

1 Summary

A Hierarchical Neural Model of Data Prefetching (2021):

- Voyager is a neural network for data prefetching that can learn delta correlations and address correlations, i.e. this one can perform temporal prefetching, which was not previously done in other models, as rule-based prefetchers are limited by pre-determined strides and fixed methods of correlating addresses, and other ML-based prefetchers do not perform well for irregular data prefetches or lacked sufficient measurements that consider practical accuracy and timeliness.
- Class explosion problem (too large input and output space) addressed by decomposing address prediction into 1) page prediction and 2) offset prediction, and using an attention-based embedding layer so that page prediction can provide context for offset prediction.
- Labeling problem addressed by using multi-label training scheme for model to learn from multiple possible labels and it learns the most predictable label.
- Neural models not yet practical for use in hardware data prefetchers.
- Their paper is first to 1) show IPC benefit of LSTM prefetching, 2) show a neural model that combines both delta patterns and address correlations, and 3) their multi-labeling scheme provides a richer set of labels, 4) their model is more compact and less computationally expensive than prior neural solutions.

2 Strengths

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3 Weaknesses

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4 Rating: 4

5 Comments

6 Notes

- Voyager (2021):

- a new neural network for data prefetching. A practical neural prefetcher. Probabilistic model of data prefetching.
 - can learn **address correlations**/temporal prefetching (for prefetching irregular sequences of memory accesses). It can also accomodate **delta correlations**/patterns (strides).
 - has a hierarchical structure separating addresses into pages and offsets, which introduces mechanisms for learning relations among pages and offsets. The hierarchical treatment of data addresses helps accomodate address correlations.
 - SPEC 2006 and GAP benchmark suites (irregular SPEC and graph): 41.6% IPC improvement over system with no prefetching, 21.7% IPC improvement over Domino prefetcher, 28.2% IPC improvement over ISB prefetcher. It has 79.6% accuracy/coverage of the benchmarks.
 - lower overhead: 15-20x reduced computation (training and prediction) cost, 110-20x reduced storage overhead (model size, Voyager is also smaller than non-neural temporal prefetchers); normal neural models not in hardware due to slow training and prediction.
 - They also showed the prefetching results on Google search and Google ads, Voyager achieves 37.8% and 57.5% accuracy/coverage, respectively.
- Neural Prefetchers:
 - they still have a lot of computational cost that makes them impractical for hardware
 - authors found long data address histories is a good feature to predict irregular accesses.
 - multiple localizers benefit some hard to predict benchmarks.
 - These insights are meant to to guide development of practical prefetchers.
 - Data prefetching problems:
 - class explosion problem: data prefetching has enormous inputs and output spaces, i.e. for 64-bit address address space, a model needs to predict from among 2^{64} unique address values.
 - * authors address Class explosion problem addressed by decomposing address prediction into 1) page prediction (space is 10s-100s thousands) and 2) offset prediction (space is 64).
 - * offset aliasing problem: addresses with same offset will share same offset embedding (internal representation of input features in a neural network, learned during training such that features that behave similarly have same embeddings.), leading to poor performance in neural networks. The authors use a new attention-based embedding layer that allows page prediction to provide context for offset prediction.

- labeling problem: data prefetchers have no known ground truth tables from which to learn. Its not clear which label to use to train the ML model.
 - * branch predictors can be trained by the ground truth answers as revealed by program’s execution.
 - * cache replacement policies can be trained by learning from Belady’s provably optimal MIN policy.
 - * to address labeling problem, authors use a new form of localization built into Voyager, a multi-label training scheme, enabling model to learn from multiple possible labels. (no single ground truth table, but model learns the most predictable label)

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References

- [1] Zhan Shi, Akanksha Jain, Kevin Swersky, Milad Hashemi, Parthasarathy Ranganathan, and Calvin Lin. 2021. [A hierarchical neural model of data prefetching](#). Proceedings of the 26th ACM International Conference on Architectural Support for Programming Languages and Operating Systems. Association for Computing Machinery, New York, NY, USA, 861-873. DOI:<https://doi.org/10.1145/3445814.3446752>