

Home work 3

Steps to Find Part of Speech Tags

Part 1

Calculating and storing different counts in hashmaps. This will be helpful in calculating different conditional probabilities. For this we will use the file entrain.txt.

1. Calculation of individual word counts and storing it in a hashmap “words”.
2. Calculation of individual tag counts and storing it in a hashmap named “tags”. This will be used in computing $P(\text{Current Tag} | \text{Previous tag})$.
3. Storing the bigram counts (tag sequence {tag1, tag2}) in a hashmap State_Trans. This will store the count of tag sequences.
4. Storing the observation-tag counts in a hashmap Obs_Prob. This will have the counts of Observations and their corresponding tag counts.
5. After Storing all these counts in different hashmaps we proceed to apply the viterbi algothim.

Part 2

Calculating the Tag sequences.

For this we will use test.txt file

1. After calculating the counts now we find out the tag Sequence for each sentence. Our job is find out the tag with highest probability at each step.
2. We find the maximum value of $P(\text{word}|\text{tag})P(\text{tag} | \text{previous tag})$ at each level. Using the formula.

$$a_{ij} = \frac{C(q_t = s_i, q_{t+1} = s_j)}{C(q_t = s_i)}$$

$$b_j(k) = \frac{C(q_i = s_j, o_i = v_k)}{C(q_i = s_j)}$$

3. We store this tag in a hashmap along with the word.
4. We do this till the sentence ends.
5. After finding the tags for one sentence we move on to the next sentence and repeat the same procedure till we reach the end of file.

Part 3

Calculating the error rate

$$b_j(k) = \frac{C(q_i = s_j, o_i = v_k)}{C(q_i = s_j)}$$

1. Now we count compare the word-tag sequence with our output file and find the error rate.

Smoothing

For Smoothing I used this formula. In our case the size of V is 12464.

$$\text{Bigram } P(w_n | w_{n-1}) = \frac{C(w_{n-1}w_n) + 1}{C(w_{n-1}) + V}$$

Similarly for the Emission probability

$$b_j(k) = \frac{C(q_i = s_j, o_i = v_k) + 1}{C(q_i = s_j) + V}$$

Result

After running the Program the error rate was **0.1002** after smoothing