

PRODUCT HEADER VALIDATION

Nope.

```
void __fastcall QSPI_Read_Product_Headers(struct_configuration_script_ptr *configuration_script_ptr, char *img_offset)
{
    char backup_product_header_buff[258]; // ----- FIXED BUFFER
    __int16 flash_cfg_len; // 2-byte size
    char product_header_id[4];
    unsigned __int16 product_header_length; // 2-byte size
    char is_valid; //
```

backup_product_header_buff[258] - fixed length value

product_header_length - user controlled 2-byte value in the Product Header (Length of Flash Config Section)

```
// read the entire backup header, including the stored CRC at the end
QSPI_Get_Read_Result(backup_product_header_buff, product_header_length + 2);
```

This one was trying its very best to be useful

```
product_header_length = flash_cfg_len + 0x16;
```



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```
// check the first Flash Product Header (0x0) calculated CRC against the value stored in the Flash Product Header
is_valid = QSPI_read_header_check_crc(configuration_script_ptr->flash_header_ptr, product_header_length); // <---- FAIL THIS ONE
if ( is_valid != 1 ) // if the first Flash Product Header CRC check fails, check the next at offset 0x1000 in QSPI
{
    QSPI_Cycle_CS(); // begin process to check backup Flash Product Header
    // read the flash config length from the next header in QSPI (0x1000 + 0x14)
    QSPI_Send_Read_Request(3, configuration_script_ptr->flash_header_ptr + 0x1014);
    QSPI_Get_Read_Result((char *)&flash_cfg_len, 2u);
    QSPI_reset();
    product_header_length = flash_cfg_len + 0x16; // calculate the entire length for the CRC check
    // check the second Flash Product Header (0x1000) CRC against the stored CRC value
    is_valid = QSPI_read_header_check_crc(configuration_script_ptr->flash_header_ptr + 0x1000, flash_cfg_len + 0x16); // <---- LARGE VALID HEADER
    // if the second Flash Product Header CRC fails, indicate as such and return to caller
    if ( is_valid != 1 )
    {
        ...
    }
    // at this point the first header has failed CRC and the second has passed
    // read the backup buffer and write it to the primary location
    QSPI_Cycle_CS();
    // initiate a QSPI read at the start of the backup Flash Product Header (0x1000)
    QSPI_Send_Read_Request(3, configuration_script_ptr->flash_header_ptr + 0x1000);
    // read the entire backup header, including the stored CRC at the end
    QSPI_Get_Read_Result(backup_product_header_buff, product_header_length + 2); // I AM THE APP NOW.
    QSPI_reset();
    WDOG_feed_ff_();
    QSPI_Cycle_CS();
    QSPI_sector_erase(configuration_script_ptr->flash_header_ptr); // erase the primary product header at 0x0
    WDOG_feed_ff_();
```