







**THIS WILL NEVER WORK**

**QSPI Flash mappings are quite large...**

```
QSPI FLASH (Code) 0x16000000 0x16800000
```

```
QSPI FLASH (System) 0x36000000 0x36800000
```

**Where could the Reset Vector point to?**

**First blocks of the encrypted image:**

**Key: FAA30A7DC58C862576C486BC858DBDCDE88B6DDE0612E8C3D292A30D6447B02**

**IV: 59CD394A2E99EE4B000000000000000**

[ Stack Pointer ]

[ Reset Vector ]

00000000

a4

69

b0

85

8e

ba

5b

b1

-fb

d1

03

c1

d7

c9

0f

67





**AES-CTR**



00000000 60 82 00 20 01 02 00 00 -d9 03 00 20 f1 03 00 20



# THIS WILL NEVER WORK

First blocks of the encrypted image:

[ Stack Pointer ] [ Reset Vector ]

00000000 a4 69 b0 85 8e ba 5b b1 -fb d1 03 c1 d7 c9 0f 67

Key: FAA30A7DCC58C862576C486BC858DBDCDE88B6DDE0612E8C3D292A30D6447B02

IV: 59CD394A2E99EE4B00000000000000000



AES-CTR



00000000 60 82 00 20 01 02 00 00 -d9 03 00 20 f1 03 00 20

Where could the Reset Vector point to?

QSPI Flash mappings are quite large...

QSPI FLASH (Code)	0x16000000	0x16800000
QSPI FLASH (System)	0x36000000	0x36800000



# BACK OF THE NAPKIN HACKING

## Quick test script

- Decrypt a known initial block using a known Nonce/Key
- Iterate over Nonce changes

```
Key          – FAA30A7DCC58C862576C486BC858DBDCDE88B6DDE0612E8C3D292A30D6447B02
IV(Nonce+Counter) – 01020304050607080000000000000000
Encrypted Value – 5D10BBDA05498A9200878AE0A92E56DF
```

