Lecture 28: Review

Reading: Relevant chapters in ISLR.

STATS 202: Data mining and analysis

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Unsupervised learning

- ► In unsupervised learning, all the variables are on equal standing, no such thing as an input and response.
- Two sets of methods:
 - 1. PCA: find the main directions of variation in the data
 - 2. Clustering: find meaningful groups of samples
 - ▶ Hierarchical clustering (single, complete, or average linkage).
 - K-means clustering.

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$$\theta_{11}X_1 + \theta_{12}X_2 + \dots + \theta_{1p}X_p$$

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Some questions:

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- What is the proportion of variance explained? A scree plot?
- What is the effect of rescaling variables?

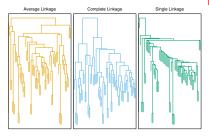
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- ► Goal is to minimize the average distance of a point to the average of its cluster.
- ► The algorithm starts from some assignment, and is guaranteed to decrease this average distance.
- This find a local minimum, not necessarily a global minimum, so we typically repeat the algorithm from many different random starting points.

Hierarchical clustering



- Agglomerative algorithm produces a dendrogram.
- At each step we join the two clusters that are "closest":
 - Complete: distance between clusters is maximal distance between any pair of points.
 - ► **Single:** distance between clusters is minimal distance.
 - ► **Average:** distance between clusters is the average distance.
- Height of a branching point = distance between clusters joined.

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Two classes of problem:

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$$MSE = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2$$

ightharpoonup Classification: y_i is categorical

$$0-1 \text{ loss} = \frac{1}{n} \sum_{i=1}^{n} \mathbf{1}(y_i \neq \hat{y}_i).$$

Training vs. test error

Both the MSE for regression, and the 0-1 loss for classification can be computed:

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We want to minimize the error on a very large test set which is sampled from the same process as the training data. This is called the *test error*.

Bias-variance decomposition

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The expected test MSE of \hat{f} has the following decomposition for any fixed x:

$$E[(y-\hat{f}(x))^2] = \underbrace{E[(\hat{f}(x)-E\hat{f}(x))^2]}_{\text{Var}(\hat{f}(x))>0} + \underbrace{\underbrace{(E[\hat{f}(x)-f(x)])^2}_{\text{Square bias of }\hat{f}(x).>0}}_{\text{Square bias of }\hat{f}(x).>0} + \text{Var}(\epsilon)$$

Variance: Increases with the flexibility of the model Bias: Decreases as the flexibility of the model increases

Regression methods

- ► Nearest neighbors regression
- ► Multiple linear regression

Classification methods

- ► Nearest neighbors classification
- ► Logistic regression
- ► LDA and QDA

For each of the regression and classification methods:

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- 5. How does rescaling or transforming the variables affect the method?
- 6. In what situations does this method work well? What are its limitations?

Evaluating a classification method

We have talked about the 0-1 loss:

$$\frac{1}{m}\sum_{i=1}^{m}\mathbf{1}(y_i\neq\hat{y}_i).$$

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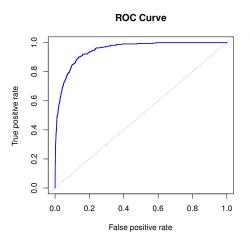
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A much more informative summary of the error is a **confusion** matrix:

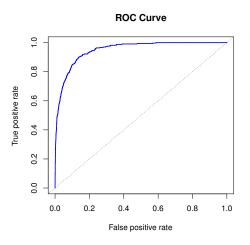
		Predicted class		
		– or Null	+ or Non-null	Total
True	– or Null	True Neg. (TN)	False Pos. (FP)	N
class	+ or Non-null	False Neg. (FN)	True Pos. (TP)	P
	Total	N*	P*	

The ROC curve



Displays the performance of the method for any choice of threshold.

The ROC curve



- Displays the performance of the method for any choice of threshold.
- The area under the curve (AUC) measures the quality of the classifier:
 - 0.5 is the AUC for a random classifier
 - ► The closer AUC is to 1, the better.

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 - **3**. **LOOCV:** k-fold cross validation with k = n.
- ► No approach is superior to all others.
- ▶ What are the main differences? How do the bias and variance of the test error estimates compare? Which methods depend on the random seed?

The Bootstrap

- ▶ Main idea: If we have enough data, the empirical distribution is similar to the actual distribution of the data.
- Resampling with replacement allows us to obtain datasets mimicing how original data was selected.