### Introduction

- Data analysis:
  - Exploratory
    - \* Hypothesis creation
  - Confirmatory
    - \* Decision-making

### **Data Analysis**

### Grouping of data:

- Is there a correlation between data patterns?
- Which data patterns are similar?
  - \* Which words are similar?
  - \* What kind of constructions are similar?

### **Cluster Analysis**

### • Tryon [3]

- Unsupervised classification of observed data into groups (clusters).
- Use:
  - \* No a priori hypothesis.
  - \* Grouping of Objects or Individuals.
  - \* Grouping of Variables.

# **Application of Clustering**

- Wide area e.g.:
  - medicine
  - chemistry
  - psychiatry
  - linguistics
- Development of taxonomies.
- Dissection of a population.

# Clustering Objectives

- Everitt [1, 3-4]
  - Typology detection or identification.
  - Model Fitting.
  - Prediction based on groups.
  - Hypothesis testing.
  - Data exploration.
  - Hypothesis generating.
  - Data reduction.

# Names for Cluster Analysis

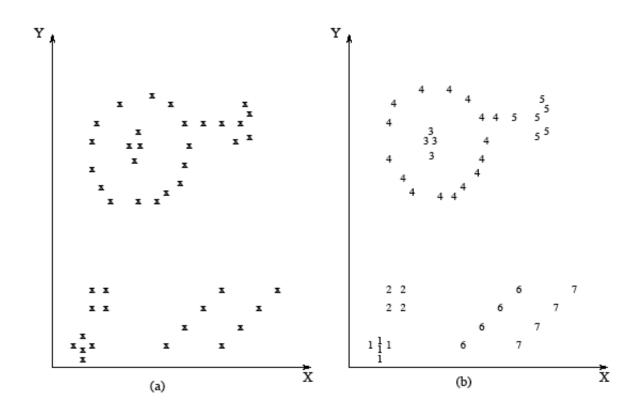
- Different names used in the literature:
  - Q-analysis
  - Typology
  - Grouping
  - Clumping
  - Numerical taxonomy
  - Unsupervised pattern recognition

### Clustering vs. Classification

#### • Classification:

- Grouping on the basis of a priori labels
- Discriminant analysis = supervised classification
- Given a set of labeled patterns, label an unlabeled pattern

- Labeling of unlabeled data sets or patterns
  - -Data-driven, not taxonomy driven = unsupervised
  - Labels are related to clusters
  - Cluster labels are obtained solely from data



Jain et al. [2]

# Prerequisites for Clustering

- Representation of data (pattern and features)
- Data or pattern proximity measure (domain dependent)
- Clustering algorithm

# Data Representation for Clustering

- Representation of data: pattern and features
  - Number of classes
  - Available and expected patterns
  - Features: number, type, scale
- May partially be opaque or unknown

# Features for Clustering

#### Feature selection

 Identification of the subset of features that is most efficient for clustering.

#### Feature extraction

 Transformation of input features and creation of new salient features.

### **Clustering Process**

- Input: Data selection and preparation
- Input: Feature selection and/or extraction
- Evaluation: Proximity measures
- Evaluation: Clustering algorithm
- Output: Taxonomy, Grouping, Clusters

# **Proximity Measures for Clustering**

- The choice of pattern proximity measures is:
  - Domain or data dependent
  - Distance function defined on pairs of patterns
    - \* e.g. Euclidean distance etc.

### Grouping

- Hierarchical algorithms with nested groups
- Overlapping groups
- etc.

# Data Abstraction for Clustering

- Extraction of data sets that are:
  - simple
  - compact
- Machine oriented: efficiency
- Human oriented: intuitive and comprehensible

# **Clustering Evaluation**

- Pre-clustering evaluation: Cluster tendency
- Post-clustering evaluation: Cluster validity
  - Rather subjective
  - Valid: if clusters are not the result of an artifact or randomly chosen.

- Evaluation: Cluster validity
  - External assessment:
    - \* Compare recovered structure to some a priori structure
    - \* Automatically compare taxonomies, hierarchical trees, distance of centroids etc.

- Evaluation: Cluster validity
  - Internal assessment:
    - \* Are resulting clusters intrinsically appropriate for the data.

- Evaluation: Cluster validity
  - Relative test:
    - \* Compare two resulting clusters and measure relative merit.

- Clustering algorithms
  - Vast number
  - Selection on the basis of:
    - \* Way in forming clusters
    - \* Data-structure
    - \* Robustness (changes, data types)

#### • Further criteria

- Data normalization
- Choice of similarity measure
- Data amount (small, large)
- Use of domain knowledge or heuristics

- Types of algorithms and techniques:
  - Hierarchical
  - Optimization
  - Density or mode-seeking
  - Clumping
  - K-means Clustering
  - Expectation Maximization (EM)

#### • Formalization:

- Feature Vector, Datum, Pattern: With d measurements:  $\mathbf{x} = (x_1, x_2, ..., x_d)$
- $-x_1, x_2, \ldots$ , in general:  $x_i$  is a feature or attribute of  $\mathbf{x}$
- -d = dimension of pattern or pattern space

#### • Formalization:

- Pattern set:  $\mathscr{X} = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$
- The  $i^{\text{th}}$  pattern in  $\mathscr{X}$ :  $\mathbf{x}_i = (x_{i,1}, x_{i,2}, \dots, x_{i,d})$
- or

# Feature Matrix for Clustering

$$\mathscr{X} = \left[ egin{array}{cccccc} \mathbf{x}_{1,1} & \mathbf{x}_{1,2} & \cdots & \mathbf{x}_{1,d} \ \mathbf{x}_{2,1} & \mathbf{x}_{2,2} & \cdots & \mathbf{x}_{2,d} \ \vdots & & & & & \\ \mathbf{x}_{k,1} & \mathbf{x}_{k,2} & \cdots & \mathbf{x}_{k,d} \end{array} 
ight]$$

#### Class:

- Refers to the state of nature that governs the pattern generation process.
- Clustering techniques group patterns to classes.

- Hard clustering techniques:
  - Assign a label  $l_i$  to each pattern  $\mathbf{x}_i$  identifying its class.
  - For a set of patterns  $\mathscr{Z}$  the set of labels is  $\mathscr{L} = \{l_1, l_2, \ldots, l_n\}$  with  $l_i \in \{1, \ldots, k\}$ , with k the number of clusters

### • Fuzzy clustering:

– Assign each pattern  $\mathbf{x}_i$  a fractional degree of membership  $f_{ij}$  in each output cluster j.

#### • Distance measure:

- Specialization of a proximity measure
- Metric on the feature space for quantifying the similarity of patterns.

- Pattern and feature selection:
  - No theoretical guidelines
  - Depending on experiment, data, user
  - Deep understanding of features and possible transformations can lead to better results in clustering.

### Objects:

- Physical object (e.g. door)
- Abstract notion (e.g. language style)
- Representation:
  - \* Multidimensional vectors
  - \* Each dimension is a feature
  - \* Features are: quantitative or qualitative

- Quantitative features:
  - Continuous values (e.g. length)
  - Discrete values (e.g. number of vowels)
  - Interval values (e.g. duration of vowels)

#### Qualitative features:

- Nominal or unordered (e. g. lexical or morpho-syntactic category)
- Ordinal (e.g. sound intensity "quiet" "loud"; speed "slow" "fast")

#### • Structured features:

- Tree structure (e.g. ontology or thesaurus)
- Mapping structured features to linked values and features
- $\rightarrow symbolic \ objects$

### • Strategy:

- Isolate most descriptive and discriminatory features
  - $\rightarrow$  Feature selection
  - → Feature extraction
- Goals
  - \* improve classification performance
  - \* improve computational efficiency

- Similarity measures:
  - Essential to most clustering techniques
  - Most common calculation:
    - \* Dissimilarity
    - \* For continuous features:  $Euclidean\ distance$

$$d_2(\mathbf{x}_i, \mathbf{x}_j) = \left(\sum_{k=1}^d (x_{i,k} - x_{j,k})^2\right)^{1/2} = \|\mathbf{x}_i - \mathbf{x}_j\|_2$$

#### • Euclidean distance

- Proximity evaluation in 2D or 3D space
- Good for compact or isolated clusters
- Tendency of largest-scaled feature to dominate others
  - \* Solution: normalization

• Mahalanobis Metric

$$d_M(\mathbf{x}_i, \mathbf{x}_j) = (\mathbf{x}_i - \mathbf{x}_j)C_x^{-1}(\mathbf{x}_i - \mathbf{x}_j)^T$$

#### Covariance:

- variance = average of the squared deviation of a feature from its mean
- covariance = average of the products of the deviations
   of feature values from their means

#### Covariance of two features

- Measures their tendency to vary together, i. e. co-vary.
- Variance is the average of the squared deviation of a feature from its mean.
- Covariance is the average of the products of the deviations of feature values from their means.

- Covariance of two features
  - Feature i and Feature j:
    - \* Let  $\{x_{1,i}, x_{2,i}, \ldots, x_{n,i}\}$  be a set of n examples of Feature i,
    - \* Let  $\{x_{1,j}, x_{2,j}, \dots, x_{n,j}\}$  be a corresponding set of n examples of Feature j
    - \*  $x_{k,i}$  and  $x_{k,j}$  are features of the same pattern k

#### Covariance of two features

- Let  $m_i$  be the mean of Feature i, and  $m_j$  be the mean of Feature j
- Then the covariance  $c_{i,j}$  of Feature i and Feature j is:

$$\{[x_{1,i}-m_i][x_{1,j}-m_j]+\ldots+[x_{n,i}-m_i][x_{n,j}-m_j]\}/(n-1)$$

- Covariance matrix
  - Collection of all covariances in covariance matrix C:

$$C = \left[ egin{array}{cccc} \mathbf{c}_{1,1} & \mathbf{c}_{1,2} & \cdots & \mathbf{c}_{1,d} \ \mathbf{c}_{2,1} & \mathbf{c}_{2,2} & \cdots & \mathbf{c}_{2,d} \ \vdots & & & & \ \mathbf{c}_{d,1} & \mathbf{c}_{d,2} & \cdots & \mathbf{c}_{d,d} \ \end{array} 
ight]$$

#### Covariance properties

- If Feature i and Feature j tend to increase together, then  $c_{i,j} > 0$
- If Feature i tends to decrease when Feature j increases, then  $c_{i,j} < 0$
- If Feature i and Feature j are independent, then  $c_{i,j}=0$

#### Covariance properties

- $-\left|c_{i,j}
  ight|<=s_{i}s_{j}$ , where  $s_{i}$  is the standard deviation of
  - Feature i

$$-c_{i,i} = s_i^2 = v_i$$

- Covariance properties
  - Covariance  $c_{i,j}$  is a number between  $-s_i s_j$  and  $+s_i s_j$  that measures the dependence between Feature i and Feature j, with  $c_{i,j} = 0$  if there is no dependence.

#### • Mahalanobis Metric

- With uncorrelated features and same variance in all directions this corresponds to  $Euclidean\ distance$ .
- Automatically accounts for scaling of the coordinate axes.
- Corrects for correlation between different features.

#### • Mahalanobis Metric

- Problems:
  - \* Potentially hard to determine covariance matrices accurately
  - \* Memory and time requirements grow quadratically rather than linearly with the number of features, significant when the number of features becomes large.

## Distance Matrix for Clustering

- Store distance between all vectors in a matrix
- Distance is commutative:  $D(x_i, x_j) = D(x_j, x_i)$
- Distance  $D(x_i, x_i) = 0$

# **Distance Matrix for Clustering**

$\times 1$					
$\times 2$	4				
x3	3	6			
×4	5	7	9		
x5	1	2	8	11	
	x1	x2	x3	x4	x5

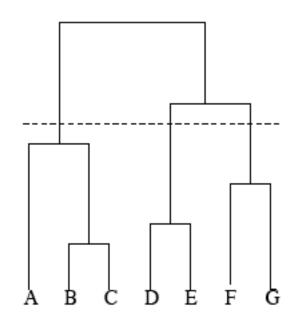
#### **Clustering Methods**

- Agglomerative or divisive clustering
  - Agglomerative
    - \* Merge least distant elements to one cluster
  - Divisive
    - \* Split cluster in sub-cluster

- Agglomerative Hierarchical Clustering
  - Nearest Neighbor or Single Link Method
    - \* The distance between groups is the distance between their nearest neighbors
  - Furthest Neighbor or Complete Link Method
    - \* The distance between groups is the distance between their most remote pair of individuals

- Agglomerative Hierarchical Clustering: Single Link Method
  - Given features and statistics, calculate distance matrix
  - Single link: search for minimal value and merge the corresponding two elements together (new cluster)
  - Recalculate the distance matrix, min(new cluster, other cluster) distance
  - Repeat until only one cell remains

- Agglomerative Hierarchical Clustering: Complete Link Method
  - Given features and statistics, calculate distance matrix
  - Single link: search for minimal value and merge the corresponding two elements together (new cluster)
  - Recalculate the distance matrix, max(new cluster, other cluster) distance
  - Repeat until only one cell remains



#### • Example:

- Cluster 1 & 5

×1						
<b>x</b> 2	4					
<b>x</b> 3	3	6				
x4	5	7	9			
x5	1	2	8	11		
	x1	x2	x3	x4	x5	

#### Example:

- Single link: cluster x1+5 & 2
- Complete link: cluster x1+5 & 2

#### Example:

- Single link: cluster  $\times (1+5)+2 \& 3$
- Complete link: cluster  $\times (1+5)+2 \& 3$

- Example: Elghamry (2003)
  - Clustering of words
    - \* Hypothesis:

Bifurcation of lexicon (open vs. closed class) can be accomplished using simple features of words available in the input.

#### Observations:

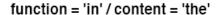
- Frequency difference
- Predictability from context
- Learning patterns
- Information load or semantic properties
- Size and shape

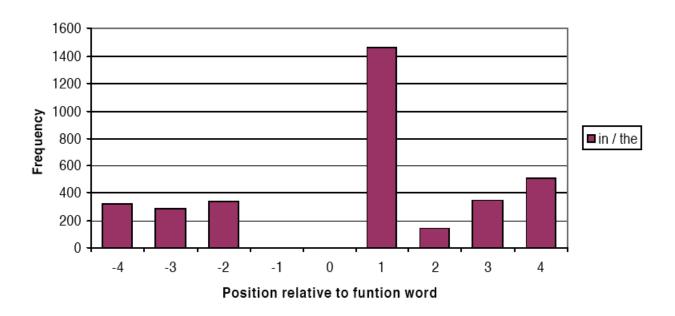
- Roberts (2002)
  - Clustering for tagger development
  - Clustering of content words given a set of function words

- Parameters (Roberts, 2002):
  - Contextual patterns (pos. in clause, bigram size)
  - Distance metric (distance in vector space)
  - Clustering method
  - Corpus size

- Procedure (Roberts, 2002):
  - Selected set of 50 most frequent function words
  - Specification of a window (left and right of function word)
  - For all function words and all other words measure the position of other word in the window

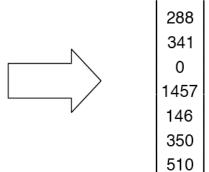
• Roberts (2002)





• Translation into a vector (Roberts, 2002):

Relative Position	Frequency		
-4	317		
-3	288		
-2	341		
-1	0		
0	0		
1	1457		
2	146		
3	350		
4	510		



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- Vector concatenation for every substantive in all its functional contexts (Roberts, 2002) to create single vectors
- Vector normalization
- Clustering on the basis of vectors

 Manipulation of parameters: distance metric, clustering algorithm, number of function words (vector length)

- Results (Roberts, 2002):
  - Number of function words correlates with clustering accuracy
  - For some word classes 100% accuracy was reached (nouns, name prefixes etc.)

#### References

- [1] Brian Everitt. *Cluster analysis*. Heinemann Educational for the Social Science Research Council, London, 1974.
- [2] Anil K. Jain, M. N. Murty, and P. J. Flynn. Data clustering: A review. *ACM Computing Surveys*, 31(3):264–323, 1999.
- [3] Robert Choate Tryon. *Cluster analysis*. Edward Brothers, Ann Arbor, 1939.

## **Optimization Clustering**

- Given a clustering criterion
  - How to find a partition into n groups that optimizes the criterion?
- Find all possible partitions and calculate their value of the given criterion.
- Choose the partition with the optimal value.

## **Optimization Clustering**

#### • Complexity:

- Number of possible partitions given n objects into g groups (Liu, 1968):

$$N(n,g) = \frac{1}{g!} \sum_{m=1}^{g} (-1)^{g-m} {g \choose m} m^n$$

• Example:

$$-N(50,4) = 5.3 \times 10^{28} \text{ or } N(100,5) = 6.6 \times 10^{67}$$

- Complexity solution
  - Programming strategies
    - \* Dynamic programming
    - \* Branch and bound algorithms
- Hill-climbing algorithms
  - Iterative search for optimum value of clustering criteria
     via rearrangement of existing partitions

- K-means generates
  - -k number of disjoint clusters (non-hierarchical)
  - globular clusters (spherical, elliptical, convex)
- properties:
  - numerical
  - unsupervised
  - iterative

- K-means
  - k clusters
  - At least one element per cluster
  - No overlapping clusters
  - Non-hierarchical

- K-means
  - Every member of a cluster is closer to its cluster than to any other cluster
  - Procedure

#### K-means

- Initial partitioning of data set into k clusters
- For each data point: calculate distance to each cluster
- If one data point is closer to another cluster, relocate it
- Repeat until no further relocations possible

- K-means advantages
  - For large number of variables it is faster than hierarchical algorithms (for small k's)
  - Tighter clusters than hierarchical clustering, if cluster are globular

- K-means disadvantages
  - Initial set of k clusters can affect the result
  - Does not work well with non-globular clusters

### • K-means example

Individual	Variable 1	Variable 2
1	1.0	1.0
2	1.5	2.0
3	3.0	4.0
4	5.0	7.0
5	3.5	5.0
6	4.5	5.0
7	3.5	4.5

• Initial 2 clusters on the basis of the most distant individuals:

	Individual	Mean Vector
Group 1	1	(1.0, 1.0)
Group 2	4	(5.0, 7.0)

- Initial clustering of all remaining individuals:
  - For every other individual:
    - \* Calculate Euclidean distance to the centroid of every cluster
    - \* Assign individual to cluster
    - \* Recalculate centroid for every cluster

• Mean vector or centroid (with coordinate  $x_i$ ) with equal weight coordinates:

$$\bar{x} = \frac{\sum_{i=1}^{n} x_i}{n}$$

• Initial clustering of all remaining individuals:

	Group 1		Group 2	
	Individual	Mean Vector	Individual	Mean Vector
Step 1	1	(1.0, 1.0)	4	(5.0, 7.0)
Step 2	1, 2	(1.3, 1.5)	4	(5.0, 7.0)
Step 3	1, 2, 3	(1.8, 2.3)	4	(5.0, 7.0)
Step 4	1, 2, 3	(1.8, 2.3)	4, 5	(4.3, 6.0)
Step 5	1, 2, 3	(1.8, 2.3)	4, 5, 6	(4.3, 5.7)
Step 6	1, 2, 3	(1.8, 2.3)	4, 5, 6, 7	(4.1, 5.4)

Initial partitions and clustering criterion:

	Individual	Mean Vector	Sum of SQR error
Group 1	1, 2, 3	(1.8, 2.3)	6.84
Group 2	4, 5, 6, 7	(4.1, 5.4)	5.38
total			12.22

- Error = for every point distance to centroid
  - Criterion: the smaller the sum of square errors, the better the cluster

- Optimization Iteration:
  - Compare each individual's distance to its own mean with distance to the opposite group mean.
  - If distance to the mean in opposite group is smaller, relocate the individual.
  - Calculate the sum of square errors, if smaller than before, this is an improvement.

#### • Distance to means:

Individual	distance to mean 1	distance to mean 2
1	1.5	5.4
2	0.4	4.3
3	2.1	1.8
4	5.7	1.8
5	3.2	0.7
6	3.8	8.0
7	2.8	1.1

Subsequent partitions and new clustering criterion:

	Individual	Mean Vector	Sum of SQR error
Group 1	1, 2	(1.3, 1.5)	0.63
Group 2	3, 4, 5, 6, 7	(3.9, 5.1)	7.9
total			8.53

• Decrease of clustering criterion (from 12.22 to 8.53).

- Search and optimization techniques
  - Randomized!
- Components:
  - Objective or fitness function
  - Search space parameters encoded in a string = chro-mosomes
  - A collection of such strings = population

- Survival of the fittest:
  - Selection of a set of strings (mating pool)
  - Subject to operations:
    - \* Crossover
    - \* Mutation

- Iteration:
  - Selection & Crossover & Mutation
- Termination:
  - Fixed number of iterations
  - Specific termination condition

#### • Given:

- Fixed number K of clusters (cluster centres)
- Set of n unlabeled points
- Clustering metric *M* 
  - Sum of Euclidean distance of the points from their respective cluster center

$$- \mathcal{M}(C_1, C_2, \dots, C_K) = \sum_{i=1}^K \sum_{x_j \in C_i} ||X_j - Z_i||$$

- Task:
  - Search cluster centres  $Z_1, Z_2, \ldots, Z_K$  such that  $\mathscr{M}$  is minimized
- String representation:
  - Sequence of real numbers representing K cluster centres
  - Length for N-dimensions =  $N*K = X_1 Y_1 X_2 Y_2 \dots$

- Population initialization:
  - Random choice of K points from the population
- Crossover:
  - Generate crossover point randomly ([1, l-1])
  - Exchange right of crossover point
  - From two parents produce two offsprings

#### Mutation:

- Flipping value of a binary gene
- Real numbers:

Generate  $\delta$  in the range of [0,1]

For gene value v:

$$v \pm 2 * \delta * v, v \neq 0$$

$$v \pm 2 + \delta, v = 0$$

- Fitness computation:
  - Initialization: random choice of centroids
  - Subsequent assignment of the points to centroids,
     where distance to centroid is the minimal
  - Recalculation of centroid
  - Replacement of chromosome by new centroids
- Fitness function:  $1/\mathcal{M}$

## **Next Readings**

- Déjean [1] (French!)
- Nakov [3]
- Maulik [2] (Everybody for next week!)

# **Term Projects**

- Proposals
- Possibilities

### References

- [1] Hervé Déjean. Concepts et algorithmes pour la découverte des structures formelles des langues. doctoral dissertation, Université de Caen Basse Normandie, 1998.
- [2] Ujjwal Maulik and Sanghamitra Bandyopadhyay. Genetic algorithm-based clustering techniques. *Pattern Recognition*, 33:1455–1465, 2000.
- [3] Preslav Nakov. Recognition and Morphological Clas-

sification of Unknown Words for German. diploma, Sofia University, 2001.

- [4] Andrew Roberts. Automatic acquisition of word classification using distributional analysis of content words with respect to function words. Technical report, University of Leeds, School of Computing, 2002.
- [5] Marcin Olof Szummer. Learning from Partially Labeled Data. doctoral dissertation, MIT, 2002.