



**CSE330 Section 20, Spring 2026**  
**Quiz 1 Solutions, 19 February 2026**  
**Time: 10 Minutes**

**/15**

**Name:**

**ID:**

**Question 1** ( $1.5 + 1.5 + 2 = 5$  points): Suppose your faculty is inputting your final exam marks on Connect, which uses a base-10 floating-point system, where  $m = 3$  significant digits are used for the mantissa, the exponent range is  $[1, 2]$ , and only positive numbers are allowed (there is no 0 or  $\infty$  here, since the values are your final marks).

- (a) Write down the largest and the smallest positive numbers representable in this system.
- (b) Compute the maximum possible relative rounding error in this system.

*Solution.* The floating point system is

$$(0.d_1d_2d_3) \times 10^e, \quad d_1 \neq 0 \text{ and } e \in \{1, 2\}.$$

- (a) Largest number:

$$(0.999) \times 10^2 = 99.9$$

Smallest number:

$$(0.100) \times 10^1 = 1.00$$

- (b) Maximum possible relative rounding error is the machine epsilon  $\varepsilon_M = \frac{1}{2}\beta^{1-m}$ .

$$\varepsilon_M = \frac{1}{2}\beta^{1-m} = \frac{1}{2}10^{1-3} = 0.005$$

■

**MCQs,  $1 \times 10 = 10$  points. Tick/circle the best answer:**

1. In an  $N$ -bit signed integer representation, the maximum positive integer that can be stored is:  
(a)  $2^N$  (b)  $2^{N-1}$  (c) ✓  $2^{N-1} - 1$  (d)  $2^N - 1$
2. Which of the following best explains why integer arithmetic is exact (within range)?  
(a) Integers use scientific notation  
(b) Integers have infinite precision  
(c) ✓ Every representable integer corresponds to a unique bit pattern  
(d) Integers are stored using floating-point representation
3. Consider a base-10 floating-point system with  $m = 3$  significant digits and rounding to nearest. Which of the following real numbers is stored *exactly* in this system?  
(a) 0.1234 (b) ✓ 0.0123 (c) 12.34 (d) 1.2345
4. In a fixed-point number system, the radix (decimal) point:  
(a) Moves depending on the exponent (c) ✓ Is fixed in position  
(b) Is stored explicitly in memory (d) Depends on the magnitude of the number
5. Floating-point numbers are said to be “floating” because:  
(a) They use base 10 arithmetic (c) They are stored approximately  
(b) ✓ Radix point location is adjusted using an exponent (d) Their precision increases with magnitude
6. In a normalized floating-point system with base  $\beta$ , which condition ensures uniqueness of representation?  
(a) The exponent must be zero (c) ✓ The leading digit of the fraction is non-zero  
(b) The fraction must terminate (d) The number must be positive
7. In floating-point arithmetic, underflow occurs when:  
(a) A number exceeds largest representable value (d) ✓ A non-zero result is smaller than the smallest representable magnitude  
(b) A number is rounded incorrectly  
(c) Two nearly equal numbers are subtracted
8. The IEEE 754 standard uses “round to nearest even” primarily to:  
(a) Maximize speed (c) ✓ Reduce statistical bias in rounding  
(b) Avoid overflow (d) Increase representable range
9. The machine epsilon  $\epsilon_M$  is best described as:  
(a) The smallest positive floating-point number (d) The distance between zero and the smallest sub-normal number  
(b) ✓ The largest relative rounding error possible  
(c) The absolute rounding error of all computations
10. Loss of significance most commonly occurs when:  
(a) Multiplying very large numbers (c) ✓ Subtracting two nearly equal numbers  
(b) Dividing by a small number (d) Rounding to nearest even