

Gitlab CI/CD

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gitlab ci/cd

Overview

Pipelines

- The foundation of ci/cd are the pipelines
- You can either have preconfigured pipelines (using Auto DevOps)
- Or you can
 - Adjust them yourself (from Auto Devops, templates)
 - Create one from scratch
- Pipelines are either defined by Auto Devops or:
 - By .gitlab-ci.yml - file in the root-level - folder of your project
- There is also an editor under CI/CD -> Editor

Type of pipelines: Basic Pipeline

- Image: https://docs.gitlab.com/ee/ci/pipelines/pipeline_architectures.html#basic-pipelines
- (each stage runs concurrently)
- Default behaviour

```
## Example:
stages:
  - build
  - test
  - deploy

image: alpine

build_a:
  stage: build
  script:
    - echo "This job builds something."

build_b:
  stage: build
  script:
    - echo "This job builds something else."

test_a:
  stage: test
  script:
    - echo "This job tests something. It will only run when all jobs in the"
    - echo "build stage are complete."

test_b:
  stage: test
  script:
    - echo "This job tests something else. It will only run when all jobs in the"
    - echo "build stage are complete too. It will start at about the same time as"
test_a."

deploy_a:
```

```

stage: deploy
script:
  - echo "This job deploys something. It will only run when all jobs in the"
  - echo "test stage complete."

deploy_b:
  stage: deploy
  script:
    - echo "This job deploys something else. It will only run when all jobs in the"
    - echo "test stage complete. It will start at about the same time as deploy_a."

```

Type of pipelines: DAG (Directed Acyclic Graph) Pipelines

- Image:
- Deploy_a can run, although build_b->test_b is not even ready
- Because gitlab knows the dependencies by keyword: needs:

```

## Example:
stages:
  - build
  - test
  - deploy

image: alpine

build_a:
  stage: build
  script:
    - echo "This job builds something quickly."

build_b:
  stage: build
  script:
    - echo "This job builds something else slowly."

test_a:
  stage: test
  needs: [build_a]
  script:
    - echo "This test job will start as soon as build_a finishes."
    - echo "It will not wait for build_b, or other jobs in the build stage, to finish."

test_b:
  stage: test
  needs: [build_b]
  script:
    - echo "This test job will start as soon as build_b finishes."
    - echo "It will not wait for other jobs in the build stage to finish."

deploy_a:
  stage: deploy
  needs: [test_a]

```

```

script:
  - echo "Since build_a and test_a run quickly, this deploy job can run much
earlier."
  - echo "It does not need to wait for build_b or test_b."

deploy_b:
  stage: deploy
  needs: [test_b]
  script:
    - echo "Since build_b and test_b run slowly, this deploy job will run much later."

```

Type of pipelines: Child- / Parent - Pipelines

- https://docs.gitlab.com/ee/ci/pipelines/pipeline_architectures.html#child--parent-pipelines
- in Example: two types of things that could be built independently.
 - Combines child and DAG in this case
 - Trigger is used to start the child - pipeline
- Include:
 - not to repeat yourself + eventually as template (using . - prefix)
- Rules:
 - are like conditions

```

## Example
## File 1: .gitlab-ci.yml
stages:
  - triggers

trigger_a:
  stage: triggers
  trigger:
    include: a/.gitlab-ci.yml
  rules:
    - changes:
      - a/*

trigger_b:
  stage: triggers
  trigger:
    include: b/.gitlab-ci.yml
  rules:
    - changes:
      - b/*

```

```

## File 2: a/.gitlab-ci.yml
stages:
  - build
  - test
  - deploy

image: alpine

```

```

build_a:
  stage: build
  script:
    - echo "This job builds something."

test_a:
  stage: test
  needs: [build_a]
  script:
    - echo "This job tests something."

deploy_a:
  stage: deploy
  needs: [test_a]
  script:
    - echo "This job deploys something."

```

```

## File 3: a/.gitlab-ci.yml
stages:
  - build
  - test
  - deploy

image: alpine

build_b:
  stage: build
  script:
    - echo "This job builds something else."

test_b:
  stage: test
  needs: [build_b]
  script:
    - echo "This job tests something else."

deploy_b:
  stage: deploy
  needs: [test_b]
  script:
    - echo "This job deploys something else."

```

Type of pipelines: Ref:

- https://docs.gitlab.com/ee/ci/pipelines/pipeline_architectures.html

Stages

- Stages run one after each other
- They default to: build, test, deploy (if you do not define any)
- If you want to have less, you have to define which
- Reference:

Jobs

- Jobs define what to do within the stages
- Normally jobs are run concurrently in each stage
- Reference:

Using the test - template

Example Walkthrough

```
## Schritt 1: Neues Repo aufsetzen

## Setup a new repo
## Setting:

## o Public, dann bekommen wir mehr Rechenzeit
## o No deployment planned
## o No SAST
## o Add README.md

## Using naming convention
## Name it however you want, but have you tln - nr inside
## e.g.
## test-artifacts-tln1

## Schritt 2: Ein Standard-Template als Ausgangsbasis holen
## Get default ci-Template
CI-CD -> Pipelines -> Try Test-Template

## Testtemplate wird in file gitlab-ci.yml angelegt.
## Es erscheint unter: CI-CD -> Editor

lx speichern und committen.

## Jetzt wird es in der Pipeline ausgeführt.
```

Examples running stages

Running default stages

- build, test, deploy are stages set by default

```
## No stages defined, so build, test and deploy are run

build-job:      # This job runs in the build stage, which runs first.
  stage: build
  script:
    - echo "Compiling the code..."
    - echo "Compile complete."

unit-test-job:  # This job runs in the test stage.
  stage: test   # It only starts when the job in the build stage completes
                successfully.
```

```

script:
  - echo "Running unit tests... This will take about 60 seconds."
  - sleep 1
  - echo "Code coverage is 90%"

deploy-job:      # This job runs in the deploy stage.
  stage: deploy  # It only runs when *both* jobs in the test stage complete
  successfully.
  script:
    - echo "Deploying application..."
    - echo "Application successfully deployed."

```

only run some

```

## einfaches stages - keyword ergänzen und die stages die man haben will
stages:
  - build
  - deploy

build-job:      # This job runs in the build stage, which runs first.
  stage: build
  script:
    - echo "Compiling the code..."
    - echo "Compile complete."

## unit-test-job wurde gelöscht

deploy-job:      # This job runs in the deploy stage.
  stage: deploy  # It only runs when *both* jobs in the test stage complete
  successfully.
  script:
    - echo "Deploying application..."
    - echo "Application successfully deployed."

```

- Danach sich die Pipelines anschauen (CI/CD -> Pipeline)

Predefined Vars

Example to show them

```

stages:
  - build

show_env:
  stage: build
  scripts:
    - env
    - pwd

```

Reference

- https://docs.gitlab.com/ee/ci/variables/predefined_variables.html

Rules

Ref:

- https://docs.gitlab.com/ee/ci/jobs/job_control.html#specify-when-jobs-run-with-rules

Example Defining and using artifacts

What is it ?

Jobs can output an archive of files and directories. This output is known as a job artifact.

You can download job artifacts by using the GitLab UI or the API.

Example: Creating an artifact

```
## .gitlab-ci.yml

stages:
  - build

create_txt:
  stage: build
  script:
    - echo "hello" > ergebnis.txt
  artifacts:
    paths:
      - ergebnis.txt
```

Example creating artifacts with wildcards and different name

```
## .gitlab-ci.yml

stages:
  - build

create_txt:
  stage: build
  script:
    - mkdir -p path/my-xyz
    - echo "hello" > path/my-xyz/ergebnis.txt
    - mkdir -p path/some-xyz
    - echo "some" > path/some-xyz/testtext.txt
  artifacts:
    name: meine-daten
    paths:
      - path/*xyz/*
```

Artifakte und Name aus Variable vergeben

- If your branch-name contains forward slashes
 - (for example feature/my-feature)

- it's advised to use `$CI_COMMIT_REF_SLUG` instead of `$CI_COMMIT_REF_NAME`
 - for proper naming of the artifact.

```
## .gitlab-ci.yml
stages:
  - build
create_txt:
  stage: build
  script:
    - mkdir -p path/my-xyz
    - echo "hello" > path/my-xyz/ergebnis.txt
    - mkdir -p path/some-xyz
    - echo "some" > path/some-xyz/testtext.txt
artifacts:
  name: "$CI_JOB_NAME-$CI_COMMIT_REF_NAME"
  paths:
    - path/*xyz/*
```

Alle files in einem Verzeichnis recursive

```
## .gitlab-ci.yml
stages:
  - build
create_txt:
  stage: build
  script:
    - mkdir -p path/my-xyz
    - echo "toplevel" > path/you-got-it.txt
    - echo "hello" > path/my-xyz/ergebnis.txt
    - mkdir -p path/some-xyz
    - echo "some" > path/some-xyz/testtext.txt
artifacts:
  paths:
    - path/
```

Artifakte und Bedingungen

```
## nur artifact erstellen, wenn ein commit-tag gesetzt ist.
## Gibt es kein commit-tag ist diese Variable NICHT GESETZT.
```

```
### .gitlab-ci.yml
stages:
  - build

output_something:
  stage: build
  script:
    - echo "just writing something"
```

```

- env
- echo "CI_COMMIT_TAG:..$CI_COMMIT_TAG.."

create_txt:
  stage: build
  script:
    - mkdir -p path/my-xyz
    - echo "toplevel" > path/you-got-it.txt
    - echo "hello" > path/my-xyz/ergebnis.txt
    - mkdir -p path/some-xyz
    - echo "some" > path/some-xyz/testtext.txt
    - env
    - echo "TAG ? $CI_COMMIT_TAG"
  artifacts:
    paths:
      - path/

rules:
  - if: $CI_COMMIT_TAG

```

- Test 1: committen und Pipeline beobachten
- Test 2: Tag über repository > Tags erstellen und nochmal Pipeline beobachten

Passing artifacts between stages (enabled by default)

```

image: ubuntu:20.04

## stages are set to build, test, deploy by default

build:
  stage: build
  script:
    - echo "in building..." >> ./control.txt
  artifacts:
    paths:
      - control.txt
    expire_in: 1 week

my_unit_test:
  stage: test
  script:
    - ls
    - cat control.txt
    - echo "now in unit testing ..." >> ./control.txt
  artifacts:
    paths:
      - control.txt
    expire_in: 1 week

deploy:
  stage: deploy
  script:

```

```
- ls
- cat control.txt
```

Passing artifacts between stages (enabled by default) - only writing it in stage: build

```
## only change in stage: build
image: ubuntu:20.04

## stages are set to build, test, deploy by default

build:
  stage: build
  script:
    - echo "in building..." >> ./control.txt
  artifacts:
    paths:
      - control.txt
    expire_in: 1 week

my_unit_test:
  stage: test
  script:
    - cat control.txt

deploy:
  stage: deploy
  script:
    - ls
    - cat control.txt
```

Passing artifacts (+ommitting test - stage)

- You can decide in which state you need the artifacts

```
## only change in stage: build
image: ubuntu:20.04

## stages are set to build, test, deploy by default

build:
  stage: build
  script:
    - echo "in building..." >> ./control.txt
  artifacts:
    paths:
      - control.txt
    expire_in: 1 week

my_unit_test:
```

```

stage: test
dependencies: []
script:
  - echo "no control.txt here"
  - ls -la

deploy:
  stage: deploy
  script:
    - ls
    - cat control.txt

```

Using the gitlab - artifacts api

API - Reference:

- https://docs.gitlab.com/ee/api/job_artifacts.html

Reference:

- https://docs.gitlab.com/ee/ci/pipelines/job_artifacts.html

gitlab ci/cd - docker

Docker image automatisiert bauen - gitlab registry

Dockerfile - RootLevel

```

FROM ubuntu:latest
RUN touch MYFILE

```

.gitlab-ci.yml

```

stages:          # List of stages for jobs, and their order of execution
  - build

build-image:      # This job runs in the build stage, which runs first.
  stage: build
  image: docker:20.10.10
  services:
    - docker:20.10.10-dind
  script:
    - echo "user:"$CI_REGISTRY_USER
    - echo "pass:"$CI_REGISTRY_PASSWORD
    - echo "registry:"$CI_REGISTRY
    - echo "$CI_REGISTRY_PASSWORD | docker login -u $CI_REGISTRY_USER $CI_REGISTRY --
password-stdin
    - docker build -t $CI_REGISTRY_IMAGE .
    - docker push $CI_REGISTRY_IMAGE
    - echo "BUILD for $CI_REGISTRY_IMAGE done"

```

Docker image automatisiert bauen - docker hub

Docker Hub (gitlab-ci.yml)

```

variables:
  DOCKER_REGISTRY_USER: $DOCKER_REGISTRY_USER
  DOCKER_REGISTRY_PASSWORD: $DOCKER_REGISTRY_PASSWORD
  DOCKER_REGISTRY_IMAGE: dockertrainereu/jochen1:latest

stages:          # List of stages for jobs, and their order of execution
- build

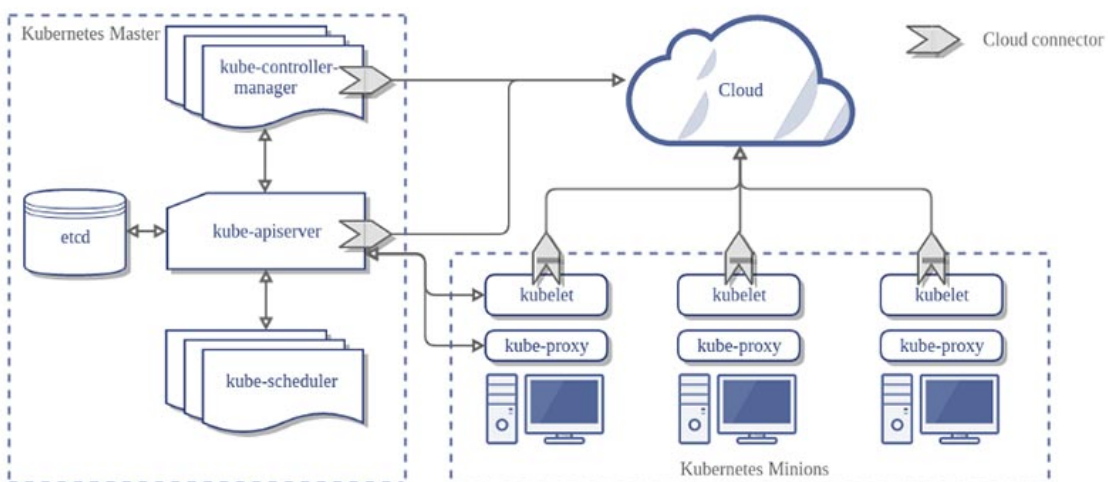
build-image:      # This job runs in the build stage, which runs first.
  stage: build
  image: docker:20.10.10
  services:
    - docker:20.10.10-dind
  script:
    - echo "user:"$DOCKER_REGISTRY_USER
    - echo "pass:"$DOCKER_REGISTRY_PASSWORD
    - echo $DOCKER_REGISTRY_PASSWORD | docker login -u $DOCKER_REGISTRY_USER --
password-stdin
    - docker build -t $DOCKER_REGISTRY_IMAGE .
    - docker push $DOCKER_REGISTRY_IMAGE
    - echo "BUILD for $DOCKER_REGISTRY_IMAGE done"

```

Kubernetes (Refresher)

Aufbau von Kubernetes

Schaubild



Komponenten / Grundbegriffe

Master (Control Plane)

Aufgaben

- Der Master koordiniert den Cluster
- Der Master koordiniert alle Aktivitäten in Ihrem Cluster
 - Planen von Anwendungen
 - Verwalten des gewünschten Status der Anwendungen
 - Skalieren von Anwendungen
 - Rollout neuer Updates.

Komponenten des Masters

ETCD

- Verwalten der Konfiguration des Clusters (key/value - pairs)

KUBE-CONTROLLER-MANAGER

- Zuständig für die Überwachung der Stati im Cluster mit Hilfe von endlos loops.
- kommuniziert mit dem Cluster über die kubernetes-api (bereitgestellt vom kube-api-server)

KUBE-API-SERVER

- provides api-frontent for administration (no gui)
- Exposes an HTTP API (users, parts of the cluster and external components communicate with it)
- REST API

KUBE-SCHEDULER

- assigns Pods to Nodes.
- scheduler determines which Nodes are valid placements for each Pod in the scheduling queue (according to constraints and available resources)
- The scheduler then ranks each valid Node and binds the Pod to a suitable Node.
- Reference implementation (other schedulers can be used)

Nodes

- Nodes (Knoten) sind die Arbeiter (Maschinen), die Anwendungen ausführen
- Ref: <https://kubernetes.io/de/docs/concepts/architecture/nodes/>

Pod/Pods

- Pods sind die kleinsten einsetzbaren Einheiten, die in Kubernetes erstellt und verwaltet werden können.
- Ein Pod (übersetzt Gruppe) ist eine Gruppe von einem oder mehreren Containern
 - gemeinsam genutzter Speicher- und Netzwerkressourcen
 - Befinden sich immer auf dem gleich virtuellen Server

Control Plane Node (former: master) - components

Node (Minion) - components

General

- On the nodes we will rollout the applications

kubelet

Node Agent that runs on every node (worker)
 Er stellt sicher, dass Container in einem Pod ausgeführt werden.

Kube-proxy

- Läuft auf jedem Node
- = Netzwerk-Proxy für die Kubernetes-Netzwerk-Services.
- Kube-proxy verwaltet die Netzwerkkommunikation innerhalb oder außerhalb Ihres Clusters.

Referenzen

- <https://www.redhat.com/de/topics/containers/kubernetes-architecture>

gitlab / Kubernetes CI/CD - old.old.schol with kubectl without agent)

gitlab kubectl without agent

Walkthrough

1. Create new repo on gitlab
2. CI/CD workflow aktivieren, in dem wir auf das Menü CI/CD klicken
-> Get started with GitLab CI/CD -> Use Template
3. file .gitlab-ci.yml anpassen

```
variables:
  KUBECONFIG_SECRET: $KUBECONFIG_SECRET

build-version:      # This job runs in the build stage, which runs first.
  stage: build
  image:
    ##   name: dtzar/helm-kubectl:3.7.1
    name: bitnami/kubectl:latest
    entrypoint: [""]
  script:
    - echo "Show use our repo"
    - cd $CI_PROJECT_DIR
    - ls -la
    - kubectl version --client
    - echo "kubeconfig aufsetzen"
    - mkdir -p ~/.kube
    - echo "$KUBECONFIG_SECRET" > ~/.kube/config
    - ls -la ~/.kube/config
    - cat ~/.kube/config
    - kubectl cluster-info
    - kubectl get pods
    - echo "Deploying..."
    ## - kubectl apply -f manifests/deploy.yml
    - sleep 2
    - echo "And now..."
    - kubectl get pods
```

```
## manifests anlegen in manifests/01-deploy.yml
apiVersion: apps/v1
kind: Deployment
metadata:
  name: nginx-deployment
spec:
  selector:
    matchLabels:
```

```

    app: nginx
replicas: 2 # tells deployment to run 2 pods matching the template
template:
  metadata:
    labels:
      app: nginx
  spec:
    containers:
      - name: nginx
        image: nginx:latest
        ports:
          - containerPort: 80

```

4. Zugangsdaten auf master-server auslesen und in den Zwischenspeicher kopieren

microk8s config

5. Im Repo und SETTINGS -> CI/CD -> Variables

variable

KUBECONFIG_SECRET

mit Inhalt aus 4. setzen

MASKED und PROTECTED Nicht aktivieren

Speichern

6. im repo folgende Datei anlegen.

```

## manifests/deploy.yml
apiVersion: apps/v1
kind: Deployment
metadata:
  name: echo-server-deployment-from-gitlab
  labels:
    app: echo-server
spec:
  selector:
    matchLabels:
      app: echo-server
  replicas: 1
  template:
    metadata:
      annotations:
      labels:
        app: echo-server
    spec:
      containers:
        - name: echo-server
          image: hashicorp/http-echo
          imagePullPolicy: IfNotPresent
          args:

```



```
- -listen=:8080
- -text="hello NEWNEW world"
```

7. in CI/CD - Menü -> Pipelines gucken, ob die Pipeline durchläuft und die detaillierte Ausgabe anzeigen

8. Änderung in deploy.yml durchführen.

z.B. Text: hello NEWNEW world in hello OLDNEW world ändern.

9. Prüfen ob neuer Pod erstellt wird durch überprüfen der Ausgabe in Pipelines

```
deploy:
  image:
    name: bitnami/kubectl:latest
    entrypoint: ['']
  script:
    - kubectl config get-contexts
    - kubectl config use-context path/to/agent/repository:agent-name
    - kubectl get pods
```

A bit nicer:

<https://sanderknape.com/2019/02/automated-deployments-kubernetes-gitlab/>

gitlab / Kubernetes (gitops)

gitlab Kubernetes Agent with gitops - mode

Create a new project

```
* Name: kubernetes-gitops-tn<nr>
* e.g. k8s-gitops-tn1
* Public
* Readme.md
* Disabled -> SAST
```

Setting up the config (gitops - Style) - sample not yet working

- Create an agent configuration file
- .gitlab/agents/name/
- We will use the following convention or name in the training:
 - gitlab-agent-tn-nr - gitlab-agent-tn1
- <https://docs.gitlab.com/ee/user/clusters/agent/install/index.html#create-an-agent-configuration-file>
- Then in that folder we need to place a configuration - file - config.yaml - NOT !!! - config.yml
 - THE CONFIGURATION WILL NOT GET DETECTED
- Content see below:

```

## gitops:
## tln1 ersetzen, durch eigene teilnehmer - nr. bei default_namespace
gitops:
  manifest_projects:
  - id: dummyhoney/kubernetes-gitops-tln1
    default_namespace: tln1
  paths:
    # Read all YAML/YML files from this directory.
    - glob: '/manifests/**/*.yaml,yml'
    # Read all .yaml files from team2/apps and all subdirectories.
    # - glob: '/team2/apps/**/*.yaml'
    # If 'paths' is not specified or is an empty list, the configuration below is
    used.
    # - glob: '/*.yaml,yml,json'
    reconcile_timeout: 3600s
    dry_run_strategy: none
    prune: true
    prune_timeout: 3600s
    prune_propagation_policy: foreground
    inventory_policy: must_match

```

- Reference: <https://docs.gitlab.com/ee/user/clusters/agent/gitops.html>

Connect the cluster under Infrastructure -> Kubernetes

- Select the agent and click Register
- Copy the token to clipboard

Install the agent in the cluster using your client (Linux)

```

## Install helm3 if not present yet.
## Ubuntu Style:
snap install --classic helm
## kubectl needs to be working properly: kubectl cluster-info
## Can you see the cluster ?
helm repo add gitlab https://charts.gitlab.io
helm repo update
## adjust namespace tn<teilnehmer> e.g. gitlab-agent-tln1
helm upgrade --install gitlab-agent gitlab/gitlab-agent \
  --namespace gitlab-agent-tln1 \
  --create-namespace \
  --set config.token=<config-token-you-copied to clipboard> \
  --set config.kasAddress=wss://kas.gitlab.com

```

Check if it has been registered

- Look into infrastructure - kubernetes

Creating sample manifests file

```

## manifests/project1/web/bitnami-nginx-deploy.yml

apiVersion: apps/v1

```

```
kind: Deployment
metadata:
  name: nginx-deployment-gitops
spec:
  selector:
    matchLabels:
      app: nginx
  replicas: 2 # tells deployment to run 2 pods matching the template
  template:
    metadata:
      labels:
        app: nginx
    spec:
      containers:
        - name: nginx
          image: nginx:1.14.2
          ports:
            - containerPort: 80
```

Checking the logs

```
kubectl logs -n gitlab-agent-tn1 deploy/gitlab-agent
```

gitlab / Kubernetes (CI/CD - old-school mit kubectl aber agent)

Vorteile gitlab-agent

Disadvantage of solution before gitlab agent

- the requirement to open up the cluster to the internet, especially to GitLab
- the need for cluster admin rights to get the benefit of GitLab Managed Clusters
- exclusive support for push-based deployments that might not suit some highly regulated industries

Advantage

- Solved the problem of weaknesses.

Technical

- Connected to Websocket Stream of KAS-Server
- Registered with gitlab - project

Reference:

- <https://about.gitlab.com/blog/2020/09/22/introducing-the-gitlab-kubernetes-agent/>

Step 1: Installation gitlab-agent for kubernetes

Steps

Step 1:

Create New Repository -
name: b-tln<nr>

With
README.md

Step 2: config für agents anlegen

.gitlab/agents/gitlab-tln<nr>/config.yaml # Achtung kein .yaml wird sonst nicht erkannt.

mit folgendem Inhalt

```
ci_access:
  projects:
    - id: dummyhoney/b-tln<nr>
```

Step 3:

agent registrieren / Cluster connecten

Infrastruktur > Kubernetes Clusters -> Connect a cluster (Agent)

Jetzt solltest du den Agent auswählen können und klickt auf Register

Step 4:

Du erhältst die Anweisungen zum Installieren und wandelst das ein bisschen ab,
für das Training:

Den token verwendest du aus der Anzeige

tln1 ersetzt durch jeweils (2x) durch Deine Teilnehmer-Nr.

```
helm upgrade --install gitlab-agent gitlab/gitlab-agent --namespace tln<nr> --create-namespace --set config.token=<token-from-screen>
```

Step 2: Debugging KUBE_CONTEXT - Community Edition

Why ?

kubectl does not work, because KUBECONFIG is not set properly

What does not work ?

This overwrites auto devops completely

##.gitlab-ci.yml

deploy:

image:

name: bitnami/kubectl:latest

entrypoint: [""]

script:

- kubectl cluster-info

Test Context

```
## This overwrites auto devops completely
##.gitlab-ci.yml
deploy:
  image:
    name: bitnami/kubectl:latest
    entrypoint: [""]
  script:
    - set
    - kubectl config get-contexts
## this will be the repo and the name of the agent
## Take it from the last block
## you will see it from the pipeline
  - kubectl config use-context dummyhoney/tln1:gitlab-tln1
  - kubectl config set-context --current --namespace tln1
  - kubectl get pods
  - ls -la
  - id
```

Fix by setting KUBE_CONFIG

```
## This is a problem in the community edition (CE)
## We need to fix it like so.
## Adjust it to your right context
## IN Settings -> CI/CD -> Variables
KUBE_CONFIG dummyhoney/spring-autodevops-tln1:gitlab-devops-tn1
```

Step 3: gitlab-ci.yml setup for deployment and sample manifest

Schritt 1: manifests - Struktur einrichten

```
## vi manifests/prod/01-pod.yml

apiVersion: v1
kind: Pod
metadata:
  name: nginx-static-web2
  labels:
    webserver: nginx
spec:
  containers:
    - name: web
      image: bitnami/nginx
```

Schritt 2: gitlab-ci.yml mit kubectl apply --recursive -f

```
## CI-CD -> Editor oder .gitlab-ci.yml im Wurzelverzeichnis
## only change in stage: build
image:
  name: bitnami/kubectl
```

```

    entrypoint: [""]

deploy:
  stage: deploy
  script:
    - set
    - kubectl config get-contexts
    - kubectl config use-context dummyhoney/b-tln1:gitlab-tln1
    - kubectl config set-context --current --namespace tln1
    - ls -la
    - kubectl apply --recursive -f manifests/prod

```

Schritt 3: pipeline anschauen

- War es erfolgreich - kein Fehler ?

Schritt 4: Sichtprüfen mit kubectl über Client (lokaler Rechner/Desktop)

```
kubectl get pods | grep web2
```

Documentation

- https://docs.gitlab.com/ee/user/clusters/agent/ci_cd_workflow.html

gitlab / Kubernetes (CI/CD - Auto Devops)

Was ist Auto DevOps

Debugging KUBE_CONTEXT - Community Edition

Why ?

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## This overwrites auto devops completely
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```

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## This overwrites auto devops completely
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```

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  - kubectl config use-context dummyhoney/tln1:gitlab-tln1
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```

Tipps&Tricks

Passwörter in Kubernetes verschlüsselt speichern

2 Komponenten

- Sealed Secrets besteht aus 2 Teilen
 - kubeseal, um z.B. die Passwörter zu verschlüsseln
 - Dem Operator (ein Controller), der das Entschlüsseln übernimmt

Schritt 1: Walkthrough - Client Installation (als root)

```

## Binary für Linux runterladen, entpacken und installieren
## Achtung: Immer die neueste Version von den Releases nehmen, siehe unten:
## Install as root
cd /usr/src
wget https://github.com/bitnami-labs/sealed-
secrets/releases/download/v0.17.5/kubeseal-0.17.5-linux-amd64.tar.gz
tar xzvf kubeseal-0.17.5-linux-amd64.tar.gz
install -m 755 kubeseal /usr/local/bin/kubeseal

```

Schritt 2: Walkthrough - Server Installation mit kubectl client

```

## auf dem Client
## cd
## mkdir manifests/seal-controller/ #
## cd manifests/seal-controller
## Neueste Version
wget https://github.com/bitnami-labs/sealed-
secrets/releases/download/v0.17.5/controller.yaml
kubectl apply -f controller.yaml

```

Schritt 3: Walkthrough - Verwendung (als normaler/unprivilegierter Nutzer)

```
kubeseal --fetch-cert

## Secret - config erstellen mit dry-run, wird nicht auf Server angewendet (nicht an
Kube-API-Server geschickt)
kubectl create secret generic basic-auth --from-literal=APP_USER=admin --from-
literal=APP_PASS=change-me --dry-run=client -o yaml > basic-auth.yaml
cat basic-auth.yaml

## öffentlichen Schlüssel zum Signieren holen
kubeseal --fetch-cert > pub-sealed-secrets.pem
cat pub-sealed-secrets.pem

kubeseal --format=yaml --cert=pub-sealed-secrets.pem < basic-auth.yaml > basic-auth-
sealed.yaml
cat basic-auth-sealed.yaml

## Ausgangsfile von dry-run löschen
rm basic-auth.yaml

## Ist das secret basic-auth vorher da ?
kubectl get secrets basic-auth

kubectl apply -f basic-auth-sealed.yaml

## Kurz danach erstellt der Controller aus dem sealed secret das secret
kubectl get secret
kubectl get secret -o yaml
```

```
## Ich kann dieses jetzt ganz normal in meinem pod verwenden.
## Step 3: setup another pod to use it in addition
## vi 02-secret-app.yml
apiVersion: v1
kind: Pod
metadata:
  name: secret-app
spec:
  containers:
    - name: env-ref-demo
      image: nginx
      envFrom:
        - secretRef:
            name: basic-auth
```

Hinweis: Ubuntu snaps

Installation über snap funktioniert nur, wenn ich auf meinem Client ausschliesslich als root arbeite

Wie kann man sicherstellen, dass nach der automatischen Änderung des Secretes, der Pod bzw. Deployment neu gestartet wird ?

- <https://github.com/stakater/Reloader>

Ref:

- Controller: <https://github.com/bitnami-labs/sealed-secrets/releases/>

Documentation

gitlab ci/cd predefined variables

- https://docs.gitlab.com/ee/ci/variables/predefined_variables.html