

Competitive audit																	
Goal: compare the experience of game reviews or previews offered																	
General information								UX <small>(rated: needs work, okay, good, or outstanding)</small>									
Competitor type <small>(direct or indirect)</small>	Location(s)	Product offering	Price <small>(\$ - 10\$)</small>	Website <small>(URL)</small>	Business size <small>(small, medium, large)</small>	Target audience	Unique value proposition	First Impressions		Interaction			Visual design		Content		
								Desktop website experience	App or mobile website experience	Features	Accessibility	User flow	Navigation	Brand identity	Tone	Descriptiveness	
Metacritic	Indirect	Global	Game reviews	Free	metacritic.com/game	large	Gamers	Largest collection of reviews, both professional and user	Outstanding + Simple to navigate + Features the right amount of images	Outstanding + Easy to use - Didn't find a dark mode	Good + The largest collection of reviews - No previews	Needs work - No accessibility features	Outstanding + Does what it promises	Outstanding + Easy to find what I want	Outstanding + Simple, yet very useful	Formal	Outstanding + Important information quickly available + Largest database of reviews
ArcadeRadar	Direct	Global	Arcade game previews	Free	https://www.behance.net/gallery/150323279/Arcade-game-preview-app?tracking_source=search_projects%3Carcade	small	Arcade Gamers	Focuses on arcades	N/A	Outstanding + Very nice design + Looks easy to use	Outstanding + Features videos and blog posts	Outstanding + Design is accessible for people with vision and motion impairments	Good + Looks straightforward	Outstanding + Every button is really nice	Good + Uses only a few colors, but it's enough	Brief description	Outstanding + Features both videos and blogs
Retro Game Reviews	Indirect	Global	Retro game reviews	Free	https://www.retrogamereview.co.uk	small	Retro Gamers	Focuses on retro games	Okay + Easy to use - Very 90's feeling	Needs work - No dedicated mobile experience	Okay + Lot of reviews - No extra features	Needs work - No accessibility features at all	Needs work - 90's feeling, needs update	Need work - Hard to use on a mobile - No search available	Needs work - Minimal brand identity	Friendly and informal	Needs work - Only one review for each game