



# BookShelf.com

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## Overview

**Books are the means by which we build bridges between cultures. - Dr. Sarvepalli Radhakrishnan**

The Bookshelf is all about an ecommerce web marketplace where users can buy a huge category of books.

## Goals

Overview and Goals This project proposes to develop web applications in Bookstore. With the Internet is becoming the world's largest communication. It has provided an environment where everyone can be online at any given time. Under this environment, Online Bookstores can be purchaser or get all books without going through a bookstore.

This proposal includes planned research, its benefit, qualifications to conduct the research. We are confident that we have the ability to perform this web application online Bookshelf. The completion for this project will be one week.

## Specifications

### For Customer :

1. Browse the book catalogue from a web browser anywhere that has internet access.
2. Search for Books based on title.
3. Register to buy books
4. Make favorite books and read later

### For administrators:

1. Search for books with any Information.
2. Insert the books (Upload new books frequently)
3. Activate or deactivate books.
4. Check the book that customers buy and notify them about the expected time book;s arrival.
5. Inventory
6. Approved booking or Reject booking

## Features:

1. Registration
2. Login
3. Buy/order
4. Search
5. Logout
6. Profile
7. Admin Page
8. Admin login

## Skills:

1. Node JS
2. Express
3. Mongodb/Mongoose
4. Ejs
5. CSS/Bootstrap