



Antonio Toro Jaén

Computer Engineer

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About me

Graduated in Computer Engineering with a specialization in Software from the University of Huelva, eager to join a team to learn from others and contribute everything I have learned throughout my studies. I am excited to work on challenging projects that allow me to continue developing my skills.

Habilities

- Object-oriented and structured software development.
- Database design and development.
- Distributed systems and concurrent programming.
- Web application development.
- Software engineering and development methodologies.
- Technical English applied to software development.

Projects

IberLEF 2025

MiSongGyny: Misogyny in Song Lyrics

- Participation in the task of misogyny detection in Spanish song lyrics.
- Development of a classification model based on deep learning with fine-tuning of LLMs.

Languages

Spanish: Native

English: B2

Experience

Collaboration in a small business online store

Piel de Ubrique (Ubrique, Cádiz)

Julio 2017

Responsible for managing an online store, including uploading products to the catalog, stock control, product updates, and shipment management. This allowed me to learn how to use e-commerce tools effectively.

Front-end Developer

Fujitsu Technology Solutions (Sevilla)

Sept 2019 – Sept 2020

I participated in the development of a web application, focusing my work on the front-end using the Angular framework. I also collaborated on other projects, which allowed me to broaden my knowledge and adapt to different work environments. This experience strengthened my skills in interface development, teamwork, and problem-solving in real programming environments.

Vending machine stocker

Vending Romero Ramos (Ubrique, Cádiz)

Julio 2023/2024

Responsible for the maintenance and restocking of vending machines in various locations. My tasks included product refilling, stock management, and issue resolution. This experience helped me develop a strong sense of responsibility and improve direct customer service skills.

Education

Bachelor's Degree in Computer Engineering

Universidad de Huelva (Huelva)

2020 – 2025

During my studies in the Bachelor's Degree in Computer Engineering, I acquired a solid foundation in programming and software development. I worked with languages such as C, Java, C#, HTML, and CSS, which allowed me to carry out both object-oriented and web development projects.

In addition, I gained in-depth knowledge of data structures, databases, system architecture, and development methodologies. This education provided me with the necessary tools to tackle technical projects, work effectively in teams, and quickly adapt to new technologies.

Computer Science and Information Technology

Riga Technical University (Riga, Latvia)

2022 – 2023

Throughout this academic year, I deepened my knowledge in algorithm design and analysis, as well as data structures. I also took part in project planning and management, learning to apply agile methodologies.

Moreover, this experience allowed me to improve my technical English and work smoothly with international teams.

Multiplatform Application Development

Escuelas Salesianas de Nervión (Sevilla)

2017 – 2019

During this training, I gained knowledge in Java programming, front-end development with HTML, CSS, and the Angular framework, as well as in database design and management. I also worked with UML diagrams and other tools specific to software design. This stage marked the beginning of my journey as a developer, where I started applying the knowledge acquired in practical projects.