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Command-Line Editing

print controls

| \ \ | 11 |
|-----|-------------------|
| \ | line continuation |
| in | echo "1"2"\ 🖅 "3" |
| out | 1 2 3 |
| \t | horizontal tab |
| \r | carriage return |
| \n | new line |
| \b | back space |
| // | backslash |
| \" | double quote |
| # | comment |

operators

| + | sum |
|-----|----------------|
| - | rest |
| * | multiplication |
| / | division |
| -gt | greater than |
| -Īt | less than |

Numerics

"Numeric expansion" is indicated by \$((<expr>)) syntax, where <expr> allows a wide range of simple mathmatical expressions.

```
$(( 365 - $(date +%j) )) # wks to new year ⊕
[\ (2 - \operatorname{gt} 2) \&\& \ (4 - \operatorname{le} 1 \ )] \# \operatorname{good}
 \$(((3 > 2) \&\& (4 <= 1))) = 1 ] # better
(((3 > 2) && (4 <= 1)))
```

variables

```
a="a" b="b"
echo "${a} ${b}"
output ab
```

write to files

echo "string to write"> ./file.txt

create a symbolic link and write to the symlink ln -s file.txt fileLink echo "string"» fileLink

Input / Output Processing

Examples / Idioms

"\$@"> logfile > 2>&1 & # bg job; err, out to log "\$@"| tee logfile & # ibid (synonym)

Synonsis

| Syllopsi | 3 | | |
|---|----------------|------------------|---------------------|
| | pipe | > | std out |
| < | std in | >> | append out |
| > | force out | n> | force to <i>n</i> |
| <> | in & out | <i>n</i> <> | in, out to n |
| << | "here doc" | n> | out to FD <i>n</i> |
| <n< td=""><td>FD in <i>n</i></td><td><i>n>></i></td><td>FD append r</td></n<> | FD in <i>n</i> | <i>n>></i> | FD append r |
| n>& | dup out | n<& | dup in, FD n |
| n>&m | n follows m | n<& m | n follows m |
| &> | out & err | <&- | close std in |
| >&- | close s-out | n>&- | close <i>n</i> -out |
| | | | |

Networking

ping

To send a defined number of packets ping -c 3 google.com

netstat

app started and aware of PID, this finds port netstat -anlp |grep 3937 check if port 80 is being used netstat -anlp |grep 80 | grep LISTEN

nc a.k.a netcat

file transfer nc -w 3 192.168.1.100 1234 < myfile.txt

SS

showing just the first few lines of the command's output along amithal single-line including IP addresses nt variable, to be inherited by all subshells. ss | head -3; ss | grep 192 | tail -1

Word Designators

"Word designators" and "modifiers" must be separated from "event designator" using a colon (:). zero-th word in a line 0 <int> <int>th word in a line first argument in a line last arg in a line % match of most recent search

range of words <int>-<int> all words but the first <int>* equivalent to <int>-\$ words from <int> to penult. <int>-

Modifiers

| h | remove pathname, leaving head |
|-------------|--|
| r | remove trailing suffix |
| e | remove all but suffix |
| t | remove leading path (tail remains) |
| p | only print resulting command |
| q | quote the substituted words |
| X | ibid, breaking into words |
| <sed></sed> | <sed> substitution (s/old/new/)</sed> |

Examples

| !2048:p | # print 2048th cmd |
|-------------|----------------------|
| !!:0 newarg | # last cmd, new args |

Emacs Mode

The default command-line editor; change with: # ... to vi editor set -o vi

Character Movement / Editing

ctrl-b back one char ctrl-f forward one char delete one char back del delete one char forward

Word Movement / Editing

| esc-b | move one word back |
|------------|-----------------------|
| esc-f | move one word forward |
| esc-del | kill one word back |
| esc-ctrl-h | kill one word back |
| esc-d | kill one word forward |
| ctrl-y | yank last item killed |

Line and History Commands

| | , |
|------------|-------------------------|
| ctrl-a | move to line begin |
| ctrl-f | move to end of line |
| ctrl-k | kill to end of line |
| ctrl-p | move up line |
| ctrl-n | move to next line |
| ctrl-r | search backward |
| esc-< | move to 1st hist line |
| esc-> | move to last hist lin |
| Outtofit a | languanth bleimoilealin |

Physical notify (b) history privileged noClobber hashall posix errexit ignoreeof onecmd (t) emacs kevword

Braceexp'nd Histexp'nd

allexport

Options for **shopt**; set/unset like: shopt -s<arg>; shopt -u<arg>

GROUPS

HISTCMD

HISTCTL.

noglob (f)

| cdable_vars | dotglob | histverify | nullglob |
|--------------|---------------|--------------|--------------|
| cdspell | execfail | hostc'mplete | pr'mptvars |
| checkhash | exp'd_aliases | intc'mnts | shift_vrb'se |
| ch'ckw'nsize | histappend | lithist | sourcepath |
| cmdhist | | mailwarn | - |

monitor

noexec

nounset

verbose

<u>x</u>trace

vi

PS3 PS4

MAILCH'CK RANDOM

PWD

Environment Variables

export promotes a simple variable into an envi-

FIGNORE LC_COLL'G PS2

LINENO MACHTYPE PPID

MAIL

GL'BLIGN'R LC_M'SGS

Completion Commmands

| <tab></tab> | general text completion |
|------------------|------------------------------|
| esc-? | expand all choices |
| esc-/ | filename completion |
| ctrl-x | list filename possibilities |
| esc-~ | username completion |
| ctrl-x ~ | list username possibilities |
| esc-\$ | attempt variable completion |
| ctrl-x \$ | list possible variables |
| esc-@ | attempt hostname completion |
| ctrl-x @ | list hostname possibilities |
| esc-! | attempt command completion |
| ctrl-x! | list possible commands |
| esc- <tab></tab> | attempt completion from hist |
| | |

CDP

@

#

| \$ | HISTFILE | MAILPATH | REPLY |
|-----------|------------------|------------|-------------|
| ! | HISTF.SIZE | OLDPWD | SECONDS |
| 0 | HOME | OPTARG | SHELL |
| BASH | HOSTFILE | OPTERR | SHELLOPTS |
| BASH_ENV | HOSTNAME | OPTIND | SHLVL |
| BASH_VS'N | HOSTTYPE | OSTYPE | TIMEF'MT |
| CDPATH | IGNOREEOF | PATH | TMOUT |
| DIRSTACK | INPUTRC | PIPESTAT' | UID |
| EUID | LANG | P'MPT_C'MD | auto_resume |
| FCEDIT | LC_ALL | PS1 | histchars |
| | | | |

Environment

Environment Files

Several files control shell settings:

| /etc/profile | system settings |
|-----------------|-----------------------------|
| ~/.bash_profile | user settings, read @ logir |
| ~/.bash_login | synonym for ibid |
| ~/.profile | synonym for ibid |
| ~/.bashrc | read @ subshell init |
| ~/.bash_logout | read @ shell logout |

Given the difference of when they are read, it is considered best practice to minimize the contents of .bash_profile to commands that write to console; instead, putting most definitions / aliases / etc into .bashrc

Aliases

alias name=command # alias syntax

Inspiration: alias cdprj='cd ~/Projects/' # alias syntax alias ls='ls -l' # recursion is ok!

Options

Options for **set**; set/unset like: set -o <opt>; set +o <opt>

Directory Search Path

CDPATH gives shell a list of places to look for the location of the argument to cd, eg: CDPATH=:~/Projects/

Alternatively, run shopt -o cdable vars and then define "cdable" aliases a la:

cs=~/Projects/cheatsheets/ # set normal var cd cs # Δ s dir accordingly

Prompt String

Prompt can be customized to indicate current directory, date, shell name, and other information. ∃ 4 different prompt variables: PS1, PS2, PS3, PS4. For example (more here), set PS1 to a string like:

user, host, & WD $\u@\h \w$ \!|\$ str|\\$?> # cmd #, content of str $e[0;34m\u@\h\w>\e[m # light blue]$ ('mvfunc')> # run shell fn $[\script.sh)]>$ # run shell script

Types

Similarly-named commands are first taken to be aliases, then keywords, functions, "built-ins", and finally scripts, in that order. Override this precedence with: builtin or command, or by disabling higher-precedent commands with enable -n. Use declare [afFirx] to set a type explicitly, otherwise type string is assumed. Use type [afptP] to ascertain typing information about a variable.

Variables

Subshells inherit environment variables only; all others remain local to invoking shell. Variables are assumed global unless declared otherwise.

| myvar="12345" | # basic assignment |
|------------------|-----------------------|
| source myvar | # promotn to envmt |
| local mylocvar | # local to a func |
| echo \$myvar | # regurgitate |
| echo "\$myvar" | # more correct! |
| echo "\${myvar}" | # the above does this |
| | |

Functions

| function myrunc1 { } | # syntax 1 # # statements # |
|----------------------|--------------------------------------|
| myfunc () | # syntax 2 |
| declare -f | # list all funcs |

Invoke a function like a command, passing args right afterward. When doing so, positional params (\$1,...) will reflect args passed to the function.

Strings

"String expansion" is the dereferencing of a variable (assumed a string), per echo \$<var> syntax above. "String operators" afford handling of strings, including default values and error messages:

- \${<var>:-<word>} ...<var>?<var>:<word> - \${<var>:=<word>} ...above, plus set var=word
- \${<var>:+<word>} ...<var>? <word>: NULL
- \${<var>:<offset>} ... substring expansion

- \${<var>#<ptrn>} ... delete shortest match

- \${<var>:<offset>:<len>}...ibid

A class of string operators use "pattern matching", which allows for quick (though syntactically obscure) manipulation of string contents:

- \${<var>##<ptrn>} ... delete longest match
 \${<var>%<ptrn>} ... delete shortest match
 \${<var>%%<ptrn>} ... delete longest match
 \${<var>/<ptrn>/<str>} ... sub 1st with <s>
- \${<var>//<ptrn>/<str>} ... sub <u>all</u> with <s>

Common pattern-matching idioms:

| 1 | 8 |
|----------------|-------------------------|
| \$(path##/*/) | # only filename |
| \$(path#/*/) | # strip 1st dir |
| \$(path) | # full path & file |
| \$(path%.*) | # strip last extension |
| \$(path%%.*) | # strip all .* extens's |
| | |

Output using echo or printf (advanced), eg: echo -en "hello\t world" # note: echo optns

printf "|%10s|\n" hello # works like C versn

Arrays

```
names[2]=alice # indexed assign
names=([2]=alice [0]=bbb) # compound asgn
names=(bob " alice) # ibid
declare -a myarr # empty array
for i in "${names[@]}" # @ → "all"
"${!names[@]}" # print all indices
"${#names[@]}" # array length
```

Command Substitution

\$(<command> <arg>*) # syntax

"Command substitution" expands the results of a called command into a string, eg:
\$(ls \$HOME) # contents of ~/

cd \$(DIR_STACK%% *) # what popd does

7 Flow Control

Executed commands run in a subshell; called functions block and run in the same shell. Use return <int> to exit immediately encapsulating function, or exit <int> to exit script. Loops admit the usual break syntax.

Conditions

Success or failure of a command, via its exit status, is sufficient to implement a condition (<cond>) below. though test is often used instead. Form logical combinations of <cond>s using ORs (||) and ANDs (&&), or test's -o, -a flags, respectively. Negate phrases with exclamation (!):

```
if [<cond>] && [<cond>] # ANDed <cond>s
if [<cond> -a <cond>] # sole ANDed test
if [-x "$1"-a!-d "$1"] # idiom: is executable
```

Test Command

test evaluates an expression. The results, in the form of <u>exit statuses</u>, are ubiquitously used in flow-control statements, as a means of implementing a more general condition (<cond>). Sadly, an exit status of 0 is a "success"; 1 or other is a "failure". [...] is a shorthand for **test**, and the following options control the evaluation:

```
is block dev
                             is char dev
-b
                      -C
-c
     is dir
                             exists
                       -е
-f
     is regular
                             setfid set
-G
     owned by grp
                             sticky bit set
     is sym link
-L
                       -n
                             str non-null
-O
     owned by usr
                             is pipe
                      -p
-r
     is readable
                       -S
                             is non-empty
-S
     is a socket
                             n points to term
                      -t n
     setuid bit
                             writeable
     executable
```

Can also use comparison operators =, !=, <, >, <=, >=, ==, the first four of which can be used with strings or numerics; or exclusively numeric comparison operators -lt, -le, -eq, -ge, -gt, -ne, as well

as +, -, *, /, %, <<, >>, \$, |, ~, !, ^. Warning: use double quotes for [-n "\$<var>"] tests, as empty strings otherwise still succeed!

If / Else

For

```
for <i> in ist> # <i> used only in loop
do # requires n.l. (or for ; do)
<statemt>* # can now use <i>
done # requires new line
```

Eg, iterate PATH or files in . using: IFS=: ; for dir in \$PATH; do ls -ld \$dir; done for f in \$(ls -1); do

Newer bash versions afford a "numeric for," which approximates traditional for loops: for ((<init>; <end>; <update>)); do ... for ((i=1 ; i<=12 ; i++)); do ...

Case

```
#/bin/bash
if [ $# != 0 ]
then
ss="ss -a"
else
ss="ss"
fi
```

fi Select

A higher-level interface for implementing menus. Alternatively, can elicit input more manually using lower-level **read** invocations. Note: idiomatically, user-prompts write to STDERR.

While / Until

```
Eg, expand on previous PATH iteration:
path=$PATH; while [ $path ];
do ls -ld ${path%%:*}; path=${path#*:}; done
```

Eg, process command-line args without getopts: while [-n "\$(echo \$1 | grep "')"]; do ...; shift; done

8 Command-line Args

Positional Parameters

"Positional parameters" (\$1, \$2, ...) hold passed parameters; while # holds # of params and *, @ hold all params (in a string, array, respectively). For manual parsing, **shift** pops the top of the positional parameter stack. Use **getops** for complex parsing (eg, multiple options, not all required).

getopts

```
getopts <options_list> <option> getopts assigns each successive command-line argument to <option>. <options_list> describes available options: assign a letter for each, separated by colons, with an optional first colon to override default getopts error msg. If an option has an argument, getopts will store the current one in OPTARG.
```

```
while getopts ":a:b:C" opt; do
case $opt in
a) <stmt>
\?) echo "usage"; exit 1;;
esac: done
```

eval

eval affords dynamic creation of shell commands. Eg, programmatically create a pipeline by storing each step into a string, then **eval**ing it: eval \$convert \$file \$scale \$border > \$outfile

9 Input / Output Processing

Examples / Idioms

```
"$@"> logfile > 2>&1 & # bg job; err, out to log
"$@"| tee logfile & # ibid (synonym)
```

Synopsis

```
pipe
                       >
                                std out
         std in
                                append out
                       >>
<
>1
         force out
                       n > 1
                                force to n
<>
         in & out
                       n<>
                                in, out to n
         "here doc"
                                out to FD n
<<
                       n>
<n
         FD in n
                       n >>
                                FD append n
n>&
         dup out
                       n<&
                                dup in, FD n
                                n follows m
         n follows m
                       n<&m
n>&m
&>
         out & err
                       <&-
                                close std in
                                close n-out
>&-
         close s-out
                       n>&-
```