

# ALAYNA TRUTTMANN

## CONTACT

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## LEARN MORE

in alaynatruttmann  
🌐 alaynatruttmann.com  
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## SKILLS

JavaScript, React, D3, SCSS,  
CSS, HTML, XAML, Java, C#,  
C, MATLAB, Processing, Git

Sketch, Illustrator, InDesign,  
Photoshop, After Effects

Front-end development,  
prototyping (lo-fi & hi-fi),  
UI design, mobile design,  
responsive web design,  
virtual reality development

## AWARDS & ACTIVITIES

### ACM's Women in Computing

Web Mistress for the UW  
Chapter of ACM-W. Honored  
by the CS department for my  
contributions in May 2017.

### National Center for Women & Information Technology

Won the NCWIT Wisconsin  
Aspirations in Computing  
Award in January 2014.

### Dean's List

May 2015

## EDUCATION

University of Wisconsin-Madison // September 2014 - May 2018  
Major: Computer Science // Certificates: Digital Art, Digital Studies  
GPA: 3.599

## WORK EXPERIENCE

### Design Engineer Intern // June - August 2017

Intuit // Mountain View, CA

Bridge the gap between designers and product developers for QuickBooks Online through creating high fidelity prototypes, data visualization components, and motion graphics.

### Explorer Intern // June - August 2016

Microsoft // Redmond, WA

Worked in product management and software development roles for the Office Experience Organization by researching, designing, and developing features for Microsoft Cache - a (unreleased) Windows and iOS app.

### Graphic Designer // September 2015 - Present

Center for Quick Response Manufacturing // Madison, WI

Create brochures, posters, flyers, web graphics, and email templates for conferences and advertisements.

### Graphic Design Intern // May - August 2015

Epic // Verona, WI

Assisted Events & Design team with graphic design projects (signs, flyers, posters, decoration graphics) and event running and preparation.

## PROJECTS

### PlanIt // February - April 2017

Collaborated with a team to develop a travel planning app for the UW NEST Software Contest. Designed and coded the front end of the app using Ionic, a cross-platform development framework using web technologies.

### Draw 3D // April - May 2017

github.com/atruttmann/Draw3D // youtube.be/rJ814ISswgE

Created a virtual reality app for Google Cardboard using Processing for Android. Draw3D allows you to "draw" in 3D by placing cubes of various sizes and colors in a virtual environment.

### WACM Website // January 2017

wacm.cs.wisc.edu

Completely redesigned the UW Chapter of ACM-W's website and branding to give it a more modern style and incorporate responsive design.