Anthony Tong

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EDUCATION

Georgia Institute of Technology

Expected June 2021

M.S. in Computer Science, GPA: 4.00 University of California, Berkeley

Class of 2016

M.S. in Chemical Engineering, GPA: 3.83

University of California, Irvine

Class of 2015

B.S. in Chemical Engineering, GPA: 3.69, Cum Laude Honors

RELEVANT COURSES

Data Structures and Algorithms, Software Development Process, Database Systems and Design, Machine Learning, Computer Networks, Knowledge Based AI, Numerical Methods, Programming in C++, Linear Algebra TECHNICAL SKILLS

Programming Languages: Python, Java, C/C++, PostgresSQL, MatLab, Ruby, Git

Web: Html, JavaScript, CSS, Flask, MongoDB, jQuery, JSON, Bootstrap

Data Analysis Libraries: Scikit learn, ABAGAIL, Pandas, Numpy, Matplotlib

IDE's: IntelliJ, Eclipse, Visual Studios

PROJECTS

Burdell's Car Dealership Web App

- Technologies: Python, Flask, PostgreSQL, JQuery, Bootstrap
- Worked in a team of 4 students to design and implement a RESTful web application to process and document sales, purchases, repairs, and employee performance for a car dealership
- Documented and analyzed data flow for the relational database using IFD and EER diagrams
- Implemented relational database and web app using the Flask framework and PostgreSQL

Supervised Learning Survey

- Technologies: Python, Scikit Learn, pandas, numpy, matplotlib
- Implemented and optimized various machine learning algorithms, including decision trees, neural networks, SVMs, and K-nearest neighbors, using scikit learn to classify vehicle types in images based on features derived from their silhouettes
- Analyzed and compared the performance of each algorithm in terms of classification accuracy and runtime
- Visualized machine learning performance using cross validation and learning curves via the Matplotlib library

Mak Web App

- Technologies: Ruby on Rails, Cucumber, Rspec testing, JavaScript, Bootstrap
- Developed a full stack web application in a team of 6 students using the Ruby on Rails framework to help a client connect low income minority students with 3D printing training programs
- Applied Agile software development techniques, including test-driven development, behavior-driven development, and pair programming, to facilitate rapid web development
- Implemented various functionalities, including registration/logins for users and administrators as well as task assignments

Bear Maps

- Technologies: Java
- Created the backend logic for an interactive map of Berkeley
- Constructed a QuadTree of 256 x 256 pixel images for efficient retrieval during map rastering
- Implemented the A* algorithm with an undirected graph to calculate the shortest route between two nodes chosen by the user on the map

PROFESSIONAL EXPERIENCE

TowerJazz Semiconductors, Newport Beach, CA

May 2017 – Present

Process Engineer II – Yield Enhancement

- Analyze defect data trends and use Statistical Process Control techniques to identify yield limiting tools/processes and provide troubleshooting recommendations
- Sustain metal deposition, development, and etch processes through ownership of inspection tools/process SPC and maintenance of inspection recipes