Data Structure Lab Assignment (CS 2172)

Assignment 2:Stack

Time: 1 week

1. Implementation of an Integer-Stack

In this assignment you are required to implement a stack where integer data can be pushed and popped. You should define (typedef) an appropriate type called *stack* such that multiple variables of type *stack* can be defined.

Your implementation should support the following functions (interface) for the stack.

- 1. *intinitIntegerStack(stack s, intstackSize)* This allocates space for the stack to hold maximum "*stackSize*" number of integers and initializes that space.
- 2. *intpushIntegerStack(stack s, int d)* It pushes the data *d* in the stack *s*. It returns 1 if the operation is successful. If the operation fails (say, when stack *s* is full and *d* cannot be pushed), the function returns 0.
- 3. *intpopIntegerStack(stack s, int *dp)* It pops from the stack *s* and stores the popped element at address *dp*. It returns 1 if the operation is successful. If the operation fails (when stack s is empty and *popIntegerStack()* is attempted), the function returns 0.
- 4. *intfreeIntegerStack(stack s)* It frees the space allocated for stack *s*. It returns 1 if the operation is successful. If the operation fails (say, s does not refer to a valid stack), the function returns 0
- 5. *intisIntegerStackFull(stack s)* It returns 1 if the stack associated with *s* is full. The function returns 0 otherwise. If *s* does not refer to a valid stack then too the function returns 1.
- 6. *intisIntegerStackEmpty(stack s)* It returns 1 if the stack associated with *s* is empty. The function returns 0 otherwise. If *s* does not refer to a valid stack then too the function returns 1.

Write a suitable main() function to demonstrate that your functions are working as desired.

2. Using the above Stack implementation, simulate the following

Assume two stacks are created as *stack1* and *stack2* of size N and M, respectively. Also, assume that a series of integers are read from the user and pushed into *stack1* first; if *stack1* is full, then push into *stack2*. This process continues till *stack2* is not full. Once *stack2* is full, it should pop all the elements from *stack2* and then *stack1*. Every time an element is popped should be printed in the console.

3. Using the above Stack implementation, check the sanity of a mathematical expression with different kinds of parenthesis. The application results are *correct* or *incorrect* based on the matching parenthesis only.

For example " $\{ (A + B) * C \} + D$ " and " $\{ (A + B) - C \}$ " are a correct expression, whereas " $\{ (A + B)$ " and " $\{ (A + B) \} - (C + D$ " are incorrect.