

Tony Salim



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EDUCATION

University of California, San Diego — 3.7 GPA Pasadena City College, Pasadena — 3.6 GPA

B.S. Computer Science A.A Mathematics

Graduating on DEC 2017 Graduated on May2015

SKILLS

Related Courses

Core : Data Structure, Software Engineering, Computer Organization, Computer Architecture, Data Structures, Algorithms, Operating System,

Programming Language, Compiler Construction

AI/ML: Modelling & Data Analytics, A.I Statistical Approach, A.I Reinforcement Learning, Computer Vision, Data Mining, Neural Network

Web : Interaction Design, Advanced HCI Programming, Back-end Web Programming & Database

to Azure blob storage through Cloudlane's backup accelerator server

Proficient:

Familiar:

Python •

C++ •

EXPERIENCE

Intern

San Diego Supercomputer Center **Data Science Intern** July - Current, 2017

Preprocessed and Analyzed real-time Geolocation data using python GDAL and pandas libraries.

Implemented various feature extraction strategies to obtain important features from multiple Geolocation data such as designing kernel for convolution, parameter tuning and ensemble method.

Cloudlanes

Researched and configured a backup mechanism using Veeam on Windows server to backup data from on-prem

Collaborated with fellow interns in researching storage and cloud infrastructure of several UCSD department to

Tested and deployed Cloudlanes Backup Accelerator server to VMs on Azure and Google Cloud Platform

Designed and trained pipelines multiple machine learning model to be used in a real time web application

Deployed machine learning solution to main wildfire analysis site using with on Flask framework REST API

Bash OCAml MATLAB PHP

JavaScript

Java

C

Tools:

Git Vim Linux

SQLite PostgreSQL

CircleCI

Android Ant Firebase Azure

Computer Science Tutor

University of California, San Diego

Sep - Dec, 2016

Nodels, Express, Leaflet

Java, Android, Firebase

C++, Qt, OpenGL

Course: CSE 103 - Probability and Statistics

Class size of 200+, Section size of 20+

· Assist students in learning foundational knowledge in statistics, such as probabilities and inferential statistics

• Facilitated additional instructional discussion hours for students alongside TA, helping students to have deeper understanding of materials

Library:

Pandas Jupyter sklearn Flask

Node + Express 🚭 Leaflet

Computer Science Tutor

Pintura - GeoAPI Web App

PROJECTS

Pasadena City College

Courses: C++ and Object Oriented Programming, and Data Structures

gain on different Cloud technologies and application of backup accelerator technology

Feb 2014 - May 2015 Class size of 30+

July - Sep, 2017

• Assist students to learn foundational knowledge in programming in C++ and various data structures.

• Planned and facilitated a supplemental instruction program for CS students with CS faculty instructors

Developed a mobile app that uses Leaflet.js GeoAPI to allow map based photo sharing application.

AWARDS

Provost Honor - 2016

Dean's Honor

(2013-2015)

2017

2016

2015

Mindlee - Mindfulness Web App

CoupleTones - Android *GeoLocation* Social App

NodeJs, Express

Developed a mobile app that manages user stress level and notify user of their desired stress level.

Implemented client and server side functionality for the main functionality of the map page.

Designed a responsive front-end interface with w3 and Express API.

Implemented persistent client session and user account of the application.

City College

Developed an app that tracks user's location and notifies users of their favorite location and proximity to the location

Implemented the backend with Firebase and Google Messaging API to store locations and networking features

C++, Qt, SQLite 2015 Smart Chatbot - AI, NLP

Designed and implemented natural language processing toolkits such as lexical analysis, and parsing libraries in C++

Implemented database to support the application with Qt framework and SQLite

Designed a command line chat bot that can answer questions based on given facts during the conversation

Puzzle Solver - Al, Algorithm

a N-dimensional sliding puzzle solver that uses A* graph search algorithm with customized heuristic method to find the most optimal path to solve board configurations and animate the resulting path.

Honors in

Mathematics (2015) awarded by Pasadena

Basic Certification

(2015) awarded by **National Tutoring**

Association