

g(root)

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start

1 Sam

Table of Contents



- 01 **Introduction**
Motivations and an overview of the g(root) programming language
- 02 **Language Tutorial**
An overview of the language's grammar, and display of g(root) code
- 03 **Compiler Overview**
A journey through the various g(root) compiler modules
- 04 **Conclusions / Future Plans**
A summary of our experience, lessons learned, and future plans

2 next

2 Sam



Introduction

3 next

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g(root) Key Features



Functional Language
General-purpose functional language. All expressions return a value.



Lisp-like Syntax
Fully parenthesized prefix notation.



Inferred Types
Utilizes the Hadley-Milner type system algorithm to infer Int, Bool, and Char types



Higher-Order Functions
Functions can be passed and returned from functions.



Variable Redefinition
Top-level variable redefinition updates all previous references to the redefined value

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"Finally a functional language the whole galaxy can enjoy!"

- Rocket Raccoon



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Motivations...in the beginning.

A **functional** language that is **intuitive** and **easy to use** for first time functional programmers.

Minimalistic programming language – we only give you what you need, no bells and whistles.

Tree data structure as a basic primitive type.

6 next

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But things change...

A **functional** language that is **intuitive** and **easy to use** for first time functional programmers.

Minimalistic programming language – we only give you what you need, no bells and whistles.

Tree-data-structures-as-a-basic-primitive-type

7 next

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g(root) Tutorial

8 next

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(g)root grammar

```
<def>      ::= ( val ident expr )
            | expr

<expr>     ::= literal
            | ident
            | unary-operator expr
            | ( binary-operator expr expr )
            | ( ident (expr) )
            | ( let ( [ident expr] {[ident expr]} ) expr )
            | ( if expr expr expr )
            | ( lambda ( {arguments} ) expr )

<literal>   ::= integer-literal | boolean-literal | character | leaf

<arguments> ::= e
            | ident :: arguments
```

9 [next](#)

9 Zach

Code Snippets

```
1 (val x 4)
2 (print x)
3
4 (val x (+ 2 x))          (: prints 4 ;)
5 (printi (x))             (: prints 6 ;)
6
7 (printi if(> 0 x) x ~x) (: prints -6 ;)
```

- ▶ Assign `x` a value, modify the `x`, and print the `x`
- ▶ Lisp-style syntax
- ▶ Sequential Execution
- ▶ All expressions are literals and variables enclosed in parentheses
- ▶ Redefinition is allowed

10 [next](#)

10 Zach

Code Snippets

```
1 (val year 2021)
2 (print year)           (: prints 2021 ;)
3
4 (val myYear (lambda () year))
5 (printi (myYear))      (: prints 2021 ;)
6
7 (val year 2022)
8 (printi (myYear))      (: prints 2021 ;)
```

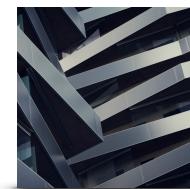
Supports both named and anonymous functions using lambdas.

- ▶ Variable values remain **fixed** inside the closure at the time the closure was made
- ▶ **Redefinition** of the variable is still allowed

11 [next](#)

11 Zach

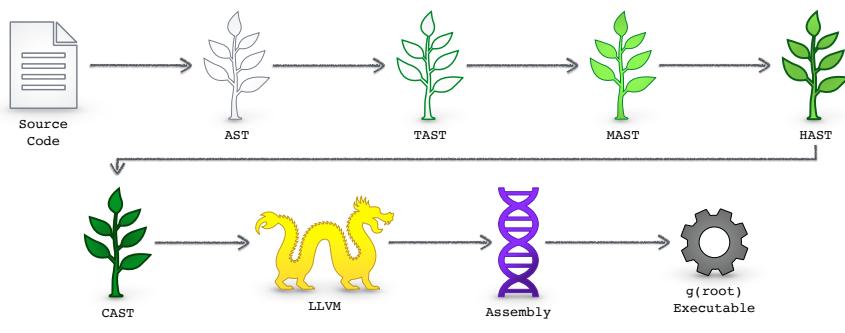
Compiler Architecture



12 [next](#)

12 Nick

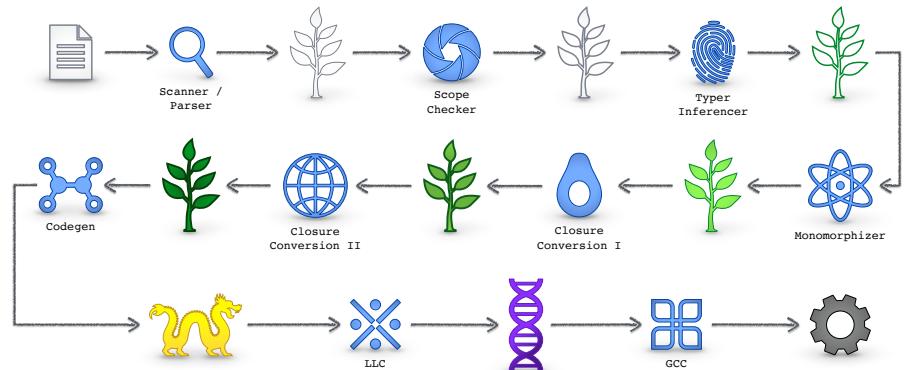
(; src → ir* → exe ;)



13 next

13 Nick

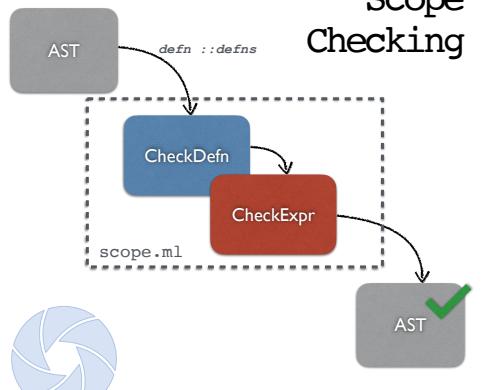
Compiler Module Flow



14 next

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Scope Checking



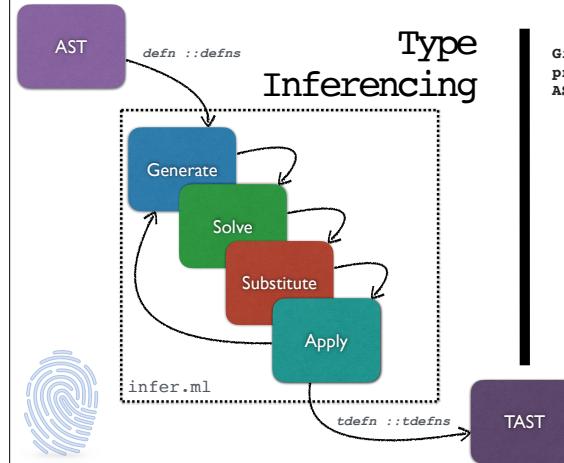
Given an AST, this module performs a partial semantic check

- Ensures variables are used in correct scope
- Unbound variable checking
- Reports an unbound error if found
- Otherwise, this module returns the given AST

15 next

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Type Inferencing



Given an AST, this module produces a TAST, or a "Typed" AST

- Utilizes Hadley-Milner type system algorithm
- Infers types utilizing types of primitives and literals
- Type error thrown if a type mismatch is found
- Supports polymorphism!
 - Note: Use nested lambdas at your own risk!

16 next

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Monomorphization

```
1 (; retn : 'a -> 'a ;)
2 (val retn (lambda (n) n))
3
4
5 (; retn : bool -> bool ;)
6 (val retn (lambda (n) n))
7 (retn #f)
8
9 (; retn : char -> char ;)
10 (val retn (lambda (n) n))
11 (retn 'c')
```



Given an *TAST*, this module produces a *MAST*, or a "Monomorphized" AST

- Searches the *TAST* for any use of polymorphic expressions
- Injects a *mono-typed* definition to resolve all polymorphism
- **Bugs:**
 - **Int type** is inserted for any expression still bound to a type variable

17 [next](#)

17 Amy

Closure Conversion I

```
1 let partial_closure_type(id, retty, formalysts, freeysts) =
2   HTycon (HCl(id, retty, formalysts, freeysts))
3
```



Given an *MAST*, this module produces a *HAST*, or "H for H" AST

- **Partial Closure Conversion for Lambda Expressions**
 - Re-types lambda expressions to newly defined **closure type**
- **Unique name** – indicates a function call to execute, or which closure type to use
- **Types of return, formals, and free variables**
- Detects uses of **higher-order functions**, and augments the types and expressions to refer to new closure type.

18 [next](#)

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Closure Conversion II

```
1 let function_definition =
2 {
3   bodyExpression;
4   returnType;
5   functionName;
6   formals;
7   freeVars;
8 }
```



Given an *HAST*, this module produces a *CAST*, or a "Closed" AST

- Redefined variables are tracked
- A **new function definition** is created for every lambda expression
- The new definition carries the lambda's body

19 [next](#)

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Closure Conversion II

```
1 closure _lambda0 {
2   int (int, int)* ;      (_func0);
3   ...
4 }
5 int _func0 (int n, int m) {
6   return n;
7 }
```

```
1 ...
2 ... (val retn (lambda (n m) n))
3   (val x 42)
4 ...
5 ...
6 ...
7 ...
8 ... lambda (a) (retn x a) ...
```

```
1 closure _lambda1 {
2   int (int, _lambda0*, int)* ;  (_func1);
3   _lambda0* ;
4   int;
5 }
6 int _func1 (int a, _lambda0* retn, int x) {
7   func = retn[0];
8   result = func(x a);
9   return result;
10 }
```

Putting the lid on lambda expressions.

- **Closed Lambda Expression**
 - Unique name – indicates function call to execute correct lambda body
 - **List of Free Variables** – as Var expressions
 - Names are modified with most recent occurrence number appended
- **Closure Type of Closed Lambdas:**
 - List of the types of the free variables
 - Augmented function type

20 [next](#)

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Code Generation

```
Int           i32:  
Bool          i1:  
Char          i8:  
Closures     unique, named struct ptrs:  
              { fptr; [frees] }  
abstract types become iltypes
```



Given a *CAST* this module translates expressions into *LLVM*

- Every *definition* is an *instruction* in *main()*
- Each lambda's body expression is a **uniquely** named function definition
- Top-level val definitions assign values to **global variable names**
- **Redefinitions** allowed by tagging variable with the **occurrence #**
 - This ensures closures use the **correct value of a free variable** even if that variable gets redefined

21 [next](#)

21 Eliza



Conclusions

22 [next](#)

22 Nick



Writing a type inferencer took away a lot of resources.

Two out of our five members spent much of the time implementing this module. It took a lot of time and resources to complete.

Lesson learned:
Implement a working compiler without inferred typing, *then* introduce type inferencing.

23 [next](#)

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Give **g(root)** roots, and branches, and leaves!

Initially, we planned to implement a primitive tree ADT for **g(root)**. However, due to time, we decided to save this feature for later release.

Keep an eye out for **g(root)** vol. 2!

24 [next](#)

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Start with an interpreter when implementing a functional language,

Implementing an interpreter early in development would have helped generate test cases, and flesh out ideas early in the development process.

25 [next](#)

25 Nick



Demonstration

26 [next](#)

26 Eliza

FIN.

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[close](#)

27