```html
<div class="lifelinein" id="fiftyFifty">
  <img src="images/5050.png" alt="50:50" />
</div>
```

##

```javascript
const fiftyFiftyButton = document.getElementById("fiftyFifty");
let fiftyFiftyUsed = false;

fiftyFiftyButton.addEventListener("click", () => {
 if (fiftyFiftyUsed) {
   alert("Anda sudah menggunakan fitur 50:50.");
   return;
 }

  const correctAnswer = document.querySelector(".answerin p:hover");
  const wrongAnswers = document.querySelectorAll(
   `.answerin p:not(:hover) span`
  );

  // Randomly select one wrong answer
  const randomIndex = Math.floor(Math.random() * wrongAnswers.length);
  wrongAnswers[randomIndex].parentNode.style.display = "none";

  fiftyFiftyUsed = true;
  fiftyFiftyButton.style.opacity = 0.5;
  fiftyFiftyButton.style.pointerEvents = "none";
});
```

##

```html
<div class="lifelinein" id="askAudience">
  <img src="images/friends.png" alt="Tanya Teman" />
</div>
```

```javascript
const askAudienceButton = document.getElementById("askAudience");
```

```javascript
let askAudienceUsed = false;

askAudienceButton.addEventListener("click", () => {
  if (askAudienceUsed) {
    alert("Anda sudah menggunakan fitur Tanya Teman.");
    return;
  }

  // Simulasikan jawaban dari penonton dengan tingkat keakuratan tertentu
  const correctAnswer = document.querySelector(".answerin p:hover");
  const correctAnswerPercentage = 75 + Math.random() * 25; // Misalkan tingkat keakuratan adalah antara 75% hingga 100%
  const incorrectAnswerPercentage = (100 - correctAnswerPercentage) / 3;

  const answerPercentages = [
    correctAnswerPercentage,
    incorrectAnswerPercentage,
    incorrectAnswerPercentage,
    incorrectAnswerPercentage,
  ];

  // Acak urutan persentase jawaban
  for (let i = answerPercentages.length - 1; i > 0; i--) {
    const j = Math.floor(Math.random() * (i + 1));
    [answerPercentages[i], answerPercentages[j]] = [
      answerPercentages[j],
      answerPercentages[i],
    ];
  }

  // Tampilkan hasil persentase jawaban
```

```javascript
  const answerOptions = document.querySelectorAll(".answer-container p");

  answerOptions.forEach((answer, index) => {

    answer.innerHTML = `<span>${answer.textContent}</span> ${

      answerPercentages[index]}%`;

  });


  askAudienceUsed = true;

  askAudienceButton.style.opacity = 0.5;

  askAudienceButton.style.pointerEvents = "none";

});
```

##

```html
<div class="lifelinein" id="phoneFriend">

  <img src="images/telephone.png" alt="Telepon Teman" />

</div>
```

```javascript
const phoneFriendButton = document.getElementById("phoneFriend");

let phoneFriendUsed = false;


phoneFriendButton.addEventListener("click", () => {

 if (phoneFriendUsed) {

   alert("Anda sudah menggunakan fitur Telepon Teman.");

   return;

 }


  const correctAnswer = document.querySelector(".answerin p:hover");

  const options = ["A.", "B.", "C.", "D."];

  const friendResponse =

   options[Math.floor(Math.random() * options.length)];


  alert(

   `Anda menelepon teman Anda, dan teman Anda berpikir jawabannya adalah ${friendResponse}`

  );
```

```
    phoneFriendUsed = true;

    phoneFriendButton.style.opacity = 0.5;

    phoneFriendButton.style.pointerEvents = "none";

});
```