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# 1 Hello World

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## 1.1 Fonts and Styles:

- hello world
- world world
- hello world
- HELLO WORLD
- $\Theta(n)$

## 1.2 Enum List Style:

- One
- Two
- Three

## 1.3 A basic Table:

hello	world
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## 1.4 Figure

Basic single figure (commented out):

Code environment:

```
int main() {  
    cout << "Hello World" << endl;  
}
```

One way to put code side-by-side:

<pre>&lt;animal.h&gt;= // C++ class Animal {     ... };</pre>	<pre>&lt;animal.cpp&gt;= // C++ ...</pre>
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One way to align multiple (2) figures in a row: