The Title of the Article*

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Abstract

Here comes the abstract of the article, which is a summary of the main results discussed in the article. It should contain neither mathematical formulas, nor references.

Keywords: computer science, LATEX, article format

1 Introduction

The paper should be written in standard IATEXusing the provided actacyb.cls class file. Please do not use strange formats or non-standard packages. Avoid commands that would reconfigure the size of the page, the size and type of letters or the baselineskip.

The article in the first phase should be written including the \showframe package that makes the overfull boxes visible. Before sending the final version of your manuscript, please be sure that there are no such overfull boxes.

2 Pictures and figures

Every figure should appear in the figure environment, i.e. must be defined between \begin{figure} and \end{figure}. You should provide where you prefer to put your figure [htbp] (h - here, t - top, b - bottom, p - page), e.g., \begin{figure}[!ht] (insert figure here or top of next page if does not fit).

Primarily we use pdflatex to generate a PDF result of your document. As such, preferably include images in Portable Network Graphics (PNG) or Portable Document Format (PDF) formats with the e.g., \includegraphics{example.png} command. Alternatively LaTeX figures, PostScript(.ps) or Encapsulated PostScript (.eps) images can also be used with latex used for compiling.

^{*}This work was supported by... If such a thanks text is included, use the withtitlethanks option of the actacyb document class!

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Using drawing packages such as tikz or calling shell executables such as pygmentize may cause incompatibilities. If possible, try to generate a separate PDF file of these figures and include this PDF in the manuscript.

Before \end{figure} give a title to your figure within the \caption{...} command. To be able to refer to this figure later, label it with a unique identifier using the \label{uniquelabel} command. In the text you can refer to it with \ref{uniquelabel}. Let us consider the following example:

```
Figure \ref{fig:example} shows an example.
\begin{figure}[ht]
\begin{center}
\includegraphics[scale=1.0]{example.png}
\end{center}
\caption{The example figure\label{fig:example}}
\end{figure}
```

Figure 1 shows an example.

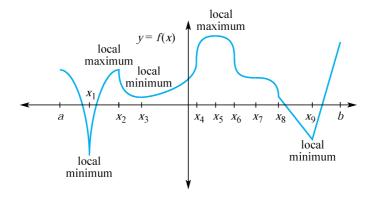


Figure 1: The example figure

3 Tables

Similarly to the procedure with figures, use the table environment to create tables. Normally, the title appears above the table, therefore put the \caption{...} command right after \begin{table}[htbp]. Use the tabular environment to prepare your table.

```
\begin{table}[ht]
\caption{This is an example table.}\label{tab:res}
\begin{center}
\begin{tabular}{1|rr}
```

```
Problem & Time(s) & Memory(MB) \\ hline
easy & 13 & 25 \\
hard & 2359 & 6820 \\
\end{tabular}
\end{center}
\end{table}
Table \ref{tab:res} shows an example table.
```

Table 1: This is an example table.

Problem	Time(s)	Memory(MB)
easy	13	25
hard	2359	6820

Table 1 shows an example table.

4 Theorems and Lemmas

In the actacyb class the amsthm package is included. Thus, the most common environments, such as definition, theorem, lemma, proposition, corollary, claim, remark, example and proof are already defined. To define other environments, please use the \newtheorem{otherenv}[theorem]{Otherenv} command. Please do not redefine the theoremstyle or theorem numbering!

By default, each "theorem" type is consecutively numbered: Theorem 1, Theorem 2, Lemma 1, etc. throughout the paper. You may specify the selection of this behaviour explicitly in \documentclass at the beginning of the document as

\documentclass[theoremcontinuousnumbering]{actacyb}

If you need numbering by sections, you should indicate it as an option to \documentclass as

\documentclass[theoremsectionnumbering]{actacyb}

Not numbered theorem environments can also be used by specifying the option notnumberedtheorems for documentclass. With theorem numbering selected, it is also possible to use not numbered theorems using the asterisk ('*') at the end of the environment name, e.g., theorem*, definition*, remark*.

The proof environment automatically generates the end of proof (qed) symbol at the end of the proof. If you don't need this symbol, redefine it to an empty command inside the proof environment (for the given proof only) or in the preamble (globally) as \renewcommand{\qedsymbol}{}.

By using a theorem numbering option, the following commands produce the result below:

```
\begin{definition*}
We define a not numbered definition...
\end{definition*}
\begin{theorem}
If N=1, then P=NP.
\end{theorem}
\begin{proof}
It is easy to see that if N=1, then P=1\c P = P.
\end{proof}
\begin{remark*}
This is a not numbered remark.
\end{remark*}
\begin{definition}
We define....
\end{definition}
\begin{remark}
Let us note that the above theorem is not...
\end{remark}
Definition. We define a not numbered definition...
Theorem 1. If N = 1, then P = NP.
Proof. It is easy to see that if N = 1, then NP = 1 \cdot P = P.
```

Remark. This is a not numbered remark.

Definition 1. We define....

Remark 1. Let us note that the above theorem is not...

By specifying the theoremsectionnumbering option at the documentclass declaration, we would see **Definition**, **Theorem 4.1**, **Remark**, **Definition 4.1**, and **Remark 4.1** captions here, respectively.

5 Equations

The usual way to write equations is to use the equation environment for a single line of equation, and the eqnarray environment for multiline equations. It is also possible to use the array environment within an equation, but we do not recommend its usage, because its spacing and labeling may not give the desired result. Besides the equation and eqnarray environments, other amstex environments, such as multiline, align, split, etc. are also recommended.

The function \$\Phi\$ is defined in formula \ref{eq:phi}.

```
\label{eq:phi} $$ \Pr(x)=\Pr(x_i)\cos(x_i-\frac{1}{3}\pi) \leq eq:phi} end{equation}
```

The function Φ is defined in formula (1).

$$\Phi(x) = \prod_{i=1}^{n} \sin(x_i) \cos(x_i - \frac{1}{3}\pi)$$
 (1)

6 Indentations

Below is an example of text indentation:

In addition, seeds have the following property:

```
\begin{itemize}
\item[]
If a seed of clause $c_T$, and example {\bf x} satisfies
$c_T$ but not $c$, then {\bf x} has at least one attribute
in $c_T$ that is not in $c$.\hfill({\tt*})
\end{itemize}
The procedure below...
```

In addition, seeds have the following property:

If a seed of clause c_T , and example \mathbf{x} satisfies c_T but not c, then \mathbf{x} has at least one attribute in c_T that is not in c.

The procedure below...

6.1 Bulleted List

Below is an example of a bulleted list:

```
\begin{itemize}
\item for every $x\in A$ and for...
\item for every $x_1$, $x_2$ and for every...
\end{itemize}
```

- for every $x \in A$ and for...
- for every x_1 , x_2 and for every...

6.2 Enumerated List

Below is an example of an enumerated list:

```
\begin{enumerate}
\item If one of the following conditions holds:
\begin{enumerate}
\item The first condition.\label{step:1a}
\item The second condition.
\end{enumerate}
\item If ${n\over n_1}=3$ then in the majority of cases the assumption may be removed.
\end{enumerate}
```

Let us refer to the first condition by \ref{step:1a}.

- 1. If one of the following conditions holds:
 - a) The first condition.
 - b) The second condition.
- 2. If $\frac{n}{n_1} = 3$ then in the majority of cases the assumption may be removed.

Let us refer to the first condition by 1.a.

7 Algorithms

If you want to include algorithms in your manuscript, please use the algorithm package along with the algorithmic style. As in other floating environments, please use some of the [htbp] (h - here, t - top, b - bottom, p - page) letters right after $\begin{algorithm} to determine the desired place of your algorithm. Please provide a title with the <math>\adjustrel{command}$ command, and use the $\adjustrel{label{alg:...}}$ and $\adjustrel{alg:...}$ commands if you want to refer to the algorithm in the text, as shown in the following example. If you have the latest algorithmic package, you can also refer to any step of the algorithm as shown in the following example.

```
A general Interval Branch and Bound algorithm is shown in Algorithm^\ref{alg:ibb}. One of the following selection rules is applied in Step \ref{step:selrule}: \begin{algorithm}[ht!] \caption{ A general interval B\&B algorithm.} \label{alg:ibb} \textbf{\underline{Funct}} IBB($S,f$) \renewcommand{\algorithmiccomment}[1]{\hfill {\it #1}} \begin{algorithmic}[1] \STATE Set the working list ${\cal L}_W$ := $\{S\}$ and the final
```

```
list ${\cal L}_Q$ := $\{\}$
\WHILE{( ${\cal L}_W \neq \emptyset$ )} \label{alg:igoend}
  \STATE Select an interval $X$ from ${\cal L}_W$
                  \label{step:selrule} \COMMENT{Selection rule ~}
  \STATE Compute $lbf(X)$ \COMMENT{Bounding rule ~}
  \IF[Elimination rule]{$X$ cannot be eliminated}
    \STATE Divide $X$ into $X^j,\ j=1,\dots, p$, subintervals
                                        \COMMENT{Division rule ~}
    \FOR{$j=1,\ldots,p$}
      \IF[Termination rule]{$X^j$ satisfies the termination
                                                       criterion}
        \STATE Store X^j in {\cal L}_W
      \ELSE
        \STATE Store $X^j$ in ${\cal L}_W$
      \ENDIF
    \ENDFOR
  \ENDIF
\ENDWHILE
\STATE \textbf{return} ${\cal L}_Q$
\end{algorithmic}
\end{algorithm}
```

A general Interval Branch and Bound algorithm is shown in Algorithm 1. One of the following selection rules is applied in Step 3.

Algorithm 1 A general interval B&B algorithm.

```
Funct IBB(S, f)
 1: Set the working list \mathcal{L}_W := \{S\} and the final list \mathcal{L}_Q := \{\}
 2: while (\mathcal{L}_W \neq \emptyset) do
       Select an interval X from \mathcal{L}_W
                                                                               Selection rule
 3:
 4:
       Compute lbf(X)
                                                                              Bounding rule
       if X cannot be eliminated then
                                                                             Elimination rule
         Divide X into X^j, j = 1, ..., p, subintervals
                                                                                Division rule
 6:
         for j = 1, \ldots, p do
 7:
            if X^j satisfies the termination criterion then
                                                                             Termination rule
 8:
               Store X^j in \mathcal{L}_W
 g.
            else
10:
               Store X^j in \mathcal{L}_W
11:
            end if
12:
         end for
13:
       end if
14.
15: end while
16: return \mathcal{L}_Q
```

8 Bibliography

For the bibliography, it is mandatory to use bibtex to generate the items to achieve a consistent style! The actaplain.bst file defines the style descriptions that can be used like this:

\bibliographystyle{actaplain}
\bibliography{actabib}

Replace actabib with the name of your .bib file. Refer to an article [9], a book [5], a technical report [8], a manual [10], an article in a book [6], a chapter in a book [3], an unpublished paper [7], a thesis [2], a proceedings [4], or an article in proceedings [1] using the \cite command!

It is necessary to provide detailed description of the referred items. Make sure that only those items are included in the bibtex file that are actually cited from your manuscript! Please look up and provide the DOI whenever possible! If not available, provide an URL BibTeX generates clickable DOI and URL links. Check that they work correctly!

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