std::forward for members (forward_like)

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1 Introduction

Deducing This [P0847R7] is expected to land in C++23.

Its examples use a hypothetical std::forward_like<decltype(self)>(variable) facility because std::forward<decltype(v)>(v) is insufficient. This paper proposes an additional overload of std::forward to cater to this scenario.

2 Design Discussion

As forward, forward_like is a type cast that only influences the value category of an expression.

forward_like is a facility for forwarding the value category of an object-expression m (usually a member) based on the value category of the owning object-expression o.

When m is an actual member and thus o.m a valid expression, this is spelled as forward<decltype(o)>(o).m in C++20.

When o.m is not a valid expression, i.e. members of lambda closures, one needs forward_like<decltype(o), decltype(m)>(m)

Therefore, forward_like<decltype(o), decltype(o.m)>(o.m) and forward<decltype(o)>(o).m should result in identical forwarding behavior in all cases where o.m is a valid expression. std::tuple's get, however, disagrees with this model for rvalue-reference members, as the two yield different results.

We therefore have two models to select from:

- language (std::move(s).rvalue results in an lvalue)
- std::tuple (std::get<0>(std::move(t)) results in an rvalue, unless element 0 is an lvalue reference type).

Both of these were implemented.

Notice that we require *two explicit template parameters** to be provided. This means that forward_like doesn't conflict with the current interface for std::forward; we can therefore choose to spell the feature std::forward<decltype(o), decltype(m)>(m) (see discussion in naming).

2.1 Interface

This results in the following interface:

2.2 Usage examples

2.2.1 Lambda that returns its capture

```
auto 1 = [x](this auto &&self) -> decltype(auto) {
  return std::forward<decltype(self), decltype(x)>(x);
};
sink(1()); // sink(lvalue)
sink(std::move(1)()); // sink(rvalue)
```

2.2.2 Returning "far" owned state

```
struct S {
  std::unique_ptr<std::string> m;
  auto get(this auto&& self) -> std::string {
    if (m) {
        // TODO: I think this doesn't fit either model - this needs the *total
        // override* model.
        return std::forward<decltype(self), decltype(*m)>(*m);
    }
    return "";
}
```

2.3 Corner cases

2.4 As-Language (Not Chosen)

(see appendix A for the code listing)

with the usage looking like std::forward_like<decltype(o), decltype(o.m)>(o.m), or std::forward_like<Self, declty for lambdas.

In lambdas, we actually get into a further problem that is not really solvable:

```
int x;
[&x](this auto&& self) { forward_like<decltype(self), decltype(x)>(x); /* int&% */ }
[&y=x](this auto&& self) { forward_like<decltype(self), decltype(y)>(y); /* int% */ }
```

In either case, the lambda does not own x, but in the common reference-capture case, it would move! This is unacceptable.

2.5 As-Tuple (chosen)

This facility chooses to follow the model of std::tuple.

3 Open Questions

Is LEWG is happy with the name forward_like?

Some alternative names: forward_member, (feel free to suggest more).

4 Proposal

Add the forward_like function template to the utility header.

```
template <typename T, typename U>
auto forward_like(U&& x) noexcept -> decltype(auto) {
   return static_cast</* see below */>(x);
}
```

5 Thank-yous and Acknowledgements

— Sarah from the #include discord for pointing out std::tuple's get has a better view on how to treat reference members than the language does, thus saving the facility from being a mess that duplicates the language.

6 References

[P0847R7] Barry Revzin, Gašper Ažman, Sy Brand, Ben Deane. 2021-07-14. Deducing this. https://wg21.link/p0847r7