

# How to install the integrated code: TASK

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# **Preparation for macOS (1)**

#### Install Xcode

- Xcode: development environment on macOS
- Use App Store
- Category: Development
- Choose and install Xcode

#### Install Command\_Line\_Tools

- Command\_Line\_Tools: various Unix commands for development
- Corresponding to the version of Xcode
- xcode-select --install
- or download from Apple Developer site

#### Install XQartz

- Download and install XQartz from https://www.xquartz.org
- Install java (when necessary)
  - https://www.java.com/en/download/mac\_download.jsp

# **Preparation for macOS (2)**

#### Install Macports

- Macports site: https://www.macports.org
- Select tab: Installing MacPorts
- Download the MacPorts installer for appropriate macOS version
- Run the MacPorts installer

#### Set environmental variables in \$HOME/.zprofile

- Add export PATH=/opt/local/bin:\$PATH in .zprofile
- Add export MANPATH=/opt/local/man:\$MANPATH in .zprofile

#### Install compiler and related modules

- sudo port install gmake cmake imake gcc14 mpich
- sudo port select gcc mp-gcc14
- sudo port select mpi mpich-mp-fortran
- FFT, parallel matrix and file-access libraries: if you want to use
  - sudo port install fftw scalapack superlu mumps petsc hdf5

# **Preparation for macOS (3)**

- To update Macports: (If rsync is available)
  - sudo port selfupdate
  - sudo port upgrade outdated
- If rsync is not available, port selfupdate will hang up.
  - See https://trac.macports.org/wiki/howto/SyncingWithGit
  - Create the source list
    - Download the source list in MacPorts server by git clone
    - Modify macports config to read the source list
  - Find outdated ports and upgrade them
    - Update the source list by git pull
    - Sync installed with the source list and select outdated (takes long)
    - sudo port upgrade outdated

### In case of macOS major version-up

- macOS major version-up: e.g.  $14.3 \implies 15.0$
- Update Xcode and Command\_Line\_Tools for the new version
- Install a new Macports binary for the new version
- Migrate Macports: make ports list, uninstall ports, reinstall ports
  - port -qv installed > myports.txt
  - port echo requested | cut -d ' ' -f 1 | uniq > requested.txt
  - sudo port -f uninstall installed
  - sudo port reclaim
  - curl -L -O https://github.com/macports/macports-contrib/raw/master/restore\_ports/restore\_ports.tcl
  - chmod +x restore\_ports.tcl
  - xattr -d com.apple.quarantine restore\_ports.tcl
  - sudo ./restore\_ports.tcl myports.txt
  - sudo port unsetrequested installed
  - xargs sudo port setrequested < requested.txt</pre>
- See more detail in https://trac.macports.org/wiki/Migration

### **Preparation for Ubuntu**

#### 1. Install required modules

```
sudo apt-get install gfortran-13
sudo apt-get install gcc-13
sudo apt-get install g++
sudo apt-get install git
sudo apt-get install xorg-dev
sudo apt-get install xterm
sudo apt-get install valgrind
sudo apt-get install cmake
sudo apt-get install python3
sudo apt-get install mpich
```

# How to use git (1)

git: version and remote repository control facility

#### Repositories

- local: in your machine
- remotes: in remote servers
- remotes/origin: in default server: bpsi.nucleng.kyoto-u.ac.jp

#### Branches

- There are several branches for code development
  - master: default, stable version, often rather old
  - develop: latest version, where I am working
  - others: branches for working specific modules
- cd task
- git branch : list branch names, local only
- git branch -a : list branch names, local and remote

# How to use git (2)

- To use task/develop branch (cd task)
  - Create local branch develop and associate it with remote develop
  - git checkout -t -b develop origin/develop
  - git branch
- Change working branch
  - git checkout master
  - git checkout develop
- Update working branch: download from remote repository
  - git pull
    - Your modification is kept, if committed.
    - If uncommitted modification remains, no overwrite.
    - use git stash to keep away your modification.
    - If there are conflicts with your committed modification, the conflicts are indicated in the file. Correct them and git pull again.

# How to use git (3)

- To check your modification
  - git status
- To commit your modification with message: only local depository is updated. message is required.
  - git commit -a -m'message'
- To list all modification
  - git log
- To show difference from committed repository
  - git diff [filename]
- For more detail, visit
  - https://git-scm.com/documentation

# **Install TASK (1)**

- Check availability of git: just command input "git"
- Set your identity: To record who changed the code?
  - git config -global user.name "[your-full-name]"
  - git config -global user.email [your-mail-address]
  - For example,
    - git config -global user.name "Atsushi Fukuyama"
    - git config -global user.email fukuyama@nucleng.kyoto-u.ac.jp
  - Data is saved in \$HOME/.gitconfig
- Create a working directory: any directory name is OK
  - mkdir git
  - cd git

# **Install TASK (2)**

- Download TASK and necessary libraries for download only
  - git clone https://bpsi.nucleng.kyoto-u.ac.jp/pub/git/gsaf.git
  - git clone https://bpsi.nucleng.kyoto-u.ac.jp/pub/git/bpsd.git
  - git clone https://bpsi.nucleng.kyoto-u.ac.jp/pub/git/task.git
- Download TASK and necessary libraries for download and upload
  - git clone ssh://bpsi.nucleng.kyoto-u.ac.jp/pub/git/gsaf.git
  - git clone ssh://bpsi.nucleng.kyoto-u.ac.jp/pub/git/bpsd.git
  - git clone ssh://bpsi.nucleng.kyoto-u.ac.jp/pub/git/task.git -b develop
  - bpsi should be replaced by username@bpsi when the local and remote usernames are different.
- Three directories will be created
  - gsaf: graphic library
  - bpsd: data interface library
  - task: main TASK directory

# **Install TASK (3)**

#### Install graphic library GSAF

- cd git/gsaf/src
- Copy Makefile.arch appropriate for your environment
  - for macOS: cp ../arch/macos-gfortran/Makefile.arch .
  - for Ubuntu: cp ../arch/ubuntu-gfortran64-static/Makefile.arch .
- Edit Makefile.arch: adjust BINPATH and LIBPATH to available ones
  - BINPATH: graphic commands are located, should be included in \$PATH in ~/.profile or ./zprofile
  - LIBPATH: graphic libraries are located, should be included in library path for compiling applications using the graphic libs.
- make
- make install
  - if BINPATH is protected, use "sudo make install"

# **Install TASK (4)**

#### Check the availability of GSAF library

- cd test
- make
- Applications using GSAF library must be started from X11 window such as xterm, not from Terminal on macOS or Windows.
- ./bsctest
- 5 : Choose the size of window
- c : Continue the run
- m
- New graphic window opens and marks and lines are drawn.
- To go back to the original window, enter CR.
- If focus does not change, click the original window and check XQartz preferences.
- e : Close the graphic window
- cd ../../..

# **Install TASK (5)**

- Confirm the branch is develop and setup make.header
  - cd task
  - git checkout -t -b develop origin/develop
  - git branch (indicated branch should be develop)
  - cp make.header.org make.header
  - Edit make.header to remove comments for target OS and compiler
- Compile data exchange library BPSD
  - cd ../bpsd
  - make
  - cd ../task

# **Install TASK (6)**

#### Choice of matrix solver configuration

- Single processing without MPI: make.mtxp.nompi
- Multi processing with single matrix solver:: make.mtxp.mpi
- Multi processing with parallel real matrix solver: make.mtxp.petsc
- Multi processing with parallel real and complex solver: make.mtxp.petsc+mumps

#### Modules using parallel matrix solver

- Real: fp, ti, pic, t2
- Complex: wmx, wf2d, wf2dt, wf2dx, wq

#### Setup matrix solver library

- cd mtxp
- cp make.mtxp.XXX make.mtxp
- make
- cd ..

# **Install TASK (7)**

#### • Compile modules:

- cd lib
- make
- cd ..
- Compile and run TASK module: eq for example
  - cd eq
  - make
  - ./eq
  - **-** 5
  - с
  - r
  - **–** g
  - s, CR, CR, ⋯
  - X
  - q

#### How to use GSAF

- At the beginning of the program
  - Set graphic resolution (0: metafile output only, no graphics)
  - commands
    - c: continue
    - f: set metafile name and start saving
- At the end of one page drawing
  - commands
    - c or CR: change focus to original window and continue
    - f: set metafile name and start saving
    - s: start saving and save this page
    - y: save this page and continue
    - n: continue without saving
    - d: dump this page as a bitmap file "gsdumpn"
    - b: switch on/off bell sound
    - q: quit program after confirmation

# **Graphic Utilities**

#### Utility program

- gsview: View metafile
- gsprint: Print metafile on a postscript printer
- gstoeps: Convert metafile to eps files of each page
- gstops: Convert metafile to a postscript file of all pages
- gstotgif: Convert metafile to a tgif file for graphic editor tgif
- gstotsvg: Convert metafile to a svg file for web browser

#### Options

- -a: output all pages, otherwise interactive mode
- -s ps: output from page ps
- -e pe: output until page pe
- -p np: output contiguous np pages on a sheet
- b: output without title
- -r: rotate page
- -z: gray output

# **Typical File Name of TASK**

- xxcomm.f90: Definition of global variables, allocation of arrays
- xxmain.f90: Main program for standalone use, read XXparm file
- xxmenu.f90: Command input
- xxinit.f90: Default values
- xxparm.f90: Read input parameters
- XXview.f90: Show input parameters
- XXprep.f90: Initialization of run, initial profile
- xxexec.f90: Execution of run
- xxgout.f90: Graphic output
- xxfout.f90: Text file output
- xxsave.f90: Binary file output
- xxload.f90: Binary file input

### **Typical input command**

- When input line includes =, interpreted as a namelist input (e.g., rr=6.5)
- When the first character is not an alphabet, interpreted as line input
- r: Initialize profiles and execute
- c: Continue run
- p: Namelist input of input parameters
- v: Display of input parameters
- s: Save results into a file
- 1: Load results from a file
- q: End of the program
- Order of input parameter setting
  - Setting at the subroutine xx\_init in xxinit.f90
  - Read a namelist file xxparm at the beginning of the program
  - Setting by the input line