AEON Cloud Messaging GE

DATE: 30 June 2015

View in Apiary •

Editors

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Copyright

Due the interoperability needs of these architectures, AEON has been fully designed considering Free Libre Open Source Software technologies. The project has been designed and implemented by the "Transport and Trade Logistics Sector in the Research & Innovation department in ATOS Spain". AEON Platform is released as Open Source.

The Cloud Messaging GE specification is licensed under the FIWARE Open specification license (http://forge.fiware.org/plugins/mediawiki/wiki/fiware/index.php/FI-WARE_Open_Specification_Legal_Notice_%28essential_patents_license%29)

Abstract

AEON open API allows you to implement your resources management in your own way. This is a key point of AEON, your applications could have flexibility enough, not only to send/receive data, but also to configure your environment in a very dynamic way. For example, a chat application could manage rooms creating and deleting entities and channels regarding the needs.

If you are a developer, this should be your section. Here you will find a detailed description of the REST API for resources management and pub/sub functionality.

Status of this document

The AEON platform is under constant development. We are working to improve the capabilities offered by it.

Table of Contents

AEON Cloud Messaging GE	1
Editors	1
Copyright	1
Abstract	1
Status of this document	1
Table of Contents	2
API Summary	4
Acknoledgements	4
User operations	4
Entities operations	5
Channels operations	5
API Specification	6
Default	6
Login	6
Login Logout	6
Logout	6
Users List All Users	7 7
Create User	7
User info	8
User info User Collection	8 9
Get user	9
Delete User Update User	9 10
Update User Password	10
Update User	10
Remember User Password Verify User Password	10 11
Reset User Password	11
Entities Get all entities	12 12
Create entity	12
Entities Collection Entity Info	12 12
Update Entity	13
Delete Entity Channels	13 14
Get channels	14
Create channel Channels Collection	14 14
Channel Info	15
Update Channel Delete Channel	15 15
Examples	16
Default	16
Login Login	16 16
Logout Logout	17 17
Users	17
List All Users Create User	17 18
User info User info	19 19
User Collection Get user	19 19
Delete User Update User	20 20
Update User Password	20
Update User Remember User Password	21 21
Verify User Password Reset User Password	21 22
Entities Get all entities	22 22
Create entity Entities Collection	23 24
Entitles Collection Entity Info	24 24

Update Entity						
Delete Entity						
Channels	 	 	 	 	 	
Get channels	 	 	 	 	 	
Create channel	 	 	 	 	 	
Channels Collection						
Channel Info	 	 	 	 	 	
Update Channel	 	 	 	 	 	
Delete Channel	 	 	 	 	 	
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erences						

API Summary

```
    Default

   o POST
              - Login [/login]
   <sub>o</sub> GET
              - Logout [/logout]
   Users
         GET
                  - List All Users [/users]
         POST
                  - Create User [/users]
   o GET
              - User info [/users/user]

    User Collection

         GET
                  - Get user [/users/{user_id}]
         DELETE - Delete User [/users/{user_id}]
   Update User
         PUT
                  - Update User Password [/users/{user_id}/updatePassword]

    Update User

         GET
                  - Remember User Password [/users/{user_id}/rememberPassword]

    Verify User Password

         PUT
                  - Reset User Password
         [/users/{user_id}/rememberPassword/{code}]

    Entities

         GET
                  - Get all entities [/entities]
         POST
                  - Create entity [/entities]

    Entities Collection

         GET
                  - Entity Info [/entities/{entity_id}]
         PUT
                  - Update Entity [/entities/{entity_id}]
         DELETE - Delete Entity [/entities/{entity_id}]

    Channels

         GET
                  - Get channels [/entities/{entity_id}/channels]
         POST
                  - Create channel [/entities/{entity_id}/channels]

    Channels Collection

         GET
                  - Channel Info [/entities/{entity_id}/channels/{channel_id}]
         PUT
                  - Update Channel [/entities/{entity_id}/channels/{channel_id}]
         {\sf DELETE}\ -\ {\sf Delete\ Channel\ [/entities/{entity\_id}/channels/{channel\_id}}]
```

Acknoledgements

Thanks to all the AEON team (Jose, Elisa, Gonzalo, Germán and myself) that makes this possible.

User operations

Documentation for user's management. Most of the AEON's functionalities requires registered users. This registered users will make use of the AEON's functionality to create entities and channels.

/login

- /logout
- /users
- /users/user
- /users/{user_id}
- /users/{user_id}/updatePassword
- /users/{user_id}/rememberPassword
- /users/{user_id}/rememberPassword/{code}

Entities operations

Documentation for entity's management. AEON entities are the basic resource to organize your different communication channels. An entity could mean whatever you want, a truck, a box of fish, a chat application, a chat room, your personal mobile, whatever.. By the moment, entities contains just a little description.

Only users can create new entities, and these entities will contain the different channels.

- /entities
- /entities/{entity_id}

Channels operations

AEON channels are the most valuable resource, actually, you are here because you want communication channels. A channel is a communication resource allowing publication an subscription mechanisms.

Channels need to be organized into an existing entity and contains: - A little description - The pub/sub urls - A list of allowed subscribers

Operations to work with channels are:

- /entities/{entity id}/channels
- /entities/{entity_id}/channels/{channel_id}

API Specification

Default

Login [/login]

Login

POST /login

Logging process with an existing user and password (POST /users/) . If the process results "ok" you will receive a cookie with your session. This cookie will be used in most of the operations.

Request (application/json)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/login/login)

Logout [/logout]

Logout

GET /logout

Logout process. The user set in the cookie will be unset from it. The cookie won't be deleted from the server.

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/logout/logout)

Users [/users]

List All Users

GET /users

Get list of registered users. Just basic information. Preconditions:

• You need to be logged: (Login)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/users/list-all-users)

Create User

POST / users

Create/Register a new user into the system. By the moment, it only includes information about user and password.

Request (application/json)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/users/create-user)

User info [/users/user]

<u>User info</u>

GET /users/user

Retrieves the information related to the user identified in the cookie.

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/user-info/user-info)

User Collection [/users/{user_id}]

- Parameters:
 - o user_id User id

Get user

GET /users/{user_id}

Get complete information of an specific user. Preconditions:

- In order to get extra information of an existing user you need to be logged
- You need to be logged as (user_id): (Login)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/user-collection/get-user)

Delete User

DELETE /users/{user_id}

Delete an specific user. When a user is deleted, all the entities and the information assigned will be deleted too. Preconditions:

- In order to delete an existing user you need to be logged
- You need to be logged as (user_id): (Login)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/user-collection/delete-

user)

Update User [/users/{user_id}/updatePassword]

- Parameters:
 - o user_id User id

Update User Password

PUT /users/{user_id}/updatePassword

Change the user password.

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/update-user/update-user-password)

Update User [/users/{user_id}/rememberPassword]

This function is in charge of helping to remember a forgotten or missed password. Mainly, an existing user id will be requested (users are registered with emails). Thus, the user will receive an email with extra information in his email address. The extra information contains a temporal code used to reset the password with (Reset the user's password). Generate a temporal code to change the user's password. (user_id) is the email of an existing user. Through this email he will receive the necessary information to (Reset the user's password).

- Parameters:
 - user_id User id

Remember User Password

GET /users/{user_id}/rememberPassword

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/update-user/remember-user-password)

Verify User Password [/users/{user_id}/rememberPassword/{code}]

This function is in charge of resetting a forgotten or missed password. The user needs to provide an existing user id (users are registered with emails), the new password and a temporal code generated by (Remember the user's password). Changes user's password of (user_id) using the retrieved (code) by (Remember the user's password).

- Parameters:
 - o user_id User id
 - o code Verfication code sent to the user by email

Reset User Password

PUT /users/{user_id}/rememberPassword/{code}

Request (application/json)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/verify-user-

password/reset-user-password)

Entities [/entities]

Get all entities

GET /entities

Get list of entities owned by the logged user. Preconditions:

You need to be logged: (Login)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/entities/get-all-entities)

Create entity

POST / entities

Create a new entity into the system. By the moment, entities only contains information about description and a list of channels. Some preconditions:

• You need to be logged: (Login)

The entity will be created and owned by the logged user.

Request (application/json)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/entities/create-entity)

Entities Collection [/entities/{entity_id}]

- Parameters:
 - entity_id Entity Id

Entity Info

GET /entities/{entity_id}

Get complete information of an specific entity. Preconditions:

In order to get extra information of an existing entity you need to be logged

You need to be logged (Login) as the owner of (entity_id):

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/entities-collection/entity-info)

Update Entity

PUT /entities/{entity_id}

Update the name or the description of an entity. Preconditions:

- In order to delete an existing user you need to be logged
- You need to be logged as the owner of the entity: (Login)

Request (application/json)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/entities-collection/update-entity)

Delete Entity

DELETE /entities/{entity_id}

Delete an specific entity. When an entity is deleted, the channels that belongs to it will be deleted too. Preconditions:

- In order to delete an existing entity you need to be logged
- You need to be logged as the owner of the entity: (Login)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/entities-collection/delete-entity)

Channels [/entities/{entity_id}/channels]

• Parameters:

entity_id: Entity Id

Get channels

GET /entities/{entity_id}/channels

Get the list of channels of an specific entity. Preconditions:

- You need to be logged: (Login)
- You need to be logged as the owner of the (entity_id)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/channels/get-channels)

Create channel

POST /entities/{entity_id}/channels

Create a new channel into the specific entity. Channels contains information about description and the pub/sub mechanisms. Some preconditions: - You need to be logged: (Login) - You need to be logged as the owner of the (entity_id) where your are requesting a new channel

The channel will be attached to the entity, together with Pub_Url and a (Sub_Url).

Request (application/json)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/channels/create-channel)

Channels Collection [/entities/{entity_id}/channels/{channel_id}]

- Parameters:
 - o entity id Entity Id
 - channel_id Channel Id

Channel Info

GET /entities/{entity_id}/channels/{channel_id}

Get complete information of an specific channel. Preconditions:

- You need to be logged: (Login)
- You need to be logged as the owner of the (entity_id)
- (channel_id) has to be attached to the list of channels of (entity_id)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/channels-

collection/channel-info)

Update Channel

PUT /entities/{entity_id}/channels/{channel_id}

Updates the information of an specific channel. Preconditions:

- You need to be logged: (Login)
- You need to be logged as the owner of the (entity_id)
- (channel_id) has to be attached to the list of channels of (entity_id)

Request (application/json)

Response 200 (application/json)

Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/channels-

collection/update-channel)

Delete Channel

DELETE /entities/{entity_id}/channels/{channel_id}

Delete an specific channel. Preconditions:

- You need to be logged: (Login)
- You need to be logged as the owner of the (entity_id)
- (channel_id) has to be attached to the list of channels of (entity_id)

Response 200 (application/json)

```
Go to example

View in Apiary (http://docs.aeon.apiary.io/#reference/default/channels-
collection/delete-channel)
```

Examples

Default

```
Login
[/login]
Login POST /login
 Request (application/json)
 Headers
   Content-Type: application/json
 Body
   {
     "username": "john",
     "password": "john",
     "type": "user"
   }
 Response 200 (application/json)
 Headers
  Content-Type: application/json
 Body
     "code": 200,
     "desc": "ok"
```

```
Logout
[/logout]

Logout GET /logout

Response 200 (application/json)

Headers

Content-Type: application/json

Body

{
   "code": 200,
   "desc": "ok"
}

Go to specification
```

```
Create User POST /users

Request (application/json)

Headers

Content-Type: application/json

Body

{
    "username": "john",
    "password": "john",
    "type": "user",
    "_id": "john"
}
```

Response 200 (application/json)

Headers

```
Content-Type: application/json
```

Body

```
}

Go to specification
```

```
User info
[/users/user]
User info GET /users/user
Response 200 (application/json)
Headers
  Content-Type: application/json
Body
  {
       "code": 200,
       "desc": "ok",
       "result": [
           {
               "_id": "userID",
               "type": "user",
               "username": "username"
           }
       ]
  }
 Go to specification
```

```
User Collection

[/users/{user_id}]

Get user GET /users/{user_id}

Response 200 (application/json)

Headers
```

```
Content-Type: application/json
Body
  {
      "code": 200,
      "desc": "ok",
      "result": [
          {
              "_id": "userID",
              "type": "user",
              "username": "username"
          }
      ]
 }
Go to specification
Delete User DELETE /users/{user_id}
Response 200 (application/json)
Headers
 Content-Type: application/json
Body
    "code": 200,
    "desc": "ok",
Go to specification
```

Update User

[/users/{user_id}/updatePassword]

Update User Password PUT /users/{user_id}/updatePassword

Response 200 (application/json)

```
Content-Type: application/json

Body

{
    "code": 200,
    "desc": "ok",
    "result": [
    ]
}

Go to specification
```

```
Verify User Password

[/users/{user_id}/rememberPassword/{code}]
```

```
Reset User Password PUT /users/{user_id}/rememberPassword/{code}
Request (application/json)
Headers
  Content-Type: application/json
Body
  {
       "password": "newPassword",
       "type": "user"
  }
Response 200 (application/json)
Headers
  Content-Type: application/json
Body
  {
     "code": 200,
     "desc": "ok",
     "result": [
  }
Go to specification
```

```
[/entities]

Get all entities GET /entities

Response 200 (application/json)

Headers

Content-Type: application/json
```

Entities

```
Body
  {
      "code": 200,
      "desc": "ok"
      "result":
          {
              "_id": "entityid",
              "channels": [ ... ],
              "entitydescription": "entitydescription",
              "entityname": "entityname",
              "owner": "userid",
              "type": "entity"
          },
 }
Go to specification
Create entity POST /entities
Request (application/json)
Headers
  Content-Type: application/json
Body
    "entityname": "entityname",
    "entitydescription": "entitydescription",
    "type": "entity",
  }
Response 200 (application/json)
Headers
  Content-Type: application/json
Body
```

```
Entities Collection
[/entities/{entity_id}]
Entity Info GET /entities/{entity_id}
Response 200 (application/json)
Headers
   Content-Type: application/json
Body
   {
       "code": 200,
       "desc": "ok"
       "result":
       ſ
           {
               "_id": "entityid",
               "channels": [ ... ],
               "entitydescription": "entitydescription",
               "entityname": "entityname",
               "owner": "userid",
               "type": "entity"
           },
       ]
  }
```

```
Update Entity PUT /entities/{entity_id}
Request (application/json)
Headers
  Content-Type: application/json
Body
    "entityname": "entityname modified",
    "entitydescription": "entity description modified",
    "type": "entity"
  }
Response 200 (application/json)
Headers
  Content-Type: application/json
Body
  {
      "code": 200,
      "desc": "ok",
      "result": [
  }
Go to specification
Delete Entity DELETE /entities/{entity_id}
Response 200 (application/json)
Headers
  Content-Type: application/json
Body
```

```
{
    "code": 200,
    "desc": "ok",
    "result": [
    ]
}
Go to specification
```

Channels

[/entities/{entity_id}/channels]

```
Get channels GET /entities/{entity_id}/channels
```

Response 200 (application/json)

Headers

```
Content-Type: application/json
```

Body

Go to specification

Create channel POST /entities/{entity_id}/channels

Request (application/json)

Headers

```
Content-Type: application/json
Body
  {
      "channelName": "channelname",
      "channeldesc": "channeldesc",
      "type": "channel"
  }
Response 200 (application/json)
Headers
  Content-Type: application/json
Body
  {
      "code": 200,
      "desc": "ok"
  }
Go to specification
```

```
Channels Collection

[/entities/{entity_id}/channels/{channel_id}]

Channel Info GET /entities/{entity_id}/channels/{channel_id}

Response 200 (application/json)

Headers

Content-Type: application/json

Body

{
    "code": 200,
    "desc": "ok"
    "result":
    [
```

```
" id": "51e7be461fb1a1f179000002",
            "channelName": "channelname",
            "channeldesc": "channeldesc",
            "pubID": "4ca05d1f-ff02-481d-a1db-9d69c6bfff73",
            "subID": "d203158e-bac8-49ee-b2d3-1fd82729fa09",
            "puburl": "http://130.206.81.70:3000/publish/4ca05d1f-ff02-48
1d-a1db-9d69c6bfff73",
            "subscriptionsurl": "http://130.206.81.70:3000/subscribe/d203
158e-bac8-49ee-b2d3-1fd82729fa09",
            "subscriptions":
                    {
                        _id: "53bfe41faf5e6e0200000016",
                        desc: "demo-sub",
                        id: "demo-sub",
                        ip: "http://130.206.81.70:3000",
                        subkey: "Delivery Item 1-10925842-queu"
                    },
                    . . .
                ]
            }
        ]
}
```

```
Update Channel PUT /entities/{entity_id}/channels/{channel_id}
```

Request (application/json)

Headers

```
Content-Type: application/json
```

Body

```
{
    "channelName": "new channelname",
    "channeldesc": "new channeldesc",
    "type": "channel"
}
```

Response 200 (application/json)

Headers

Content-Type: application/json

```
Body
  {
     "code": 200,
     "desc": "ok",
     "result": [
  }
Go to specification
Delete Channel DELETE /entities/{entity_id}/channels/{channel_id}
Response 200 (application/json)
Headers
  Content-Type: application/json
Body
  {
     "code": 200,
      "desc": "ok",
      "result": [
```

}

References

• http://forge.fiware.org/plugins/mediawiki/wiki/fiware/index.php/FI-WARE_Open_Specification_Legal_Notice_%28essential_patents_license%29