Parking Lot

Overview: This repository gives an overview of how we can design a basic parking lot in Python. It creates parking lot with given number of slots. The cars follow Greedy approach while being parked in the slots.

File Structure: I have divided my project into four modules:

1. **main.py** = Main File (**The file which you have to Run**)
2. **interactive.py** = How my program will run if a user select interactive option.
3. **managing_parking_lot** = The file where I declare and define my class and it's member function.
4. **input.py** = The file where I declare and define non-member function.

Input and Output: main.py can be run through shell or through file containing test cases. I did with file handling, in file **input_instructions.txt** all the test cases are there. You just need to run **main.py**,the desired output will be display in your screen. You can change input_instructions.txt according to your requirement.

Desired functionality: **main.py** script defines the following functions -

1. **CreateParkingLot n** - Given n number of slots, create a parking lot

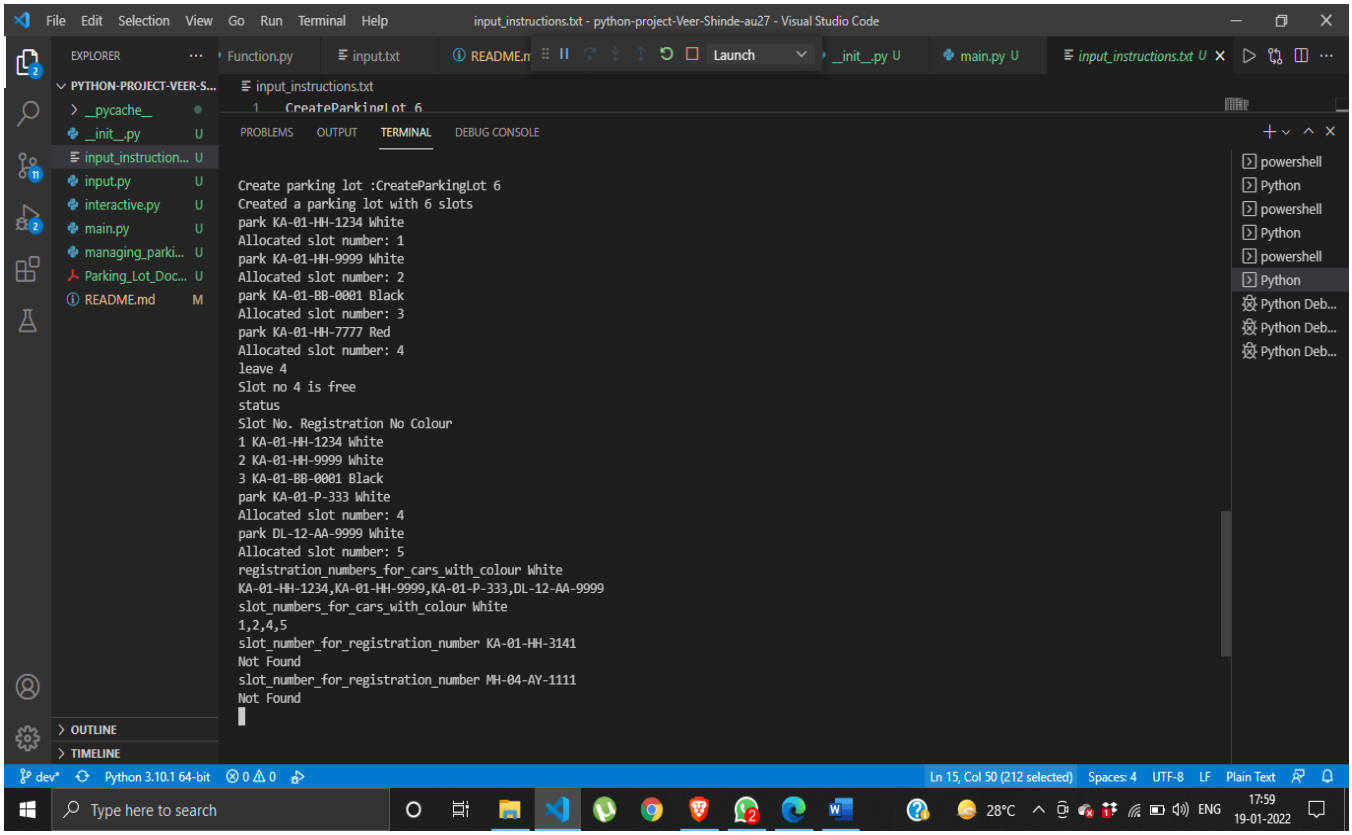
2. **park car_regno car_color** - Parks a vehicle with given registration number and color in the nearest empty slot possible. If there are no more empty slots available, it shows a
message " Parking lot is full".

3. **status** - Prints the slot number, registration number and color of the parked vehicles.

4. **leave n** - Removes vehicle from slot number n

5. There are few query functions to retrieve slot number from registration number of cars, get registration numbers of cars with particular color etc.

Output Screen for Interactive mode :



Output Screen for File mode: