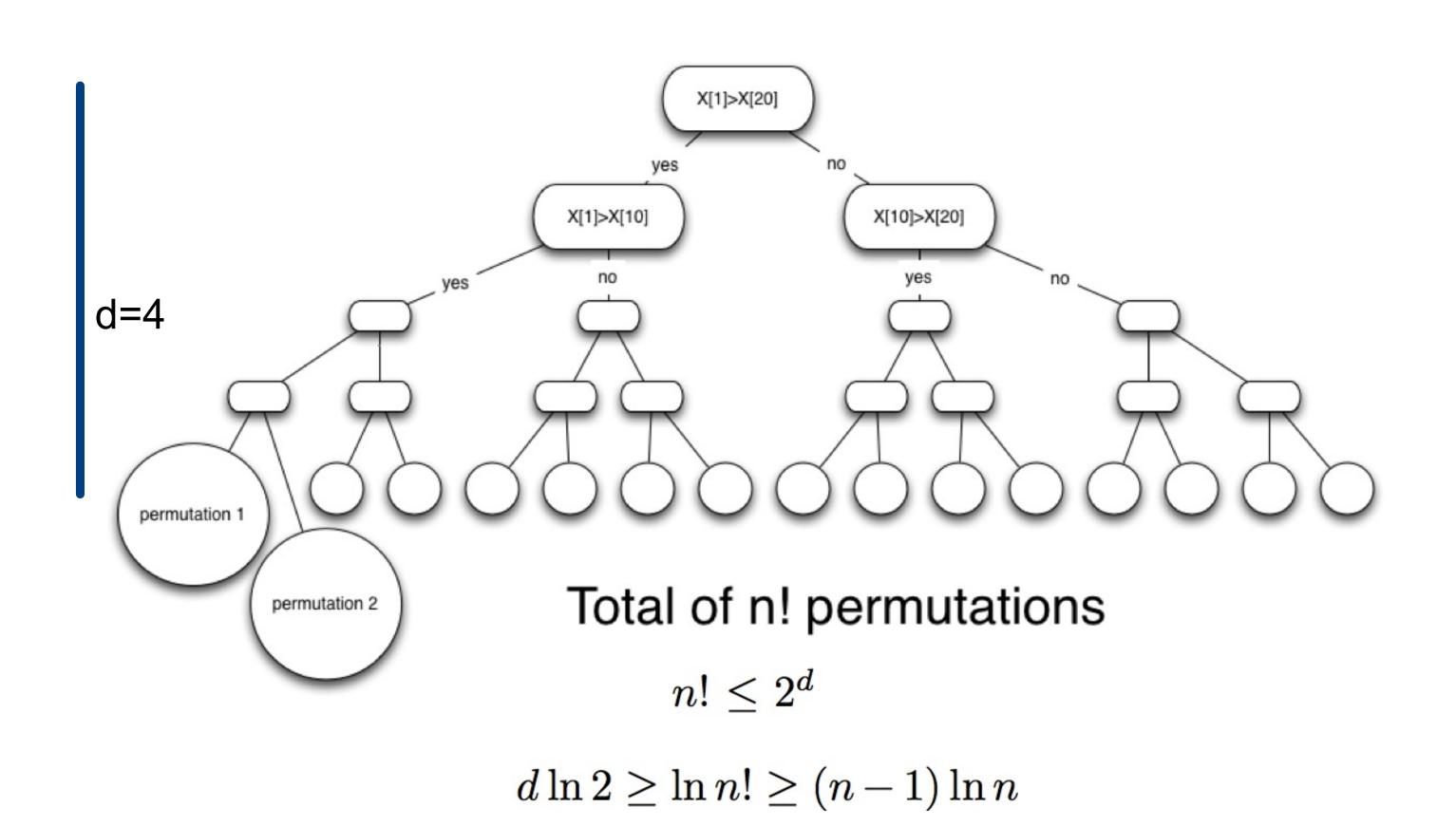
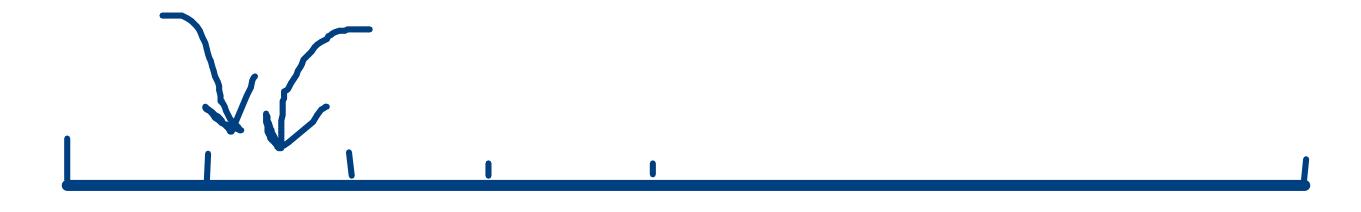
## sorting requires n log(n) time in the worst case



## Sorting IID draws from the uniform distribution U(min,max)

Suppose we want to sort an array of numbers  $S[1 \cdots n]$ 

- Divide [min, max] into n equal-sized intervals. These are the buckets  $B_1, B_2, \ldots, B_n$ .
- Now scan array S from left to right, putting each element S[i] in its appropriate bucket.
- Return  $sort(B_1) \circ sort(B_2) \circ \cdots \circ sort(B_n)$ , where "sort" is a standard sorting algorithm (say mergesort).



min max

Let  $N_i$  be the number of array elements that fall into  $B_i$ . Assuming we use a standard sorting procedure for each bucket, we get a total running time of

$$T = N_1 \log N_1 + N_2 \log N_2 + \dots + N_n \log N_n \le N_1^2 + N_2^2 + \dots + N_n^2.$$

What is  $\mathbb{E}(N_i^2)$ ? The easiest way to compute this is to write  $N_i$  as a sum:

$$N_i = X_1 + X_2 + \dots + X_n$$

where  $X_j$  is 1 if the array element S[j] falls into bin i, and 0 otherwise. Notice that  $X_j^2 = X_j$ , and that  $X_j$  is independent of  $X_{j'}$  whenever  $j \neq j'$ . Therefore,

$$\mathbb{E}(X_j) = \frac{1}{n}$$
 $\mathbb{E}(X_j^2) = \frac{1}{n}$ 
 $\mathbb{E}(X_jX_j') = \mathbb{E}(X_j)\mathbb{E}(X_{j'}) = \frac{1}{n^2} \quad \text{if } j \neq j'$ 

By linearity of expectation, we then have

$$\mathbb{E}(N_i^2) = \mathbb{E}\left((X_1 + \dots + X_n)^2\right)$$

$$= \mathbb{E}\left(\sum_j X_j^2 + \sum_{j \neq j'} X_j X_{j'}\right)$$

$$= \sum_j \mathbb{E}(X_j^2) + \sum_{j \neq j'} \mathbb{E}(X_j X_{j'})$$

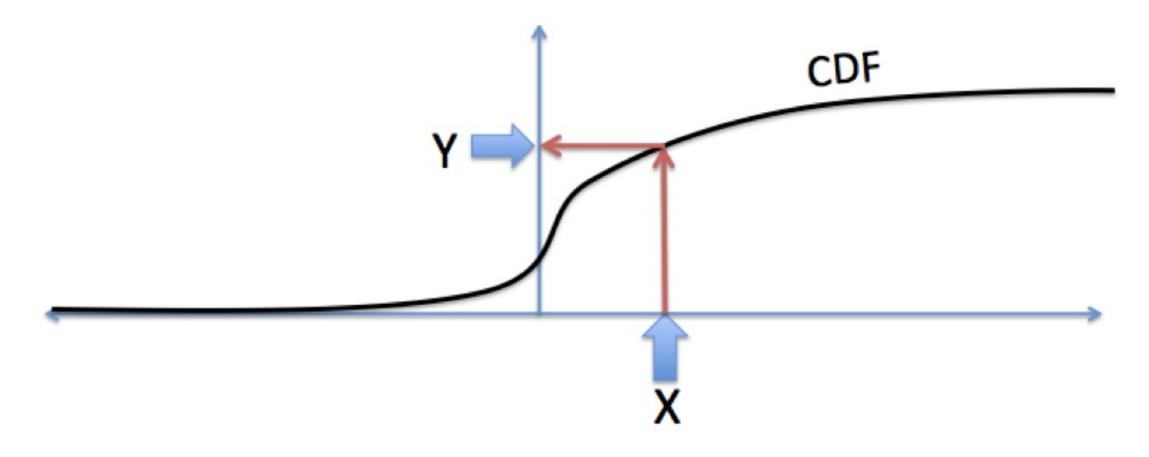
$$= n \cdot \frac{1}{n} + n(n-1)\frac{1}{n^2} \leq 2.$$

So the expected running time of the sorting algorithm, once again invoking linearity, is

$$\mathbb{E}(T) \leq \mathbb{E}(N_1^2) + \mathbb{E}(N_2^2) + \dots + \mathbb{E}(N_n^2) \leq 2n.$$

It is linear!

## Sorting Non-Uniform distributions



Instead of sorting X, sort CDF(X)

Suppose X is distributed according to the CDF function  $F(\cdot)$ 

By definition:  $F(a) = \Pr(X \le a) = \Pr(F(X) \le F(a))$ 

Therefore  $Pr(A \le F(X) \le B) = B - A \implies$  This is the uniform distribution U(0,1)

If we know the CDF, we can sort in linear time Useful if we can compute CDF(X) in constant time.

Computing the CDF from a sample = Sorting

If all we have is a sorted sample then computing CDF(X) takes logarithmic time.

Everything works nicely if we have a functional representation of the distribution. Uniform, exponential normal, mixtures ...

## Another use of the CDF: generating pseudorandom numbers with a known CDF

Generate number Y from uniform distribution

Use inverse of CDF to produce X

