

# Data-Driven Learning of Geometric Scattering Networks

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Presented at MLSP 2021



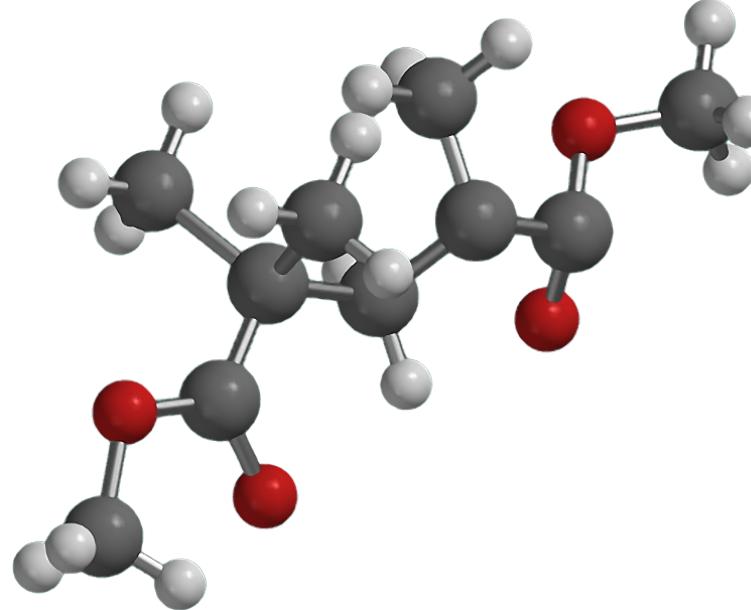
# Geometric Deep Learning

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**Goal:** Generalize networks operating on Euclidean structures to non-Euclidean geometries.

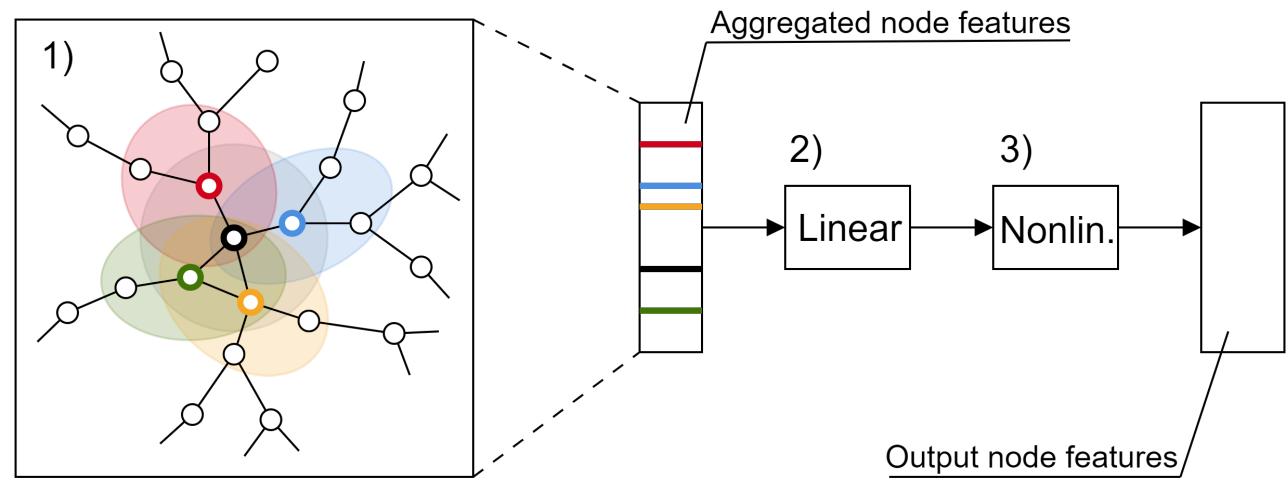
Graphs are a natural model for many datatypes:

- Citation networks
- Social networks
- Molecule structures

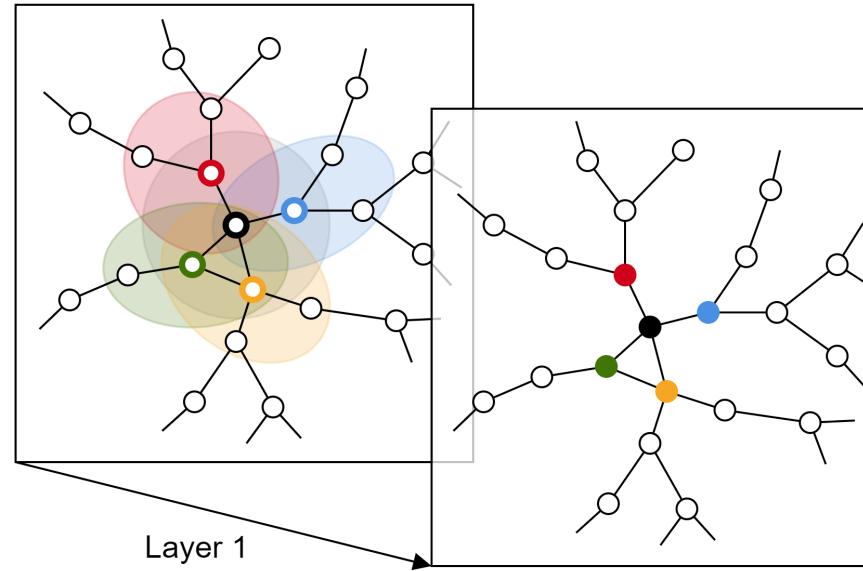


# Graph Convolutional Networks [Kipf and Welling 2016]

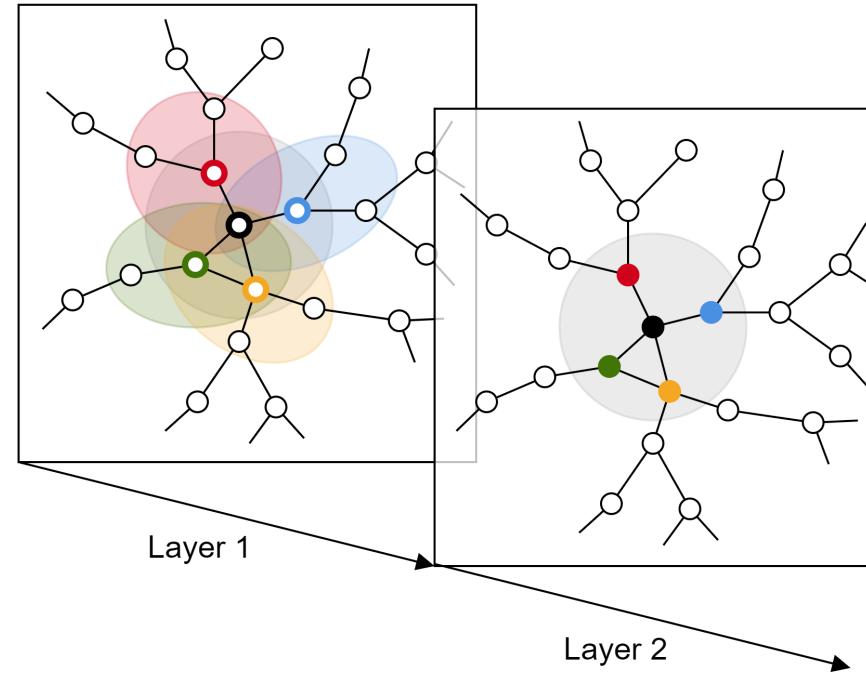
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Each layer aggregates information and can be stacked for larger filters



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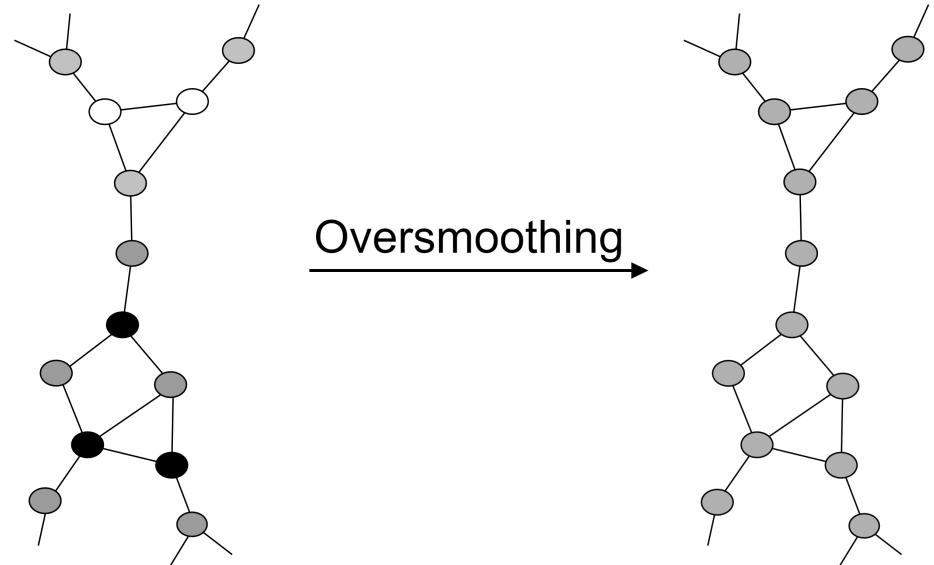


... at a cost

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“Oversmoothing” [Li et al. 2018]

GCN has inductive bias towards  
averaging features limiting the use of  
additional depth

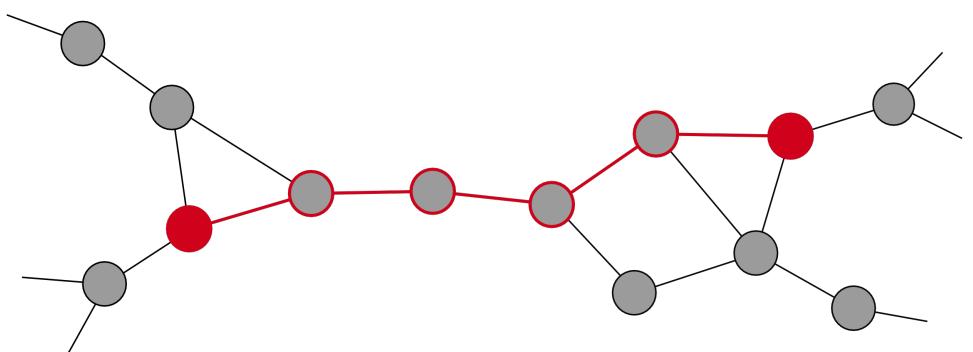
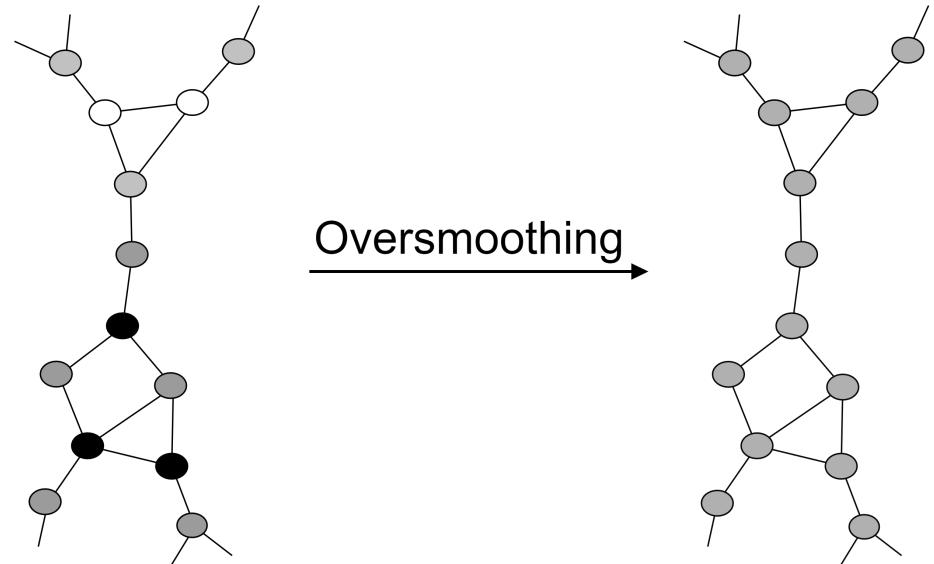


... at a cost

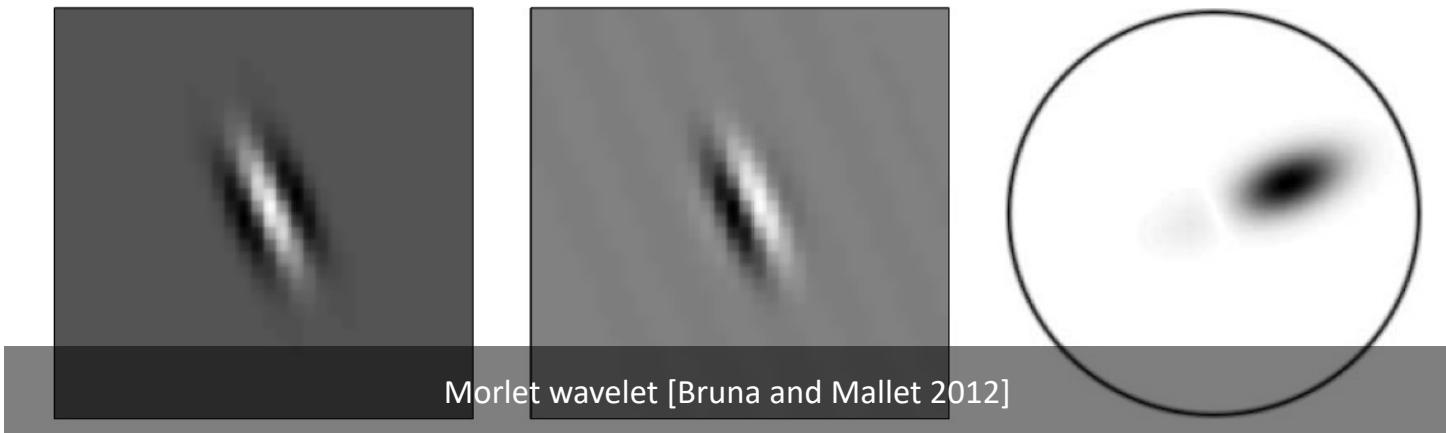
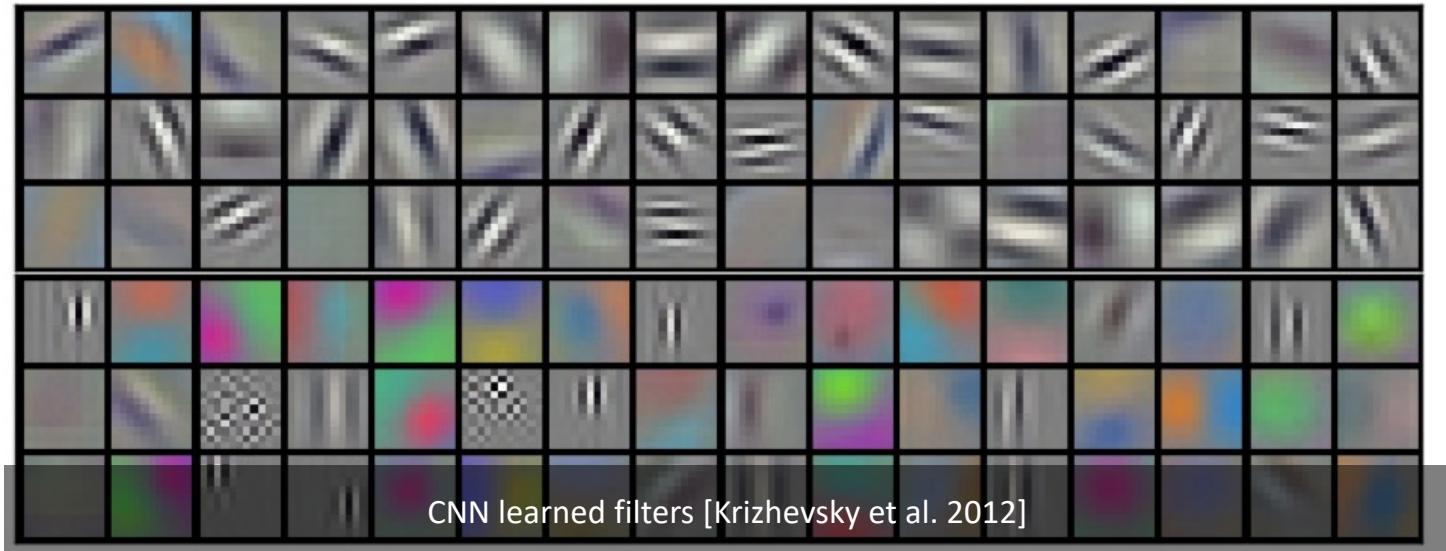
“Oversmoothing” [Li et al. 2018]

“Underreaching” [Barcelo et al. 2020]

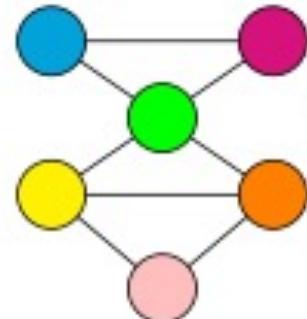
GCN can only aggregate information  
at distance equal to the number of  
layers



(Euclidean)  
Scattering

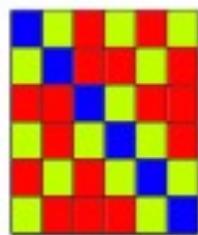


$$G = (V, E, W)$$
$$\mathbf{x} : V \rightarrow \mathbb{R}$$



Adjacency matrix:  
 $\mathbf{A}(v_i, v_j)$

Signal vector:  
 $\mathbf{x}(v_i)$



$$\begin{aligned} \text{Diffusion wavelets:} \\ \Psi_j &= \mathbf{P}^{2j-1} - \mathbf{P}^{2j} \\ \mathbf{P} &= \frac{1}{2}(\mathbf{I} + \mathbf{A}\mathbf{D}^{-1}) \end{aligned}$$



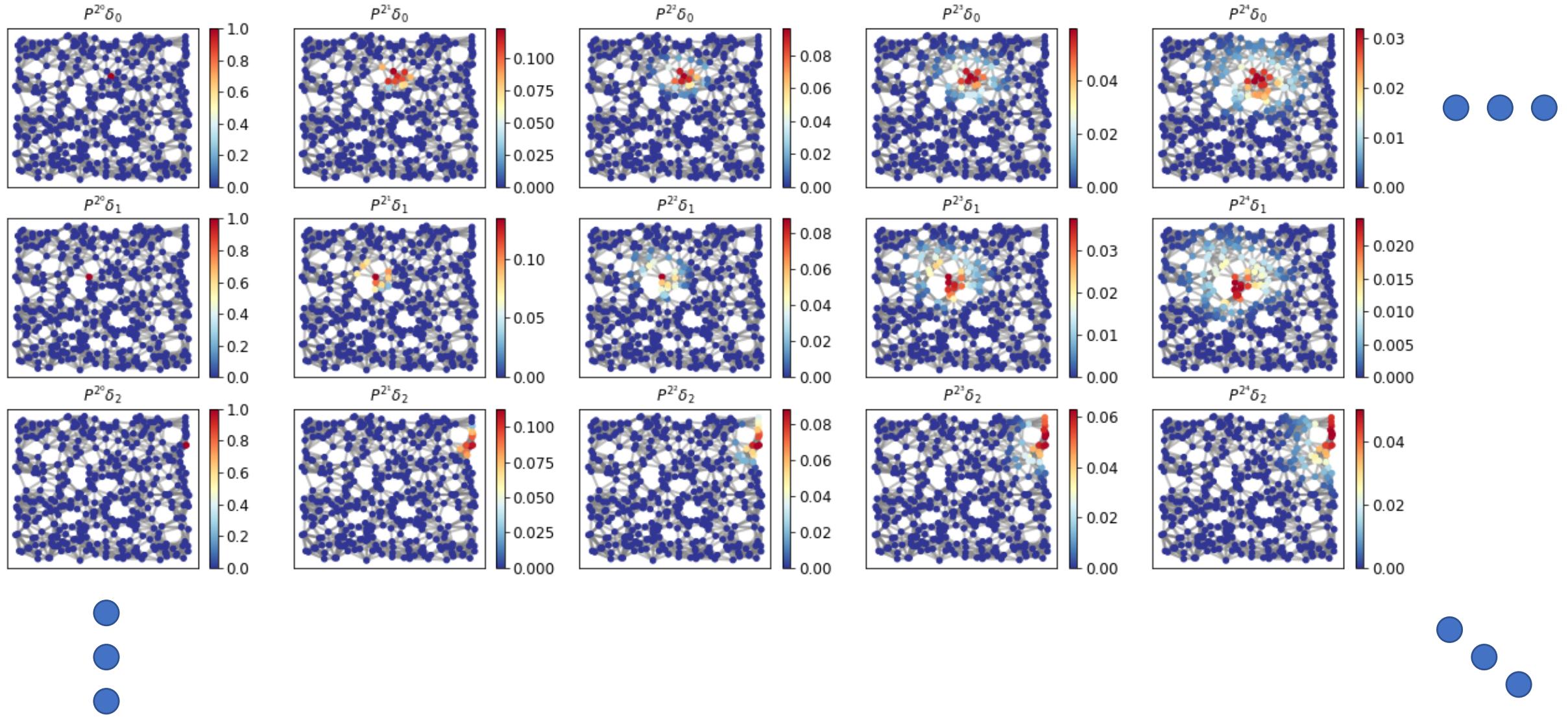
(a)  
**Scattering**  
 $\mathbf{x} \mapsto S\mathbf{x}$

Traditional  
Euclidean  
algorithms  
(e.g., SVM/PCA)

Geometric Scattering  
[Gao et al. 2019]

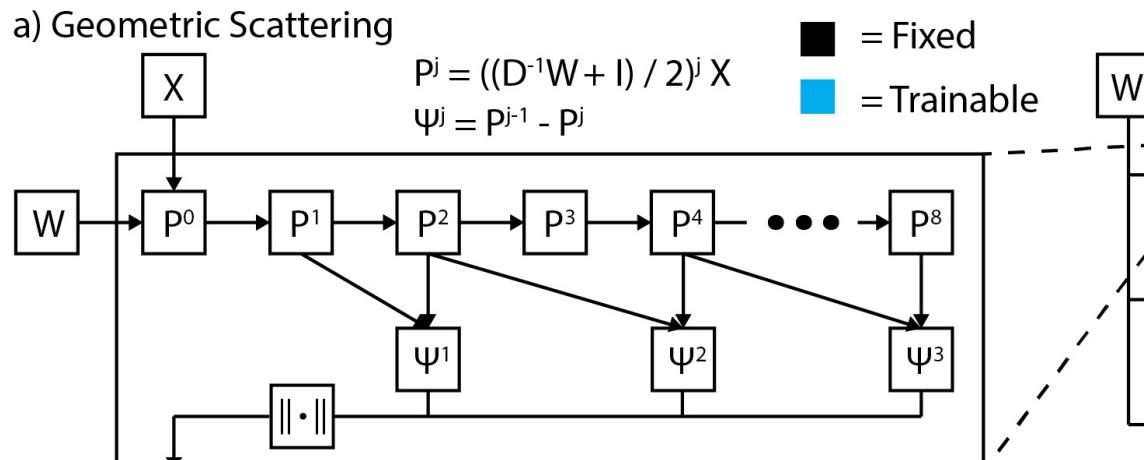
Converts graph signals to vector representation  
Provides guarantees on stability and permutation equivariance

# Diffusion on a Graphs



# Scattering Architecture

a) Geometric Scattering

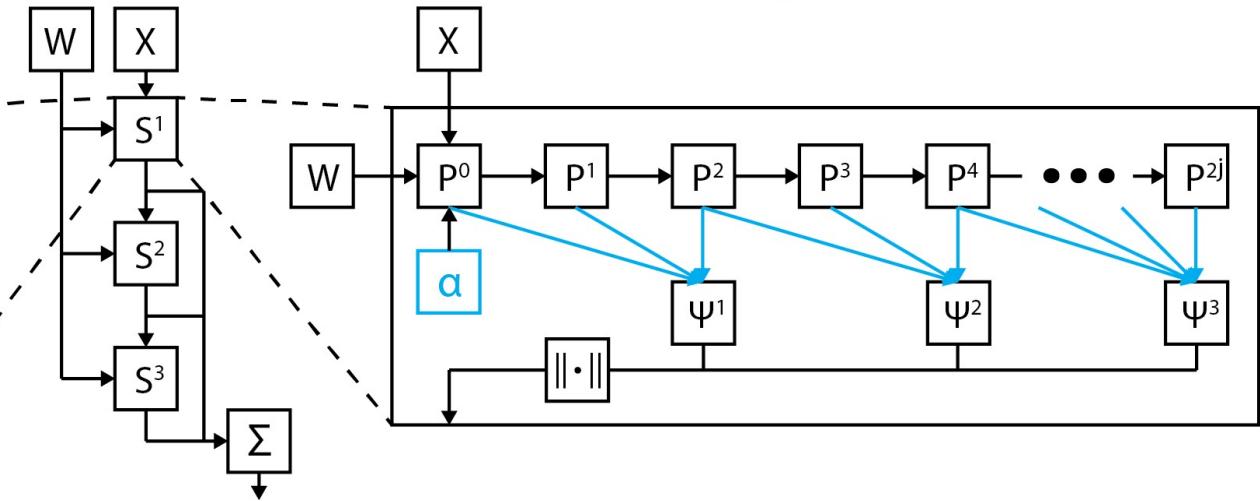


$$P^j = ((D^{-1}W + I) / 2)^j X$$

$$\Psi^j = P^{j-1} - P^j$$

■ = Fixed  
■ = Trainable

b) Learnable Geometric Scattering



$$\Psi_0 := I_n - P,$$

$$\Psi_j := P^{2^{j-1}} - P^{2^j} = P^{2^{j-1}} (I_n - P^{2^{j-1}}), \quad j \geq 1.$$

$$U_p x := \Psi_{j_m} |\Psi_{j_{m-1}} \dots |\Psi_{j_2} |\Psi_{j_1} x | \dots |$$

$$S_{p,q} x := \sum_{i=1}^n |U_p x[v_i]|^q.$$

# Efficient Learning of Diffusion Scales

1

Calculate scales  
diffusion scales 0  
through 16

2

Learn a mixture  
of scales for each  
bump using linear  
layer + Softmax

3

Sort bump from  
lowest to highest  
scale by largest  
weight

4

Calculate  
wavelets using  
difference of  
successive bumps

# Results

LEGS-RBF: LEGS followed by radial basis network classifier

LEGS-FCN: LEGS followed by fully connected network

LEGS-FIXED: LEGS with fixed scales followed by fully connected network

	# Graphs	# Classes	Diameter	Nodes	Edges	Clust. Coeff
DD	1178	2	19.81	284.32	715.66	0.48
ENZYMES	600	6	10.92	32.63	62.14	0.45
MUTAG	188	2	8.22	17.93	19.79	0.00
NCI1	4110	2	13.33	29.87	32.30	0.00
NCI109	4127	2	13.14	29.68	32.13	0.00
PROTEINS	1113	2	11.62	39.06	72.82	0.51
PTC	344	2	7.52	14.29	14.69	0.01
COLLAB	5000	3	1.86	74.49	2457.22	0.89
IMDB-BINARY	1000	2	1.86	19.77	96.53	0.95
IMDB-MULTI	1500	3	1.47	13.00	65.94	0.97
REDDIT-BINARY	2000	2	8.59	429.63	497.75	0.05
REDDIT-MULTI-12K	11929	11	9.53	391.41	456.89	0.03
REDDIT-MULTI-5K	4999	5	10.57	508.52	594.87	0.03

	LEGS-RBF	LEGS-FCN	LEGS-FIXED	GCN	GraphSAGE	GS-SVM	Baseline
DD	$72.58 \pm 3.35$	$72.07 \pm 2.37$	$69.09 \pm 4.82$	$67.82 \pm 3.81$	$66.37 \pm 4.45$	$72.66 \pm 4.94$	<b><math>75.98 \pm 2.81</math></b>
ENZYMES	$36.33 \pm 4.50$	<b><math>38.50 \pm 8.18</math></b>	$32.33 \pm 5.04$	$31.33 \pm 6.89$	$15.83 \pm 9.10$	$27.33 \pm 5.10$	$20.50 \pm 5.99$
MUTAG	$33.51 \pm 4.34$	$82.98 \pm 9.85$	$81.84 \pm 11.24$	$79.30 \pm 9.66$	$81.43 \pm 11.64$	<b><math>85.09 \pm 7.44</math></b>	$79.80 \pm 9.92$
NCI1	<b><math>74.26 \pm 1.53</math></b>	$70.83 \pm 2.65$	$71.24 \pm 1.63$	$60.80 \pm 4.26$	$57.54 \pm 3.33$	$69.68 \pm 2.38$	$56.69 \pm 3.07$
NCI109	<b><math>72.47 \pm 2.11</math></b>	$70.17 \pm 1.46$	$69.25 \pm 1.75$	$61.30 \pm 2.99$	$55.15 \pm 2.58$	$68.55 \pm 2.06$	$57.38 \pm 2.20$
PROTEINS	$70.89 \pm 3.91$	$71.06 \pm 3.17$	$67.30 \pm 2.94$	<b><math>74.03 \pm 3.20</math></b>	$71.87 \pm 3.50$	$70.98 \pm 2.67$	$73.22 \pm 3.76$
PTC	<b><math>57.26 \pm 5.54</math></b>	$56.92 \pm 9.36$	$54.31 \pm 6.92$	$56.34 \pm 10.29$	$55.22 \pm 9.13$	$56.96 \pm 7.09$	$56.71 \pm 5.54$
COLLAB	$75.78 \pm 1.95$	$75.40 \pm 1.80$	$72.94 \pm 1.70$	$73.80 \pm 1.73$	<b><math>76.12 \pm 1.58</math></b>	$74.54 \pm 2.32$	$64.76 \pm 2.63$
IMDB-BINARY	$64.90 \pm 3.48$	$64.50 \pm 3.50$	$64.30 \pm 3.68$	$47.40 \pm 6.24$	$46.40 \pm 4.03$	<b><math>66.70 \pm 3.53</math></b>	$47.20 \pm 5.67$
IMDB-MULTI	$41.93 \pm 3.01$	$40.13 \pm 2.77$	$41.67 \pm 3.19$	$39.33 \pm 3.13$	$39.73 \pm 3.45$	<b><math>42.13 \pm 2.53</math></b>	$39.53 \pm 3.63$
REDDIT-BINARY	<b><math>86.10 \pm 2.92</math></b>	$78.15 \pm 5.42$	$85.00 \pm 1.93$	$81.60 \pm 2.32$	$73.40 \pm 4.38$	$85.15 \pm 2.78$	$69.30 \pm 5.08$
REDDIT-MULTI-12K	$38.47 \pm 1.07$	$38.46 \pm 1.31$	$39.74 \pm 1.31$	<b><math>42.57 \pm 0.90</math></b>	$32.17 \pm 2.04$	$39.79 \pm 1.11$	$22.07 \pm 0.98$
REDDIT-MULTI-5K	$47.83 \pm 2.61$	$46.97 \pm 3.06$	$47.17 \pm 2.93$	<b><math>52.79 \pm 2.11</math></b>	$45.71 \pm 2.88$	$48.79 \pm 2.95$	$36.41 \pm 1.80$

# Results

- Performs well on molecule graphs
  - CASP structure error regression
  - QM9 feature regression

$(\mu \pm \sigma)$	Train MSE	Test MSE
LEGS-FCN	<b><math>134.34 \pm 8.62</math></b>	<b><math>144.14 \pm 15.48</math></b>
LEGS-RBF	$140.46 \pm 9.76$	$152.59 \pm 14.56$
LEGS-FIXED	$136.84 \pm 15.57$	$160.03 \pm 1.81$
GCN	$289.33 \pm 15.75$	$303.52 \pm 18.90$
GraphSAGE	$221.14 \pm 42.56$	$219.44 \pm 34.84$
GIN	$221.14 \pm 42.56$	$219.44 \pm 34.84$
Baseline	$393.78 \pm 4.02$	$402.21 \pm 21.45$

$(\mu \pm \sigma)$	Test MSE	$(\mu \pm \sigma)$	Test MSE
LEGS-FCN	<b><math>0.216 \pm 0.009</math></b>	GCN	$0.417 \pm 0.061$
LEGS-FIXED	$0.228 \pm 0.019$	GIN	$0.247 \pm 0.037$
GraphSAGE	$0.524 \pm 0.224$	Baseline	$0.533 \pm 0.041$

# Conclusions

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Learnable geometric scattering learns diffusion scales

- More flexible than fixed scattering
- Maintains theoretical properties of fixed scattering
- Improves performance by mitigating oversmoothing and underreaching



Yale

CIFAR

Thanks!

Code:

<https://github.com/KrishnaswamyLab/LearnableScattering>

Paper: <https://arxiv.org/abs/2010.02415>

