

CMSI 371-01
COMPUTER GRAPHICS
Spring 2014

Assignment 03 I I Feedback

This assignment applies only to the color computation aspect of 2c, so that outcome has a maximum proficiency of | until a future assignment expands that to include light computations as well.

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1a — Pixel-level handling is signed, sealed, and finally delivered. (+)

2c — You’ve shown that you can make color computations without a problem. Slight missed opportunity with the neighborhood filter because you implemented only one that really takes advantage of the neighborhood, but not enough to be a spoiler. (|)

3b — No problems with working at the primitive level. (+)

3c — Your filters and gradients successfully perform low-level color manipulation. (+)

4a — All code works well with no major issues. See the inline comments for some small JavaScript-specific suggestions. (+)

4b — Separation of concerns largely maintained except for the Nanoshop filters—as indicated in the inline comments, you missed the part where those filters were supposed to become part of a “library,” the way they were in the *nanoshop-neighborhood* example. (|)

4c — Code is decently readable except for some inconsistent spacing. Get the hang of that; if needed, find a text editor that can automate this for you. (|)

4d — You generally did a good job using the available information to do your work. (+)

4e — Commit frequency and messages are appropriate to the work done. (+)

4f — Submitted on time. (+)