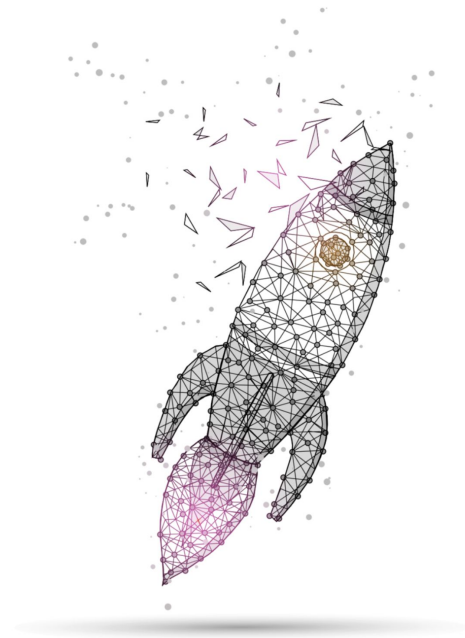


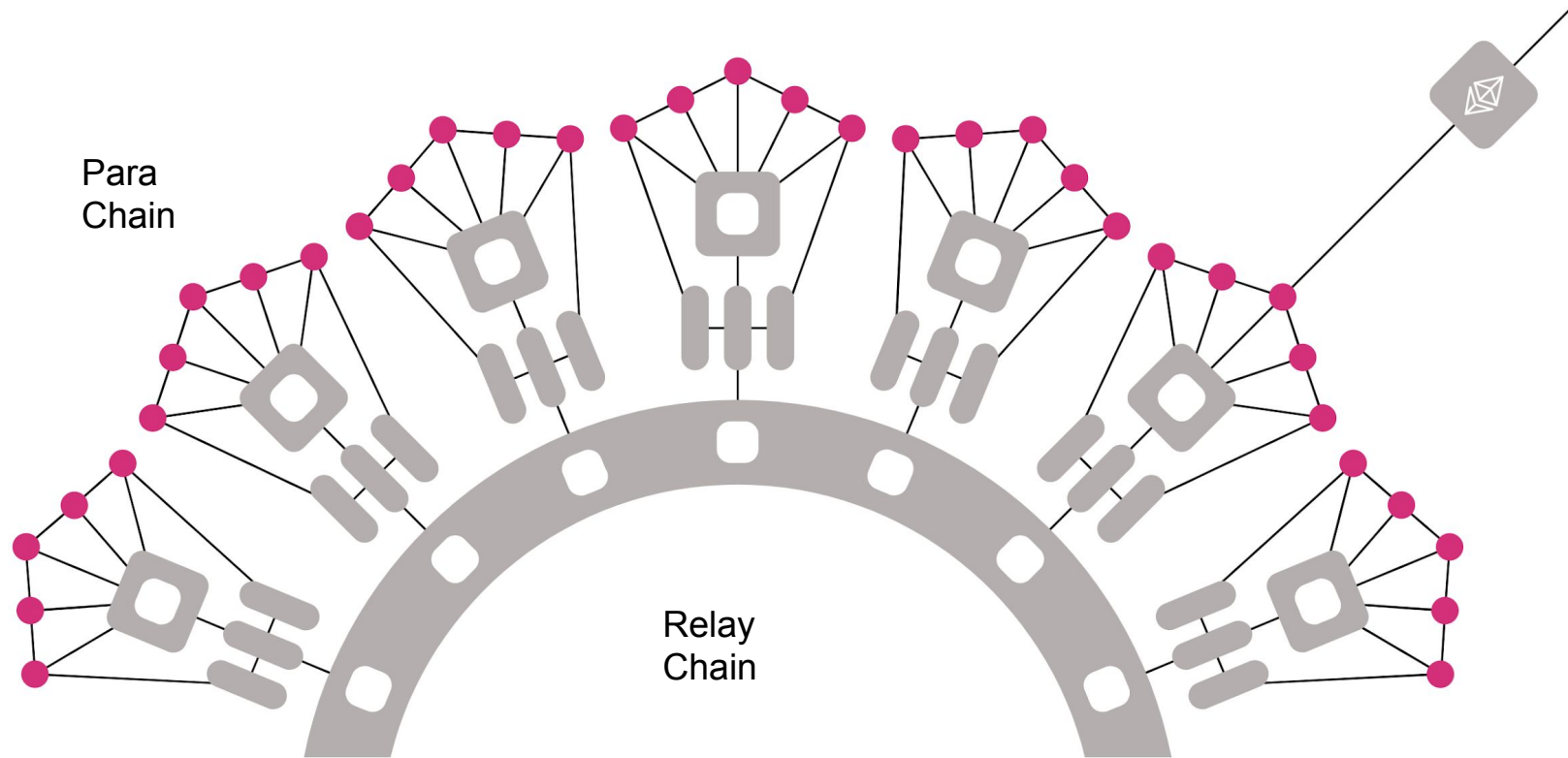
# Intro To

# Substrate

Hammer Wang

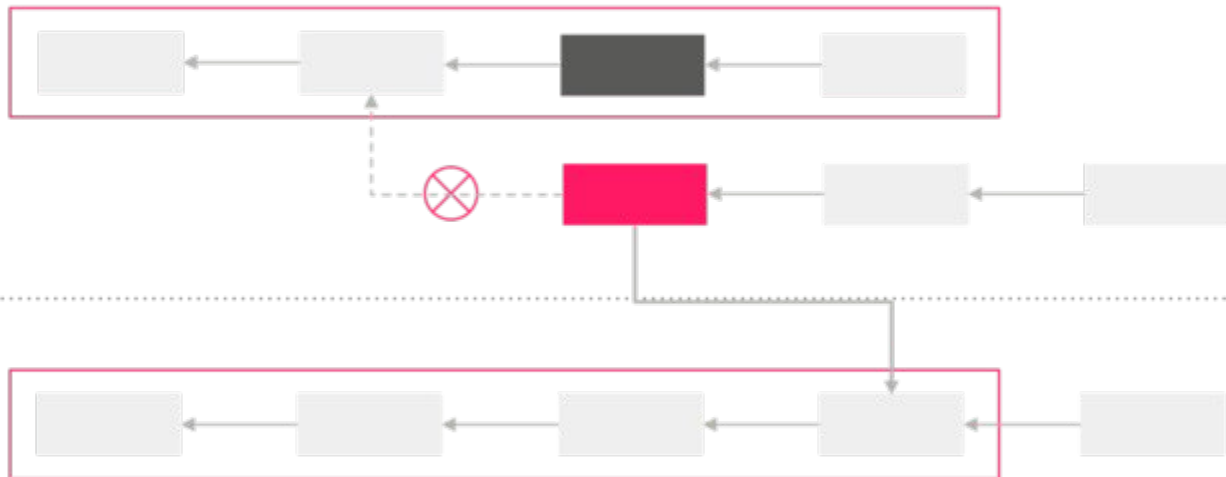


**What is POLKADOT.**



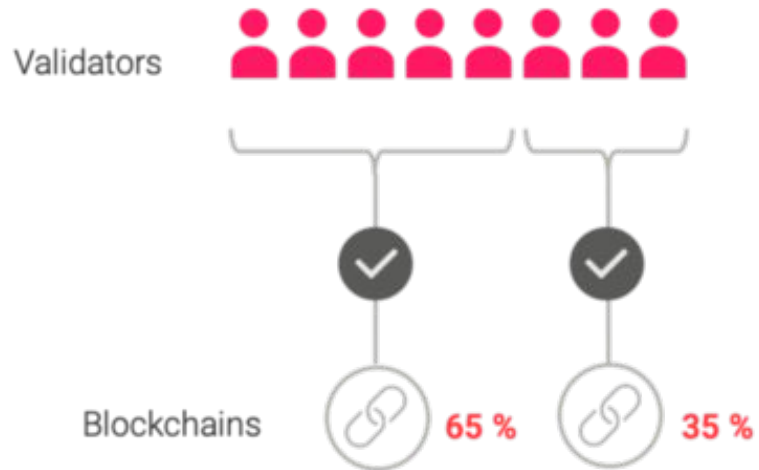
# 合并安全性/共享安全池

**Chain 1** Staked Finality with \$3M security - validator set misbehaved

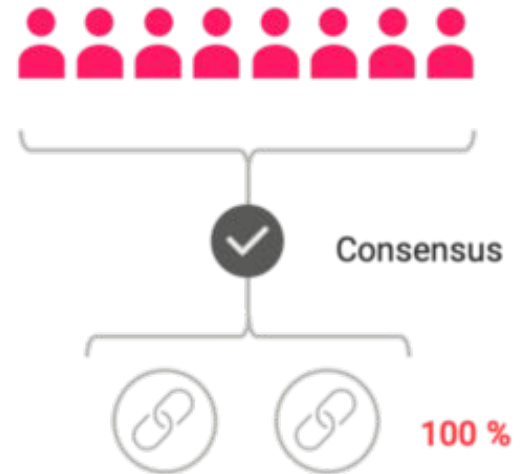


**Chain 2** Staked Finality with \$10M security

## Traditional isolated security



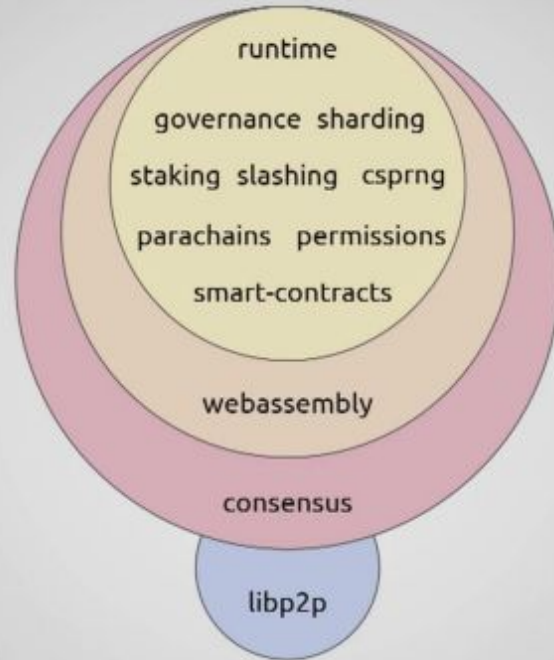
## Shared security



What is

Substrate?

# Substrate Architecture



Parity Substrate Overview

# Layers

**NODE**

构建节点全套组件。CORE + SRML

**SRML**

构建链的逻辑组件。包括通证经济系统、链上治理等

**CORE**

构建链的工具库。包括同步、网络、数据库、客户端、RPC等



# 加密 算法

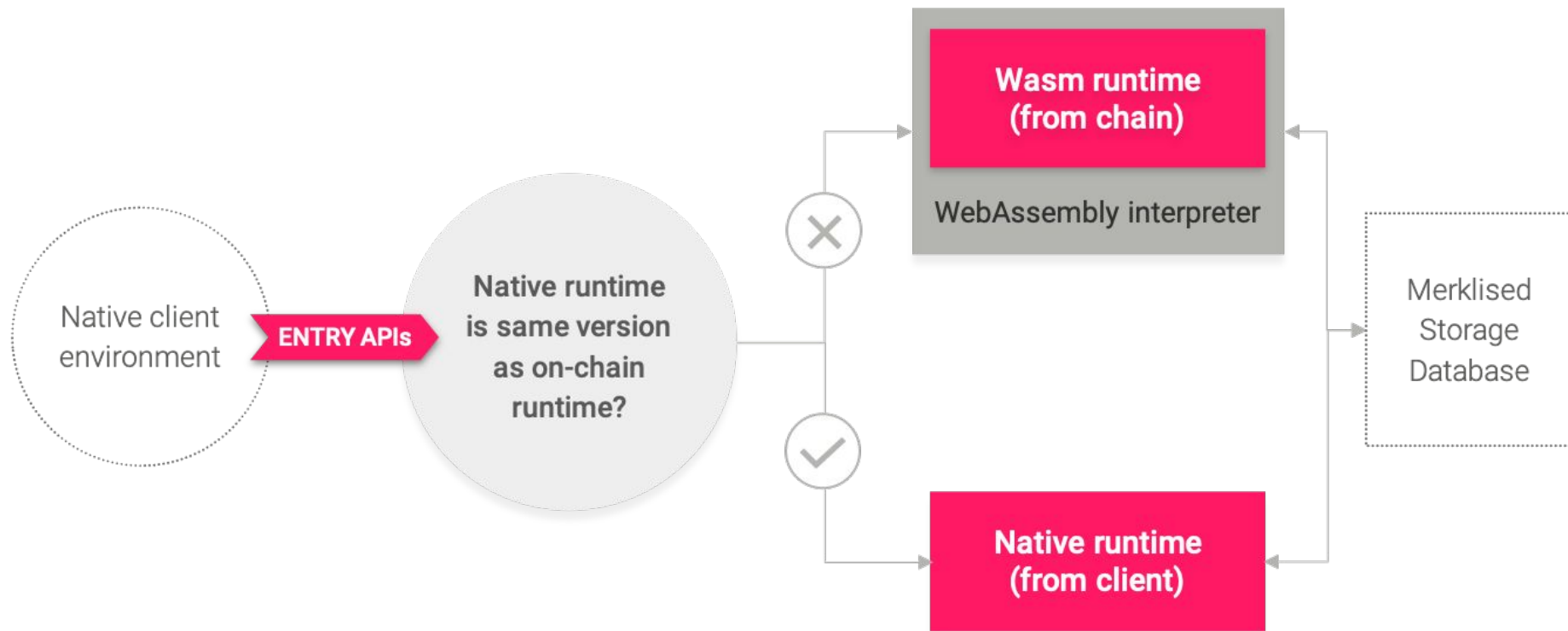
- **Blake2-256 (Hash)**
- **Ed25519**
- **Sr25519 (閾值签名)**

可扩展: `crypto::Pair & Hasher trait`

# std vs no\_std

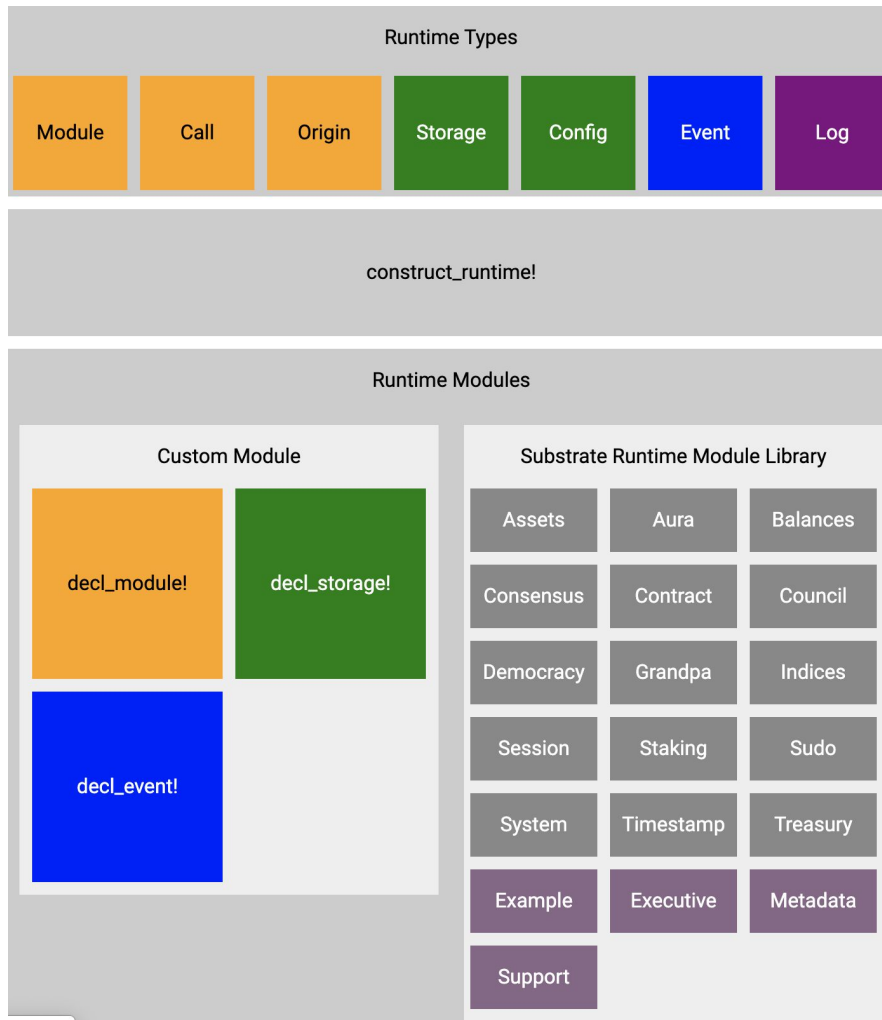
- **std = native**  
提供了更加高效的运行方式
- **no\_std = wasm**  
key to the forkless upgrade

substrate提供了比较精细的  
runtime version来判断运行  
native code 或者 wasm code



**code here**

# RUNTIME Architecture



# **RUNTIME Types**

- **Module**
- **Call**
- **Origin**
- **Storage**
- **Config**
- **Event**
- **Log**

# 模块化的 RUNTIME

类型 / 模块都在定义在trait  
中, 高度抽象的定义使得模  
块松耦合, 容易交互

(code here)

# 多实例的 RUNTIME MODULE

同一个module可以被实例化多次。每个实例拥有自己独立的存储和设置

(code here)

# **RUNTIME METADATA**

like ABI in ethereum



# Substrate Module List

- **Staking (NPoS)**
- **Sessions (管理session key)**
- **Balances (currency & fees)**
- **Contracts (智能合约)**
- **Timestamp (设置链上时间)**
- **Indices (账户的“简写”)**
- **Treasury (金库)**
- **...**

# **Key Concepts In SRML**

- **Header & Block**
- **(Un)checkedExtrinsic**
- **Inherent**
- **Account & Index (nonce)**
- **Origin**
- **Call**
- **Hash**

# Origin

**Origin** 用来追溯方法的调用者

可自定义扩展，目前有三种基本的origin:

- Root (super user)
- Signed (owned by AccountId)
- Nobody (common sense)

# **Extrinsics & Inherent**

## **General Extrinsics:**

- **Transactions(extrinsics)**
- **Inherent**

# Call

a *Call* is a runtime function object. Also known as *Proposal* or a *Dispatch*.

可序列化, 包括一个额外的参数: Origin

# Balances

A module in SRML:

- Balance
- Imbalance: NegativeImbalance & PositiveImbalance & OnUnbalanced
- ExistentialDeposit & Dust
- Currency

# Macros In SRML

How macros help building modules:

- `decl_module!`
- `decl_storage!`
- `decl_event!`

how macros help constructing runtime:

- `construct_runtime!`



Substrate Workshop 南京现场  
群

# THANKS.



该二维码7天内(8月10日前)有效，重新进入将更新