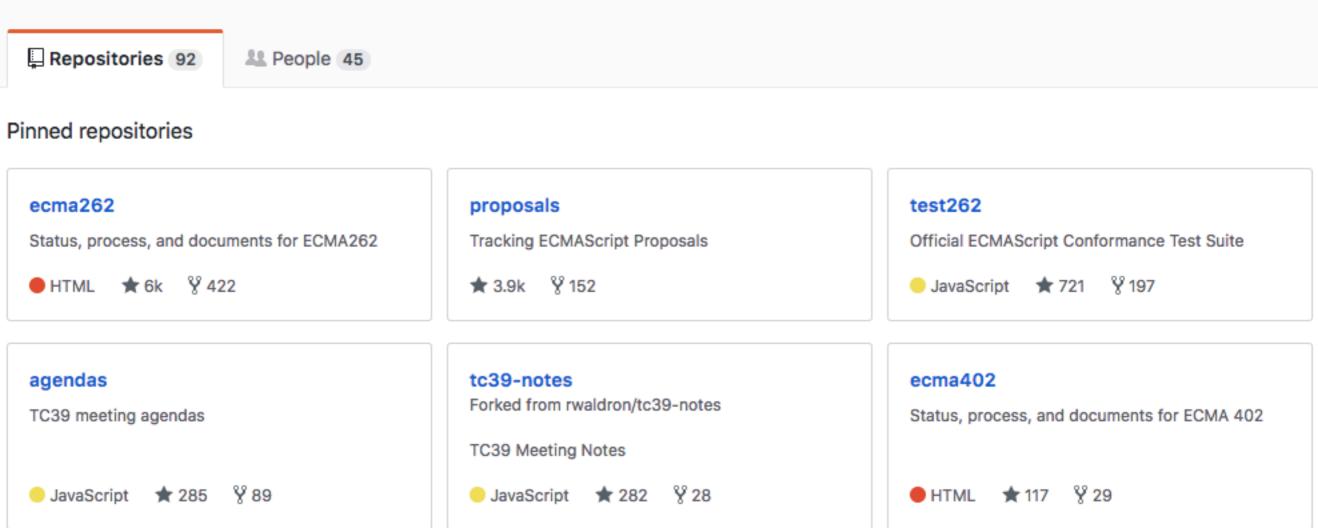


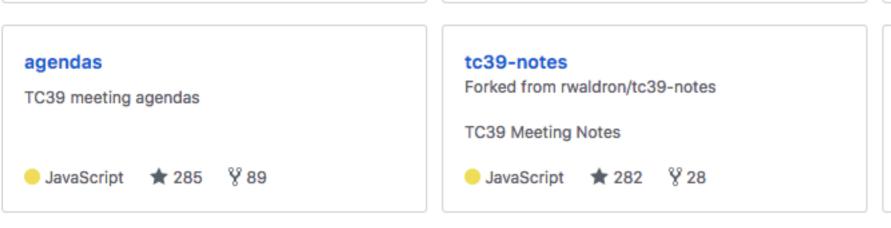


Kısa Bilgi - JavaScript'in Tarihi

https://github.com/tc39

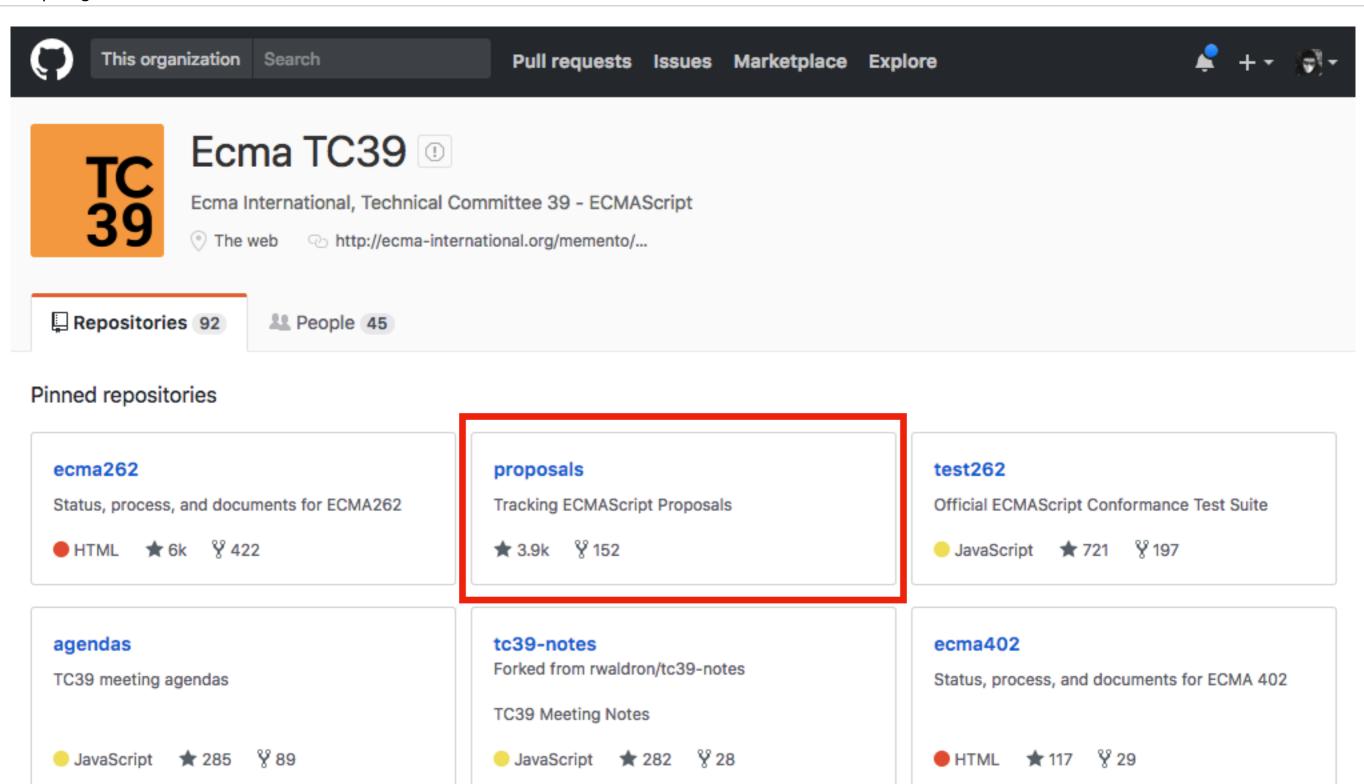






Kısa Bilgi - JavaScript'in Tarihi

https://github.com/tc39



BROWSER

Browser



Engine

Goal

you want to tell the computer what to do

Engine

Problem

you and the computer speak different languages

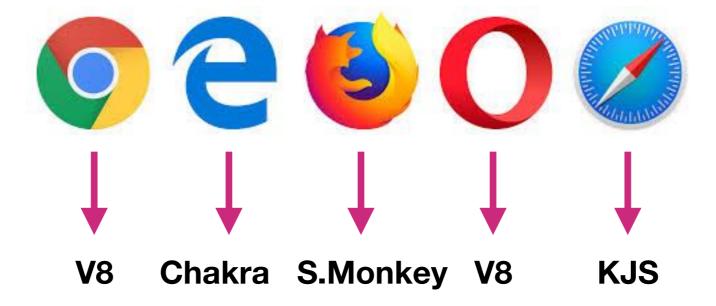
Engine



Engine



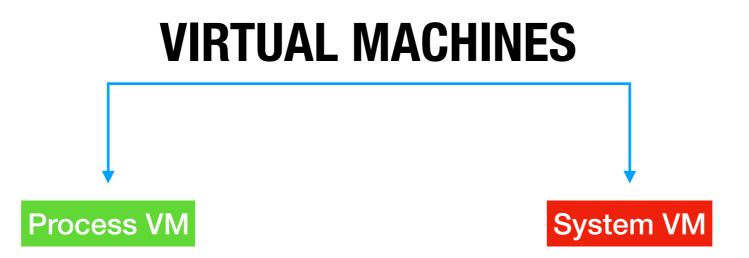
Engines



JavaScript Engines

Type

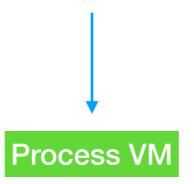
VIRTUAL MACHINES



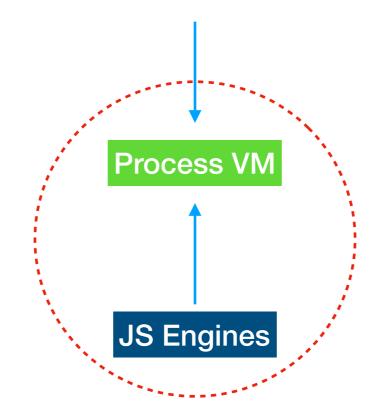
JavaScript Engines

Type

VIRTUAL MACHINES



VIRTUAL MACHINES



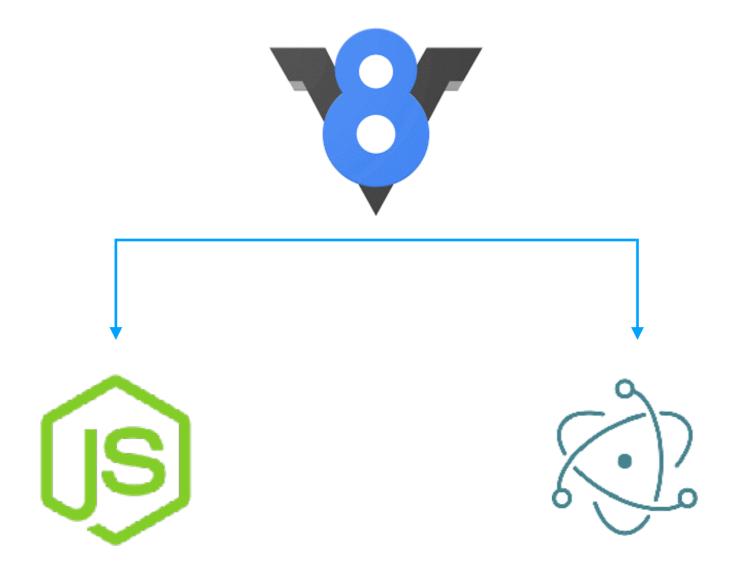
JavaScript Engines Chrome V8 Engine

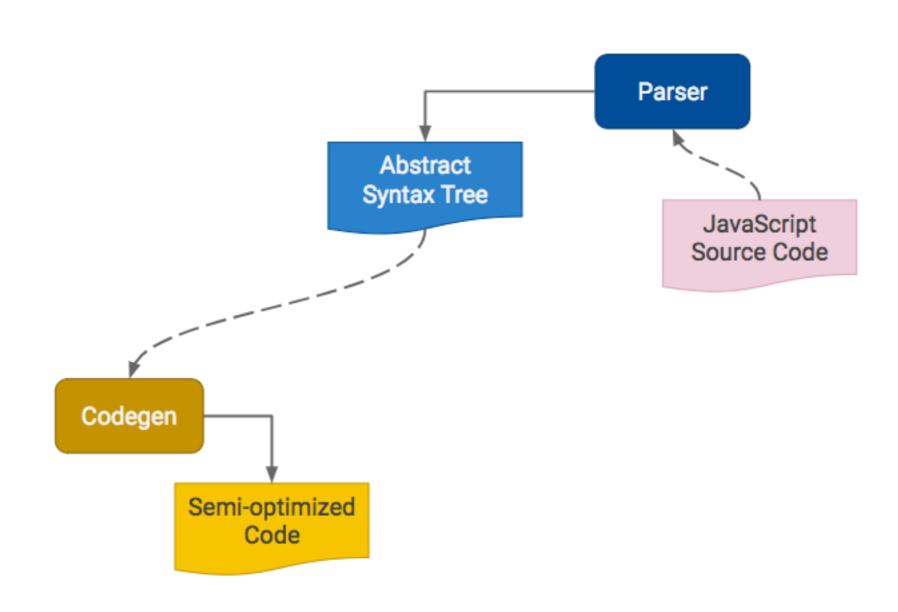


Launch with Chrome in 2008

JavaScript Engines Chrome V8 Engine

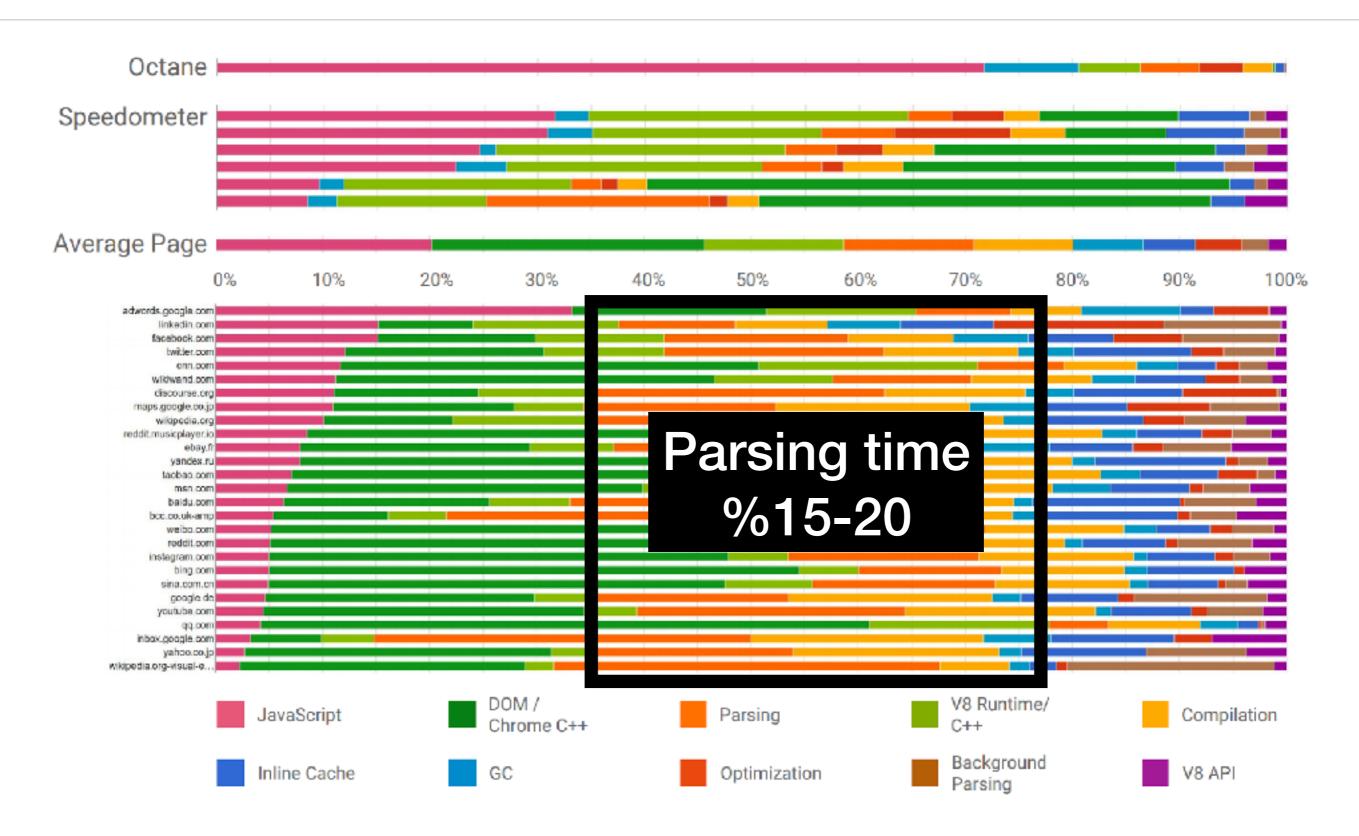




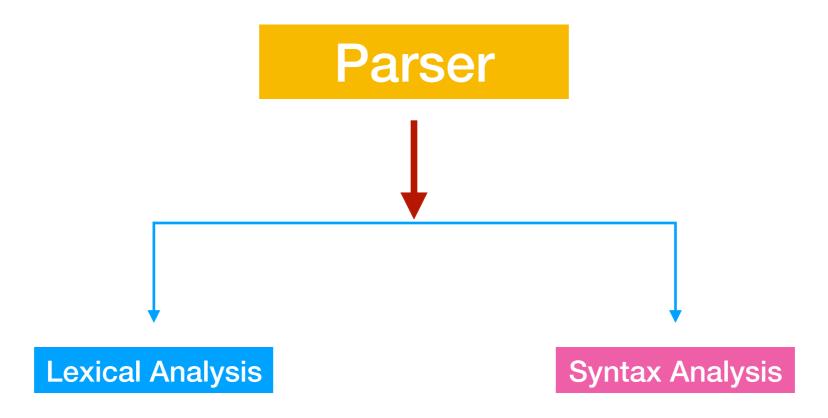








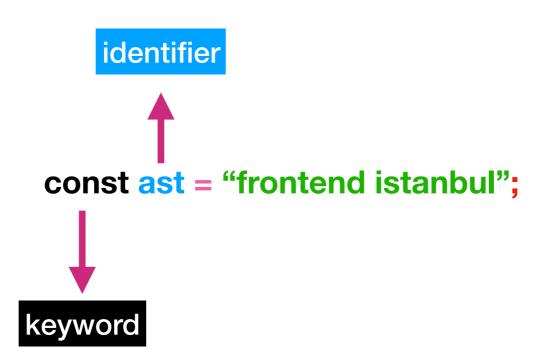
Parser

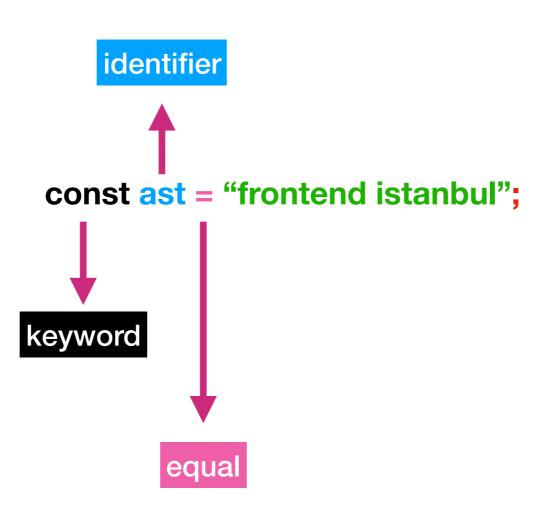


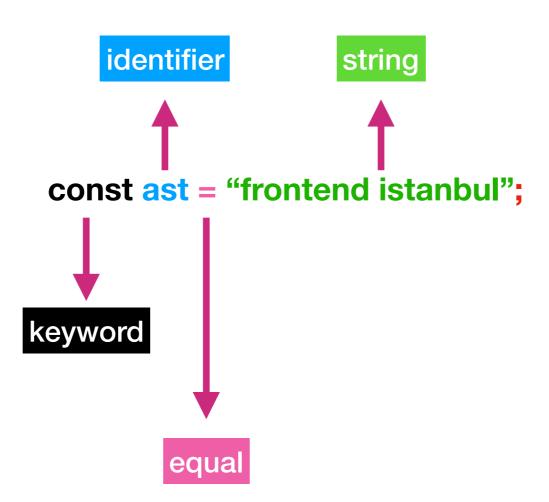
Parser

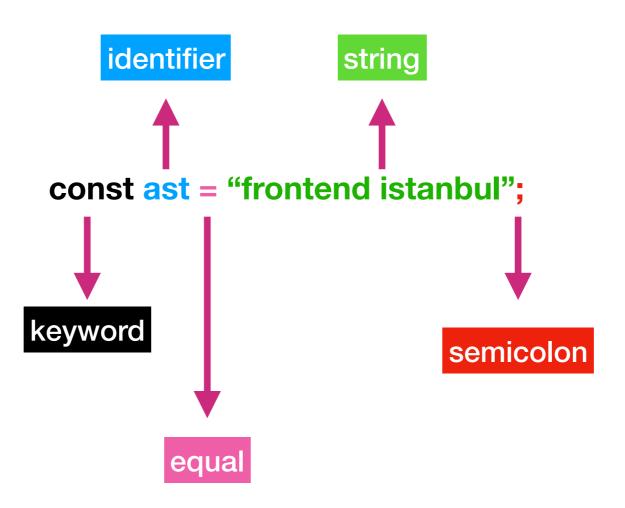
const ast = "frontend istanbul";





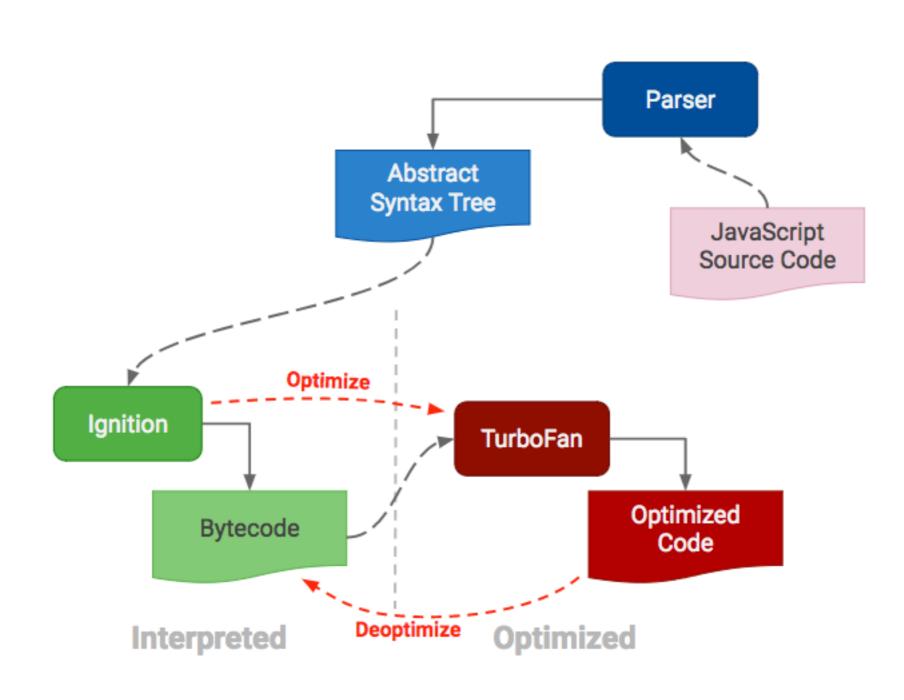






const ast = "frontend istanbul";

```
"type": "Program",
"body": [
    "type": "VariableDeclaration",
    "kind": "const",
    "declerations": [
        "type": "VariableDeclaratior",
        "id": {
          "type": "Identifier",
          "name": "ast"
        },
        "init": {
          "type": "Literal",
          "value": "frontend istanbul",
          "raw": "\"frontend istanbul\""
```



Interpreter



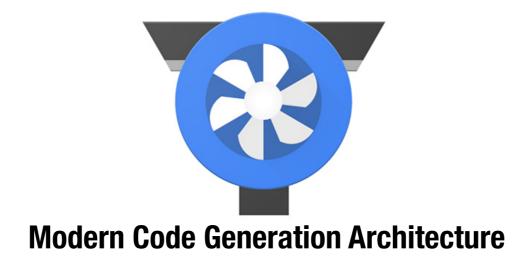
const ast = "frontend istanbul";

```
oguzz@mac: ~/Desktop
Desktop ⇒ node --print-bytecode ast.js
[generating bytecode for function: ]
Parameter count 1
Frame size 8
    0 E> 0x1f99875b0cae @
                             0:91
                                                   StackCheck
                                                  CreateClosure [0], [3], #0
  299 S> 0x1f99875b0caf @
                            1 : 6e 00 03 00
         0x1f99875b0cb3 @
                             5 : 1e fa
                                                   Star r0
20376 S> 0x1f99875b0cb5 @
                             7:95
                                                   Return
Constant pool (size = 1)
Handler Table (size = 16)
[generating bytecode for function: ]
Parameter count 2
Frame size 48
         0x1f99875b225e @
                                                   CreateFunctionContext [17]
                             0:71 11
         0x1f99875b2260 @
                             2 : 0e f9
                                                   PushContext r1
                            4 : 1d 02
         0x1f99875b2262 @
                                                   Ldar a0
         0x1f99875b2264 @
                            6:15 04
                                                   StaCurrentContextSlot [4]
                            8 : 6e 00 03 02
                                                   CreateClosure [0], [3], #2
         0x1f99875b2266 @
                           12 : 15 05
                                                   StaCurrentContextSlot [5]
         0x1f99875b226a @
                           14 : 6e 01 04 02
                                                   CreateClosure [1], [4], #2
         0x1f99875b226c @
         0x1f99875b2270 @
                            18 : 15 06
                                                   StaCurrentContextSlot [6]
                          20 : 6e 02 05 02
         0x1f99875b2272 @
                                                   CreateClosure [2], [5], #2
         0x1f99875b2276 @
                                                   StaCurrentContextSlot [7]
                            24 : 15 07
                           26 : 6e 03 06 02
         0x1f99875b2278 @
                                                   CreateClosure [3], [6], #2
         0x1f99875b227c @ 30 : 15 08
                                                   StaCurrentContextSlot [8]
         0x1f99875b227e @ 32 : 6e 04 07 02
                                                   CreateClosure [4], [7], #2
         0x1f99875b2282 @ 36 : 15 09
                                                   StaCurrentContextSlot [9]
         0x1f99875b2284 @ 38 : 6e 05 08 02
                                                   CreateClosure [5], [8], #2
         0x1f99875b2288 @ 42 : 15 0a
                                                   StaCurrentContextSlot [10]
         0x1f99875b228a @ 44 : 6e 06 09 02
                                                   CreateClosure [6], [9], #2
```

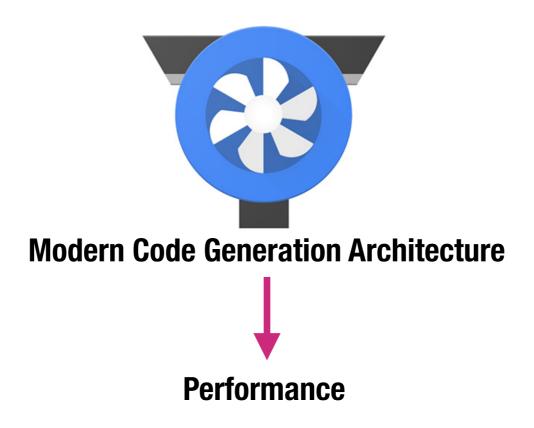
JIT Compiler

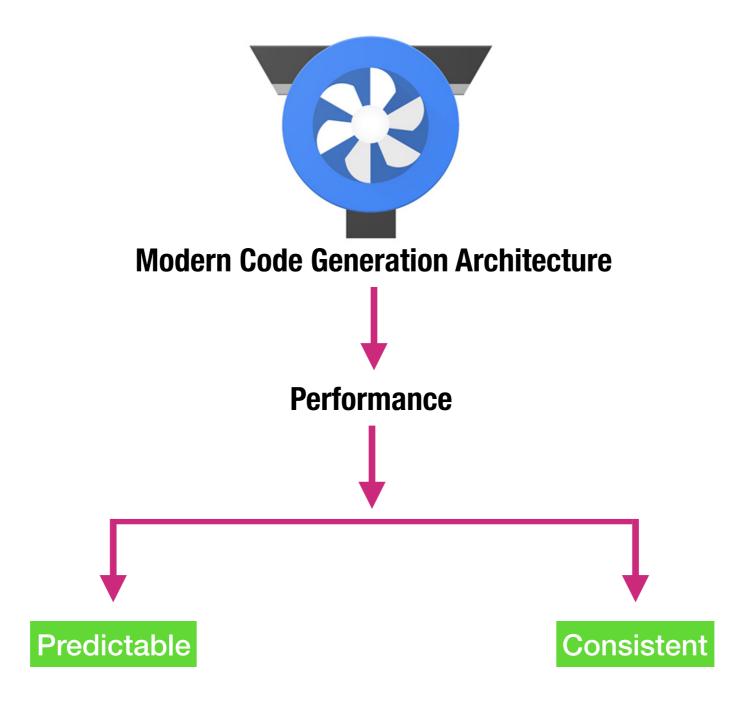


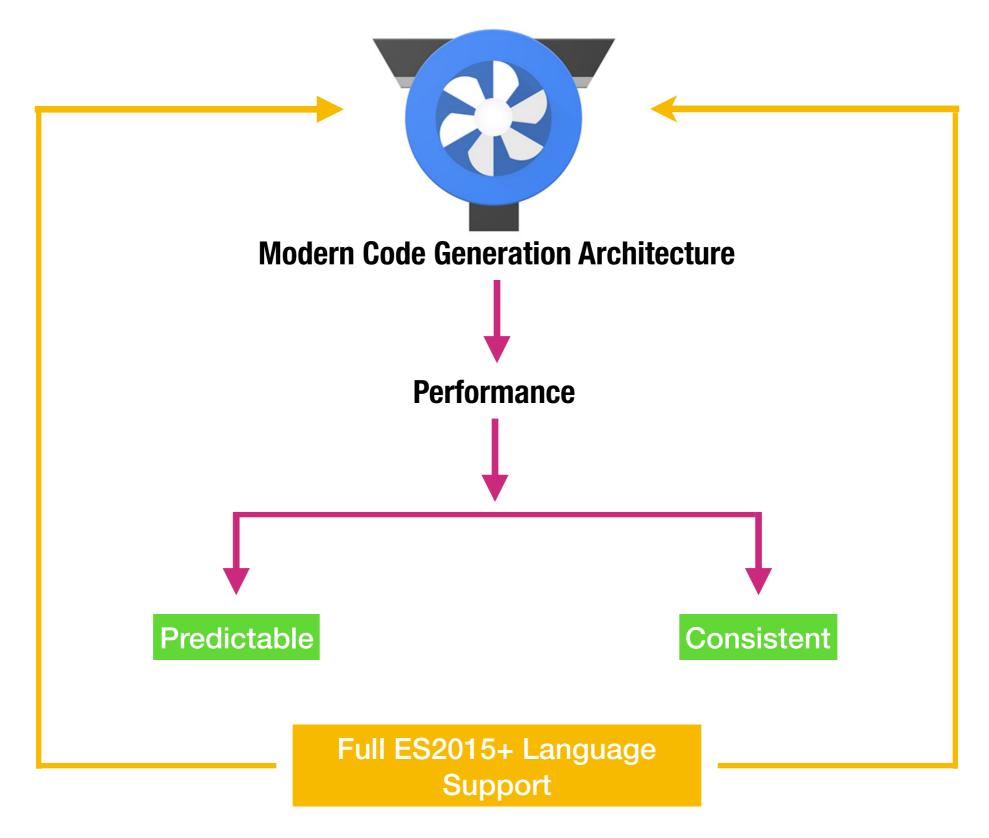
Turbo Fan



Turbo Fan







LifeCycle Example

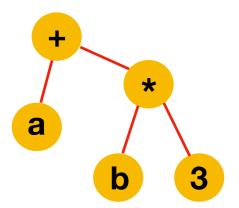
const
$$f = (a, b) => a + b * 3;$$

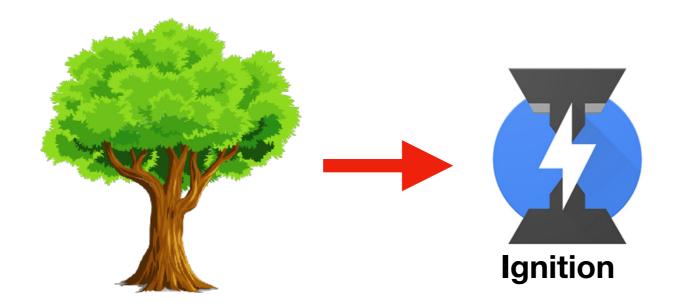


Abstract Syntax Tree

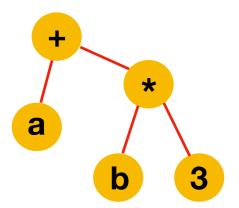


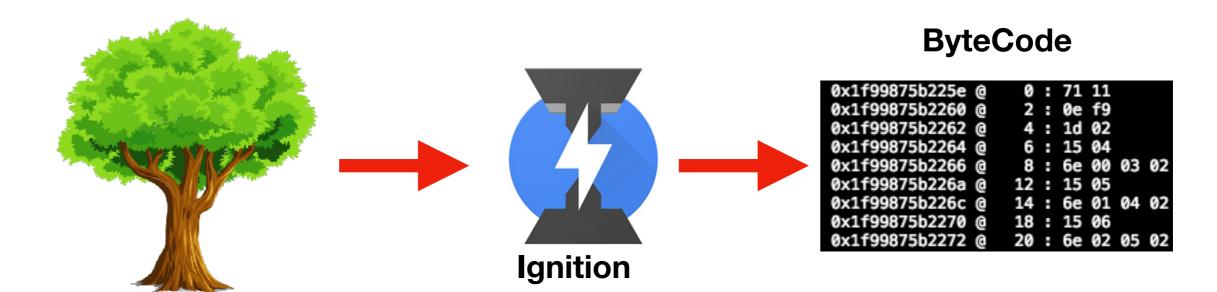
Abstract Syntax Tree



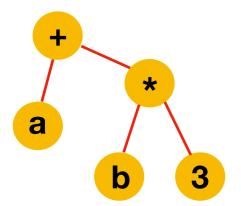


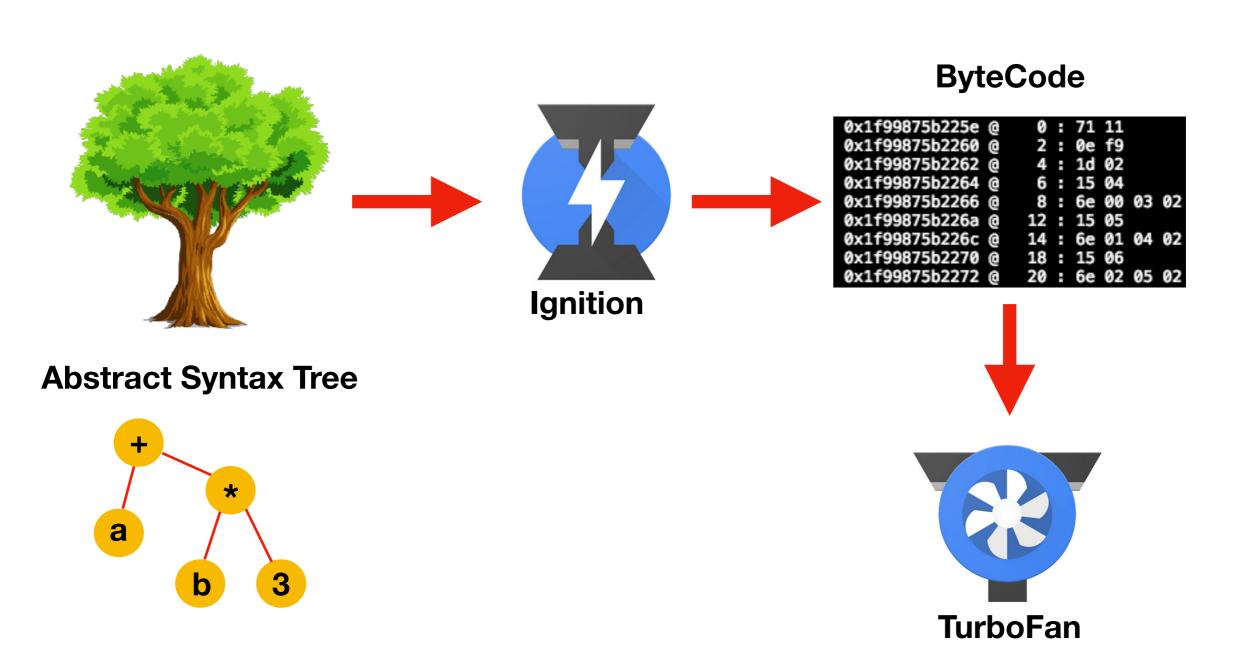
Abstract Syntax Tree

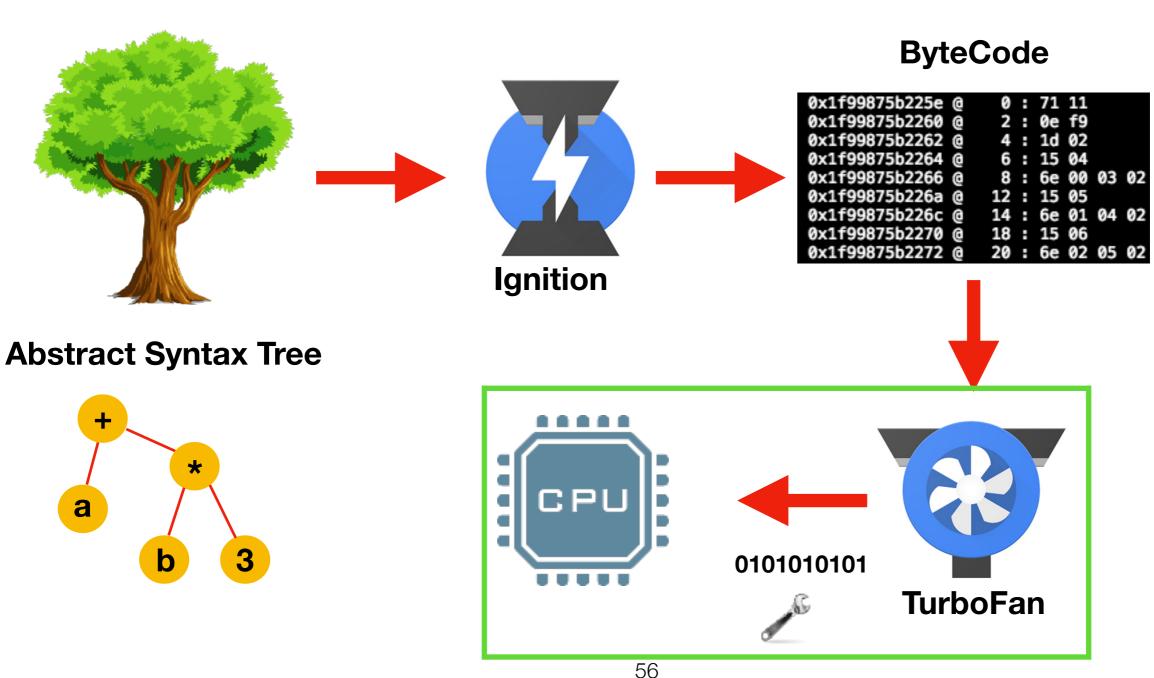




Abstract Syntax Tree







Optimization

Optimization = CPU

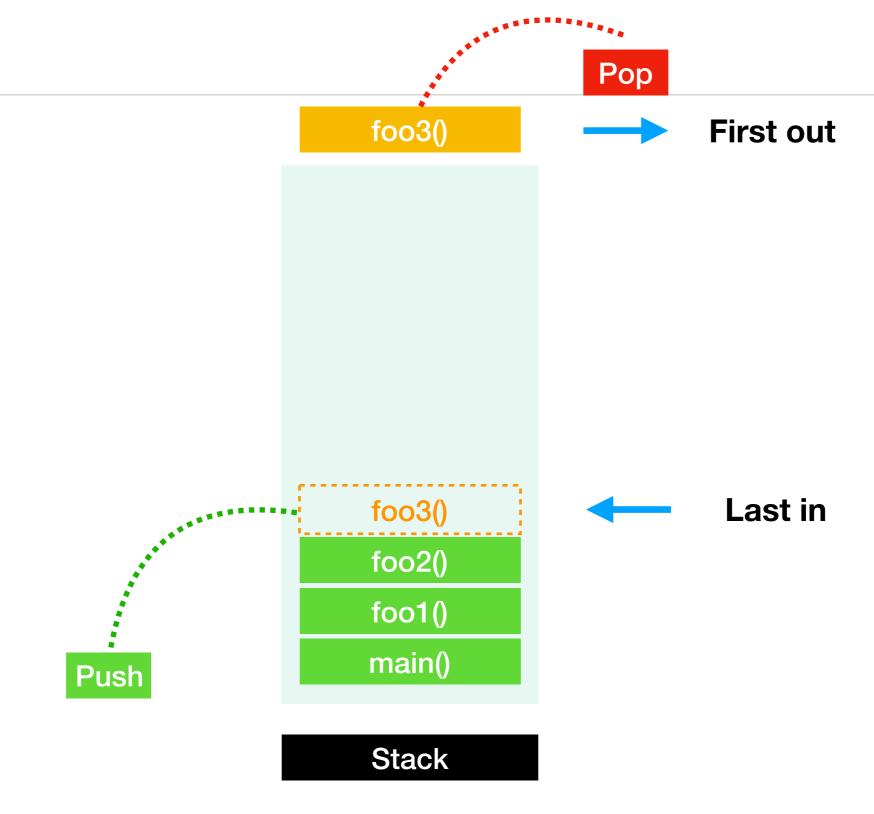
JavaScript Single-Thread Language

Call Stack



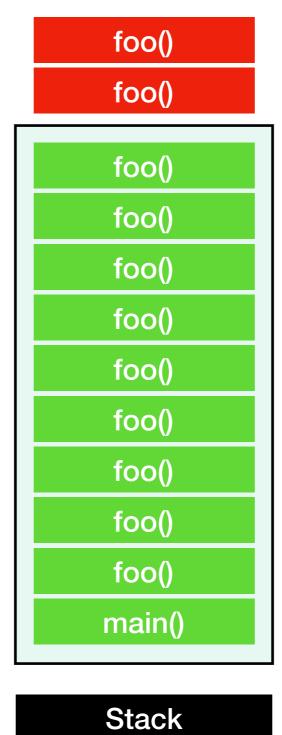


Call Stack



Stack Overflow

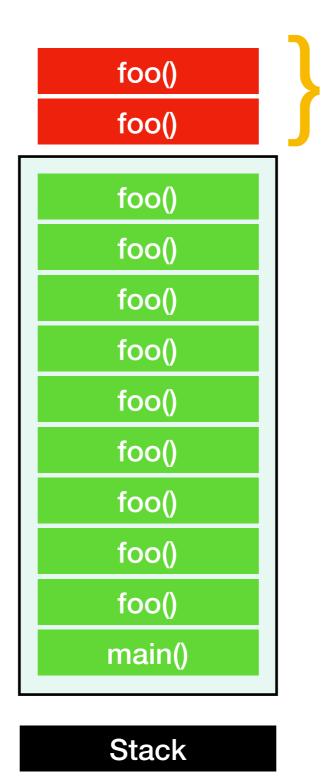
```
function foo(){
  foo();
}
```



Stack Overflow

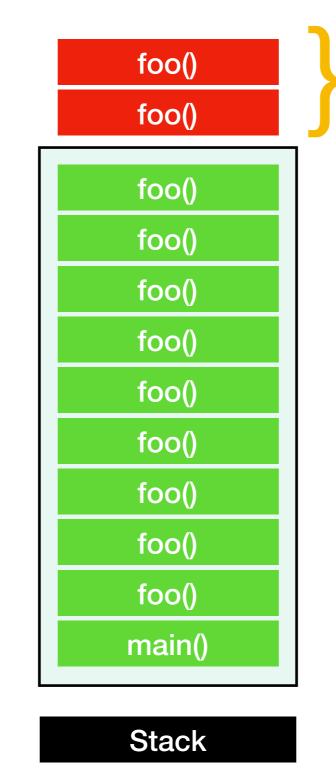
```
function foo(){
  foo();
}

foo();
```

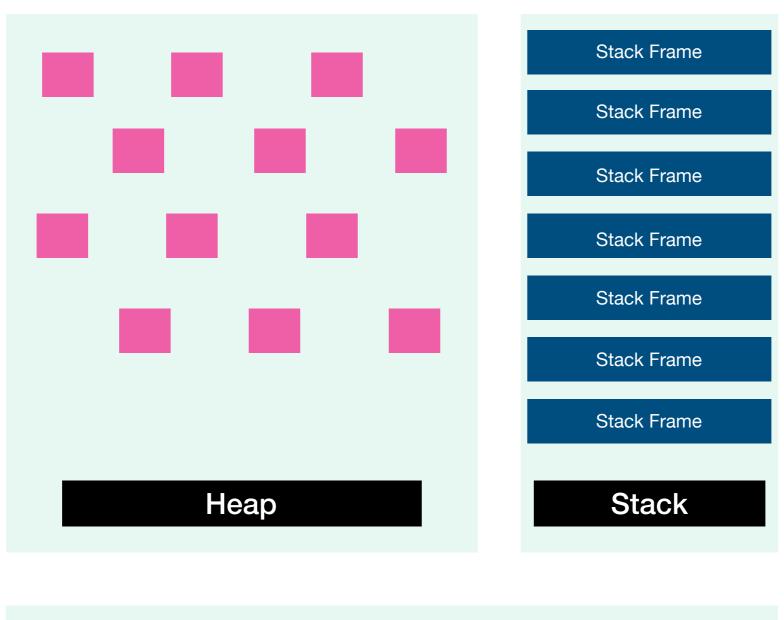


Stack Overflow

```
function foo(){
   foo();
}
```



Range Error: maximum call stack size exceeded





Memory Management

Garbage Collection



https://medium.com/@oguzkilic

The End