# mrgsolve: Simulate from ODE-Based Models

# Get Started Package Vignette

Kyle T. Baron

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mrgsolve is an R package maintained under the auspices of Metrum Research Group that facilitates simulation from models based on systems of ordinary differential equations (ODE) that are typically employed for understanding pharmacokinetics, pharmacodynamics, and systems biology and pharmacology. mrgsolve consists of computer code written in the R and C++ languages, providing an interface to a C++ translation of the Isoda differential equation solver. This vignette will show you how to get started using mrgsolve.

 $\label{eq:condition} \textit{Keywords:} \quad \textit{rstats,} \quad \textit{mrgsolve,} \quad \textit{simulation,} \quad \textit{ODE,} \quad \textit{PK,} \quad \textit{PKPD,} \quad \textit{PBPK,} \\ \textit{QSP}$ 

# **Contents**

1	_	picture			
	1.1	You need a model			
	1.2	Single profile			
	1.3	Population			
	1.4	Batch			
	1.5	Replicate			
	1.6	The overall pattern			
2	Get	started			
3	Model object				
	3.1	mread()			
	3.2	modlib()			
	3.3	Overview			
	3.4	Parameters			
	3.5	Compartments			
	3.6	Random effects			
	3.7	Update the model object			

mrg solve Contents

	3.8	Advanced	12			
4	Event objects 13					
	4.1	Create and event object	13			
	4.2	Invoke event object	14			
	4.3	Combining event objects	15			
	4.4	Modifying event objects	$\frac{17}{17}$			
	4.5	Rx specification	17			
5	Simulation and outputs 17					
	5.1	mrgsim()	18			
	5.2	Simulated output	19			
	5.3	Working with mrgsims object	22			
	5.4	Coerce output	24			
6	Mod	el parameters	26			
	6.1	Coding model parameters	26			
	6.2	Updating parameter values	27			
	6.3	Update during simulation	29			
	6.4	Check if the names match	30			
7	Model Specification 31					
	7.1	Where to save your code?	31			
	7.2	Model specification blocks	32			
	7.3	Base model blocks	32			
	7.4	Compartments	33			
	7.5	Differential equations	33			
	7.6	Derived outputs	34			
	7.7	Capture outputs into the simulated data	34			
	7.8	Covariate model	35			
	7.9	C++ examples	35			
	7.10	Random effects	36			
	7.11	Import estimates from NONMEM	37			
	7.12	Models in closed form	37			
		Plugins	38			
	7.14	Other blocks	40			
	7.15	Variables and macros	40			
		Modeled event times	40			

This vignette introduces the mrgsolve workflow. First, load the package along with any other helper packages we need for this vignette.

```
library(mrgsolve)
library(dplyr)
```

mrgsolve 1 BIG PICTURE

# 1 Big picture

There are 3 (or 4) main workflows that we want to work up to.

Decide what is the output you want and that will tell you what the inputs you need.

# 1.1 You need a model

For every workflow, you need a model. This is coded in a separate file and read in by mread()

```
mod <- mread_cache("azithro-fixed.mod")</pre>
```

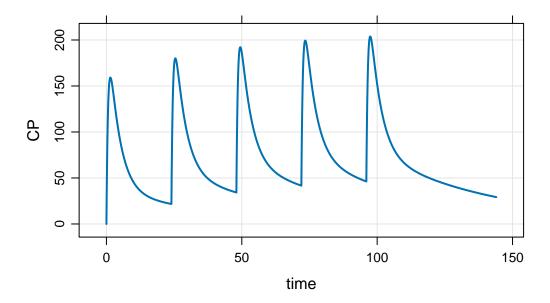
Building azithro-fixed\_mod ... done.

We'll code up a model right after this overview.

# 1.2 Single profile

To get a single profile, use and event object

```
mod %>%
  ev(amt = 250, ii = 24, addl = 4) %>%
  mrgsim(end = 144, delta = 0.1) %>%
  plot("CP")
```



mrgsolve 1 BIG PICTURE

# 1.3 Population

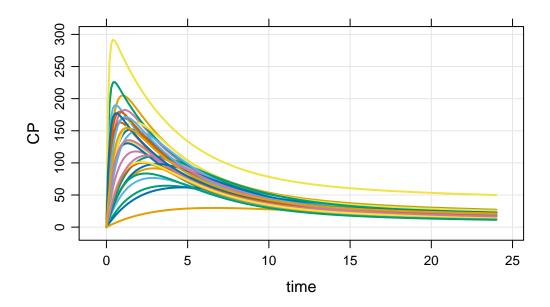
To simulate a population, you'll need what we call a data set

```
mod <- mread_cache("azithro.mod")</pre>
```

Building azithro\_mod ... done.

```
data <- expand.ev(amt = 250, WT = runif(30, 50, 100))
```

```
mod %>%
  data_set(data) %>%
  mrgsim(end = 24) %>%
  plot("CP")
```



# 1.4 Batch

You can also simulate a population (or a batch of subjects) with a data set of parameters and an event object

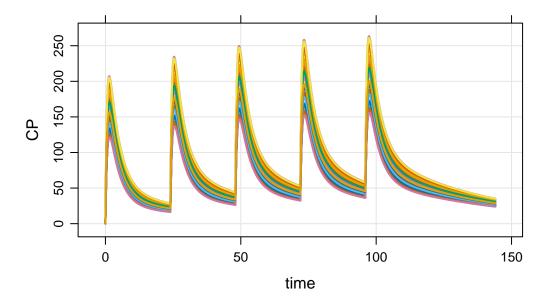
```
mod <- mread_cache("azithro-fixed.mod")</pre>
```

Loading model from cache.

mrgsolve 1 BIG PICTURE

```
data <- data.frame(WT = runif(30, 50, 100))

mod %>%
    ev(amt = 250, ii = 24, addl = 4) %>%
    idata_set(data) %>%
    mrgsim(end = 144) %>%
    plot("CP")
```



# 1.5 Replicate

The other pattern is just like data set, but we do that in a loop to generate replicate simulations.

This simulation might look something like this

```
sim <- function(i, model, data) {
  mod %>%
    data_set(data) %>%
    mrgsim() %>%
    mutate(irep = i)
}

out <- lapply(1:1000, sim, model = mod, data = data) %>% bind_rows()
```

See **?@sec-replicate** for full examples on replicate simulation.

# 1.6 The overall pattern

- Code a model
- Load it with mread()

- Set up your intervention and population
- Simulate with mrgsim()
- Plot or process your output

# 2 Get started

To get started with mrgsolve, try using the built in model library like this

```
mod <- modlib("pk1", delta = 0.1)

out <- mrgsim(mod, events = ev(amt = 100))

out</pre>
```

```
Model:
        pk1
Dim:
        242 x 5
Time:
        0 to 24
ID:
        1
    ID time
                EV
                     CENT
                               CP
        0.0
              0.00
                    0.000 0.0000
                    0.000 0.0000
2:
        0.0 100.00
3:
        0.1
             90.48 9.492 0.4746
     1
        0.2
            81.87 18.034 0.9017
5:
       0.3
            74.08 25.715 1.2858
6:
        0.4
             67.03 32.619 1.6309
7:
        0.5
            60.65 38.819 1.9409
        0.6 54.88 44.383 2.2191
8:
```

```
plot(out, "CP")
```

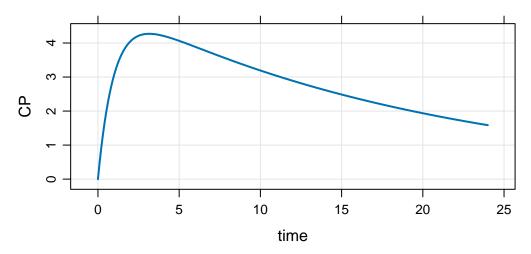


Figure 1: Simple simulation of a single dose

That was a really simple simulation where we used an event object to initiate a dose into a one-compartment model. See how the plot() method allows us to quickly visualize what happend in the simulation.

# 3 Model object

This chapter introduces the *model object*.

- The model object contains all information about the model
  - Compartments
  - ODE
  - Algebraic relationships
  - Random effects
  - Etc
- The model object is what you use in R to
  - Query the model
  - Run simulations

## 3.1 mread()

Load a model from a model specification file using mread().

- Don't worry for now what is in that file; we'll show you how to create it
- Your model can have any extension

# 3.1.1 Syntax to load a model

Provide the complete path to the file

```
mod <- mread("model/test.mod")</pre>
```

## Provide the directory as an argument

• Assumes you are keeping all simulation code in the models directory

```
mod <- mread("test.mod", project = "model")</pre>
```

## Set project as an option

• All my models are in this directory for this project

```
options(mrgsolve.project = "model")
mod <- mread("test.mod")</pre>
```

# Update on load

- Set the simulation end time to 240
- Set (increase) ODE solver relative tolerance to 1e-5

```
mod <- mread("model/test.mod", end = 240, rtol = 1e-5)</pre>
```

#### 3.1.2 Read and cache

Use mread\_cache() to build and cache the model.

Load it once

```
mod <- mread_cache("test.mod", project = "model")</pre>
```

Building test\_mod ... done.

Load it again

```
mod <- mread_cache("test.mod", project = "model")</pre>
```

Loading model from cache.

Look at the soloc argument; this will let you place the cached model in a stable location.

#### 3.2 modlib()

Use the modlib() function to load a model from an internal model library.

- Pre-coded models
- Sourced from inside the mrgsolve installation directory
- Great way to get models to experiment with
  - But I rarely use these for production work

This code will load a 1-compartment PK model.

```
mod <- modlib("pk1")</pre>
```

List out the location of he model library

```
modlib()
```

[1] "/Users/kyleb/renv/renv/library/R-4.3/aarch64-apple-darwin20/mrgsolve/models"

So the modlib() function is equivalent to

```
mod <- mread("pk1", project = modlib())</pre>
```

Find out what models are in the library

```
?modlib
```

# 3.3 Overview

You can print mod to the R console and see what's going on

mod

```
----- source: test.mod ------
```

project: /Users/kyleb/git...tes/src/model
shared object: test\_mod-so-882f7012446b

time: start: 0 end: 24 delta: 1

add: <none>

compartments: GUT CENT [2] parameters: CL V TVKA [3]

captures: CP [1] omega: 2x2 sigma: 0x0

solver: atol: 1e-08 rtol: 1e-08 maxsteps: 20k

or summarize

summary(mod)

```
Model: test_mod
- Parameters: [3]
CL, V, TVKA
- Compartments: [2]
GUT, CENT
- Captured: [1]
CP
- Outputs: [3]
GUT, CENT, CP

or see the model code
```

#### see(mod)

```
Model file: test.mod
$PARAM CL = 1, V = 20, TVKA = 1.2

$OMEGA 0.1 0.2

$PKMODEL cmt = "GUT CENT", depot = TRUE

$MAIN
double KA = TVKA + ETA(1);

$TABLE
capture CP = CENT/V;
```

#### 3.4 Parameters

Query the parameter list with param()

#### param(mod)

```
Model parameters (N=3): name value . name value CL 1 | V 20 TVKA 1.2 | . .
```

This output shows you there are 3 parameters in the model

- CL, with nominal value 1
- V, with nominal value 20
- KA, with nominal value 1

Note that each parameter has

- A name(e.g. CL)
- A value (must be *numeric*)

# 3.5 Compartments

We'll keep working with the model object we loaded in the previous section.

Models also have compartments. Like parameters, compartments have

- A name
- A value

Compartments also have a *number* 

Query the compartment list with init()

#### init(mod)

```
Model initial conditions (N=2): name value . name value CENT (2) 0 | GUT (1) 0
```

Notice that each compartment has a number associated with it. This is mainly used for dosing. But there is a model syntax that allows you to write a model in terms of named compartments (e.g. A(2) or F1).

#### 3.6 Random effects

# revar(mod)

#### \$omega

\$...

[,1] [,2] 1: 0.1 0.0 2: 0.0 0.2

#### \$sigma

No matrices found

# 3.7 Update the model object

We frequently want to *change* or *update* the settings in the model object.

Updates can be made through update(). To change the simulation time grid we might use

```
mod <- update(mod, end = 240, delta = 2)</pre>
```

to change the simulation end time to 240 hours and the output time interval to every 2 hours. This results in a new model object with updated settings that will be in place whenever you simulate from mod until you make more changes.

You can also update on model read

```
mod <- mread("model.mod", end = 240, delta = 2)</pre>
```

or at the time of simulation

```
out <- mod %>% mrgsim(end = 240, delta = 2)
```

All of these update mechanisms execute updates to the model object. But only when we save the results back to mod are the updates persistent in the model.

#### What else can I update?

- Time
  - start, end, delta, add
- Parameters and compartment initial values
- Solver settings
  - atol, rtol
  - hmax, maxsteps, mxhnil, ixpr
  - Usually changing rtol, atol, and maybe hmax
- \$OMEGA, \$SIGMA
- tscale (rescale the output time)
- digits

## Parameter update

To update parameters, use param(). More on this in Section 6

```
mod <- param(mod, CL = 2)</pre>
```

#### 3.8 Advanced

Get the value of a parameter or setting

#### mod\$CL

[1] 1

#### mod\$end

[1] 240

# Extract all parameters as a list

```
as.list(param(mod))
```

\$CL

[1] 1

\$V

[1] 20

\$TVKA

[1] 1.2

Extract the value of one parameter

# mod\$CL

[1] 1

# Extract everything

You can get the model object contents as a plain list

```
1 <- as.list(mod)</pre>
```

# 4 Event objects

Event objects are quick ways to generate an intervention or a sequence of interventions to apply to your model.

These are like quick and easy data sets.

# 4.1 Create and event object

Use ev() and pass NMTRAN data names in lower case.

For example

```
ev(amt = 100, ii = 12, addl = 2)
```

#### Events:

```
time amt ii addl cmt evid 1 \quad 0 \quad 100 \quad 12 \quad 2 \quad 1 \quad 1
```

You can pass

- time time of the event
- evid event ID
  - 1 for dose
  - -2 for other type
  - 3 for reset
  - 4 for dose and reset
  - 8 for replace
- amt dose amount
- cmt compartment for the intervention
  - usually the compartment number
  - can be character compartment name
- ii inter-dose interval
- addl additional doses (or events)
  - total alternative for total number of doses
- ss advance to steady-state?
  - 0 don't advance to steady-state
  - 1 advance to steady-state
  - 2 irregular steady-state
- rate give the dose zero-order with this rate
  - tinf alternative for infusion time

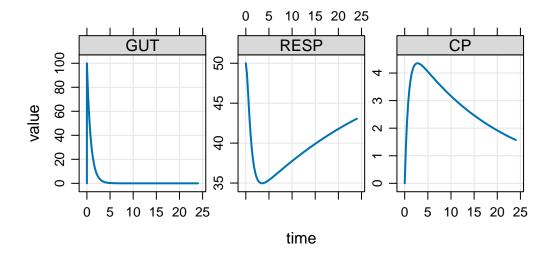
See ?ev for additional details.

# 4.2 Invoke event object

#### 4.2.1 Inline

Pipe the model object to ev() then simulate.

```
mod <- house(outvars = "GUT,CP,RESP", end = 24)
mod %>% ev(amt = 100) %>% mrgsim() %>% plot()
```



# 4.2.2 As object

You can save the event object out and pass it in.

```
e <- ev(amt = 100)
mod %>% ev(e) %>% mrgsim() %>% plot()
```

This is a good idea when you want to create an intervention and apply it in several different simulation scenarios.

Alternatively, you can pass it in as the events argument for mrgsim()

```
mod %>% mrgsim(events = e) %>% plot()
```

# 4.3 Combining event objects

We can create more complex interventions from several simpler event objects.

# 4.3.1 Simple combination

Use the c() operator to concatenate.

For 100 mg loading dose followed by 50 mg daily x6

```
load <- ev(amt = 100)
maintenance <- ev(time = 24, amt = 50, ii = 24, addl = 5)
c(load, maintenance)</pre>
```

#### Events:

```
time amt cmt evid ii addl
1 0 100 1 1 0 0
2 24 50 1 1 24 5
```

#### 4.3.2 Sequence

We can make this simpler by putting these in a sequence. Here is 100 mg daily for a week, followed by 50 mg daily for the rest of the month

```
a <- ev(amt = 100, ii = 24, total = 7)
b <- ev(amt = 50, ii = 24, total = 21)
seq(a,b)</pre>
```

#### Events:

```
time amt ii addl cmt evid
1 0 100 24 6 1 1
2 168 50 24 20 1 1
```

# 4.3.3 Expand into multiple subjects

Pass an event object to ev\_rep() with the IDs you want

```
seq(a,b)
```

#### Events:

```
time amt ii addl cmt evid
1 0 100 24 6 1 1
2 168 50 24 20 1 1
```

```
seq(a,b) %>% ev_rep(1:3)
```

```
ID time amt ii addl cmt evid
1
     1
         0 100 24
                     6
                         1
                               1
2
                               1
    1
       168 50 24
                     20
                         1
1.1 2
         0 100 24
                     6
                               1
                         1
2.1 2 168 50 24
                     20
                         1
                              1
1.2 3
       0 100 24
                     6
                         1
                              1
2.2 3 168 50 24
                     20
                               1
                         1
```

#### 4.3.4 Combine into a data set

Use as\_data\_set with ev\_rep() to create a data set

```
c <- seq(a,b)
as_data_set(
  a %>% ev_rep(1:2),
  b %>% ev_rep(1:2),
  c %>% ev_rep(1:2)
)
```

```
ID time cmt evid amt ii addl
1...1
                       1 100 24
              0
                  1
1.1...2 2
              0
                  1
                       1 100 24
                                   6
1...3
                       1 50 24
         3
              0
                  1
                                  20
1.1...4 4
             0
                  1
                       1 50 24
                                  20
1...5
         5
             0
                  1
                       1 100 24
         5
           168
                  1
                       1 50 24
                                  20
1.1...7 6
                       1 100 24
            0
                  1
                                   6
2.1
         6
           168
                  1
                       1 50 24
                                  20
```

# 4.4 Modifying event objects

You can use a selection of the tidyverse to modify event objects

```
single <- ev(amt = 100)
ss <- mutate(single, ii = 24, ss = 1)
ss</pre>
```

#### Events:

```
time amt ii cmt evid ss
1 0 100 24 1 1 1
```

- mutate()
- select()
- filter()

# 4.5 Rx specification

```
ev_rx("100 mg x1 then 50 q12h x 10 at 24")
```

#### Events:

```
time amt ii addl cmt evid
1 0 100 0 0 1 1
2 0 50 12 9 1 1
```

# 5 Simulation and outputs

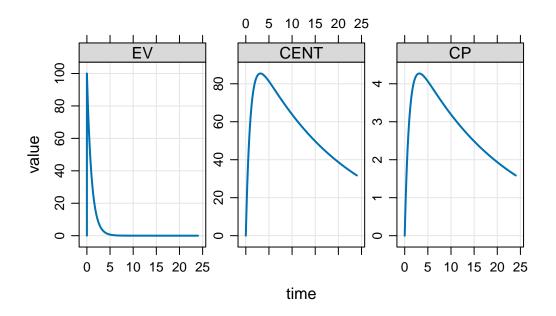
This chapter discusses

- Simulation from a model object
- Dealing with simulated output

# **5.1** mrgsim()

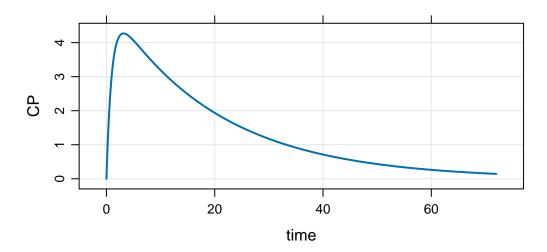
Use the mrgsim() function to actually run the simulation

mod %>% mrgsim() %>% plot()



# **5.1.1** Update

The mrgsim() signature contains ... which are passed to update()



#### 5.1.2 Options

There are some options that can *only* be set when you call mrgsim(). These are function arguments. You can see them at?mrgsim'

- carry\_out: numeric data columns to copy into the simulated output
- recover: like carry\_out but works with any type
- output: pass "df" to get output as a regular data frame
- obsonly: don't return dosing records in the simulated output
- etasrc: should ETAs be simulated? or scraped from the data set
- recsort: how doses and observations having the same time are ordered
- tad: insert time after dose into the output
- ss\_n and ss\_fixed: settings for finding steady state
- nocb: next observation carry backward; set to FALSE for locf

#### 5.1.3 Variants

#### Inputs

There are mrgsim() variants which are specific to the types of inputs

- mrgsim\_e() just an event object
- mrgsim\_d() just a data set
- mrgsim\_ei() event + idata set
- mrgsim\_di() data set + idata set
- mrgsim\_i() just idata set

#### **Outputs**

You can also call mrgsim\_df(), which is a wrapper for mrgsim() that always returns a data frame.

#### Quick

Call mrgsim\_q() for a quick turnaround simulation, with minimal overhead (and features). Only really useful when you are simulating repeatedly ... like when estimating parameters or doing optimal design.

## 5.2 Simulated output

mrgsim() returns an object with class mrgsims; it's a data frame with some extra features.

```
out <- mrgsim(mod)
class(out)</pre>
```

```
[1] "mrgsims"
attr(,"package")
[1] "mrgsolve"
```

#### head(out)

```
ID time
                ΕV
                        CENT
                                    CP
     0.0
           0.00000
                    0.000000 0.0000000
     0.0 100.00000
                    0.000000 0.0000000
3
     0.1
          90.48374
                    9.492112 0.4746056
4
  1 0.2 81.87308 18.033587 0.9016794
5
  1 0.3 74.08182 25.715128 1.2857564
  1 0.4 67.03200 32.618803 1.6309401
```

#### summary(out)

```
ID
                                                         CENT
                  time
                                     ΕV
Min.
       :1
            Min.
                    : 0.000
                                         0.00000
                                                    Min.
                                                           : 0.00
                              Min.
1st Qu.:1
            1st Qu.: 5.925
                               1st Qu.:
                                         0.00000
                                                    1st Qu.:41.38
Median:1
            Median :11.950
                              Median:
                                         0.00059
                                                    Median :55.09
                                         4.34229
Mean
            Mean
                    :11.950
                              Mean
                                                    Mean
                                                            :56.50
       :1
3rd Qu.:1
                                                    3rd Qu.:72.26
            3rd Qu.:17.975
                               3rd Qu.:
                                         0.24198
                    :24.000
                                      :100.00000
                                                    Max.
                                                           :85.41
Max.
       :1
            Max.
                              Max.
      CP
Min.
       :0.000
1st Qu.:2.069
Median :2.754
Mean
       :2.825
3rd Qu.:3.613
Max.
       :4.270
```

## 5.2.1 Output scope

- First column is always ID
- Second column is always time

By default, you get simulated values in all compartments and for every derived output at every time

# head(out)

```
ID time
                ΕV
                        CENT
     0.0
           0.00000
                    0.000000 0.0000000
     0.0 100.00000
                    0.000000 0.0000000
          90.48374
3
  1 0.1
                    9.492112 0.4746056
4
 1 0.2 81.87308 18.033587 0.9016794
5
  1 0.3 74.08182 25.715128 1.2857564
  1 0.4 67.03200 32.618803 1.6309401
```

• EV and CENT are compartments

• CP is a derived variable (CENT/V)

```
outvars(mod)
```

```
$cmt
[1] "EV" "CENT"
$capture
[1] "CP"
```

You can control which compartments and derived outputs are returned.

Request specific outputs at simulation time

```
mod %>%
  update(outvars = "CP") %>%
  mrgsim()
```

```
Model: pk1
Dim:
       242 x 3
       0 to 24
Time:
ID:
       1
   ID time
               CP
    1 0.0 0.0000
1:
2:
    1 0.0 0.0000
3:
    1 0.1 0.4746
4:
    1 0.2 0.9017
    1 0.3 1.2858
5:
6:
    1 0.4 1.6309
7:
    1 0.5 1.9409
    1 0.6 2.2191
```

Or make the change persistent

```
mod2 <- update(mod, outvars = "CP")
outvars(mod2)</pre>
```

```
$cmt
character(0)
$capture
[1] "CP"
```

#### 5.2.2 Copy inputs into output

Input data items can be *copied* into the simulated output without passing through the model code itself.

For most applications, use the recover argument to mrgsim()

```
data <- expand.ev(amt = c(100,300)) %>%
  mutate(dose = amt, arm = "100 mg x1", "300 mg x1")

out <- mrgsim(mod, data, recover = "dose, arm", output = "df")

count(out, dose, arm)</pre>
```

```
dose arm n
1 100 100 mg x1 242
2 300 100 mg x1 242
```

This will let you copy inputs of any type into the output.

If you just want to get numeric inputs into the output, use carry\_out

```
data <- expand.ev(amt = c(100,300)) %>% mutate(dose = amt)

out <- mrgsim(mod, data, carry_out = "dose", output = "df")

count(out, dose)</pre>
```

```
dose n
1 100 242
2 300 242
```

# 5.3 Working with mrgsims object

The mrgsims object can be convenient to work with when the output is small.

```
mod <- modlib("pk1", delta = 0.1)</pre>
```

Loading model from cache.

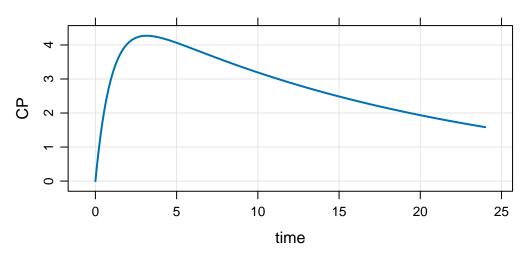
```
out <- mrgsim(mod, ev(amt = 100))
out</pre>
```

Model: pk1 Dim: 242 x 5 Time: 0 to 24 ID: 1 CENT ID time ΕV 0.0 0.00 0.000 0.0000 1: 2: 0.0 100.00 0.000 0.0000 3: 0.1 90.48 9.492 0.4746 4: 0.2 81.87 18.034 0.9017 5: 1 0.3 74.08 25.715 1.2858 6: 1 0.4 67.03 32.619 1.6309 7: 0.5 60.65 38.819 1.9409 1 0.6 54.88 44.383 2.2191 8:

# 5.3.1 Plot

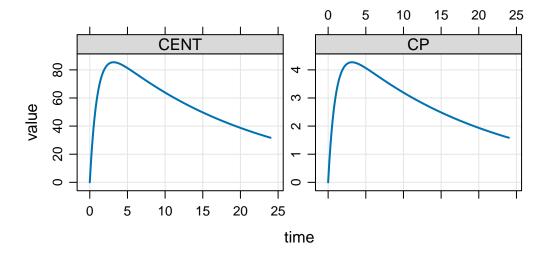
Plot with a formula

# plot(out, CP ~ time)



or a vector of output names

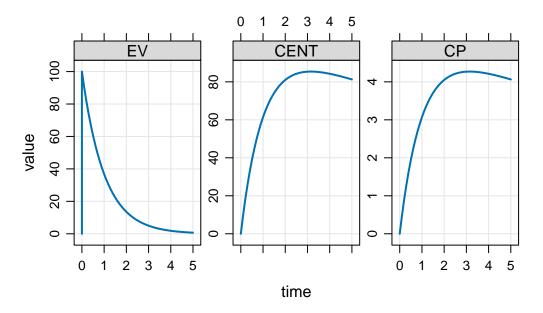
plot(out, "CENT CP")



# 5.3.2 Filter

Use filter\_sims()

```
out2 <- filter_sims(out, time <= 5)
plot(out2)</pre>
```



# 5.4 Coerce output

When output is big, these methods are less likely to be useful.

In this case, coerce outputs to data.frame or tibble

```
df <- as.data.frame(out)
df <- as_tibble(out)
head(df)</pre>
```

```
# A tibble: 6 x 5
                                CP
                       CENT
     ID
         time
                  ΕV
  <dbl> <dbl> <dbl> <dbl> <dbl> <
1
      1
           0
                 0
                       0
                            0
2
      1
           0
               100
                       0
                            0
3
      1
           0.1
                90.5
                       9.49 0.475
4
      1
           0.2
                81.9 18.0
                            0.902
5
      1
           0.3
                74.1 25.7
                            1.29
6
      1
           0.4
                67.0 32.6 1.63
```

Once the output is coerced to data frame, it is like any other R data frame.

Remember that you can get a data frame directly back from mrgsim() with the output argument

```
mrgsim(mod, ev(amt = 100), output = "df") %>% class()
```

# [1] "data.frame"

This is what you'll want to do most of the time when doing larger simulations.

# 5.4.1 dplyr verbs

You can pipe simulated output directly to several dplyr verbs, for example filter() or mutate().

```
mod %>% mrgsim(ev(amt = 100)) %>% mutate(rep = 1)
```

```
# A tibble: 242 x 6
          time
                    EV CENT
                                  CP
                                        rep
   <dbl> <dbl> <dbl> <dbl> <dbl> <dbl> <dbl> <
            0
                   0
                         0
                              0
 1
        1
                                          1
        1
            0
                 100
                         0
                                          1
        1
                  90.5 9.49 0.475
 3
            0.1
                                          1
 4
        1
            0.2
                 81.9 18.0
                              0.902
                                          1
 5
        1
            0.3
                 74.1 25.7
                              1.29
                                          1
 6
        1
            0.4
                  67.0 32.6
                              1.63
                                          1
 7
            0.5
                  60.7 38.8
        1
                              1.94
                                          1
 8
        1
            0.6
                  54.9 44.4
                              2.22
                                          1
 9
            0.7
                  49.7 49.4
                              2.47
        1
                                          1
10
                 44.9 53.8 2.69
        1
            0.8
                                          1
# i 232 more rows
```

This will first coerce the output object to a data frame and then continue to work on the simulated data according to the functions in the pipeline.

Other verbs you can use include

- group\_by()
- mutate()
- filter()
- summarise()
- select()
- slice()
- pull()
- distinct()

# 6 Model parameters

Model parameters are name / value pairs that are used *inside* your model, but they can be varied *outside* the model.

Understanding how mrgsolve handles model "parameters" particularly important for generating interesting and robust simulations.

Big picture

- mrgsolve maintains a parameter list, including names and values
  - This list is used by default if nothing else is done
  - The parameter values in this list can be updated
- mrgsolve will check input data sets for *columns* which have the same name as a parameter
  - When a match is made between data set and parameter list, mrgsolve will
    update the value based on what is passed on the data
  - Parameters in idata are checked (and parameter list updated) first; after that, the data set is checked (and parameter list updated)

# **6.1 Coding model parameters**

Traditionally, we've used the \$PARAM block to set parameter names and values

```
$PARAM
WT = 70, SEX = 0, EGFR = 100
```

New in mrgsolve 1.2.0, you can use the \$INPUT block. This is another way to specify parameters, but they will have a special *tag* on them that we can use later.

```
$INPUT
WT = 70, SEX = 0, EGFR = 100
```

It's best if you can set these to sensible values; specifically, set to the *reference* value in your covariate model.

# 6.2 Updating parameter values

You can't change the name or number of parameters after you compile the model, but you can change the value.

You can update parameters either

- prior to simulation or
- *during* simulation

We will illustrate with this model

```
mod <- mread("parameters.mod")</pre>
```

Building parameters\_mod ... done.

```
param(mod)
```

```
Model parameters (N=8):
name value . name value
EGFR 100 | THETA3 0.262
SEX 0 | THETA4 0.331
THETA1 0 | THETA5 -0.211
THETA2 3 | WT 70
```

There parameters are:

- WT
- SEX
- EGFR
- THETA1 ... THETA5

# 6.2.1 Update prior to simulation

Use param() to update the model object. You can do this in one of two ways.

#### 6.2.1.1 Update with name=value

The first way is to pass the new value with the parameter name you want to change. To change WT

#### mod\$WT

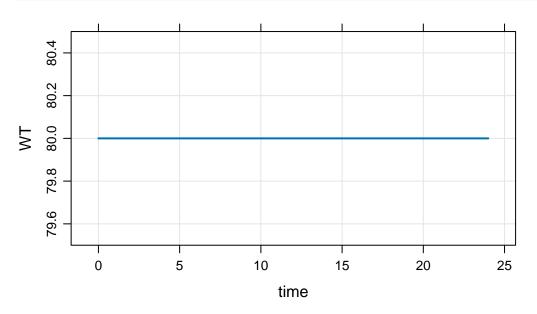
[1] 70

```
mod <- param(mod, WT = 80)
mod$WT</pre>
```

[1] 80

And when we simulate,

```
mrgsim(mod) %>% plot("WT")
```



You can also do this via update()

```
mod <- update(mod, param = list(WT = 60))
mod$WT</pre>
```

[1] 60

Remember that mrgsim() passes to update() so you can do the same thing with

```
out <- mrgsim(mod, param = list(WT = 70))</pre>
```

This will generate simulated output with  $\mathtt{WT}$  set to 70

# 6.2.2 Update with object

If you have a named object, you can pass that in to the update as well. For example, pass in a named list

```
p <- list(WT = 70.2, F00 = 1)

mod <- param(mod, p)

mod$WT</pre>
```

[1] 70.2

Or a data frame

```
data <- data.frame(WT = c(70, 80.1), BAR = 2)
mod <- param(mod, data[2,])
mod$WT</pre>
```

[1] 80.1

This will be a very important pattern we'll do later on

# 6.3 Update during simulation

In this approach, we'll add a columns to our input data set with the same names as our parameters and let mrgsolve pick up the new values.

To illustrate, load a data set from which to simulate

```
data <- read.csv("parameters-data.csv")
data</pre>
```

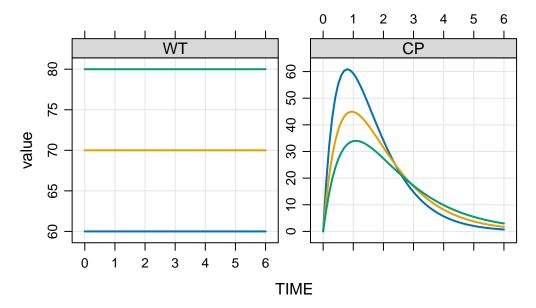
```
ID TIME AMT CMT WT SEX EGFR EVID
1
  1
       0 100
               1 60
                       0
                           60
2
  2
       0 100
               1 70
                       0
                           60
                                 1
  3
       0 100
               1 80
```

- Subjects 1, 2, and 3 have different (increasing) weight
- All subjects have SEX=0
- All subjects have EGFR=60

When we pass this data frame for simulation and plot

```
out <-
  mod %>%
  data_set(data) %>%
  zero_re() %>%
  mrgsim(delta = 0.1, end = 6)

plot(out, "WT,CP")
```



All of this *only* works if the names in the data set match up with the names in the model.

# 6.4 Check if the names match

Recall that we coded the model covariates using \$INPUT, rather than \$PARAM?

We can see that these parameters have this special tag

# param\_tags(mod)

```
name tag

1 WT input

2 SEX input

3 EGFR input
```

They have the input tag, which means we expect to find them on the data set when we ask.

We can check this data set against the parameters in the model

```
check_data_names(data, mod)
```

Found all expected parameter names in `data`.

Now, modify the data set so it has eGFR rather than EGFR

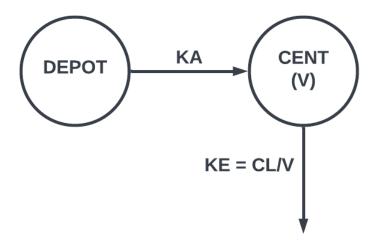
```
data2 <- rename(data, eGFR = EGFR)
check_data_names(data2, mod)</pre>
```

Warning: Could not find the following parameter names in `data`:

- \* EGFR (input)
- i Please check names in `data` against names in the parameter list.

# 7 Model Specification

In this chapter, we'll code up a very simple pharmacokinetic model. This is just starter material to get some concepts in place. We'll do more complicated stuff later (see ?@sec-specification-2).



#### Parameters

- CL
- V
- KA

# Compartments

- CENT
- DEPOT

# 7.1 Where to save your code?

- You can use any file name with any extension
- The extension you use may influence how your editor highlights and indents your code
- I use .mod

# 7.2 Model specification blocks

Model components are coded into blocks, which are delineated by a specific block syntax. You have a couple of options

## NONMEM style

These start with \$ and then the block name (\$PK)

#### Bracket style

Put the block name in brackets ([ ERROR ])

#### Upper or lower case

You can use either:

- \$error
- [ pk ]
- etc ... they all work

## **7.2.1** Syntax

The "type" of code you write will vary from block to block. Sometimes it is an R-like syntax and sometimes it is c++ code.

Don't worry if you don't know c++! We have taken a lot of the complexity out and with a handful of exceptions, the code should be pretty natural and similar to what you write in R.

We will show you more c++ in chapters to come.

#### 7.3 Base model blocks

#### 7.3.1 Parameters

Use the \$PARAM block header.

```
$PARAM
CL = 1, V = 20, KA = 1.1
```

Parameters have a **name** and a **value**, separated by =.

Parameter names can be upper or lower case. If you want punctuation, use underscore  $\_\cdot$ 

Parameter values must evaluate to numeric.

Parameters can't be functions of other parameters when writing the \$PARAM block. But there is a place where you can do this ... we'll see this later on.

Multiple parameters can go on one line, but separate by comma.

# 7.3.2 Read it in with mread()

Point mread() at your model file to

- read in the model
- see if it compiles

```
mod <- mread("simple.mod")</pre>
```

```
Building simple_mod ... done.
```

We'll learn much more about mread() later on, but for now we need a way to check if our model coding is correct.

# 7.4 Compartments

```
$PARAM
CL = 1, V = 20, KA = 1.1
$CMT DEPOT CENT
```

Compartments are named

- Upper or lower case
- Punctuation use \_

Order doesn't matter, except

- When putting dosing records into the data set
- You want to use the NONMEM-style coding

# 7.5 Differential equations

Now, we'll write ODE using \$DES (or \$ODE) block.

```
$PARAM
CL = 1, V = 20, KA = 1.1

$CMT DEPOT CENT

$DES
dxdt_DEPOT = -KA * DEPOT;
dxdt_CENT = KA * DEPOT - (CL/V)*CENT;
```

Left hand side is dxdt\_<compartment name>.

Right hand side can reference

- Compartments
- Parameters
- Other quantities derived in \$DES or \$PK
- Other internal variables

Unlike \$PARAM and \$CMT, this is c++ code

- Any valid c++ code is allowed
- Each line (statement) should end in semi-colon;

# 7.6 Derived outputs

Like NONMEM, derived can be calculated in the \$ERROR block.

```
$PARAM
CL = 1, V = 20, KA = 1.1

$CMT DEPOT CENT

$DES
dxdt_DEPOT = -KA * DEPOT;
dxdt_CENT = KA * DEPOT - (CL/V)*CENT;

$ERROR
double CP = CENT/V;
```

Like \$DES, this block must be valid c++ code.

Here we have created a new variable called CP, which is the amount in the central compartment divided by the central volume of distribution.

When we create a new variable, we must declare its type. Use double for a floating point number.

#### 7.7 Capture outputs into the simulated data

mrgsolve has a \$CAPTURE block that works like NONMEM's \$TABLE. Just list the names you want copied into the output.

```
$PARAM
CL = 1, V = 20, KA = 1.1

$CMT DEPOT CENT

$DES
dxdt_DEPOT = -KA * DEPOT;
dxdt_CENT = KA * DEPOT - (CL/V)*CENT;
```

```
$ERROR
double CP = CENT/V;
$CAPTURE CP
```

Rather than putting stuff in \$CAPTURE, try declaring with type capture

```
$ERROR
capture CP = CENT/V;
```

capture is identical to type double, but tells mrgsolve to include this item in the simulated output.

A little-use feature is renaming items in \$CAPTURE

```
$ERROR
double DV = CENT/V;

$CAPTURE CP = DV
```

# 7.8 Covariate model

Like NONMEM, we can use \$PK (or \$MAIN) to code the covariate model, random effects, F, D, R, and ALAG, and initialize compartments.

```
$PK
double CL = TVCL * pow(WT/70, 0.75) * exp(ETA(1));
```

- Any valid c++ code is allowed
- Each line (statement) should end in semi-colon;

# 7.9 C++ examples

```
if(a == 2) b = 2;
if(b <= 2) {
    c=3;
} else {
    c=4;
}
d = a==2 ? 50 : 100;
double d = pow(base, exponent);
double e = exp(3);
double f = fabs(-4);
double g = sqrt(5);</pre>
```

```
double h = log(6);
double i = log10(7);
double j = floor(4.2);
double k = ceil(4.2);
```

Be careful of integer division

```
double result = 1/2; # 0
```

Here, result will evaluate to 0.

Good practice to put .0 behind whole numbers.

```
double result = 1.0/2.0; # 0.5
```

Lots of help on the web http://en.cppreference.com/w/cpp/numeric/math/tgamma

## 7.10 Random effects

There are times when you will need to code this manually. When estimating with NONMEM and simulating with mrgsolve, these matrices will frequently be imported automatically via \$NMXML.

# 7.10.1 Omega / ETA

# Diagonal matrix

```
$OMEGA
0.1 0.2 0.3
```

This is a 3x3 matrix with 0.1, 0.2, and 0.3 on the diagonal.

## **Block matrix**

```
$OMEGA @block
0.1 0.002 0.3
```

This is a 2x2 matrix matrix with 0.1 and 0.3 on the diagonal. Sometimes it's easier to see when we code it like this

```
$OMEGA @block
0.1
0.002 0.3
```

Random effects simulated from OMEGA are referred to with ETA(n).

# 7.10.2 Sigma / EPS

Works just like Omega / ETA, but use \$SIGMA and EPS(n).

For sigma-like theta, code it just as you would in NONMEM.

```
$PARAM THETA12 = 0.025

$SIGMA 1

$ERROR
double W = sqrt(THETA12);
Y = (CENT/V) + W*EPS(1);
```

There is no FIX in mrgsolve; everything in OMEGA and SIGMA is always fixed.

# 7.11 Import estimates from NONMEM

- Use \$NMEXT or \$NMXML
  - \$NMEXT reads from the .ext file
    - \* Can be faster
    - \* Doesn't retain \$OMEGA and \$SIGMA structure
  - \$NMXML reads from the .xml file
    - \* Can be slower
    - \* Does retain \$OMEGA and \$SIGMA structure

This is the safest way to call

```
$NMXML
path = "../nonmem/106/106.xml"
root = "cppfile"
```

You might be able to use this run/project approach as well

```
$NMXML
run = 1006
project = "../sim/"
root = "cppfile"
```

## 7.12 Models in closed form

mrgsolve will solve one- and two-compartment models with first order input in closed form. This usually results in substantial speed up. Use \$PKMODEL.

```
$PKMODEL cmt = "GUT,CENT", depot = TRUE
```

Certain symbols are required to be defined depending on the model. mrgsolve models are always parameterized in terms of clearances and volumes except for absorption, which is in terms of rate constant.

- CL / V
- CL / V / KA
- CL / V2 / Q / V3
- CL / V2 / Q / V3 / KA

These can be defined as a parameter or a derived quantity in \$PK.

Compartment names are user-choice; the only thing mrgsolve cares about is the number of compartments.

# 7.13 Plugins

#### **7.13.1** autodec

Historically, you have had to declare the type of any new variable you want to create.

```
$PK
double KE = CL/V;
```

For most models, the numeric variables you declare are likely to be floating point numbers ... with type double.

We created a plugin that tells mrgsolve to look for new variables and declare them for you.

```
$PLUGIN autodec

$PK
KE = CL/V;
```

#### 7.13.2 nm-vars

mrgsolve historically used

- CENT
- dxdt\_CENT
- F\_CENT
- D\_CENT

etc. When we started mrgsolve, this was a really nice feature because you didn't have to think about compartment *numbers*. However, this made translation of the model more difficult.

When you invoke the nm-vars plugin, you can write in a syntax that is much more like NONMEM.

For example

```
$PK
F2 = THETA(3);
ALAG2 = EXP(THETA(4));
$DES
DADT(1) = - KA * A(1);
```

Other convenience syntax

- LOG() and log()
- EXP() and exp()
- SQRT() and sqrt()

Regardless of whether you have nm-vars invoked or not, you can still use THETA(n) to refer to parameter THETAn.

Try the nm-like model in the model library for an example.

```
mod <- modlib("nm-like")
mod@code</pre>
```

# 7.13.3 Rcpp (random numbers)

This gives you functions and data structures that you're used to using in R, but they work in c++.

The main use for this is random number generation. Any d/q/p/r function in R will be available; arguments are the same, but omit n (you always get just one draw when calling from c++.

For a draw from U(0,1)

```
$PLUGIN Rcpp

$ERROR
double u = R::runif(0, 1);
```

Note: this will slightly increase compile time.

# 7.14 Other blocks

- Use \$SETUP to configure the model object on load
  - For example, set the simulation end time
- Use \$ENV to define a set of R objects that might be evaluated in other model blocks
- Use \$PRED for other closed form models
- Use \$PREAMBLE for code that gets run once at the start of a problem NEWIND==0
- Use \$GLOBAL to define variables outside of any other block

# 7.15 Variables and macros

There is too much syntax to mention it all here. You will find all the syntax here https://mrgsolve.org/user-guide/

#### 7.16 Modeled event times

To get the model to stop at any time (even if not in the data set) with EVID 2

```
double mt1 = self.mtime(1.23 + ETA(1));
```

To get the model to stop at any time with user-specified EVID (e.g. 33)

```
self.mevent(1.23 + ETA(1), 33);
```