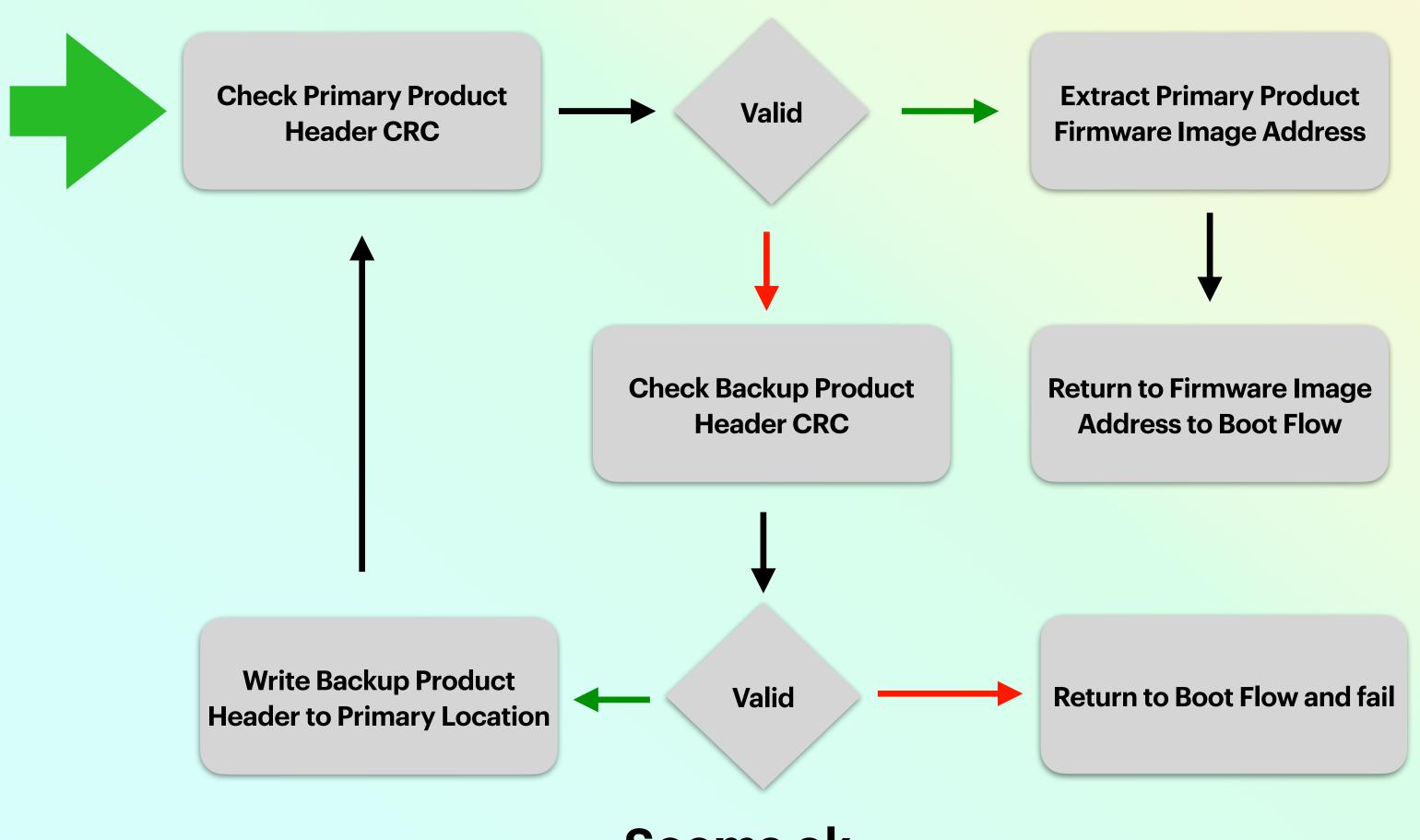
## PRODUCT HEADER VALIDATION



Seems ok.

## PRODUCT HEADER VALIDATION

## Nope.

```
void __fastcall QSPI_Read_Product_Headers(struct_configuration_script_ptr *configuration_script_ptr, char *img_offset)
{
    char backup_product_header_buff[258]; // <----- FIXED BUFFER
    __int16 flash_cfg_len; // 2-byte size
    char product_header_id[4];
    unsigned __int16 product_header_length; // 2-byte size
    char is_valid; // |</pre>
```

backup\_product\_header\_buff[258] - fixed length value product\_header\_length - user controlled 2-byte value in the Product Header (Length of Flash Config Section)

```
// read the entire backup header, including the stored CRC at the end
QSPI_Get_Read_Result(backup_product_header_buff, product_header_length + 2);
```

This one was trying its very best to be useful

product\_header\_length = flash\_cfg\_len + 0x16;

