



**Zhaohong Wang**  
**Department of EECE**  
**California State University, Chico**

# Topic

## The Architecture of Computer Network

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# A Closer Look at Network Structure:

## network edge:

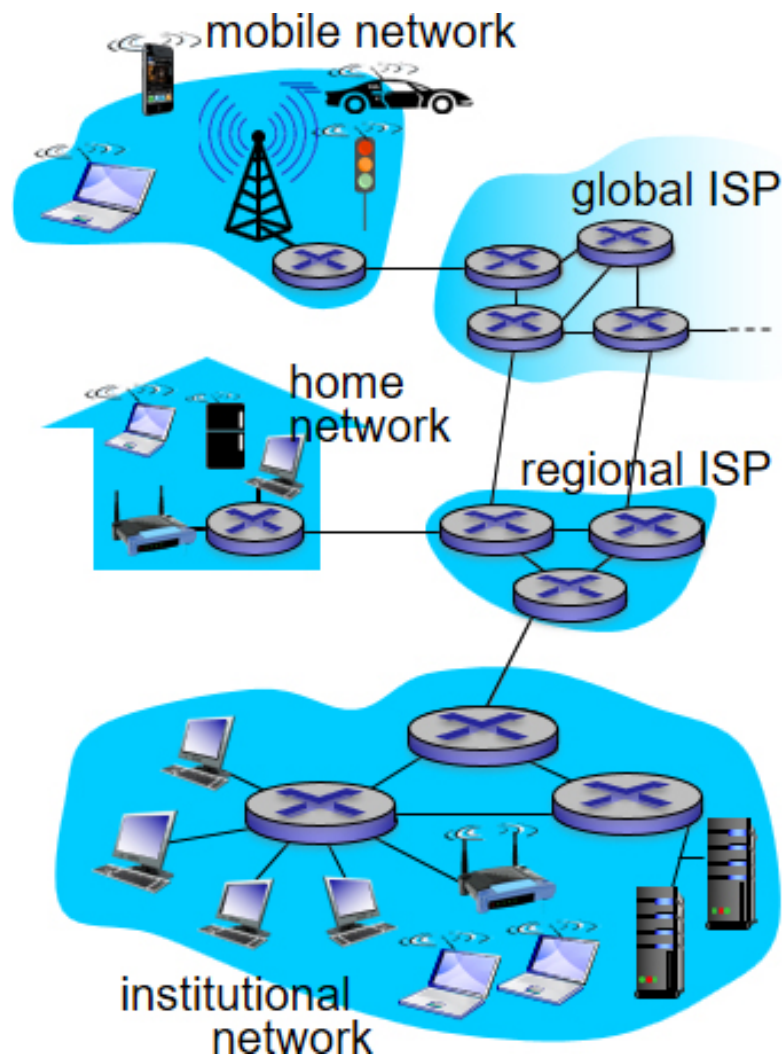
- hosts: clients and servers
- servers often in data centers

## access networks, physical media:

wired, wireless communication links

## network core:

interconnected routers  
network of networks



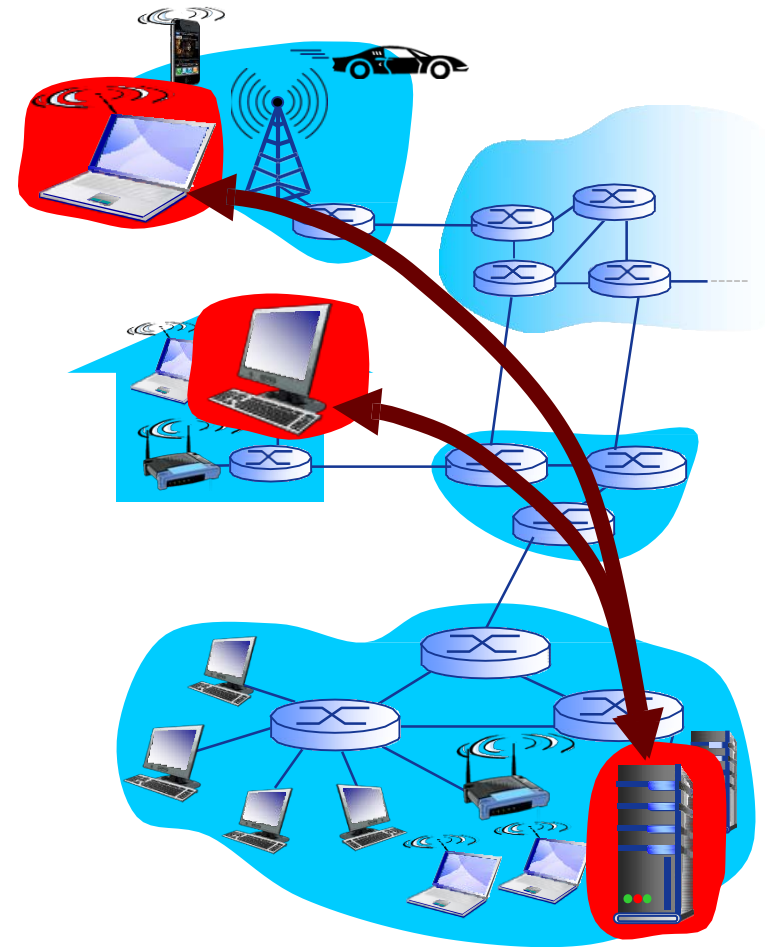
# The Edge of the Network

## ❖ Host(End System):

- Locates at the “edge”
- Runs application software
  - E.g.: Web, email

## ❖ The client/server application model

- Client sends request and receives server responses.
- E.g.: Web application, file transfer in FTP



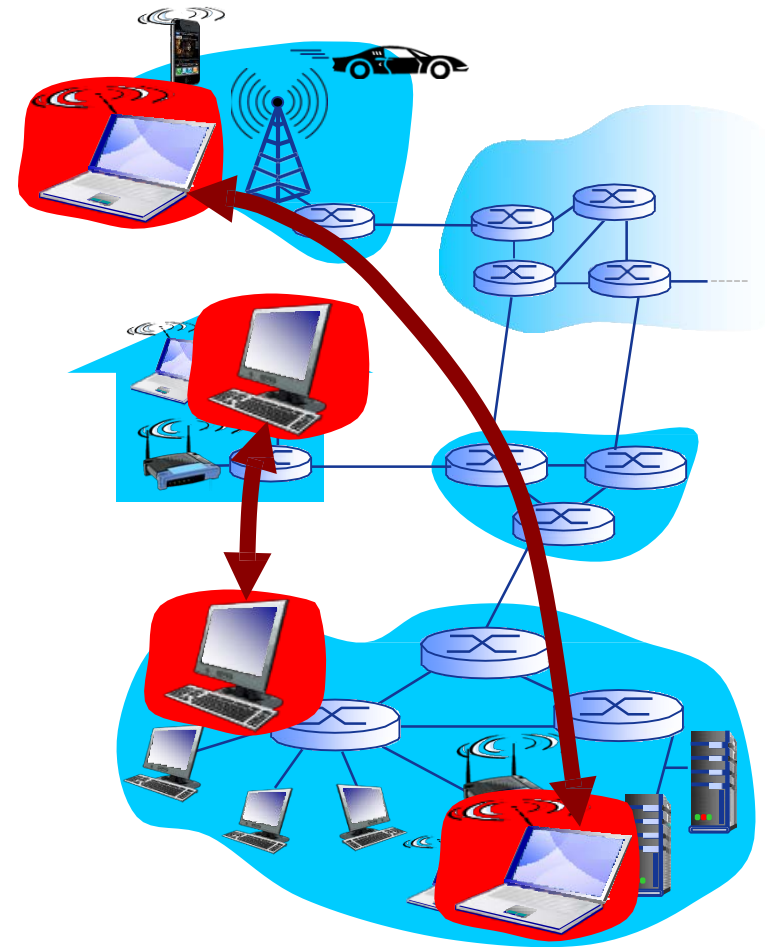
# The Edge of the Network

## ❖ The client/server application model

- Client sends request and receives server responses.
- E.g.: Web application, file transfer in FTP

## ❖ The peer-peer (P2P) application model:

- No (or not only dependent on) dedicated servers
- Communication takes place directly between peer entities
- Such as: Gnutella, BT, Skype, Messenger.



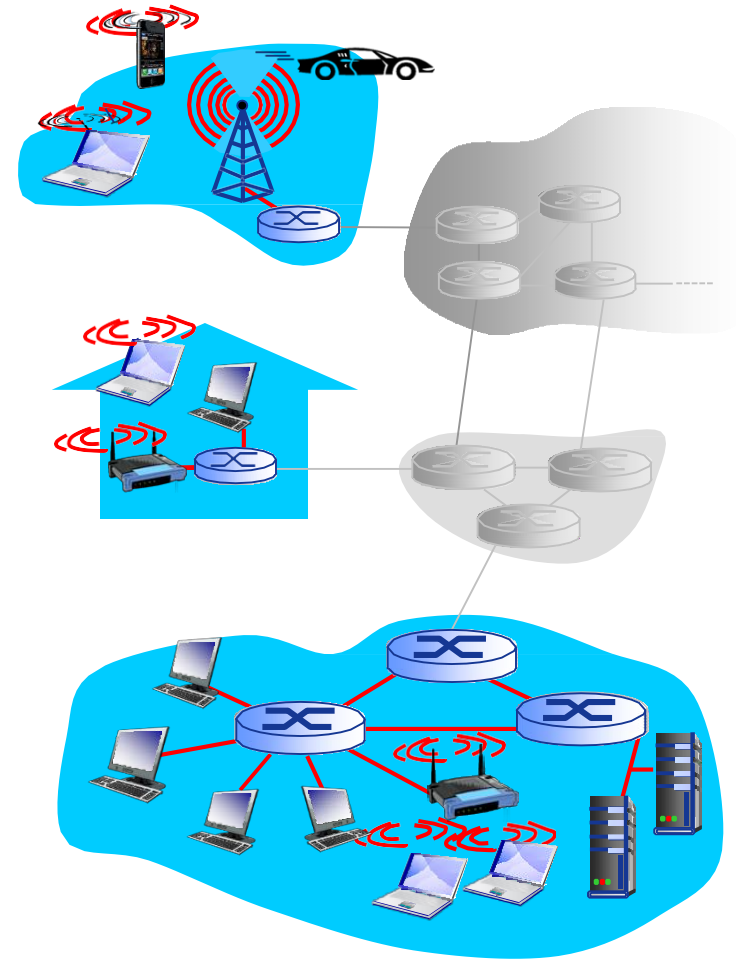
# Access Networks and Physical Media

**Q: How to connect end systems to edge router?**

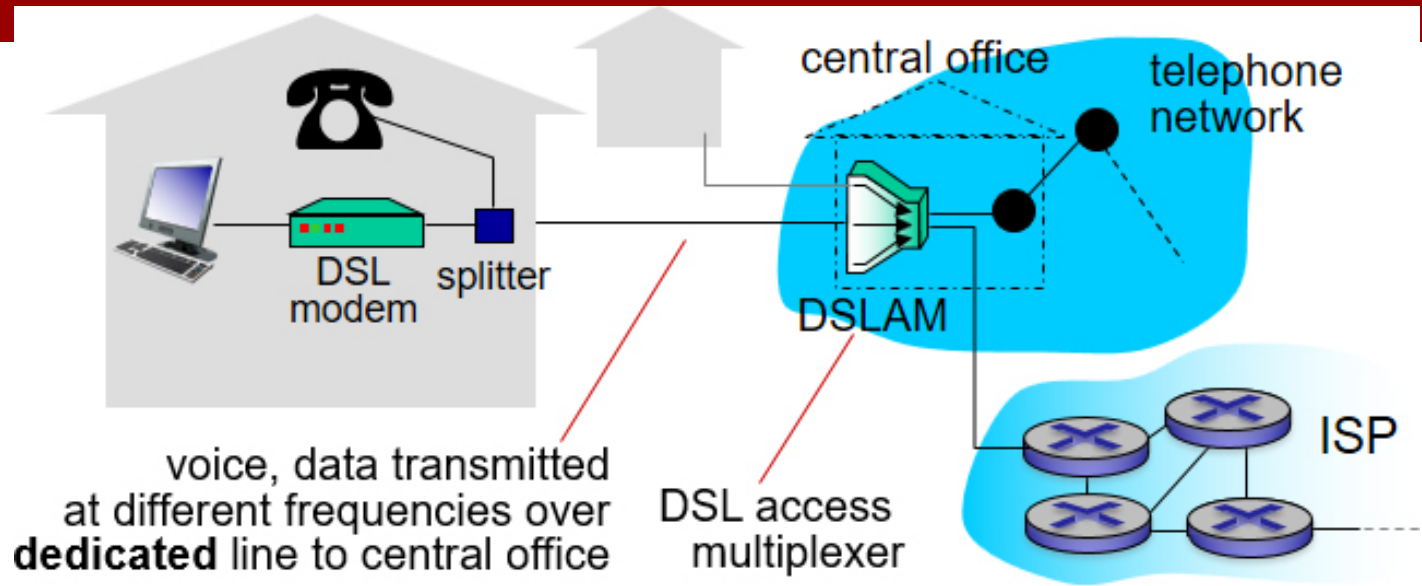
- residential access nets
- institutional access networks (school, company)
- mobile access networks

**Users keep in mind:**

- bandwidth (bits per second) of access network?
- shared or dedicated?



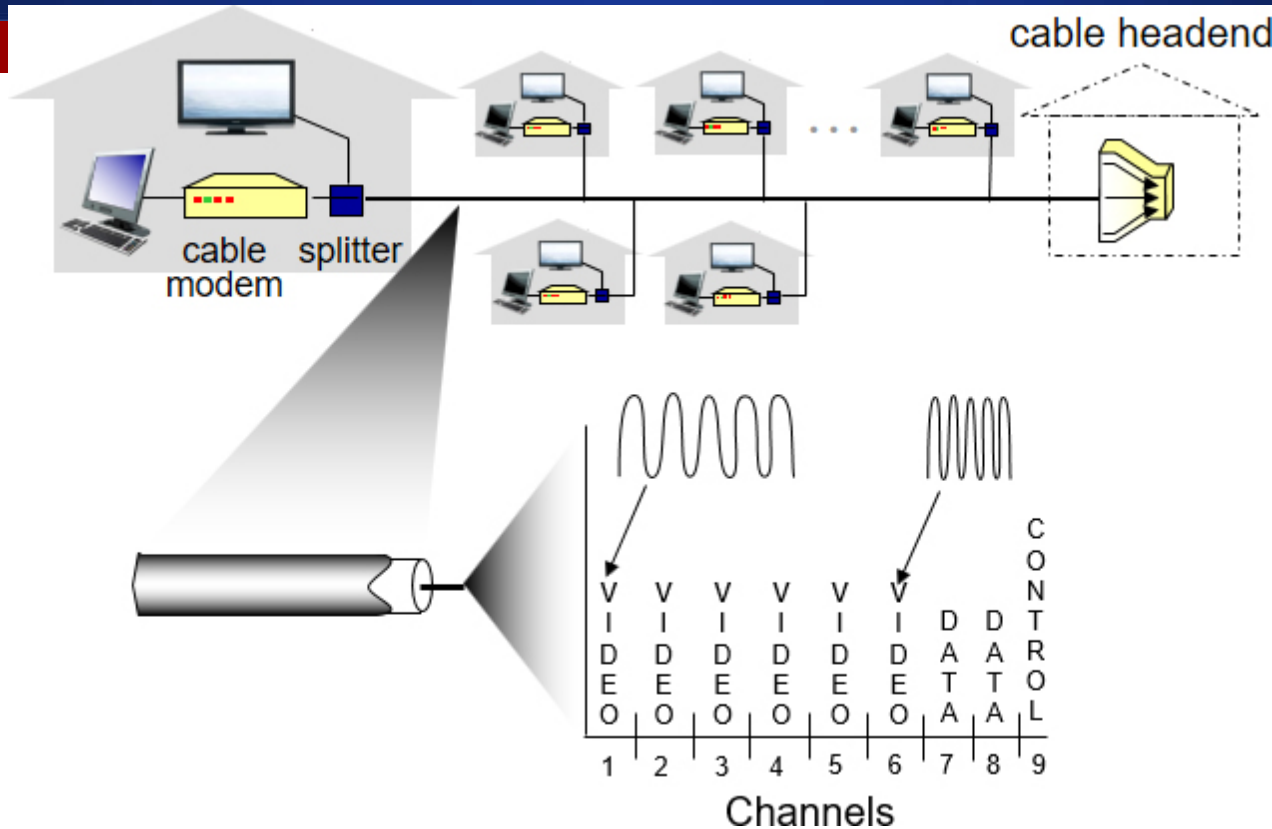
# Access Network: Digital Subscriber Line (DSL)



- use **existing** telephone line to central office DSLAM  
data over DSL phone line goes to Internet  
voice over DSL phone line goes to telephone net
- < 2.5 Mbps upstream transmission rate (typically < 1 Mbps)
- < 24 Mbps downstream transmission rate (typically < 10 Mbps)



# Access Network: Cable Network



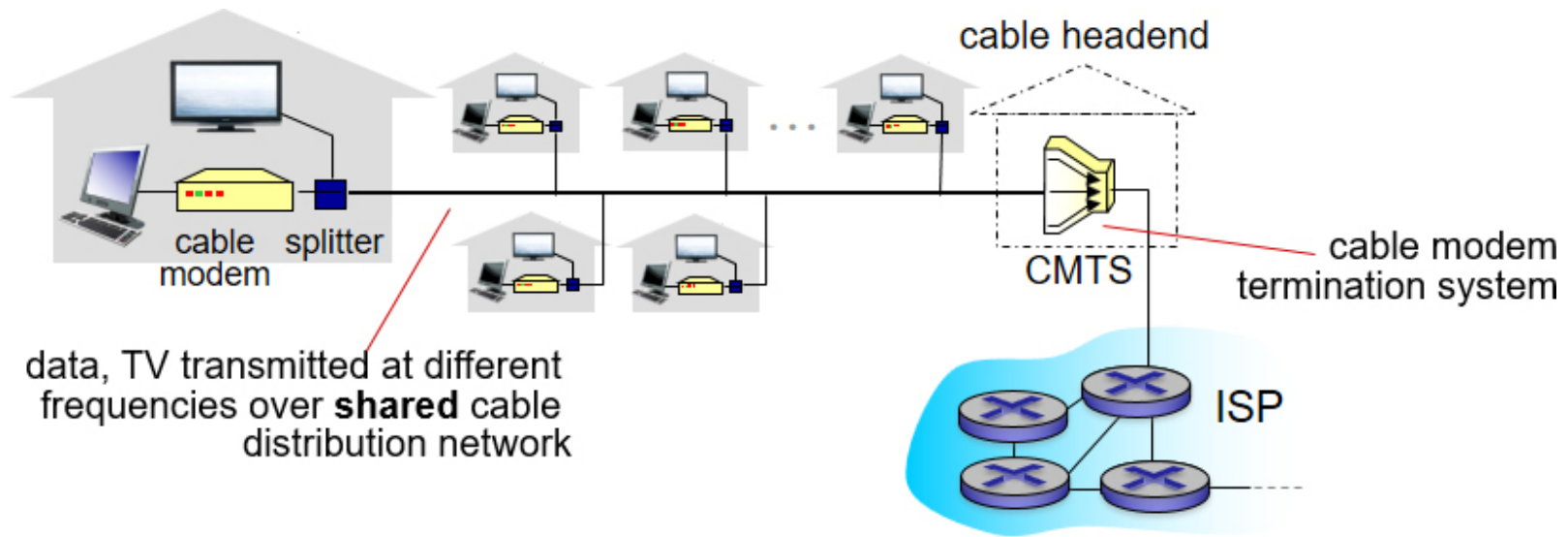
frequency division multiplexing: different channels transmitted in different frequency bands

- ❖ e.g.: >50 kHz - 1 MHz used for down link
- 4 kHz - 50 kHz used for up link
- 0 kHz - 4 kHz used for traditional telephone





# Access Network: Cable Network



## HFC: hybrid fiber coax

asymmetric: up to 30Mbps downstream transmission rate, 2 Mbps upstream transmission rate

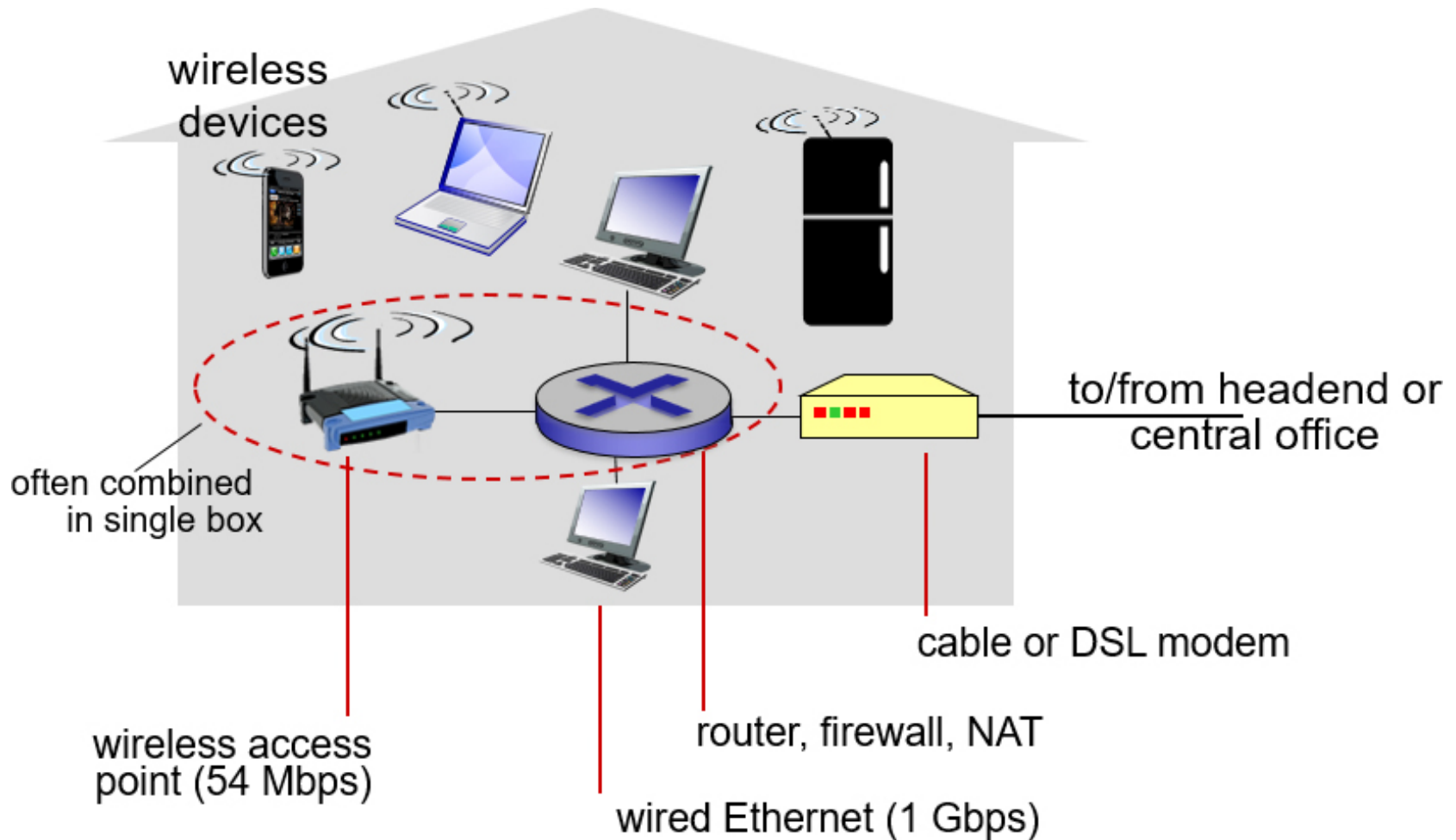
**network** of cable, fiber attaches homes to ISP router

homes **share access network** to cable headend

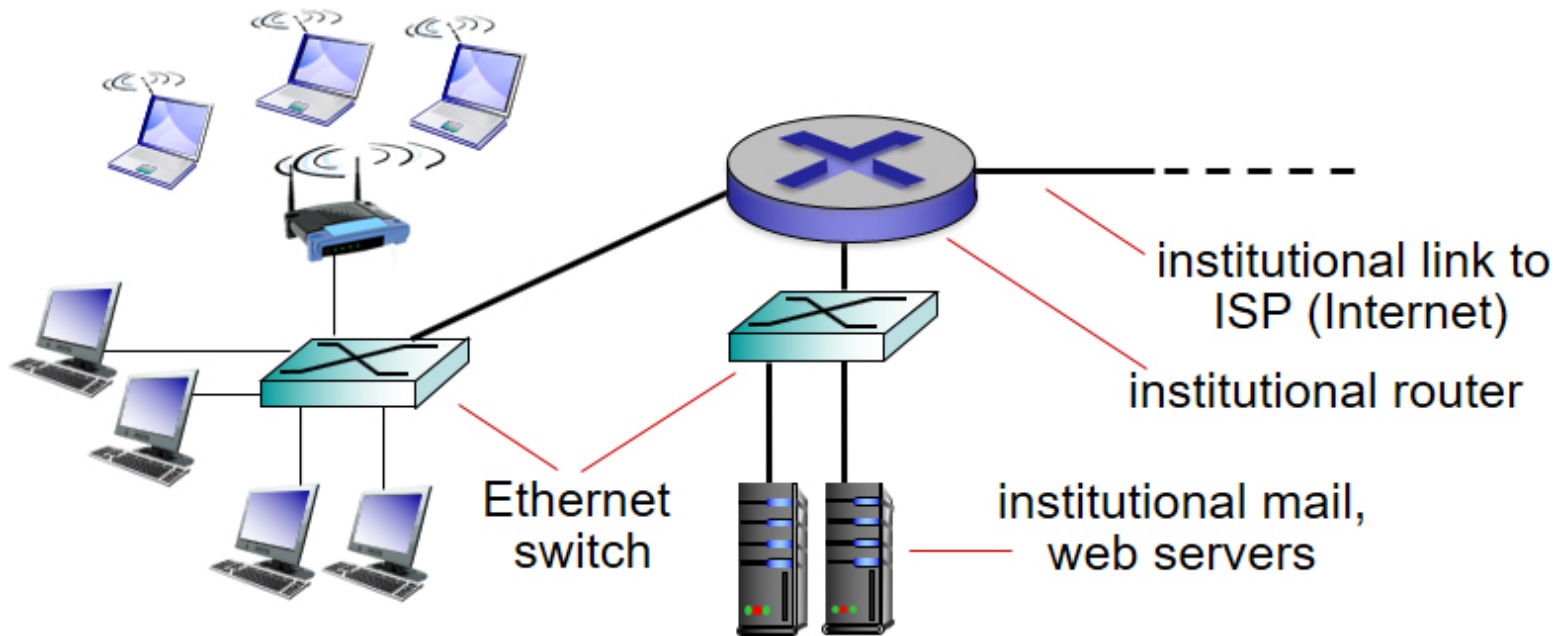
unlike DSL, which has dedicated access to central office



# Access Network: Home Network



# Enterprise Access Networks (Ethernet)



- typically used in companies, universities, etc.
- 10 Mbps, 100Mbps, 1Gbps, 10Gbps transmission rates
- today, end systems typically connect into Ethernet switch



# Wireless Access Networks (1 of 2)

**shared wireless access network connects end system to router**  
via base station aka “access point”

**wireless LANs:**

within building (100 ft.)

802.11b/g/n (WiFi): 11, 54, 450 Mbps transmission rate



# Wireless Access Networks (2 of 2)

- wide-area wireless access
- provided by telco (cellular) operator, 10's km
- between 1 and 10 Mbps
- 3G, 4G: LTE



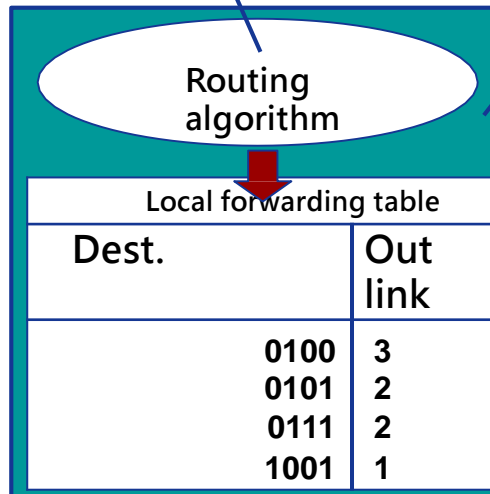
# The Core of Network

- ❖ Interconnected router network
- ❖ The key function of the network core: **routing + forwarding**

## **routing:**

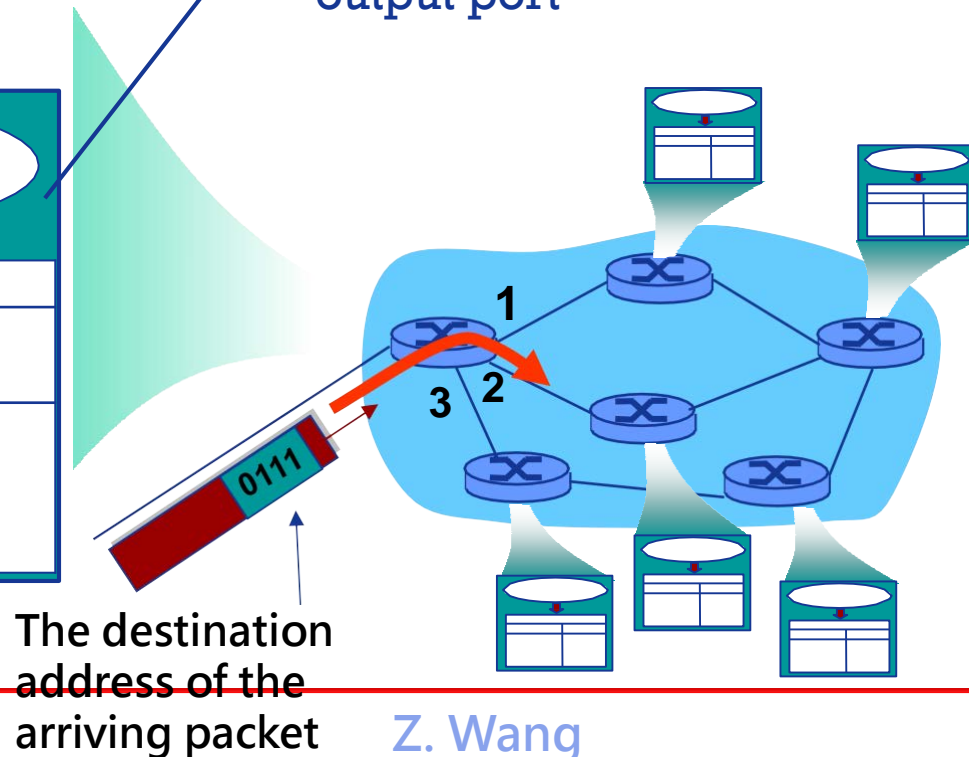
Determine the transmission path of packets from source to destination

- Routing algorithm



## **forwarding:**

Switch packets from the input port of the router to the correct output port



The destination address of the arriving packet

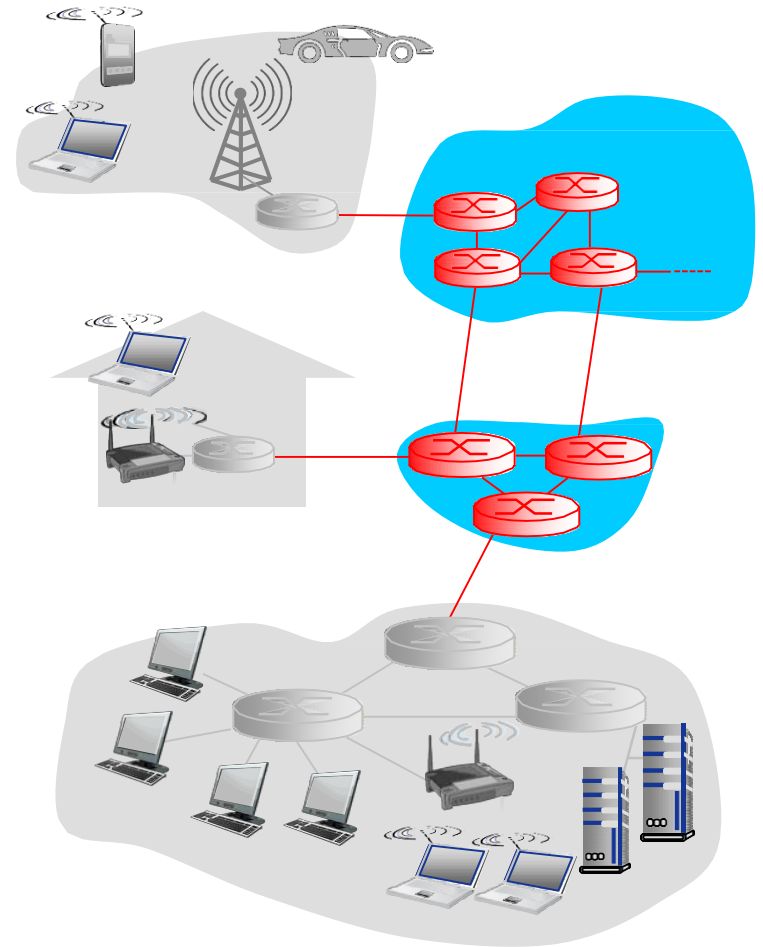


# The Core of Network

The fundamental problem of the core of the network:

❖ **Q:** How to realize data from the source host to the destination host through the network core?

❖ **A:** **Data exchange**





**Thank you!**