

Aashish Shrestha

Unit #1.2

10) Write a program to demonstrate inheritance.

Program :

```
/*
 * To change this license header, choose License Headers in Project
Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */
package inheritance;

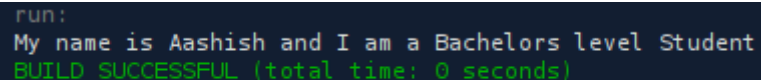
/**
 *
 * @author aashish
 */
class Level{
    String level = "Bachelors";
}

public class Inheritance extends Level {
    String name = "Aashish";
    /**
     * @param args the command line arguments
     */
    public static void main(String[] args) {

        Inheritance example = new Inheritance();
        System.out.println("My name is " + example.name + " and I am a "
+ example.level + " level Student");
    }

}
```

Output :



```
run:
My name is Aashish and I am a Bachelors level Student
BUILD SUCCESSFUL (total time: 0 seconds)
```