ALAYNA TRUTTMANN

CONTACT

- (608) 514-6255
- atruttmann@wisc.edu

LEARN MORE

- (in) in/alaynatruttmann
- alaynatruttmann.com
- github.com/atruttmann

SKILLS

JavaScript, React, D3, SCSS, CSS, HTML, XAML, Java, C#, C, MATLAB, Processing, Git

Sketch, Illustrator, InDesign, Photoshop, After Effects

Front-end development, prototyping (lo-fi & hi-fi), UI design, mobile design, responsive web design, virtual reality development

AWARDS & ACTIVITIES

ACM's Women in Computing

Web Mistress for the UW Chapter of ACM-W. Honored by the CS department for my contributions in May 2017.

National Center for Women & Information Technology

Won the NCWIT Wisconsin Aspirations in Computing Award in January 2014.

Dean's List

May 2015

EDUCATION

University of Wisconsin-Madison // September 2014 - May 2018 Major: Computer Science // Certificates: Digital Art, Digital Studies GPA: 3.599

WORK EXPERIENCE

Design Engineer Intern // June - August 2017

Intuit // Mountain View, CA

Bridged the gap between designers and product developers for QuickBooks Online through creating high fidelity prototypes, data visualization components, and motion graphics.

Explorer Intern // June - August 2016

Microsoft // Redmond, WA

Product manager and software developer for the Office Experience Organization researching, designing, and developing new features for Microsoft Cache – a (unreleased) Windows and iOS app.

Graphic Designer // September 2015 - Present

Center for Quick Response Manufacturing // Madison, WI

Design brochures, posters, flyers, email templates, and website for company conferences and advertisements.

Graphic Design Intern // May - August 2015

Epic // Verona, WI

Assisted Events & Design team with event preparation and graphic design projects such as signs, flyers, posters, and decoration graphics.

PROJECTS

PlanIt // February - April 2017

Collaborated with a team to develop a travel planning app for the UW NEST Software Contest. Designed and coded the front end of the app using Ionic, a cross-platform development framework using web technologies.

Draw 3D // April - May 2017

Created a virtual reality app for Google Cardboard using Processing for Android. Draw3D allows you to "draw" in 3D by placing cubes of various sizes and colors in a virtual environment.

WACM Website // January 2017

Completely redesigned the UW Chapter of ACM-W's website and branding to give it a more modern style and incorporate responsive design.